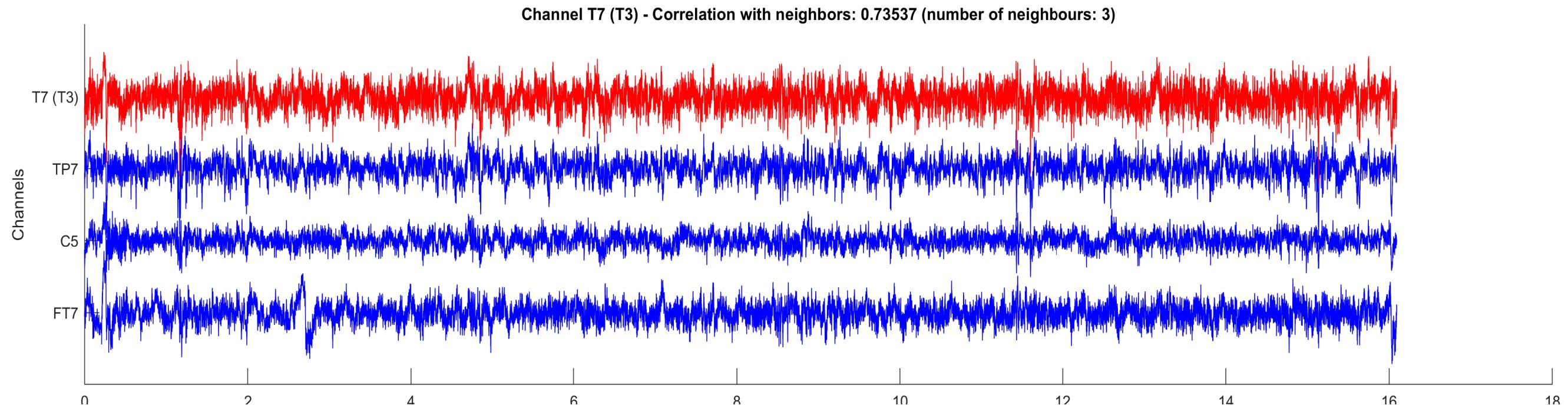
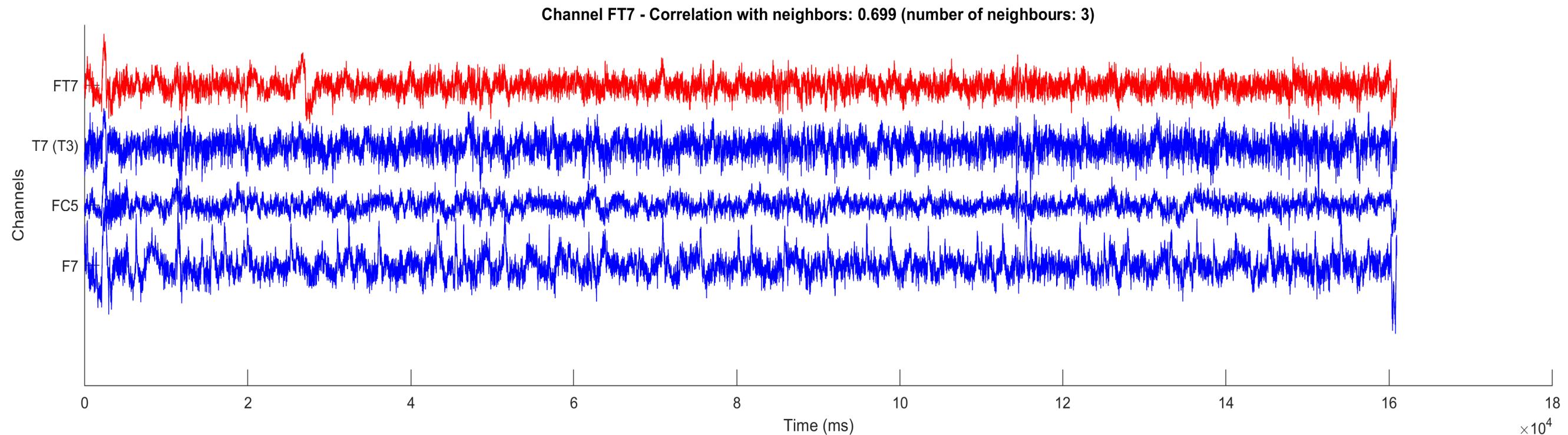


