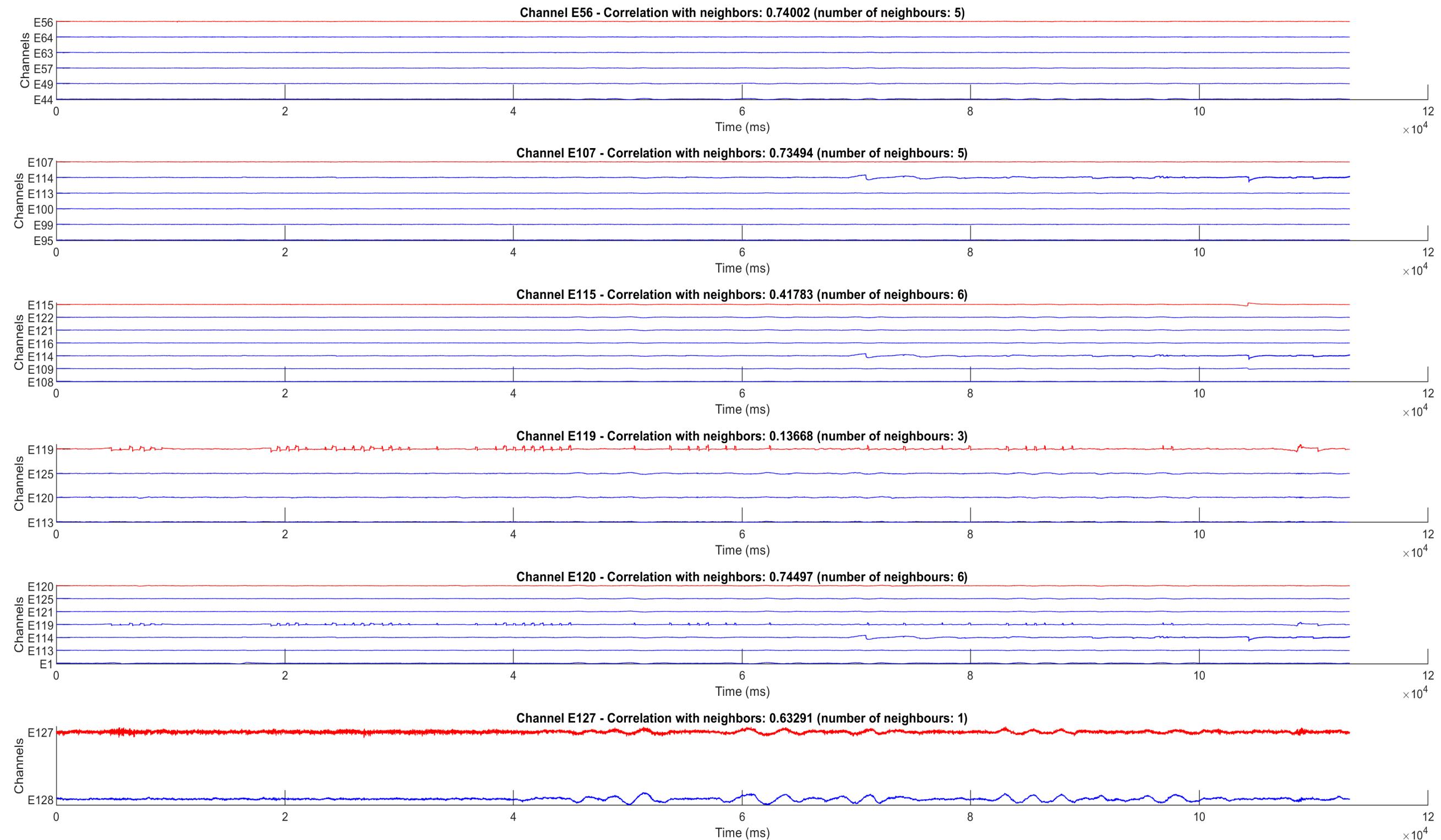


dsMUSING-(TFG)

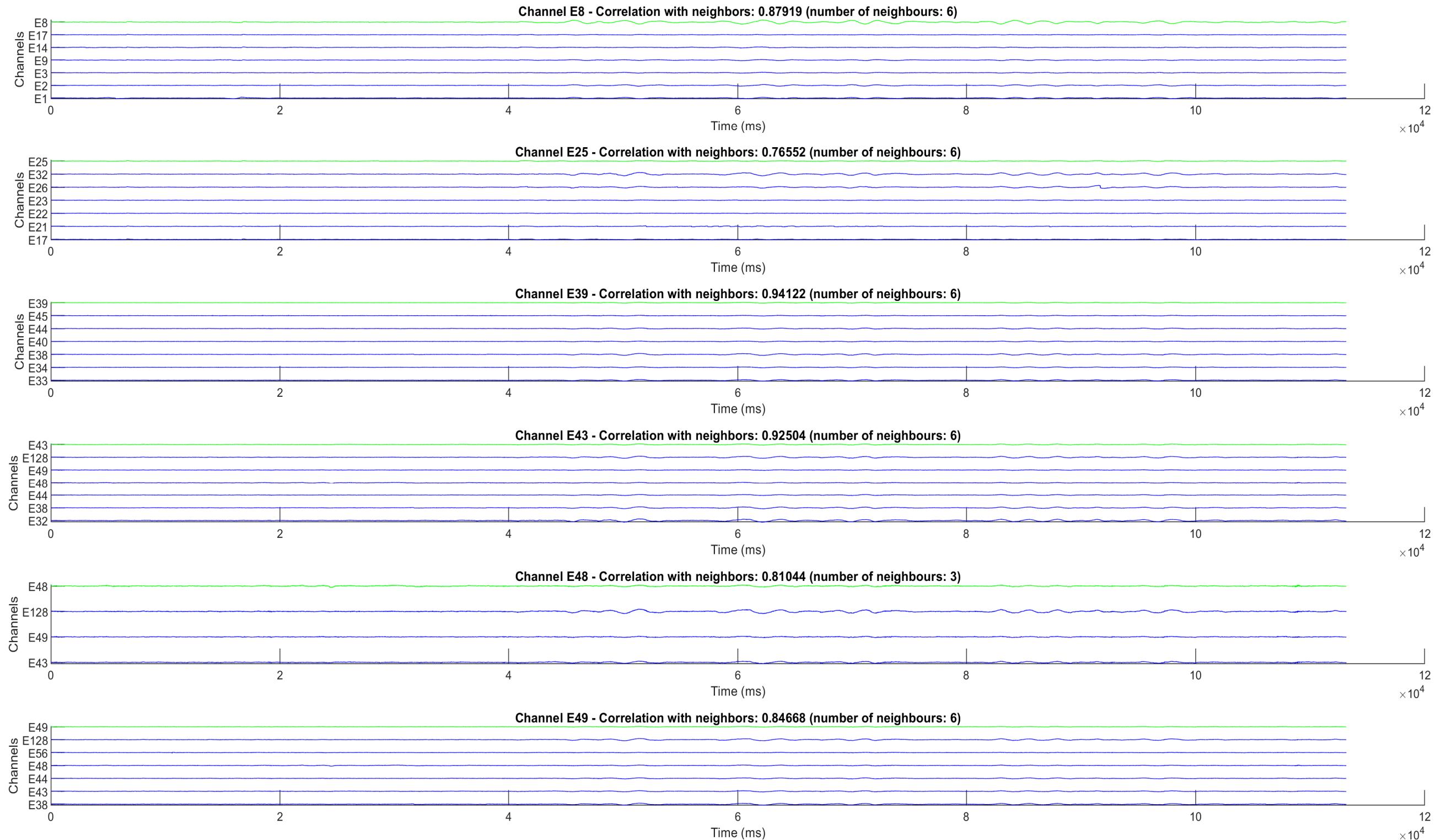
Quality Report
Subject 001

May 05, 2025

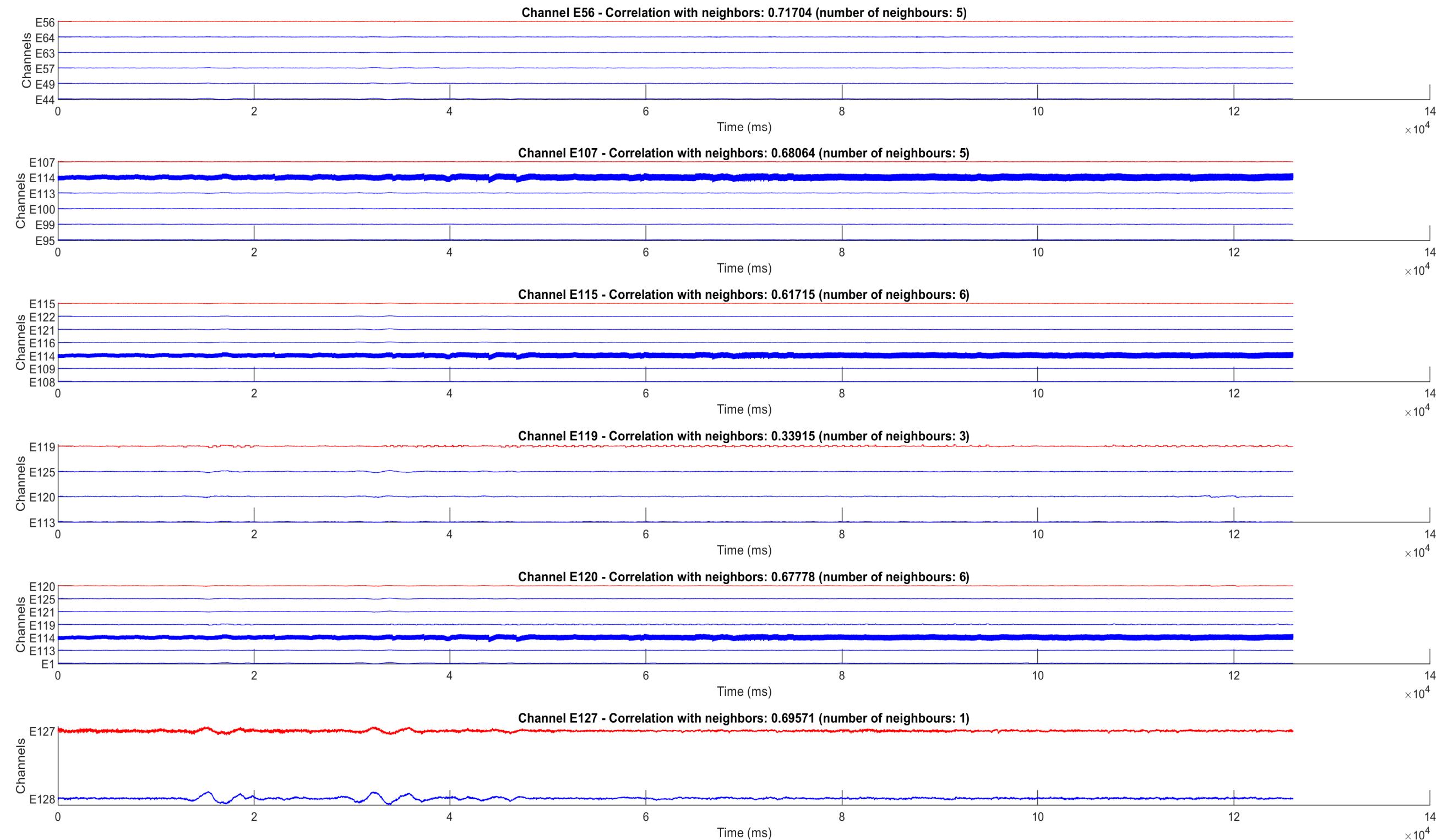
C2 check: Some BAD peripheral channels vs Neighbors - Song 1