dsDRYAD

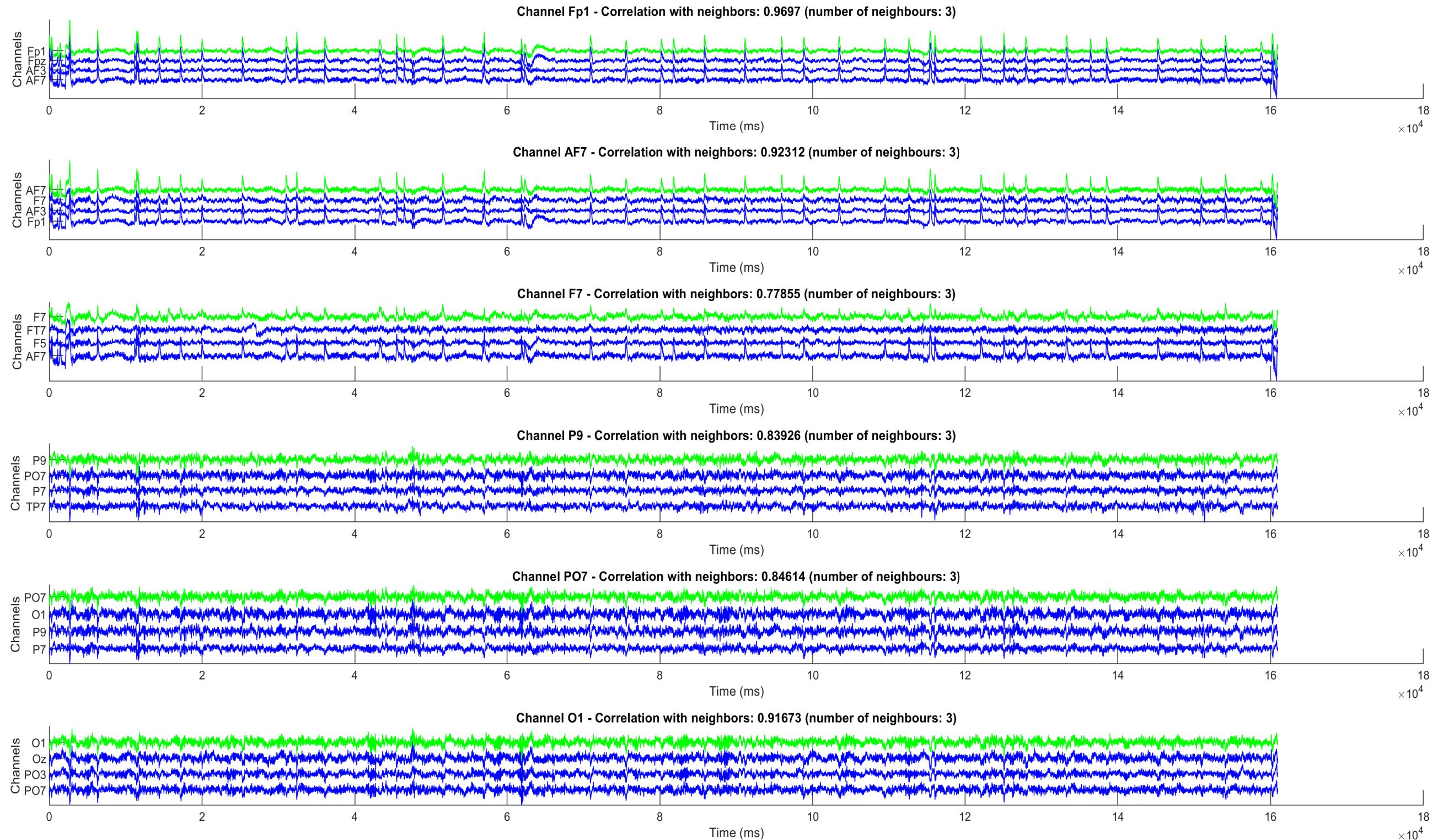
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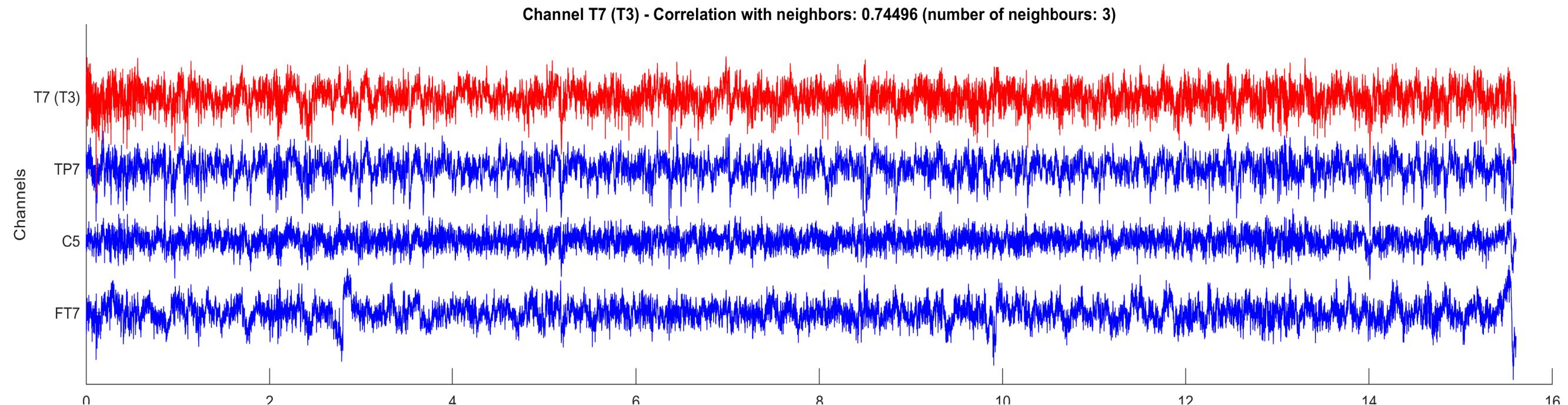
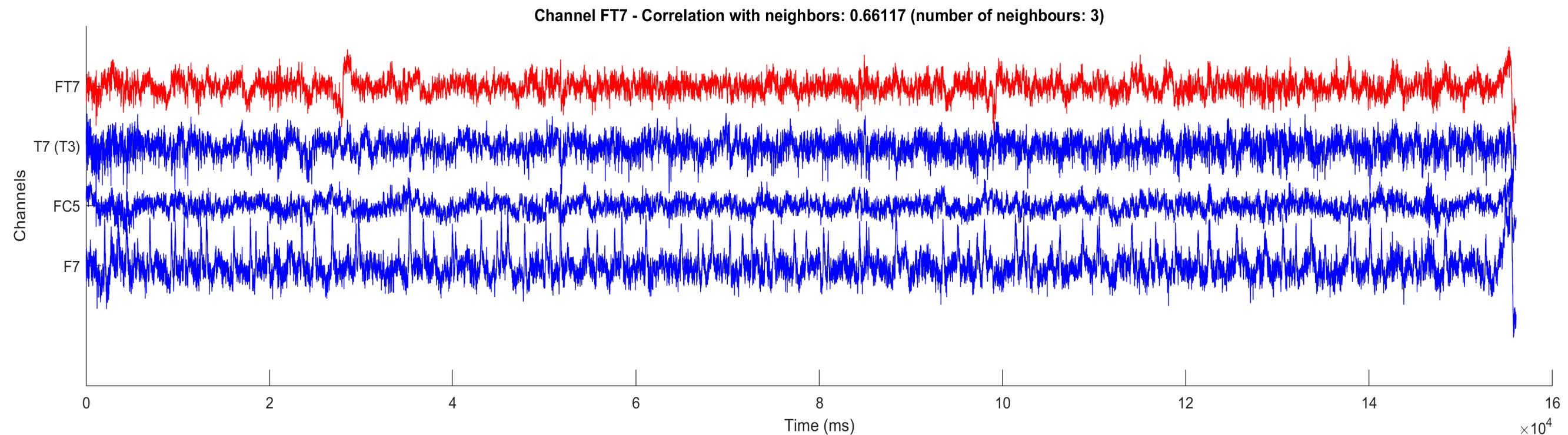
C2 check: Some BAD peripheral channels vs Neighbors - Song 1



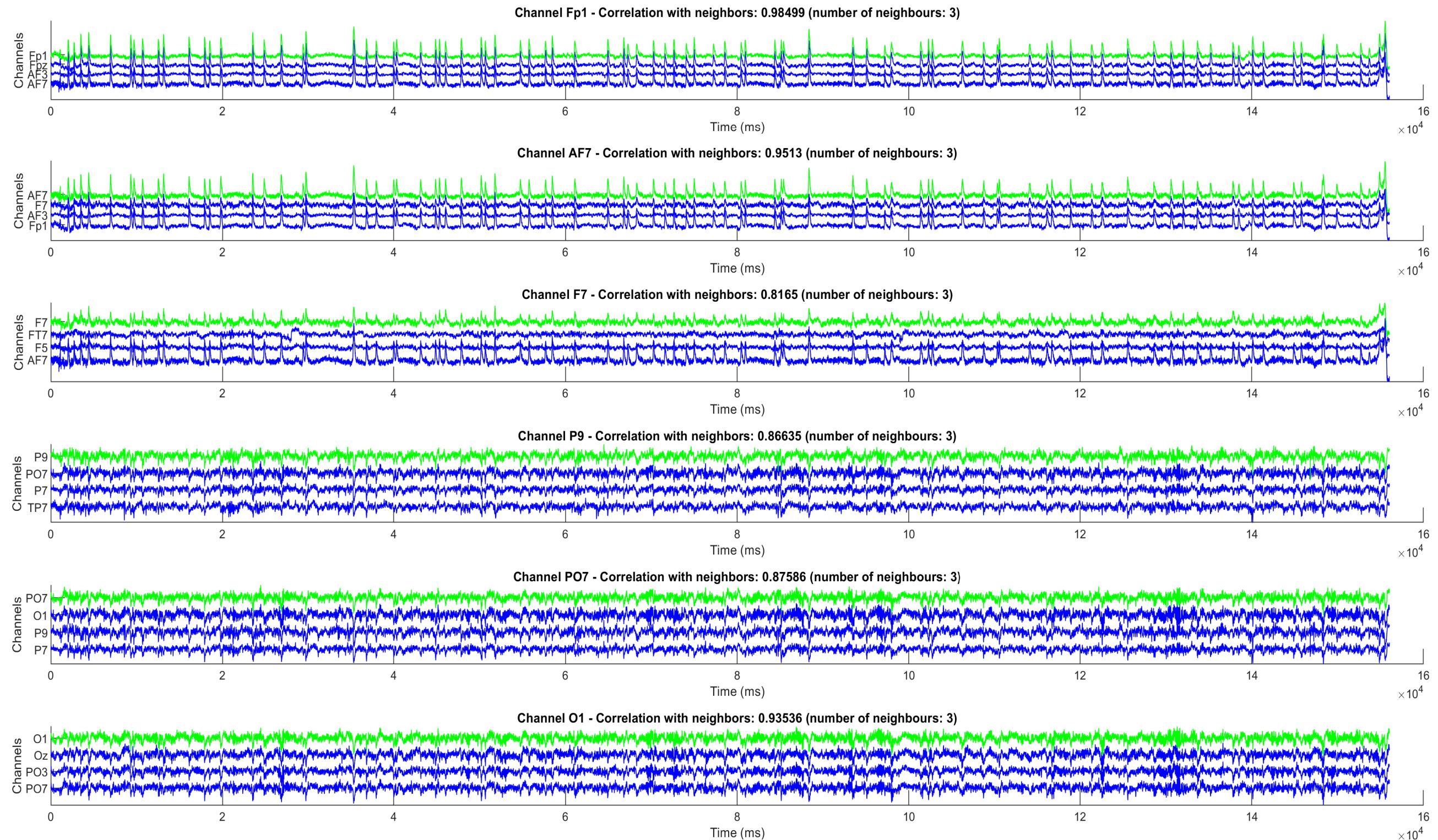
C2 check: Some GOOD peripheral channels vs Neighbors - Song 1