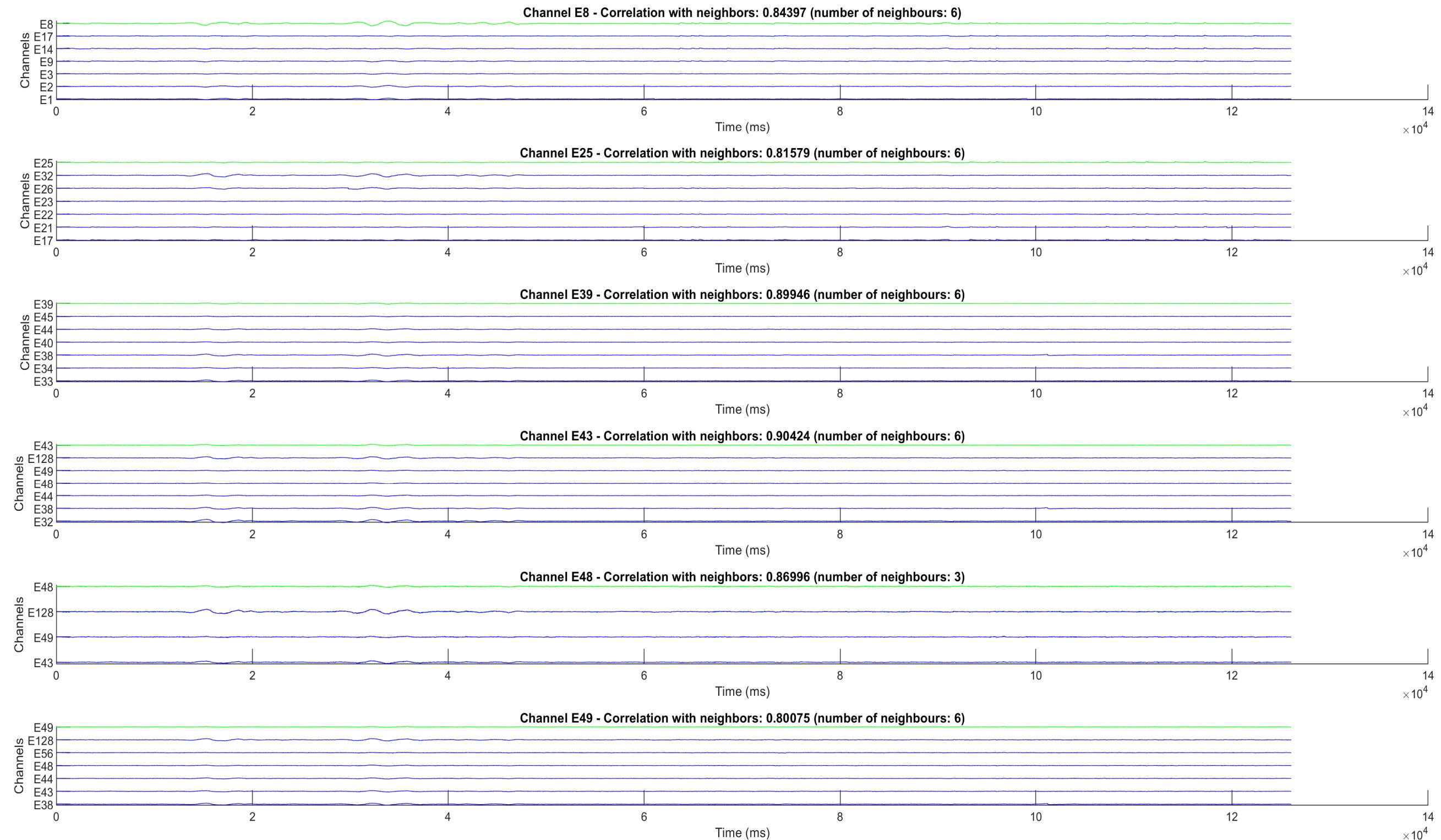
C2 check: Some GOOD peripheral channels vs Neighbors - Song 1



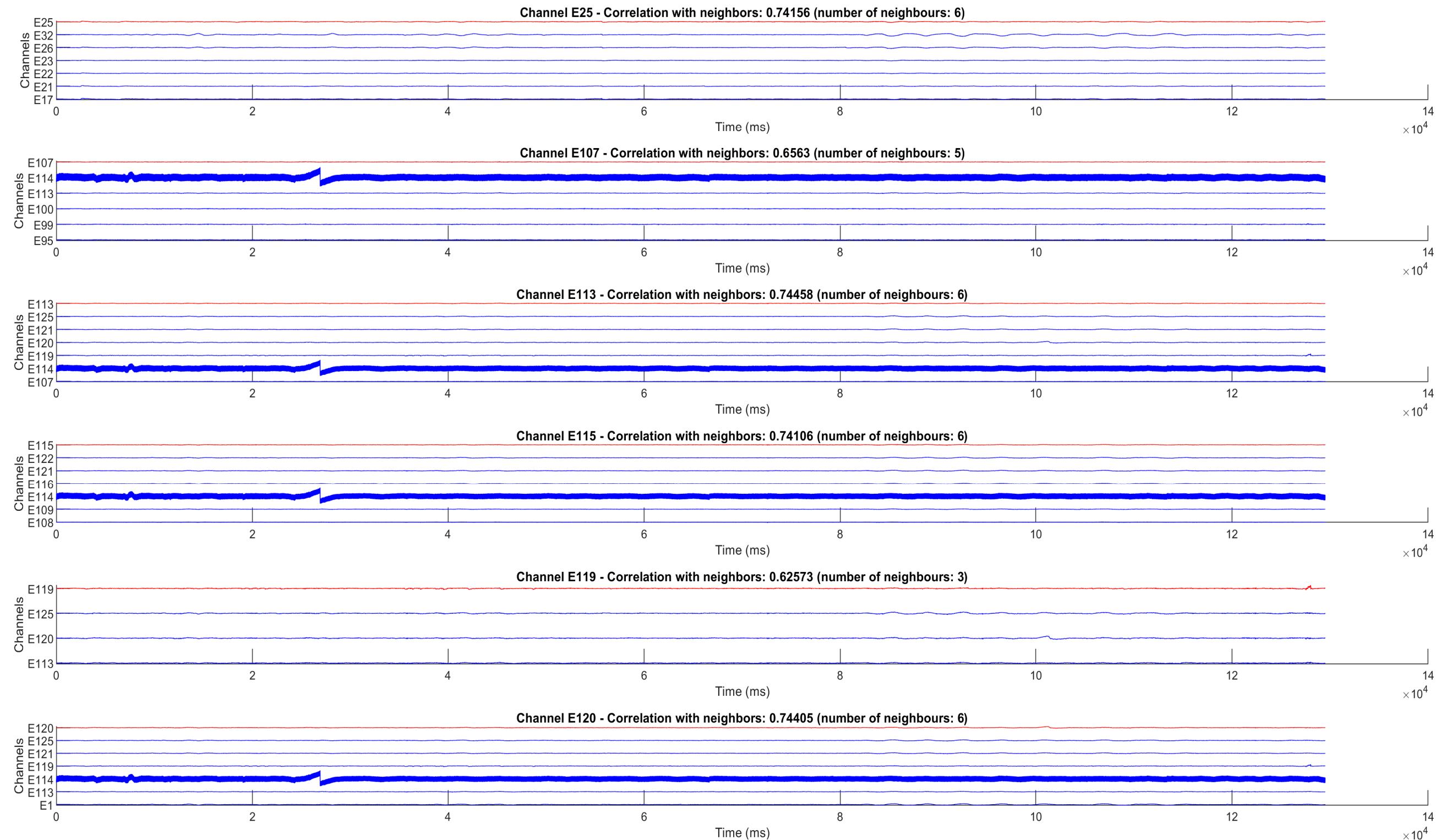
C2 check: Some BAD peripheral channels vs Neighbors - Song 2



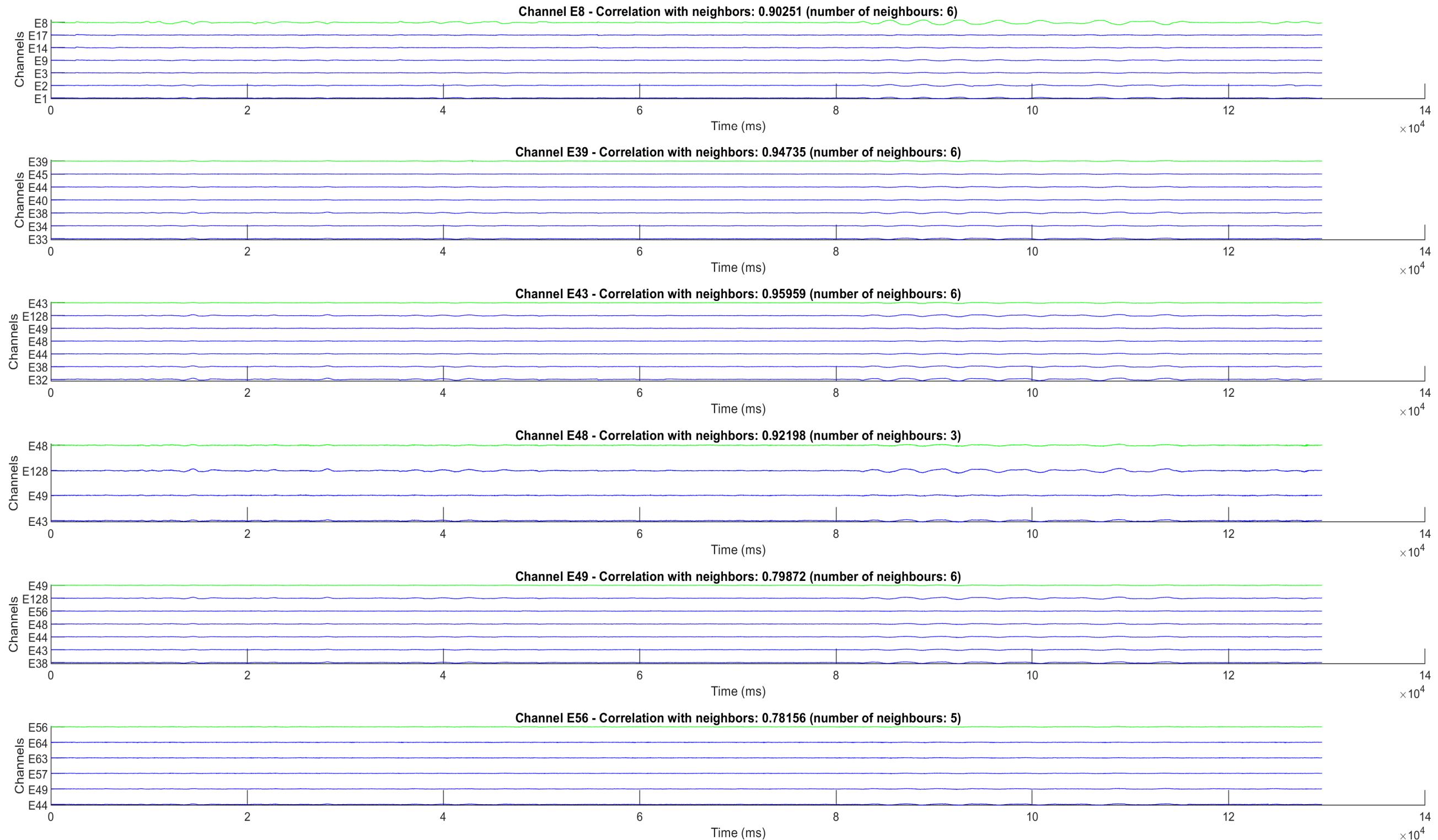
C2 check: Some GOOD peripheral channels vs Neighbors - Song 2



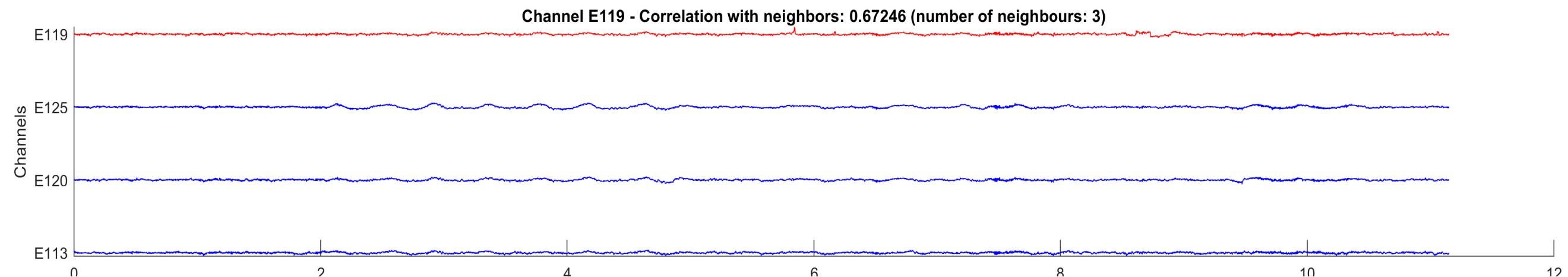
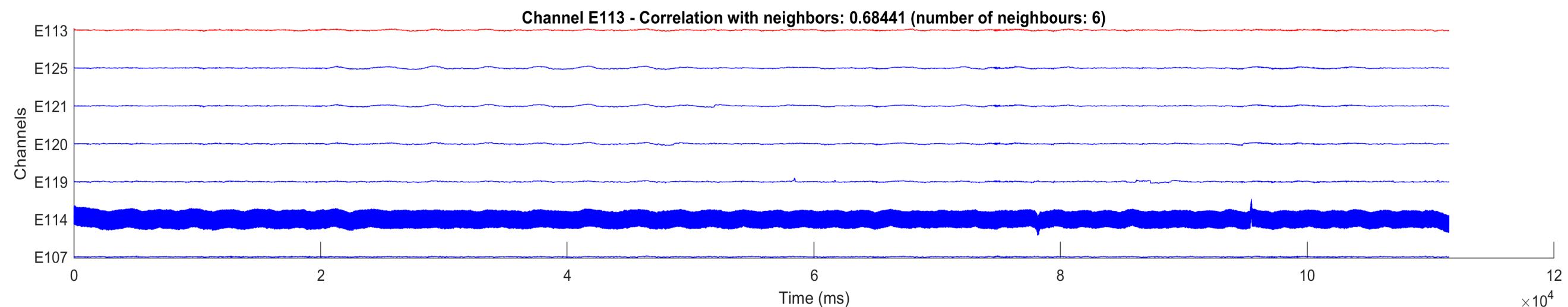
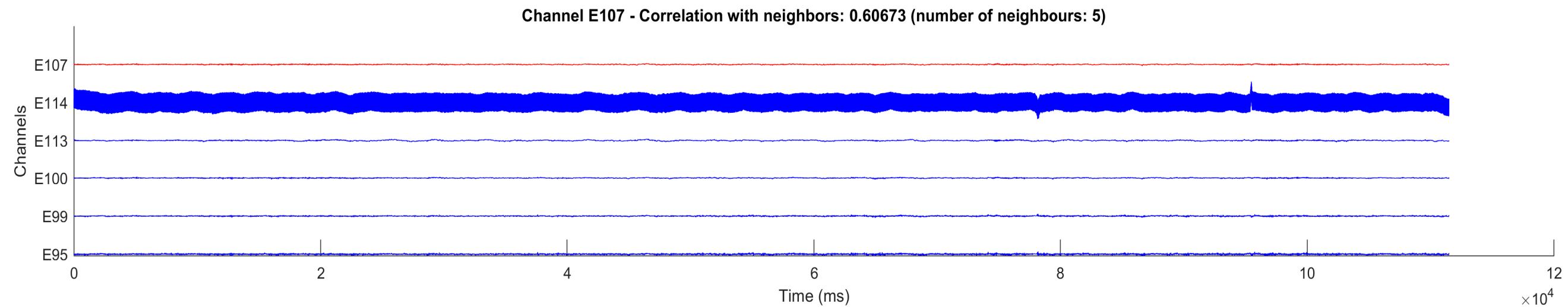
C2 check: Some BAD peripheral channels vs Neighbors - Song 3



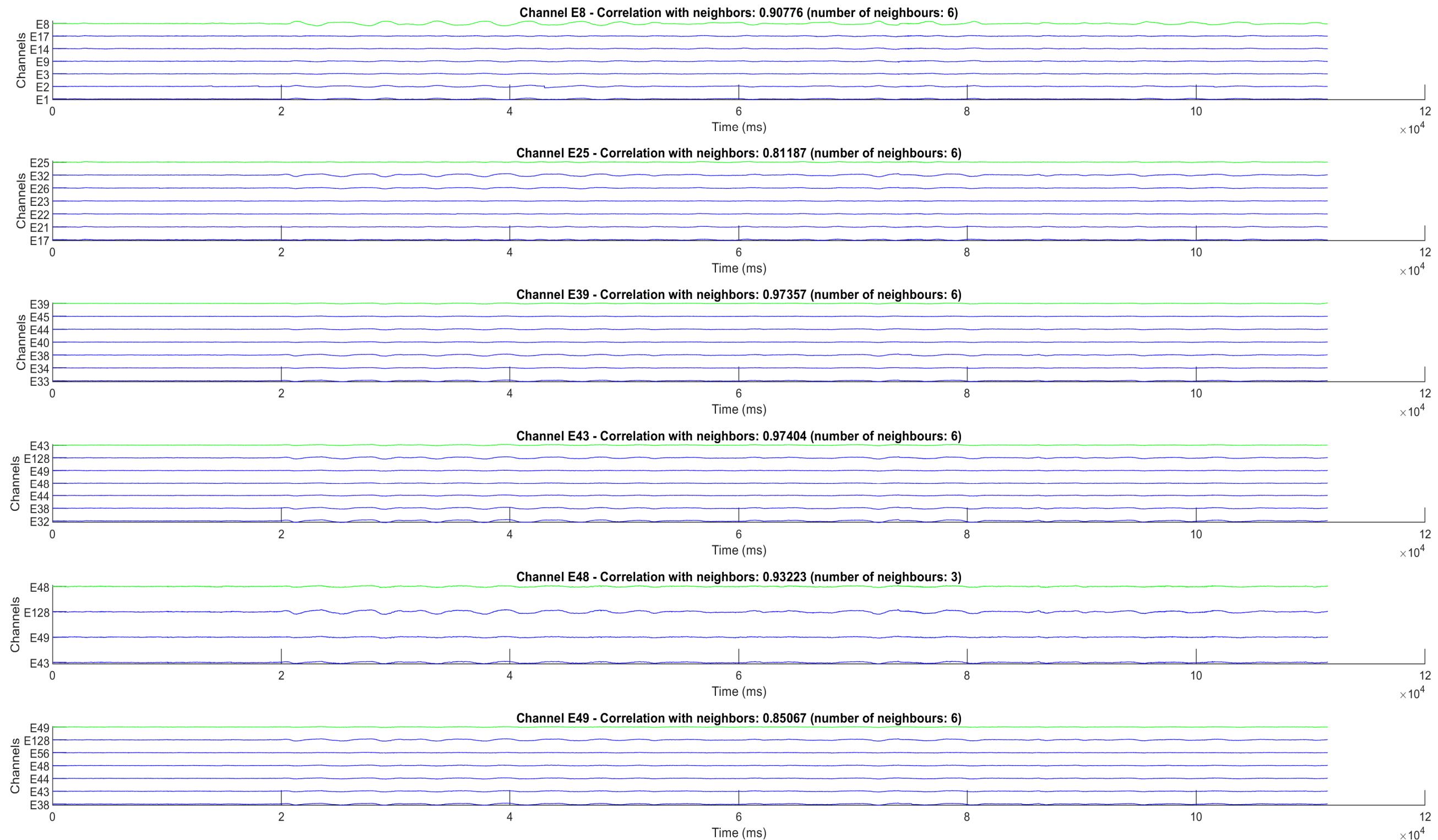
C2 check: Some GOOD peripheral channels vs Neighbors - Song 3



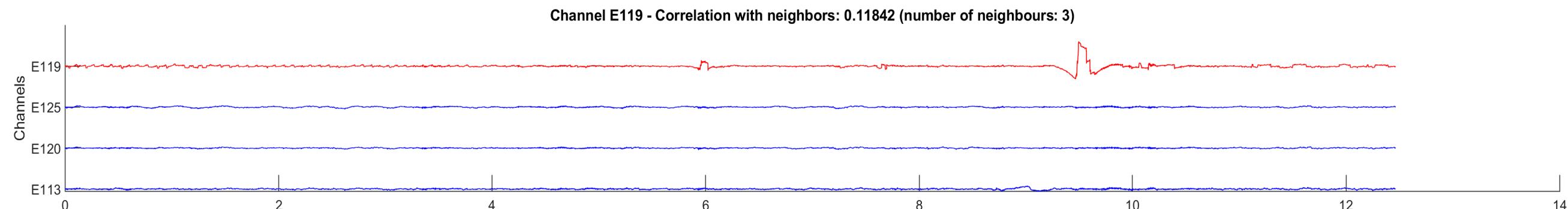
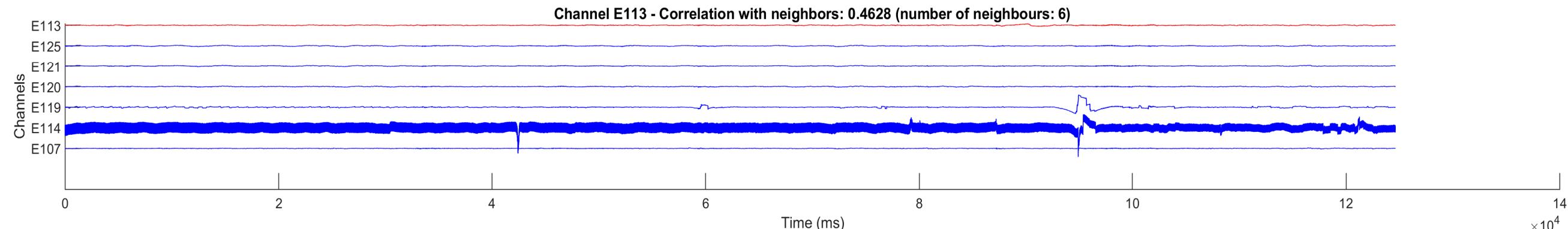
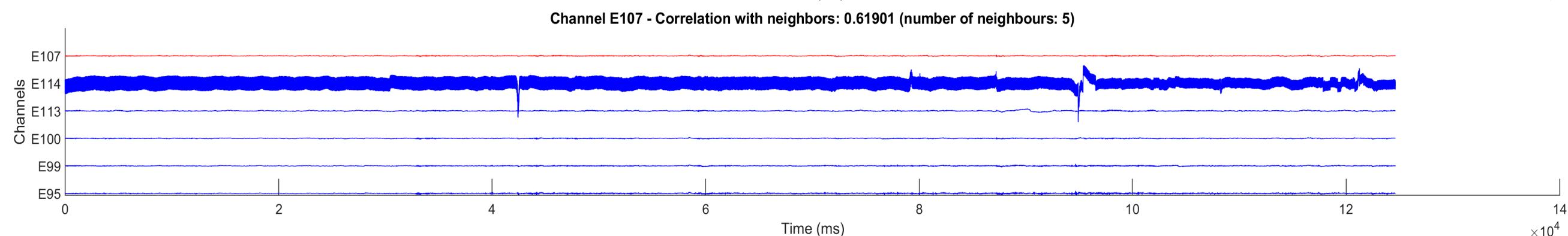
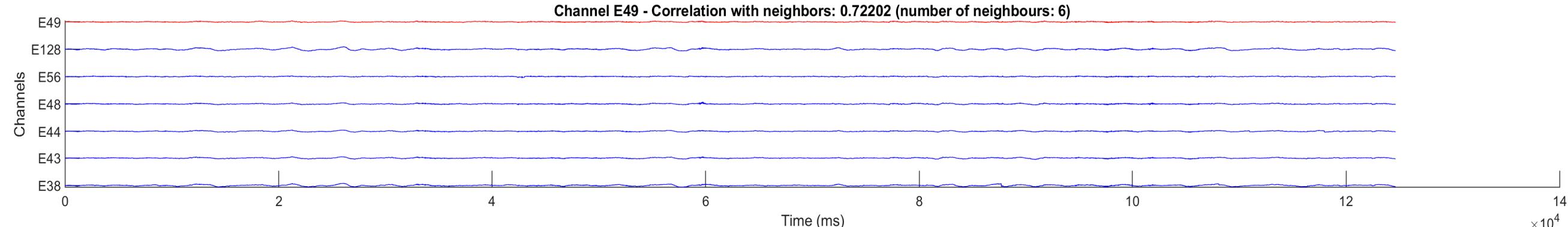
C2 check: Some BAD peripheral channels vs Neighbors - Song 4