C2 check: Some BAD peripheral channels vs Neighbors - Song 2

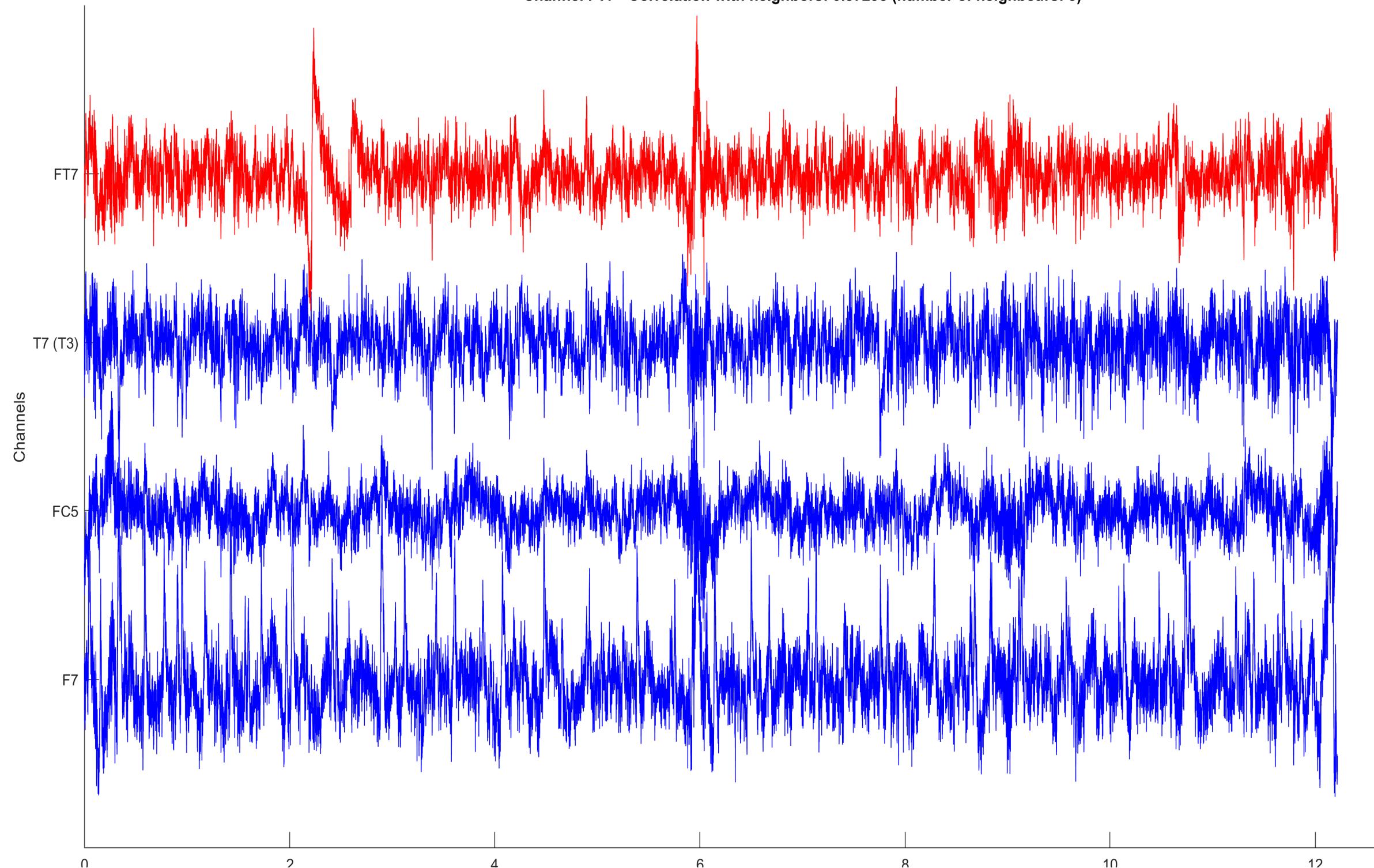


C2 check: Some GOOD peripheral channels vs Neighbors - Song 2



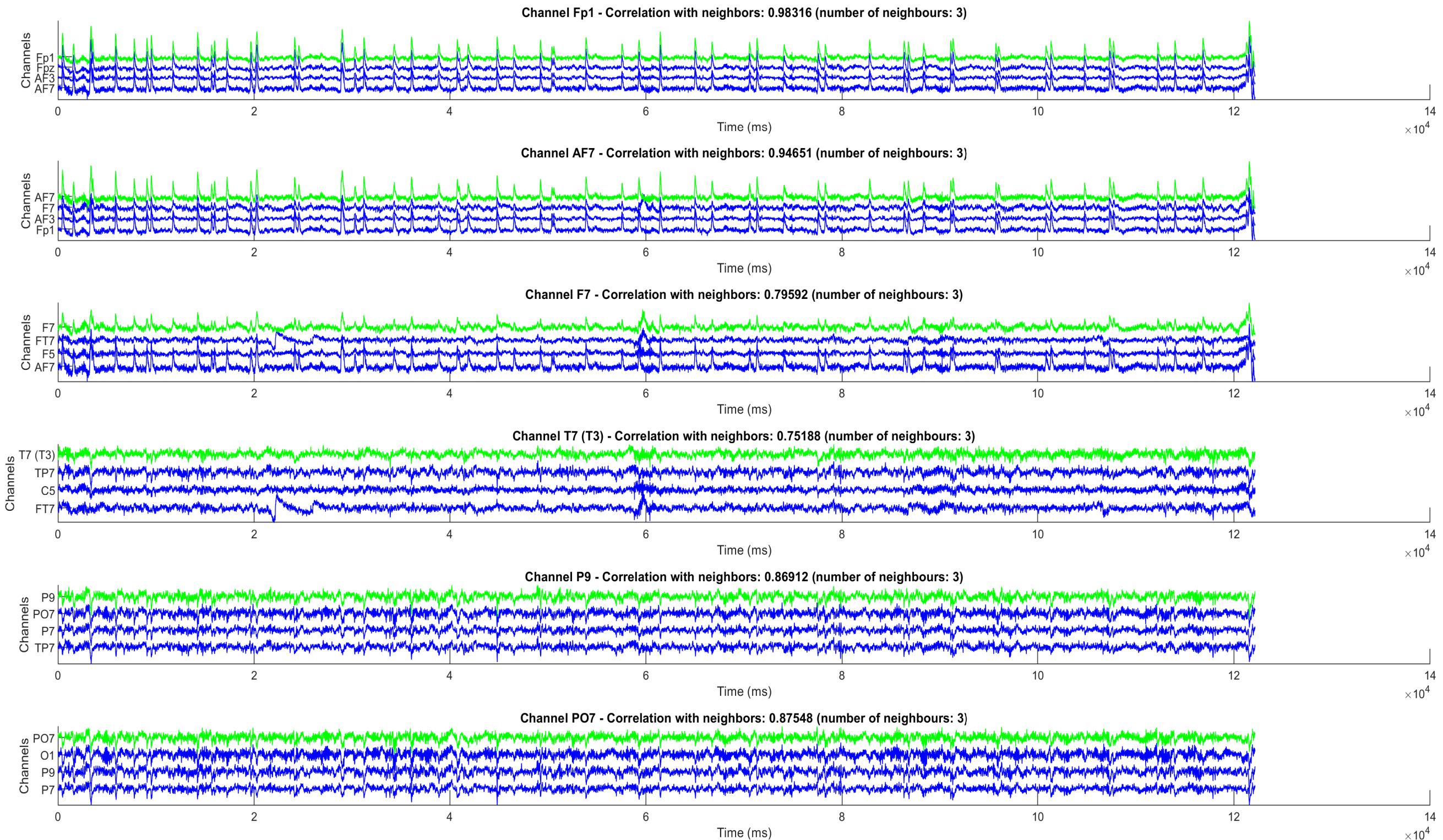
C2 check: Some BAD peripheral channels vs Neighbors - Song 3

Channel FT7 - Correlation with neighbors: 0.57298 (number of neighbours: 3)