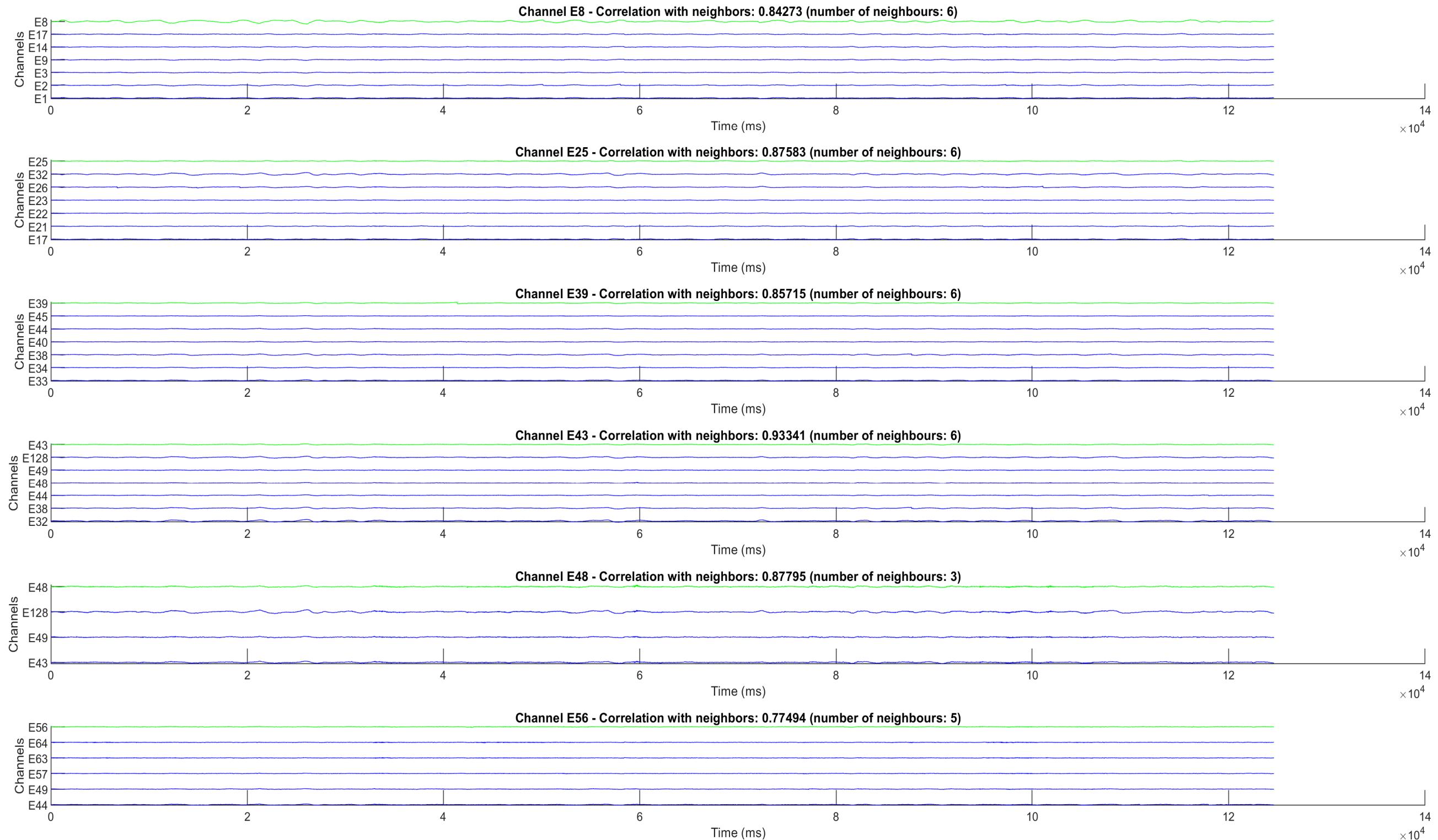
C2 check: Some GOOD peripheral channels vs Neighbors - Song 4



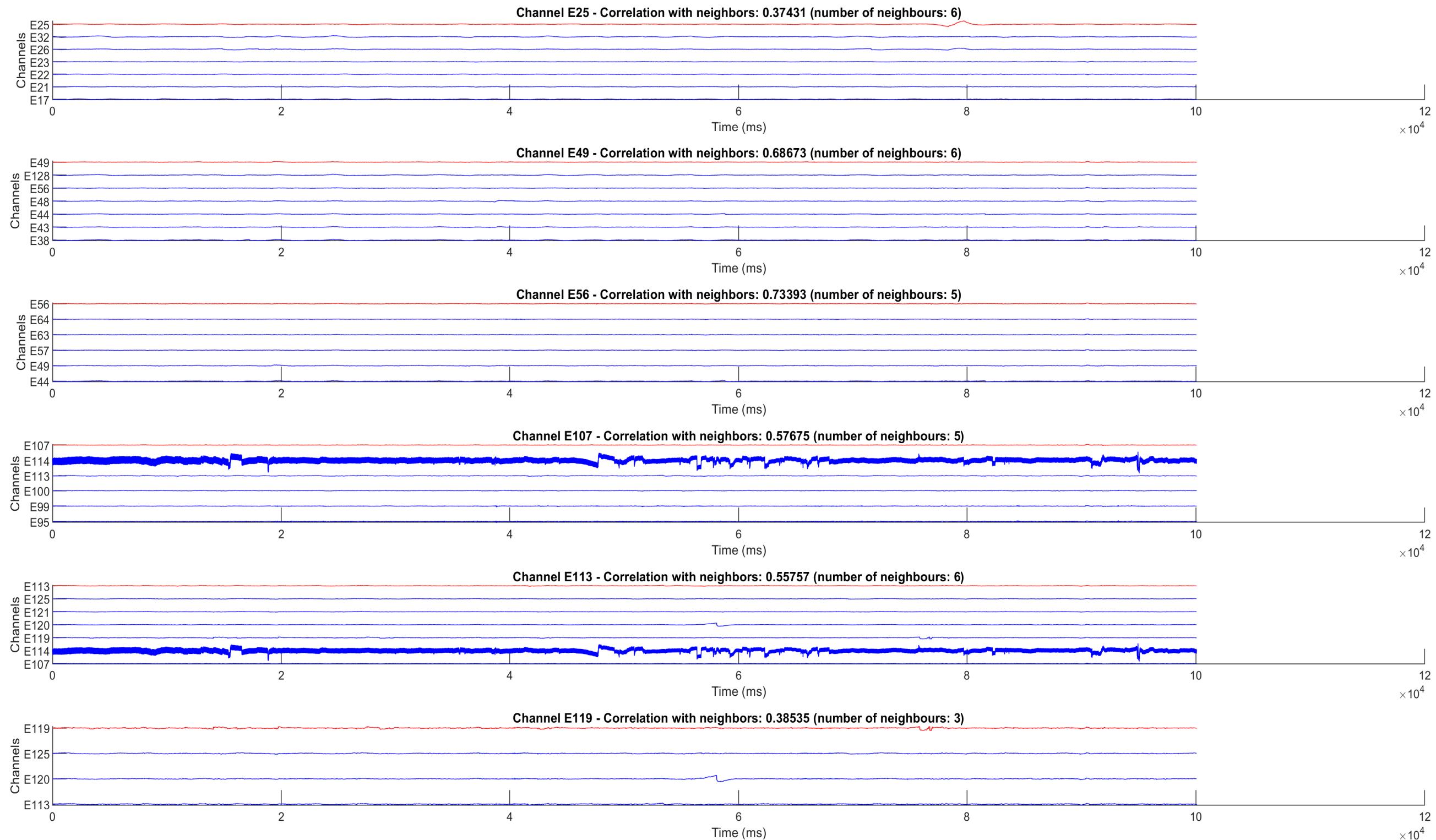
C2 check: Some BAD peripheral channels vs Neighbors - Song 5



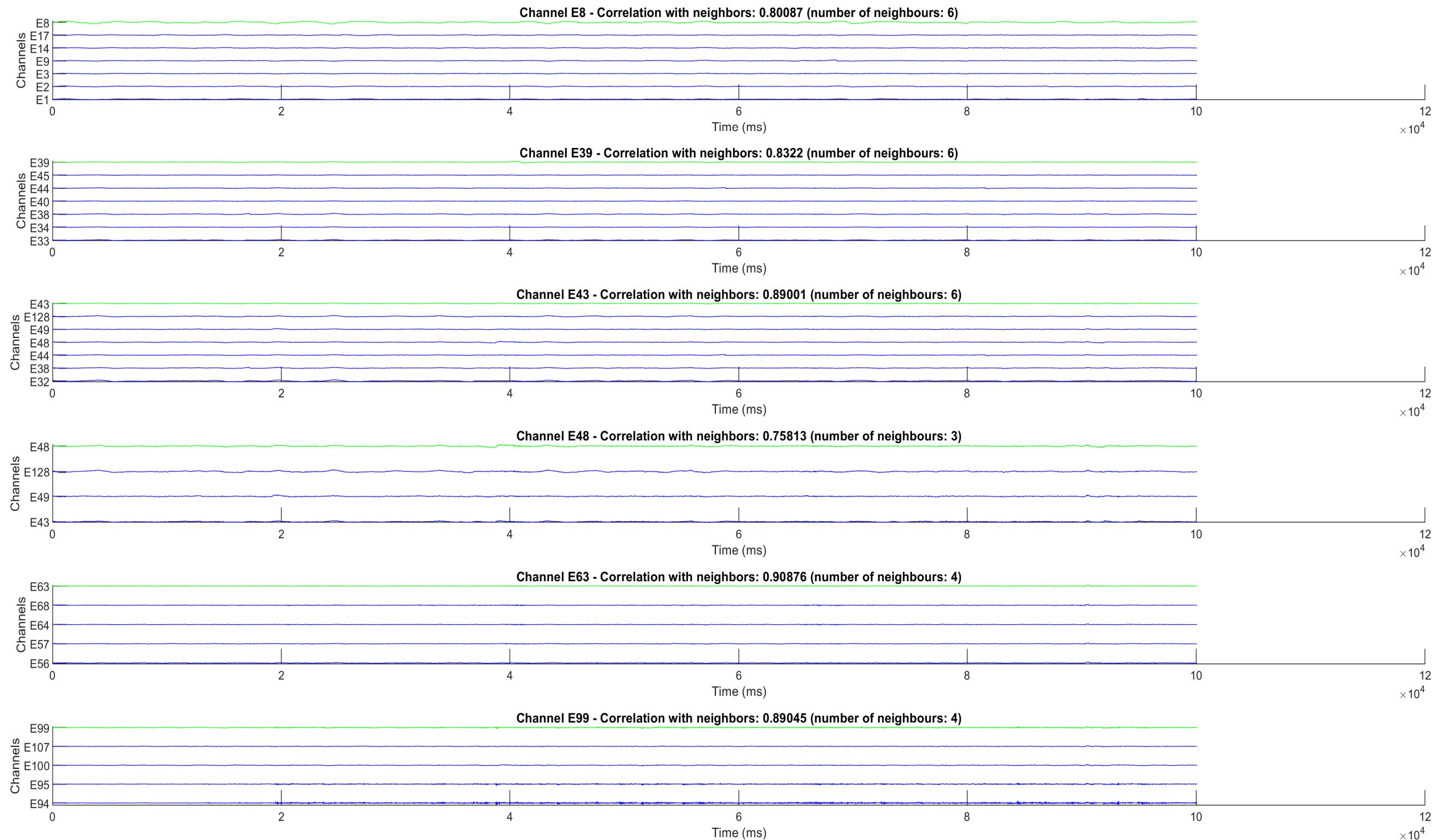
C2 check: Some GOOD peripheral channels vs Neighbors - Song 5



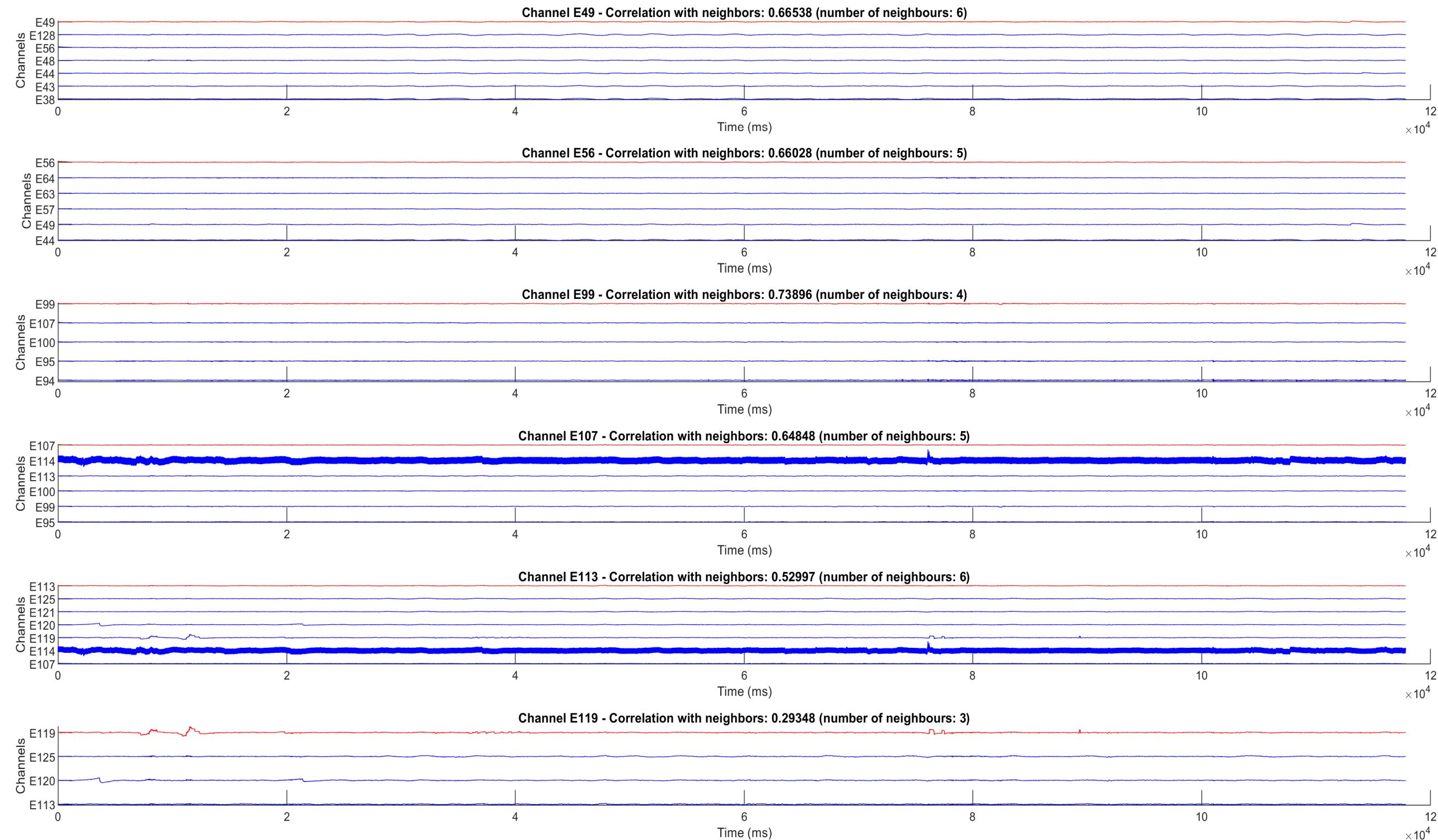
C2 check: Some BAD peripheral channels vs Neighbors - Song 6



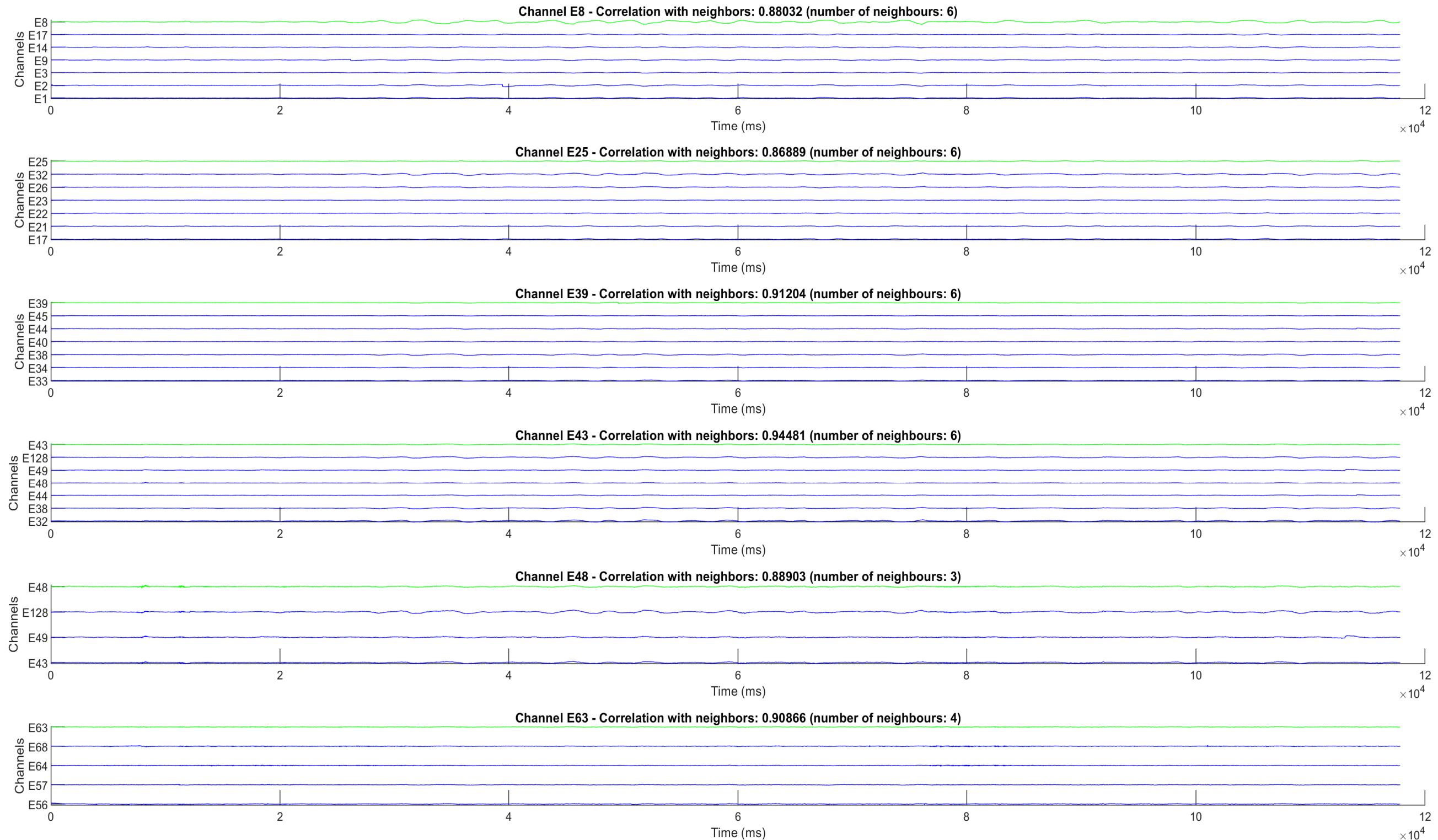
C2 check: Some GOOD peripheral channels vs Neighbors - Song 6



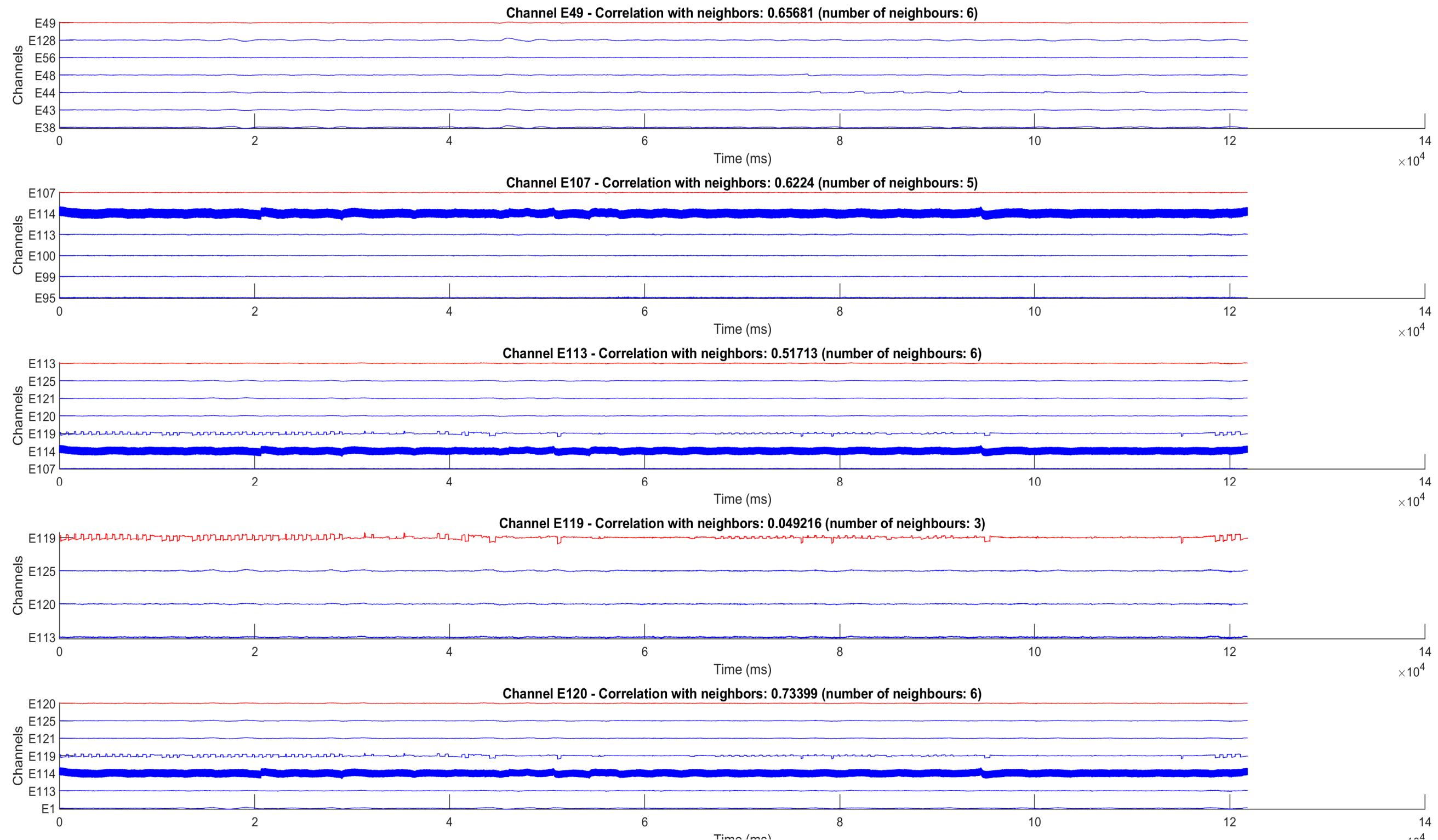
C2 check: Some BAD peripheral channels vs Neighbors - Song 7