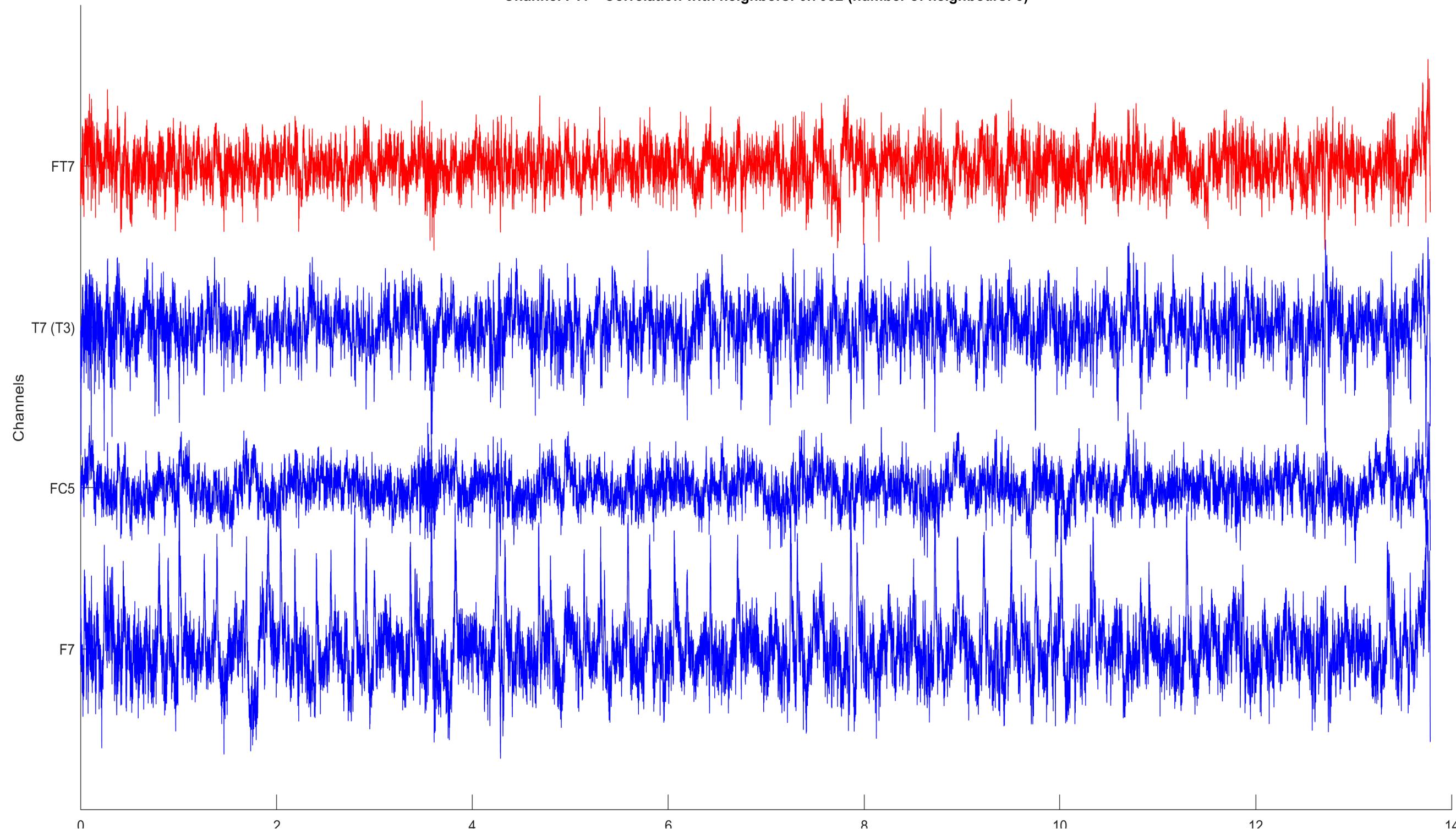
0 2 4 6 8 10 12 14

C2 check: Some GOOD peripheral channels vs Neighbors - Song 3

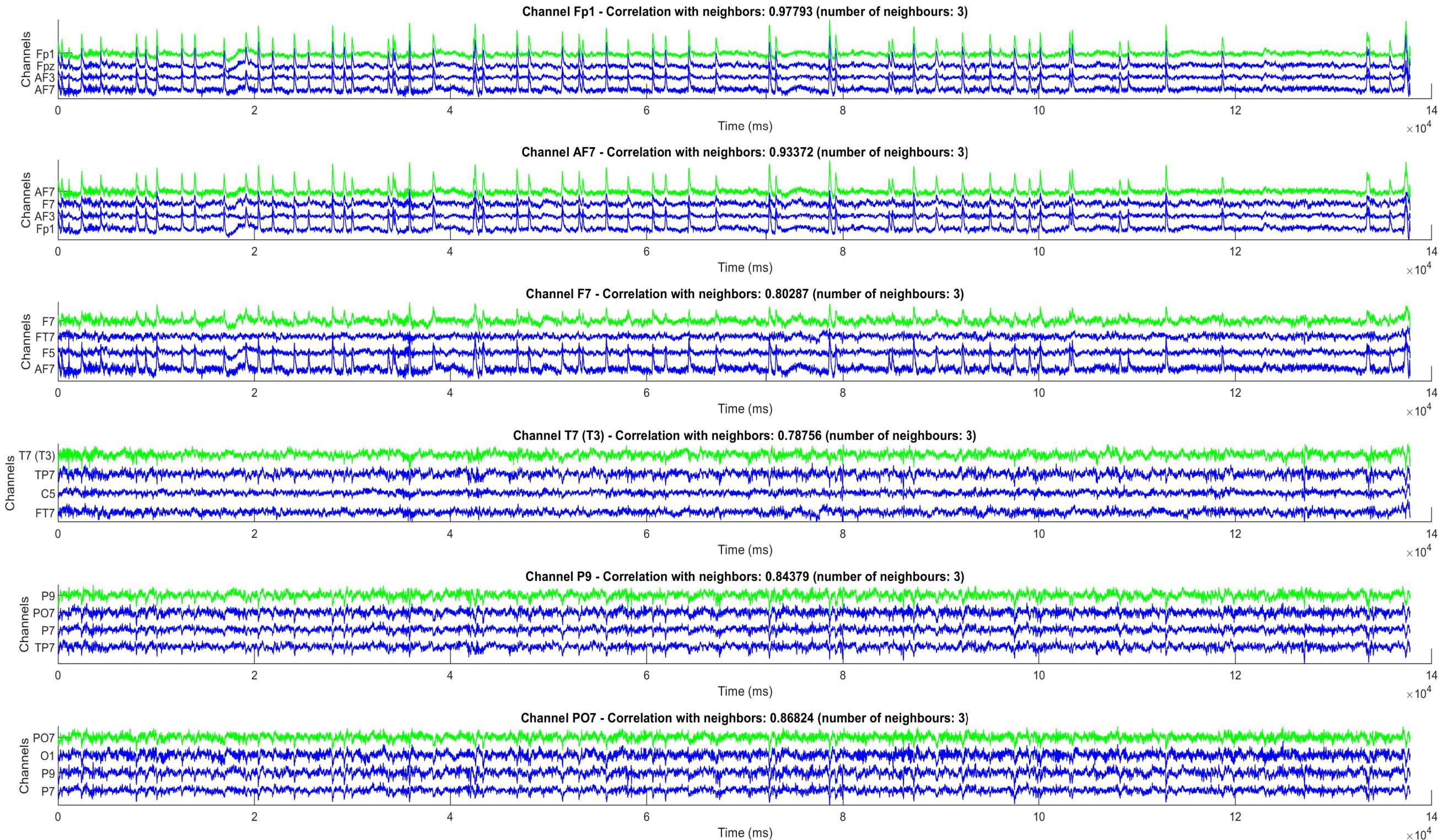


C2 check: Some BAD peripheral channels vs Neighbors - Song 4

Channel FT7 - Correlation with neighbors: 0.7052 (number of neighbours: 3)