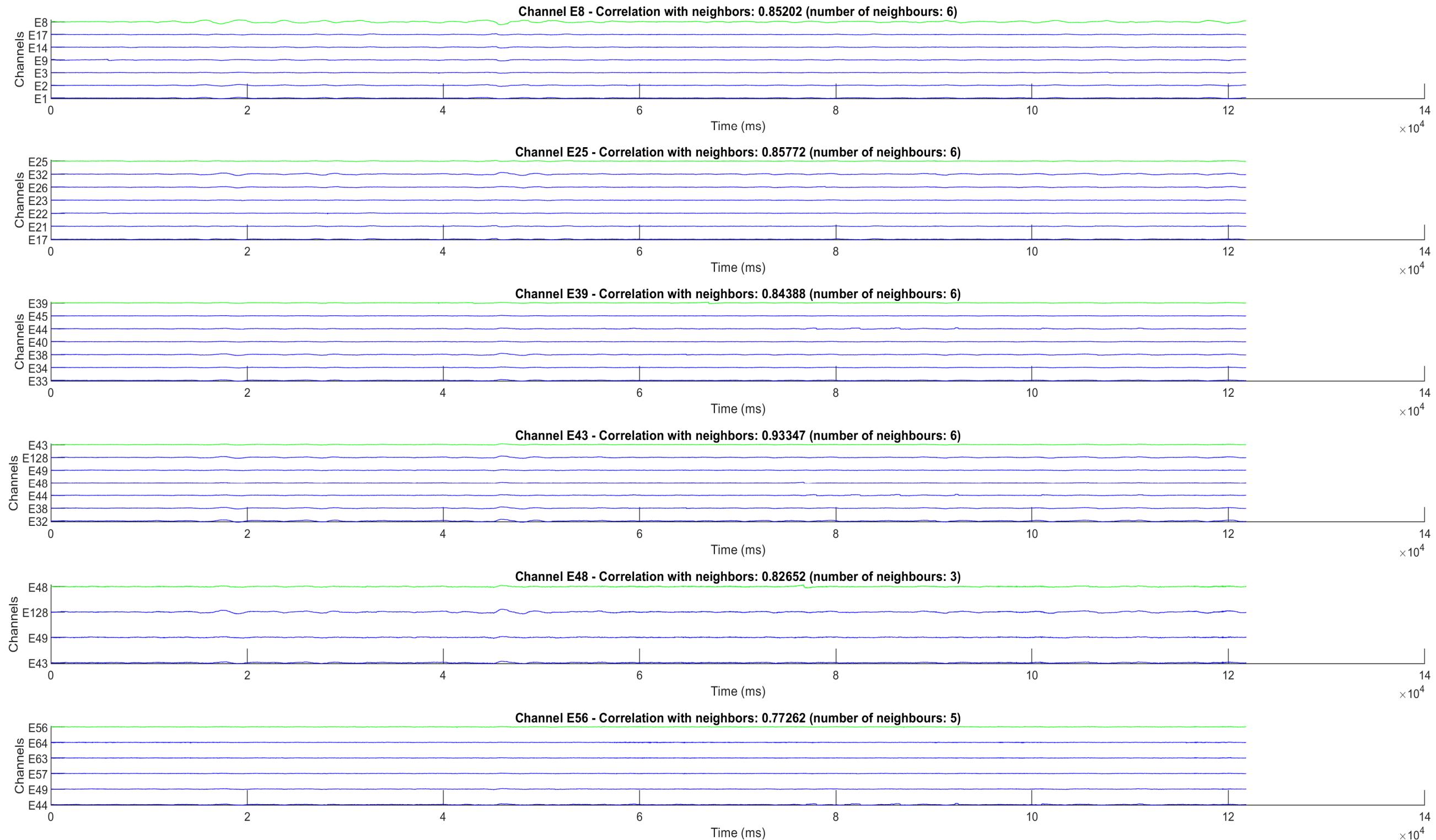
C2 check: Some GOOD peripheral channels vs Neighbors - Song 7



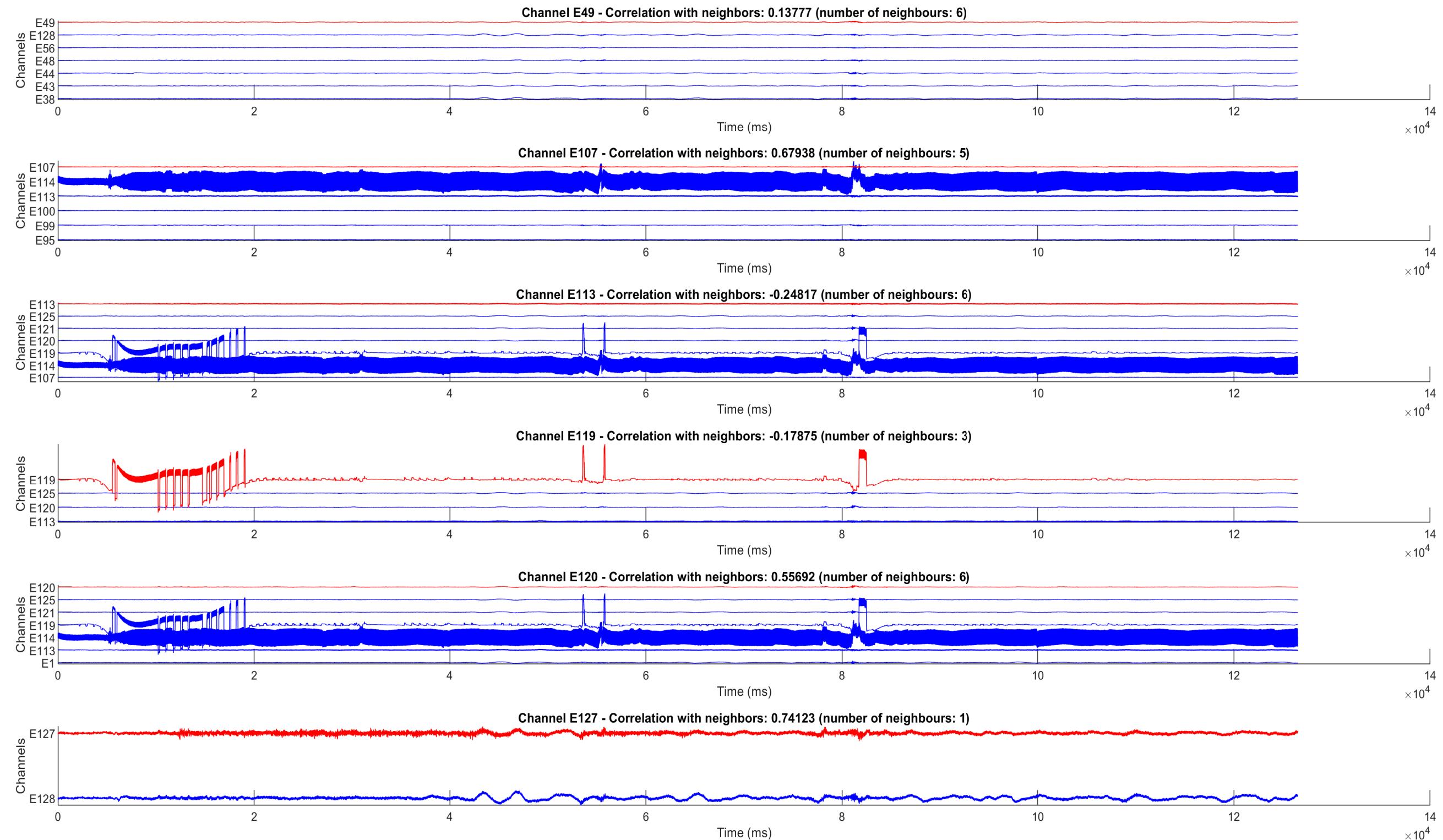
C2 check: Some BAD peripheral channels vs Neighbors - Song 8



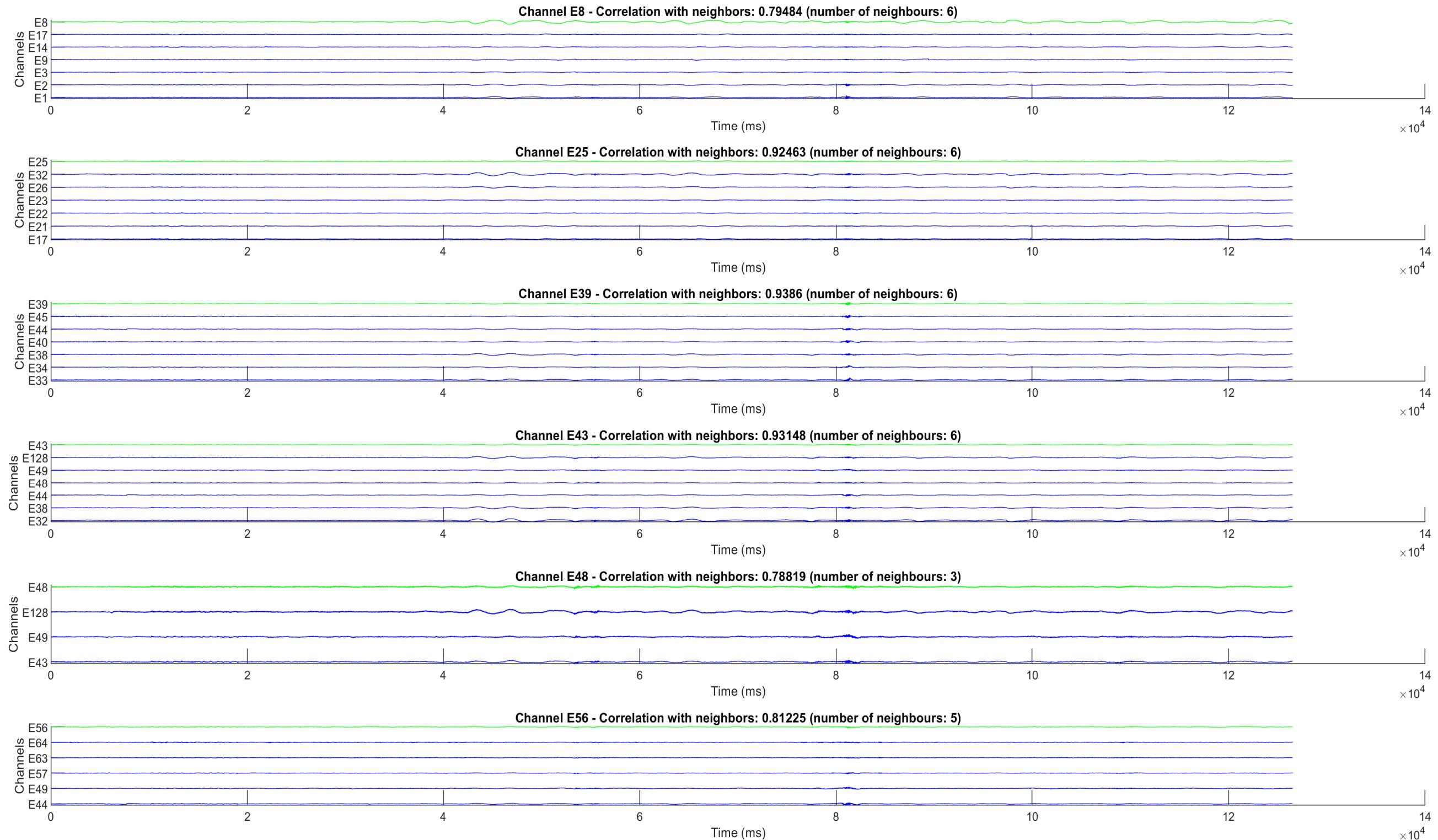
C2 check: Some GOOD peripheral channels vs Neighbors - Song 8



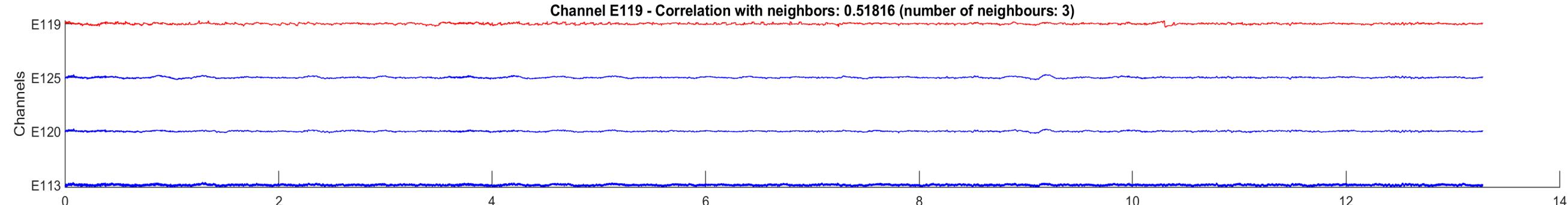
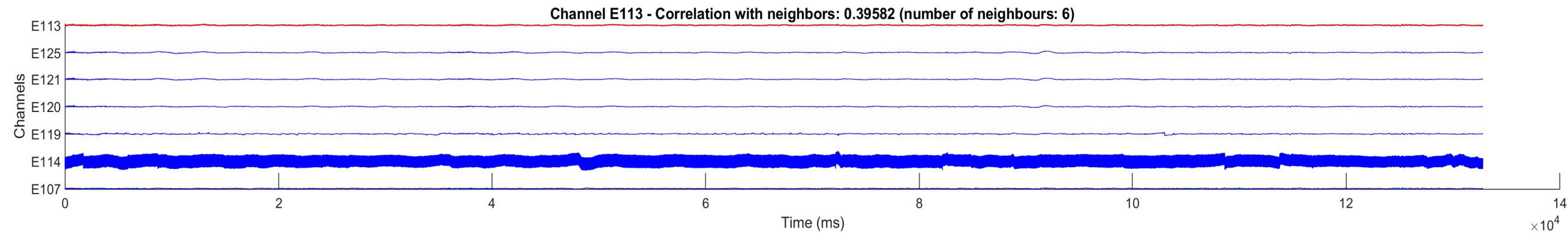
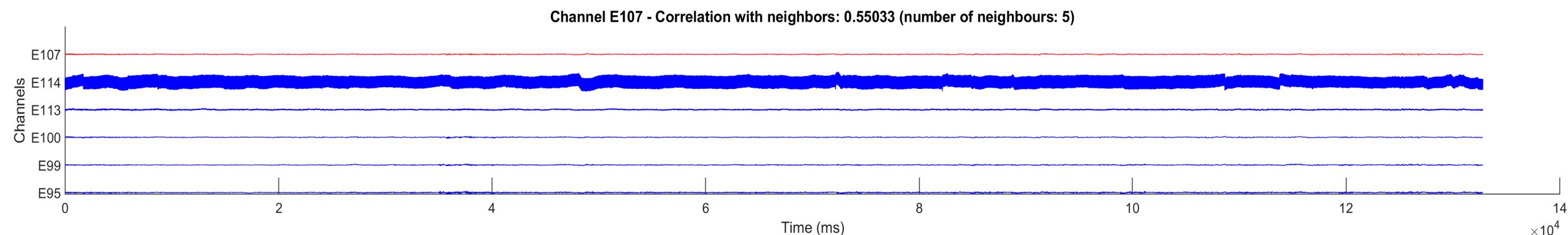
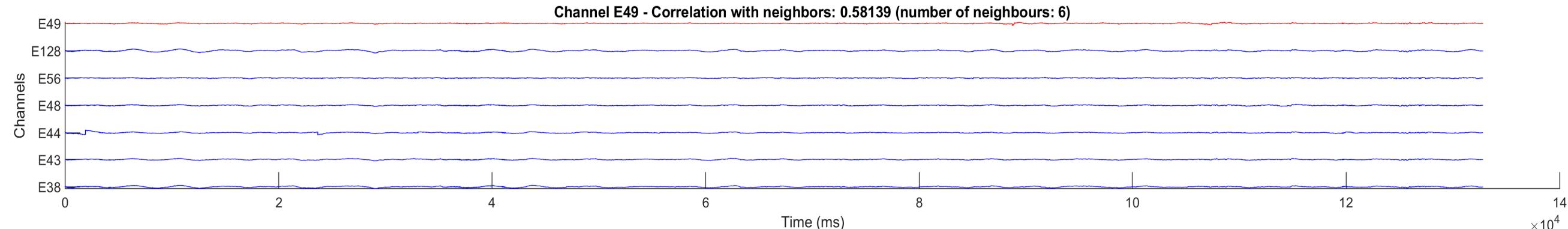
C2 check: Some BAD peripheral channels vs Neighbors - Song 9



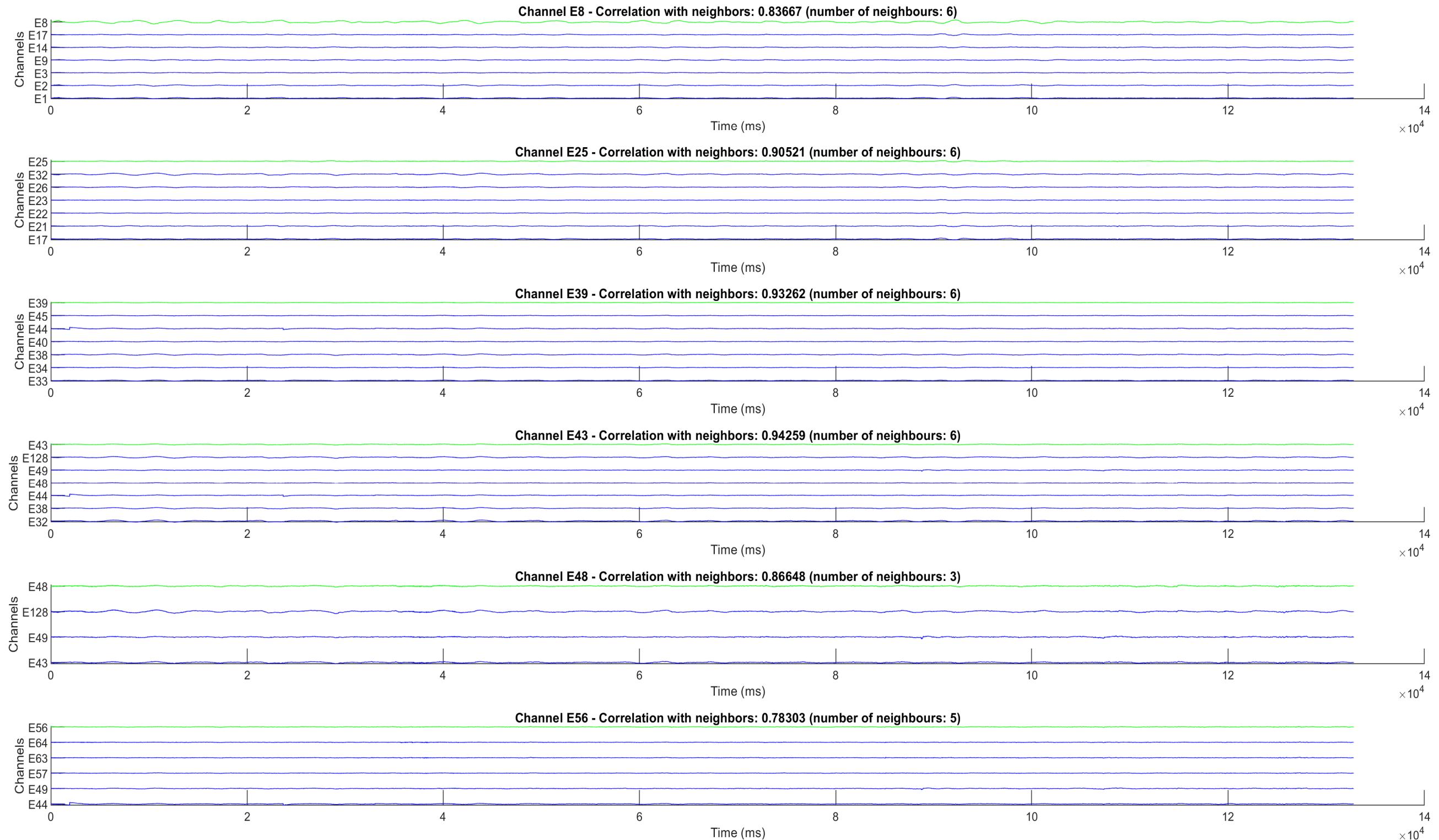
C2 check: Some GOOD peripheral channels vs Neighbors - Song 9



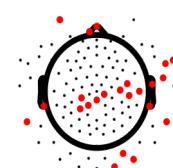
C2 check: Some BAD peripheral channels vs Neighbors - Song 10



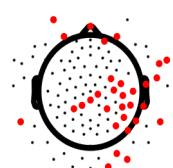
C2 check: Some GOOD peripheral channels vs Neighbors - Song 10



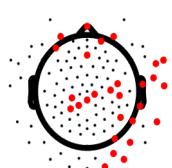
Removed Channels by each Criteria



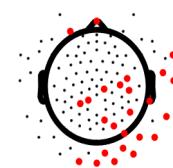
Song: 1 - Total Removed: 17.8%
C1: 0.0% || C2: 14.7% || C3: 1.6% || C4: 6.2%



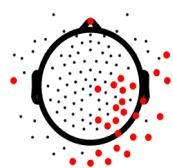
Song: 2 - Total Removed: 24.0%
C1: 0.0% || C2: 18.6% || C3: 2.3% || C4: 5.4%



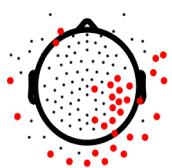
Song: 3 - Total Removed: 21.7%
C1: 0.0% || C2: 15.5% || C3: 1.6% || C4: 7.0%



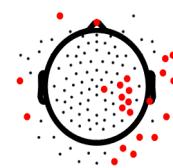
Song: 4 - Total Removed: 19.4%
C1: 0.0% || C2: 10.9% || C3: 0.8% || C4: 9.3%



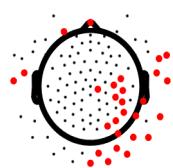
Song: 5 - Total Removed: 21.7%
C1: 0.0% || C2: 14.0% || C3: 1.6% || C4: 9.3%



Song: 6 - Total Removed: 25.6%
C1: 0.0% || C2: 17.8% || C3: 1.6% || C4: 9.3%



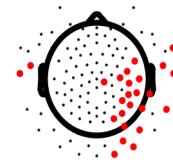
Song: 7 - Total Removed: 17.8%
C1: 0.0% || C2: 13.2% || C3: 1.6% || C4: 4.7%