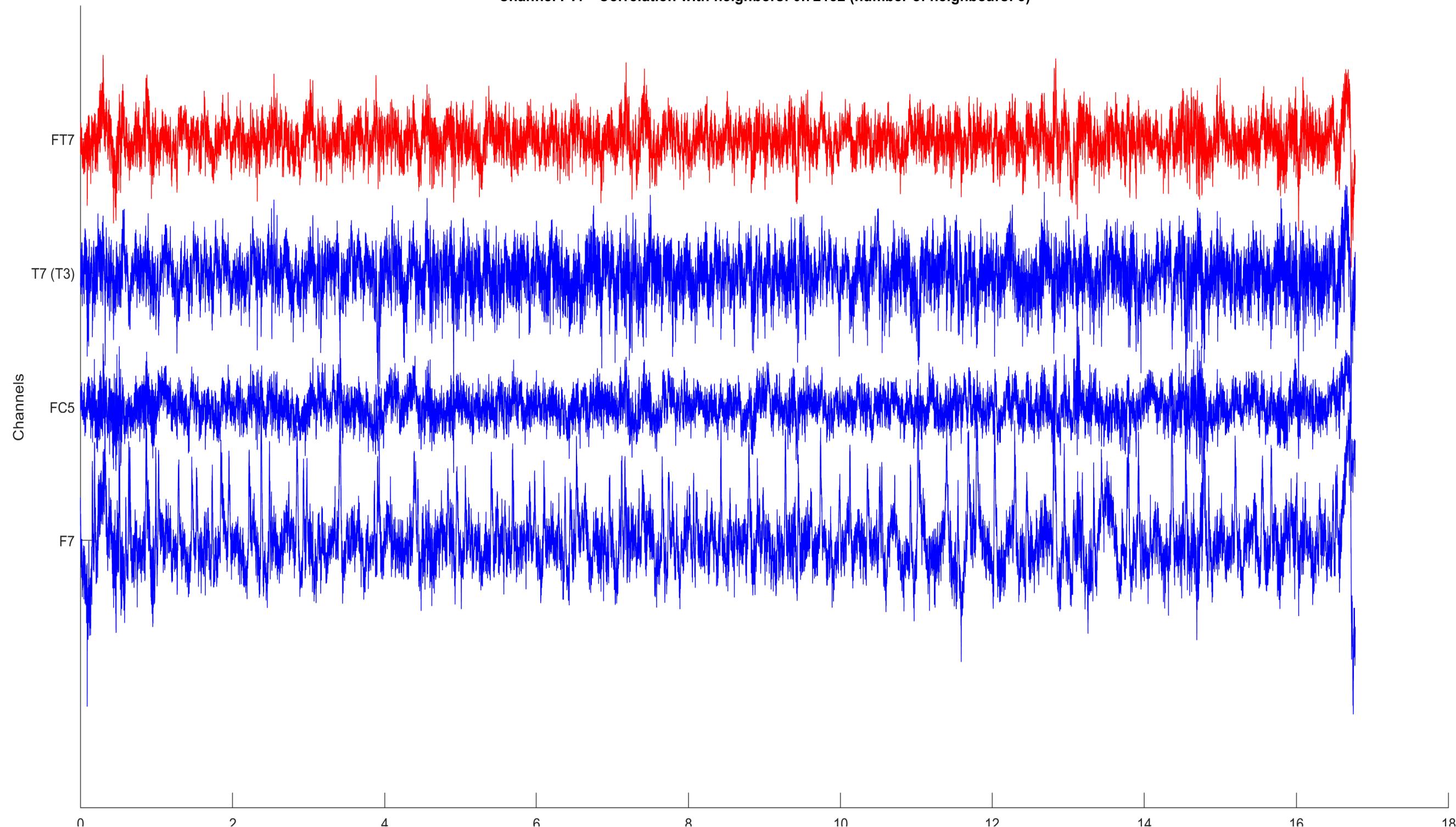


C2 check: Some GOOD peripheral channels vs Neighbors - Song 4

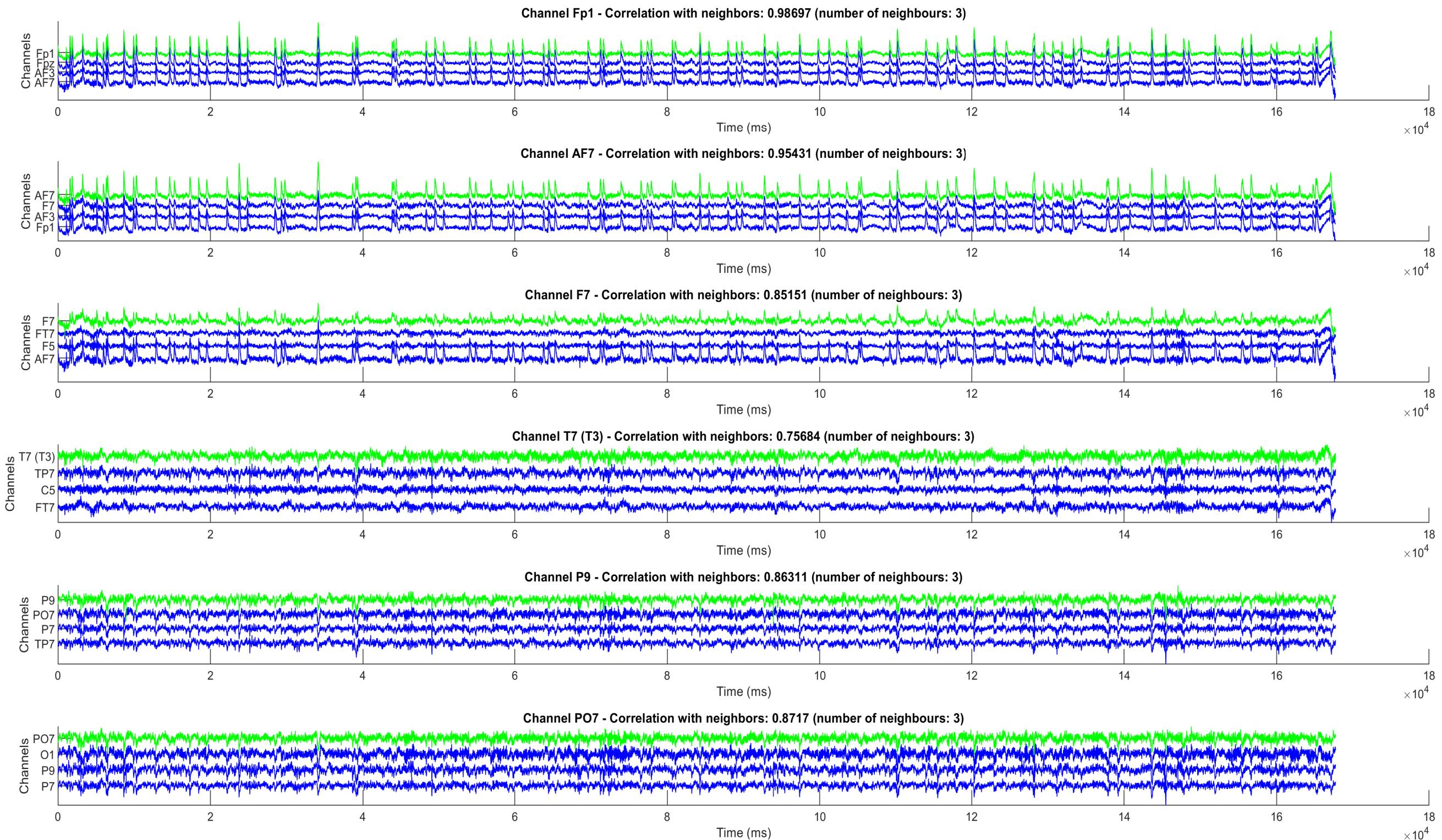


C2 check: Some BAD peripheral channels vs Neighbors - Song 5

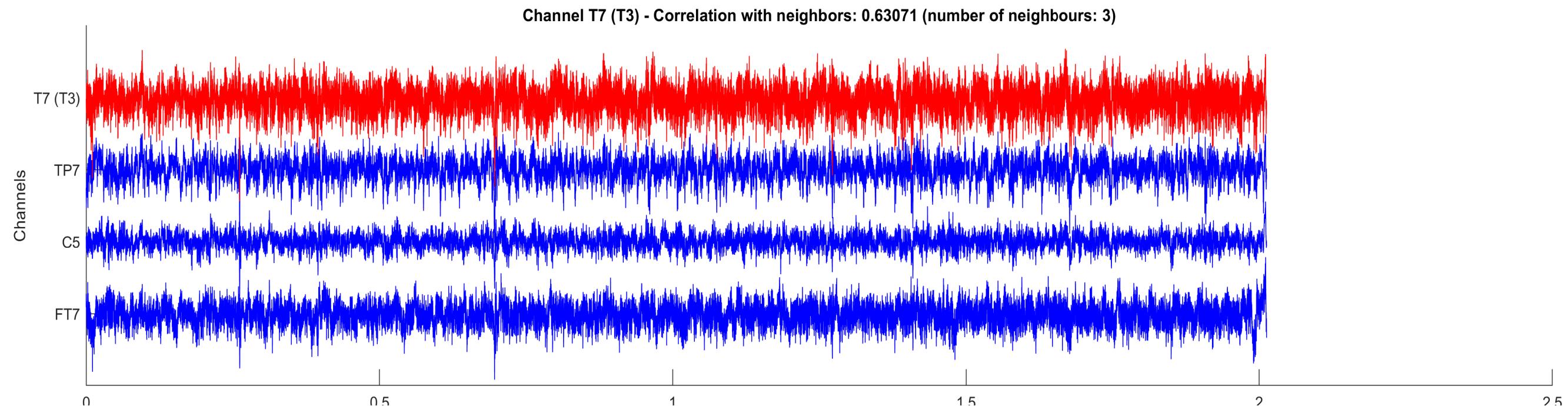