Song: 8 - Total Removed: 21.7%
C1: 0.0% || C2: 13.2% || C3: 1.6% || C4: 9.3%

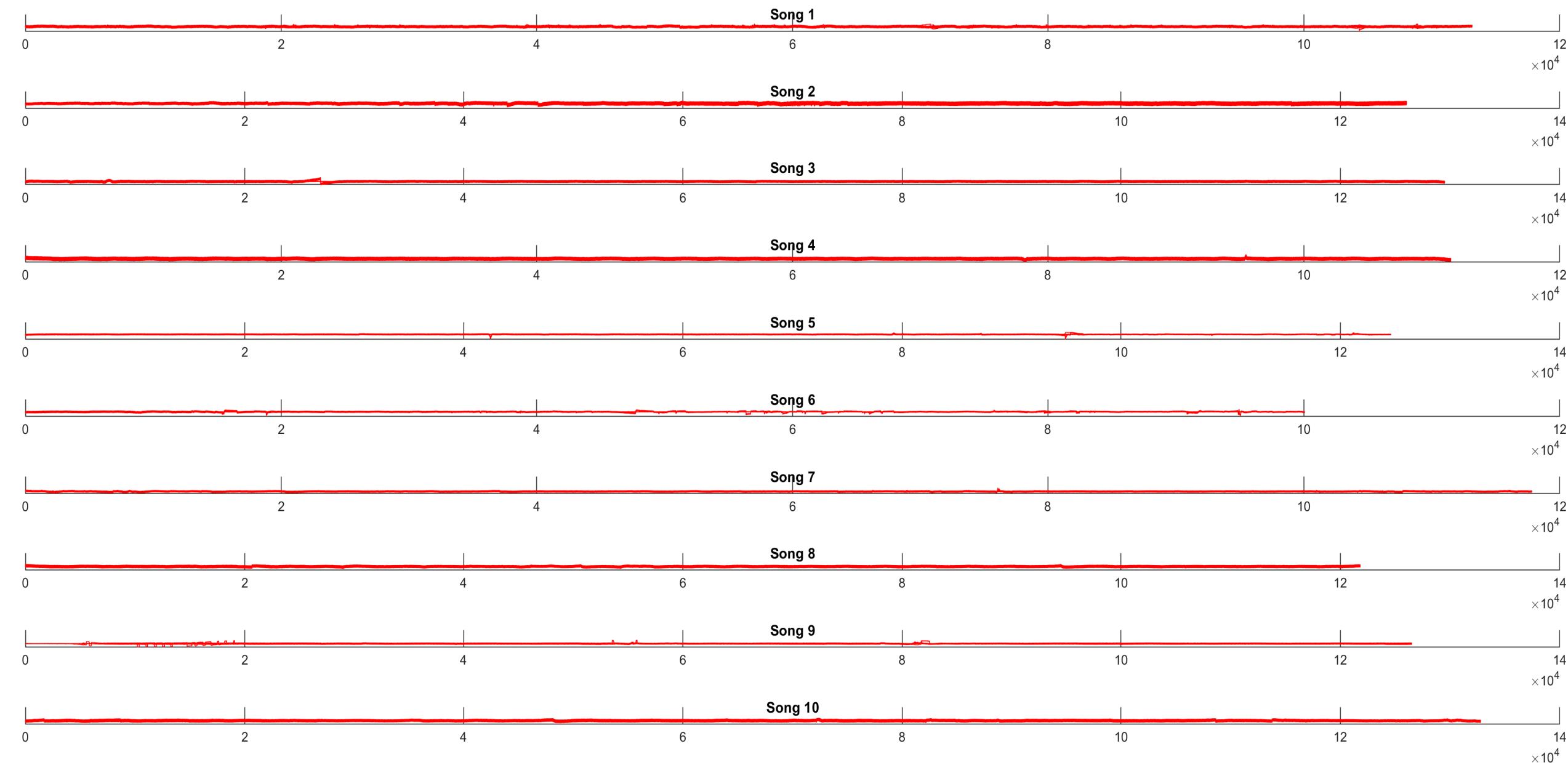


Song: 9 - Total Removed: 23.3%
C1: 0.0% || C2: 23.3% || C3: 1.6% || C4: 2.3%

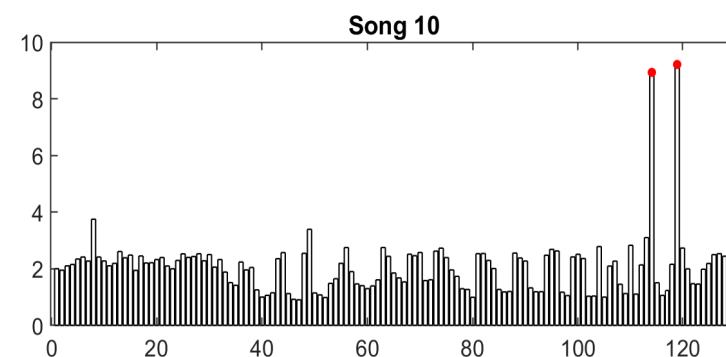
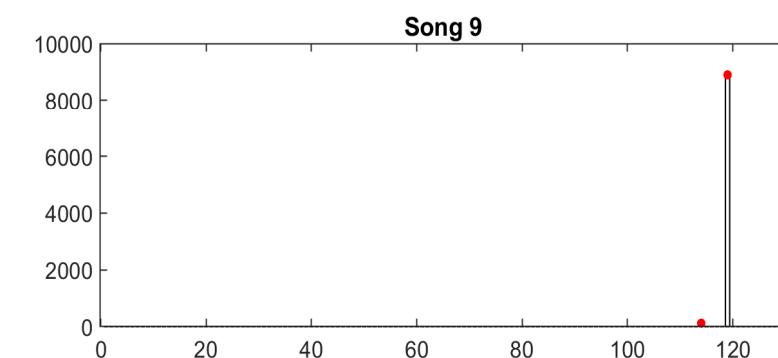
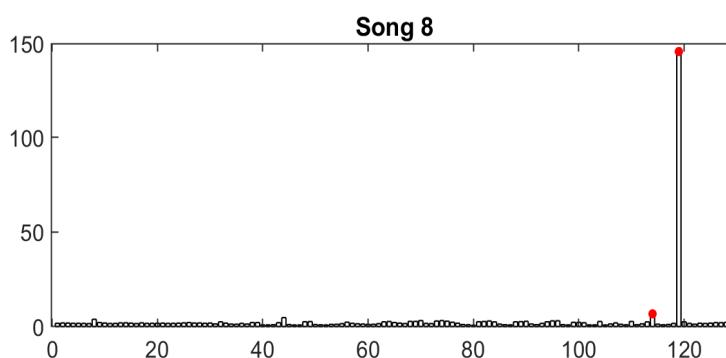
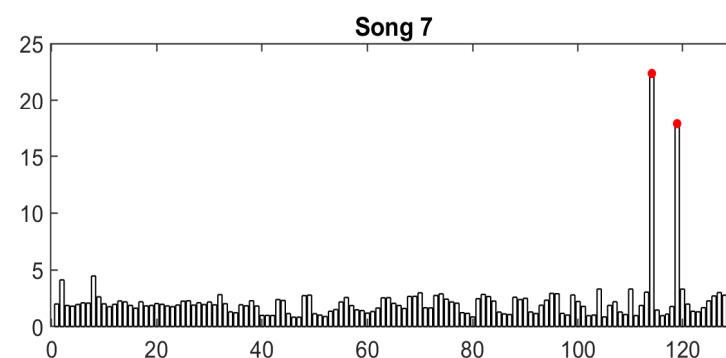
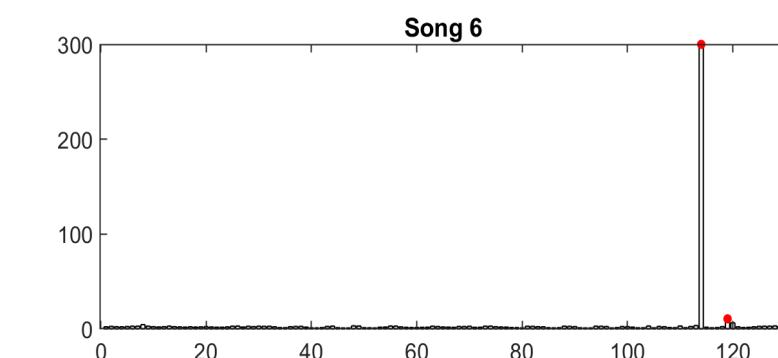
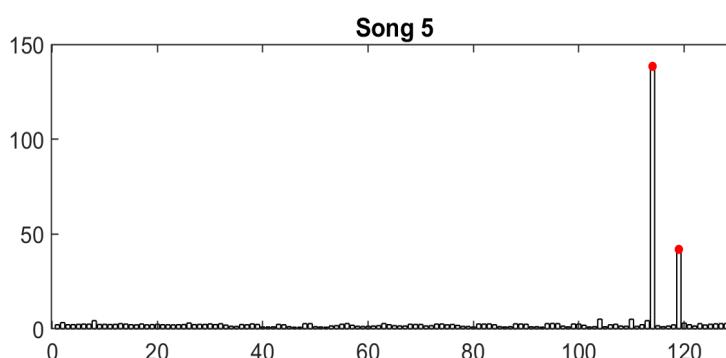
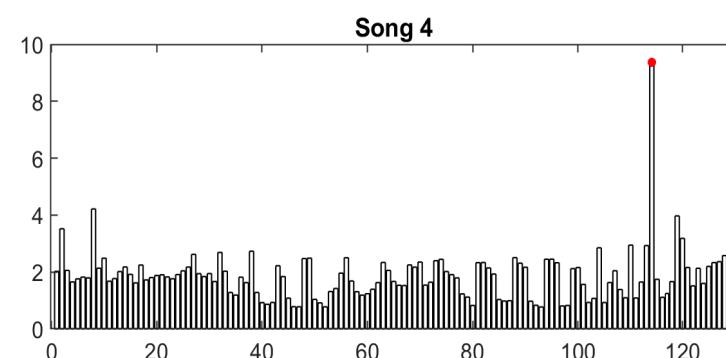
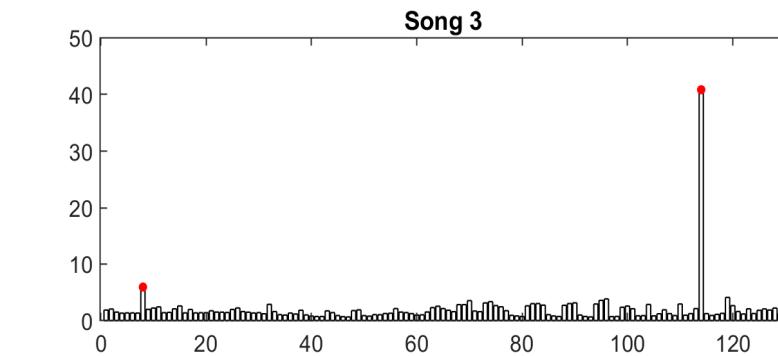
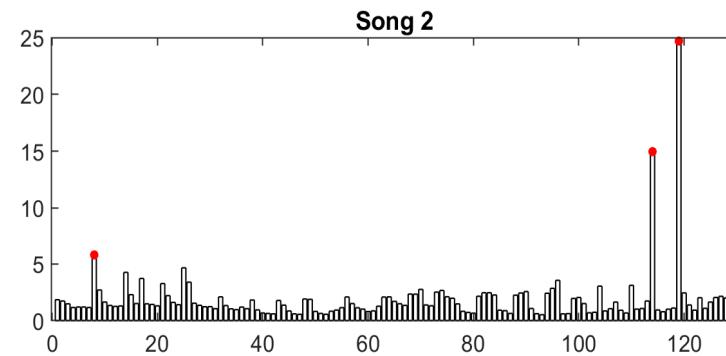
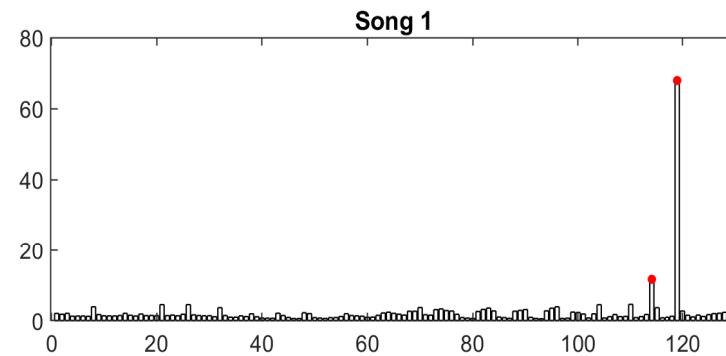


Song: 10 - Total Removed: 19.4%
C1: 0.0% || C2: 15.5% || C3: 1.6% || C4: 7.0%

C1 check: Flat (blue) and C2 check: Low Corr (red)



C3 check: Low Power Outlier (1 Hz - 10 Hz)



C4 check: High Power Outlier (65 Hz - 90 Hz)