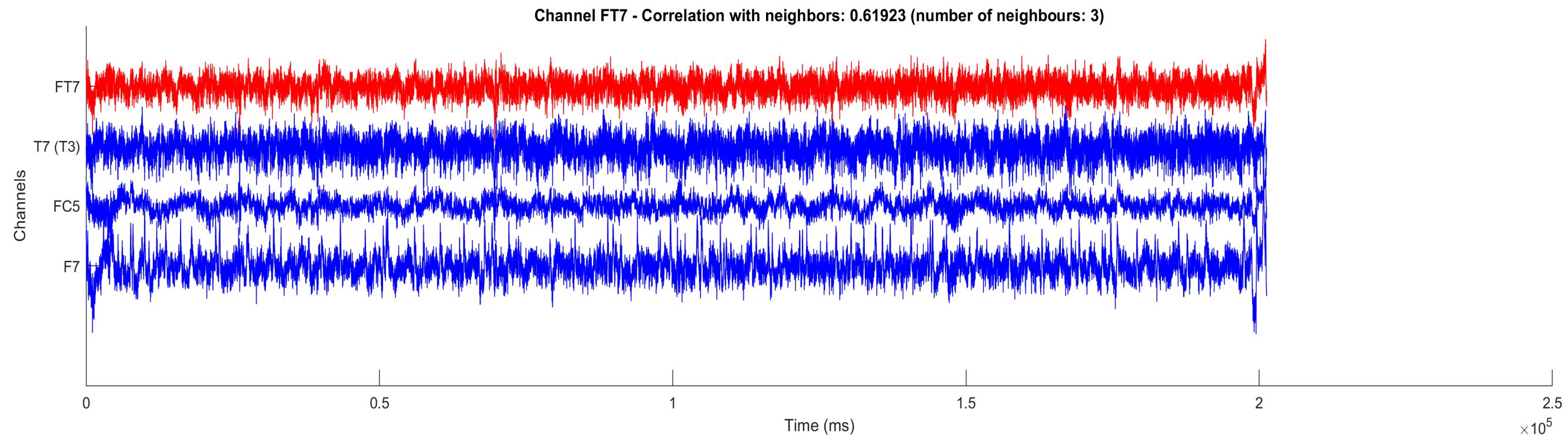
Channel FT7 - Correlation with neighbors: 0.72132 (number of neighbours: 3)



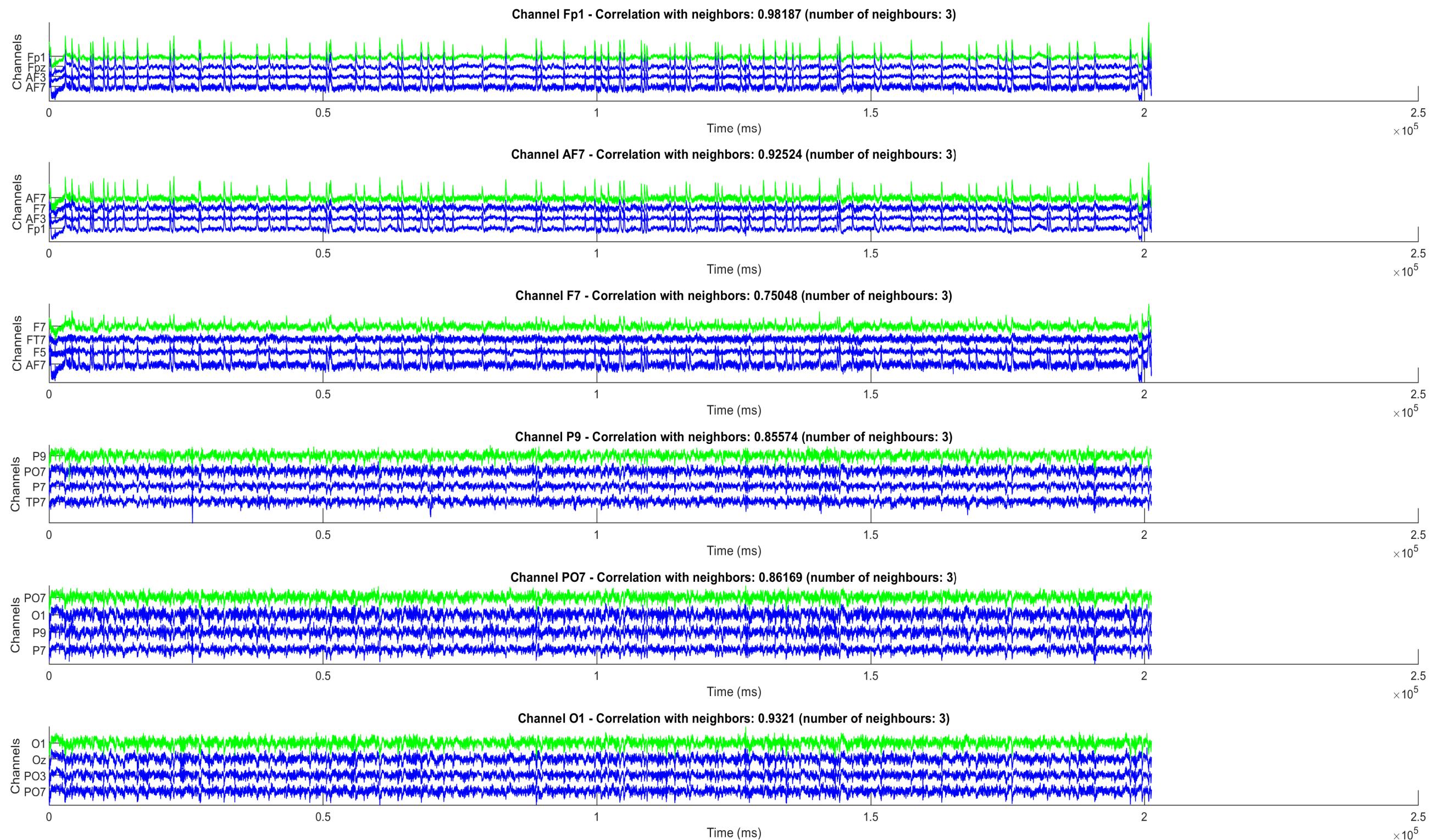
C2 check: Some GOOD peripheral channels vs Neighbors - Song 5



C2 check: Some BAD peripheral channels vs Neighbors - Song 6

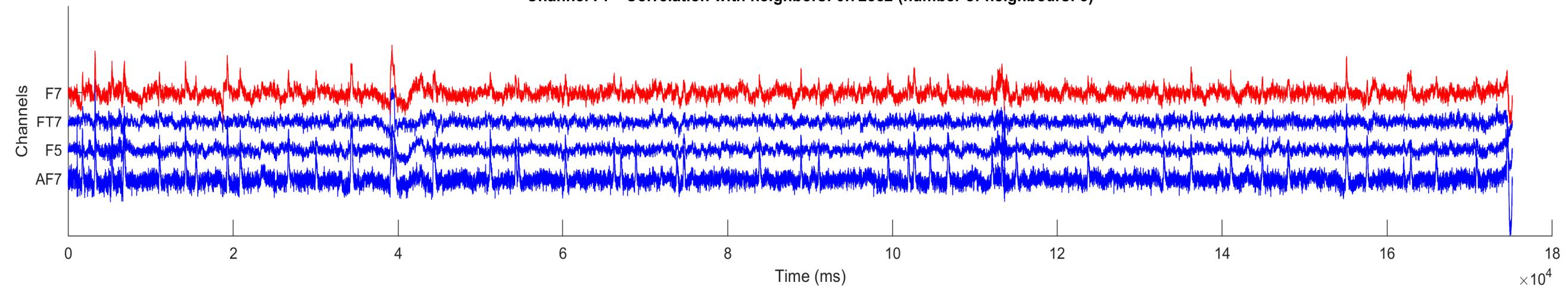


C2 check: Some GOOD peripheral channels vs Neighbors - Song 6

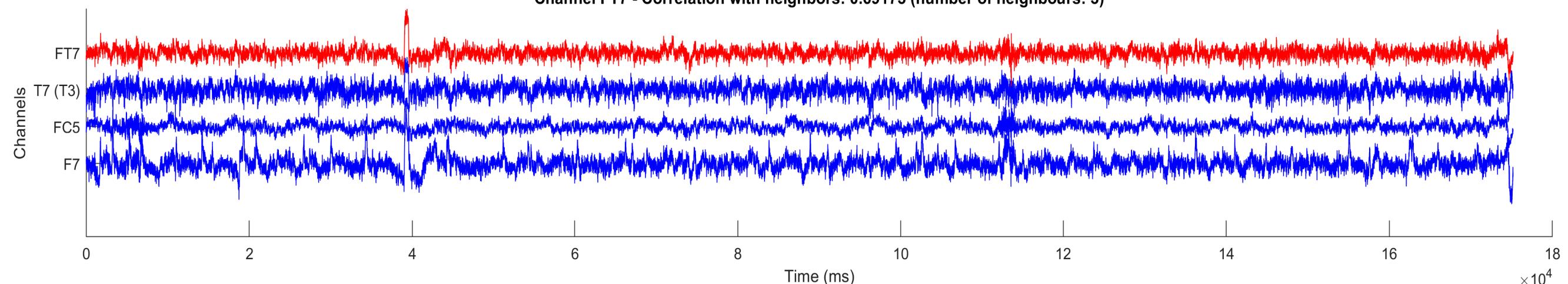


C2 check: Some BAD peripheral channels vs Neighbors - Song 7

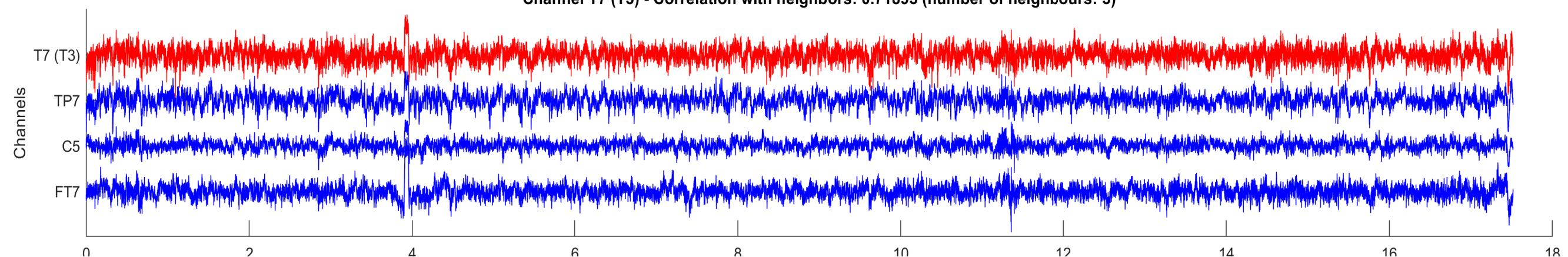
Channel F7 - Correlation with neighbors: 0.72352 (number of neighbours: 3)



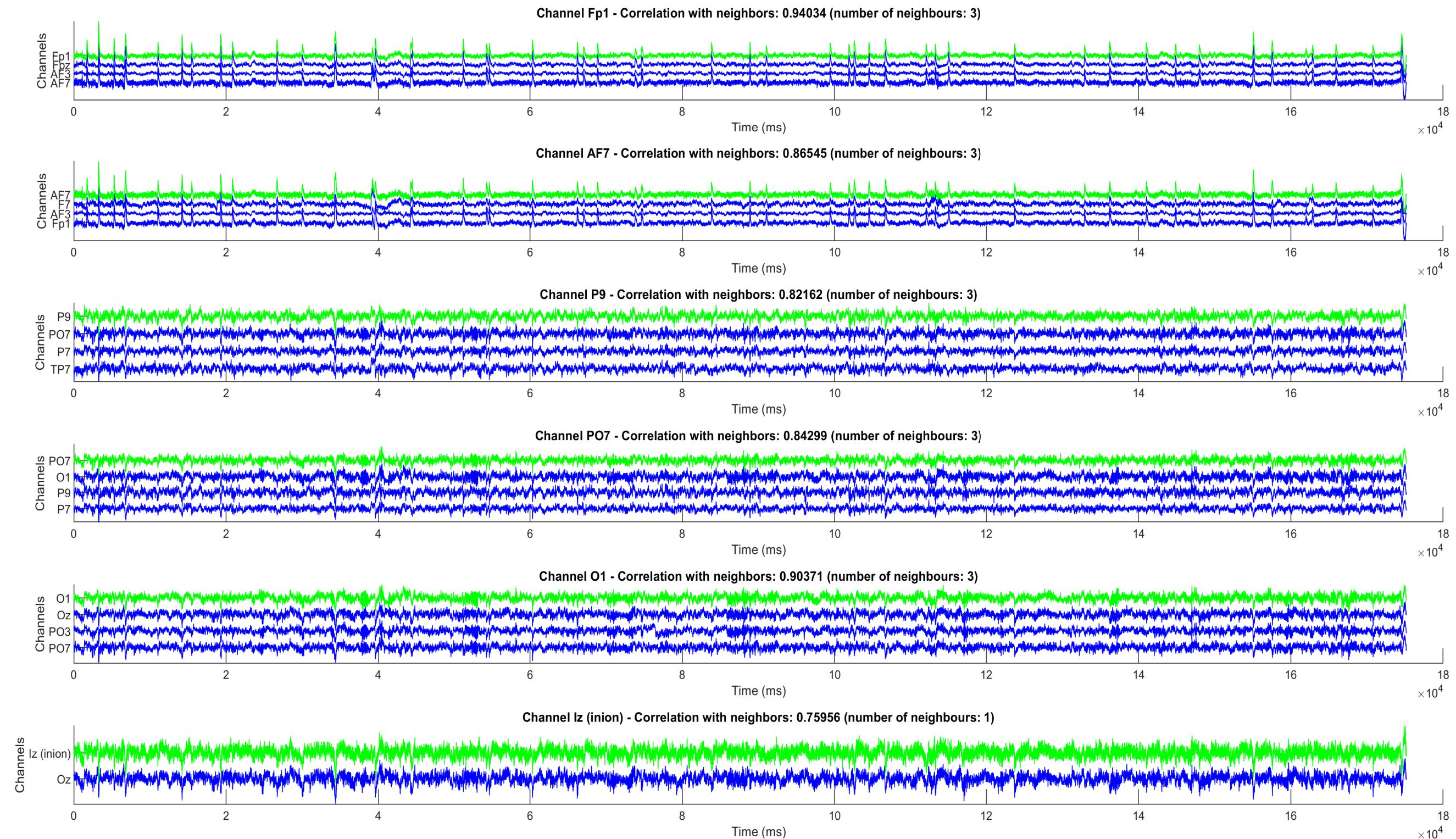
Channel FT7 - Correlation with neighbors: 0.69173 (number of neighbours: 3)



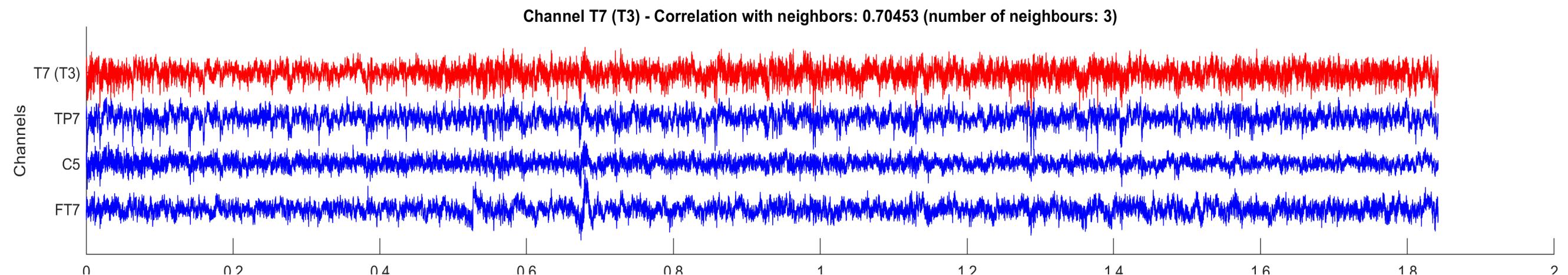
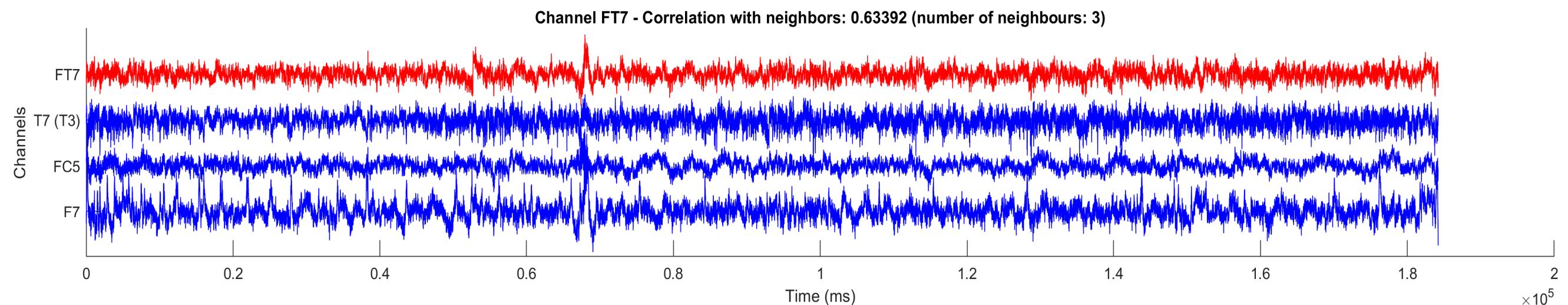
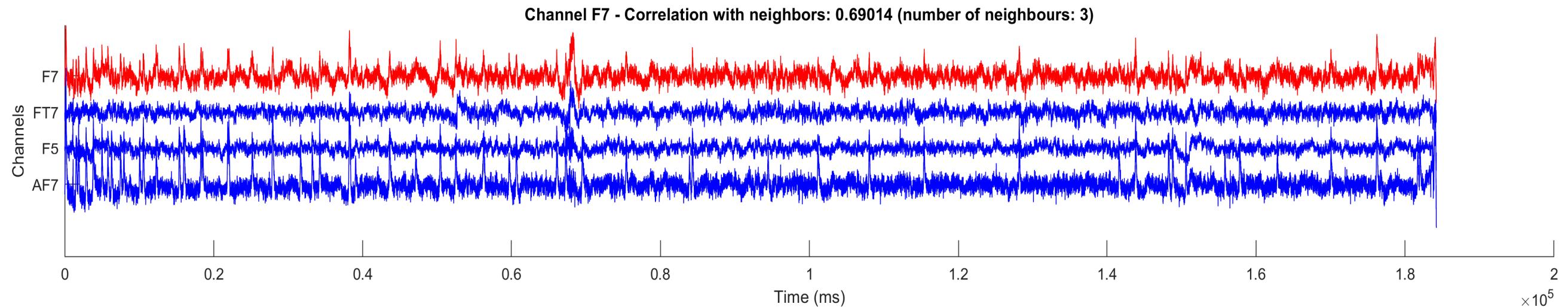
Channel T7 (T3) - Correlation with neighbors: 0.71893 (number of neighbours: 3)



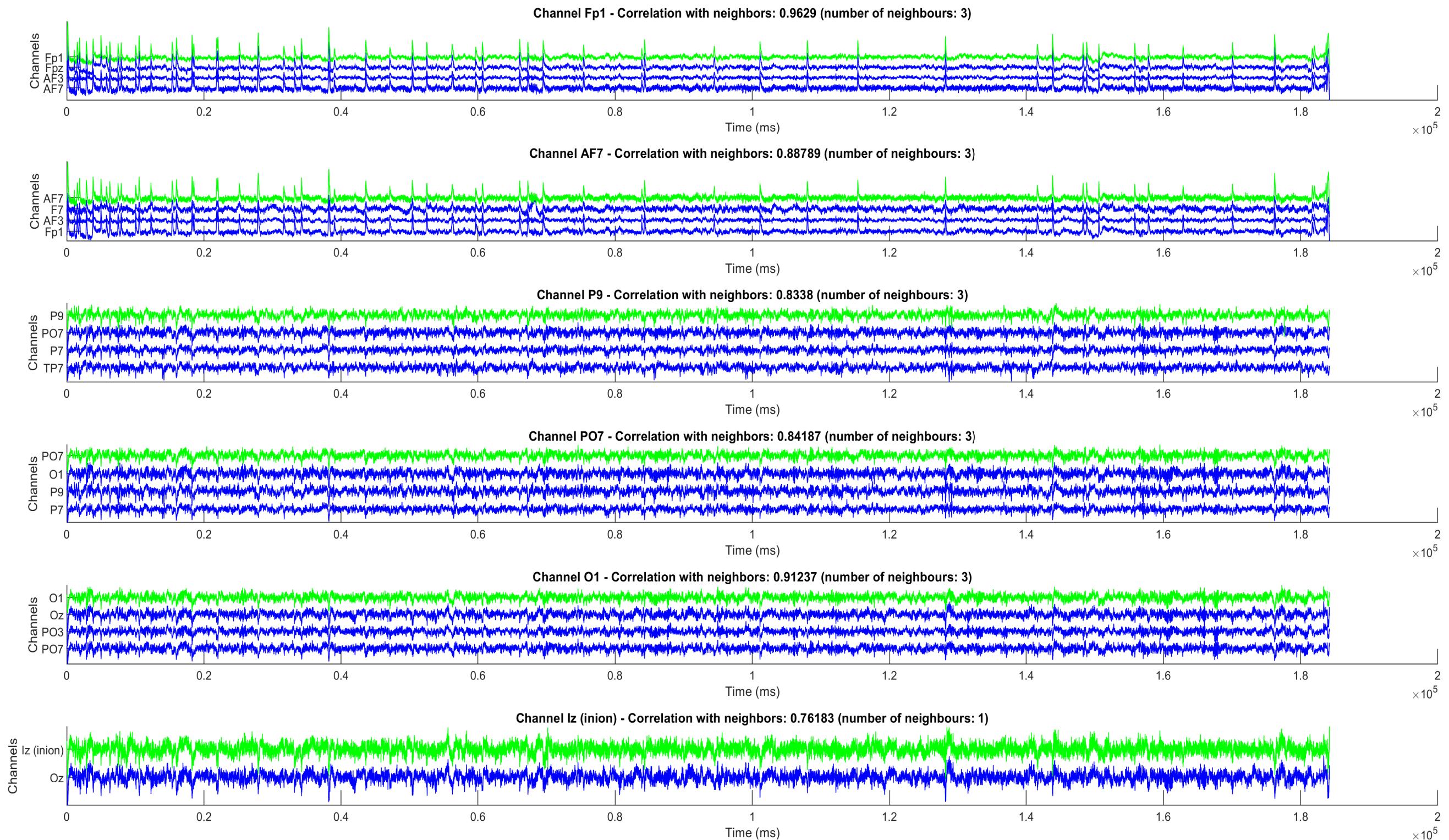
C2 check: Some GOOD peripheral channels vs Neighbors - Song 7



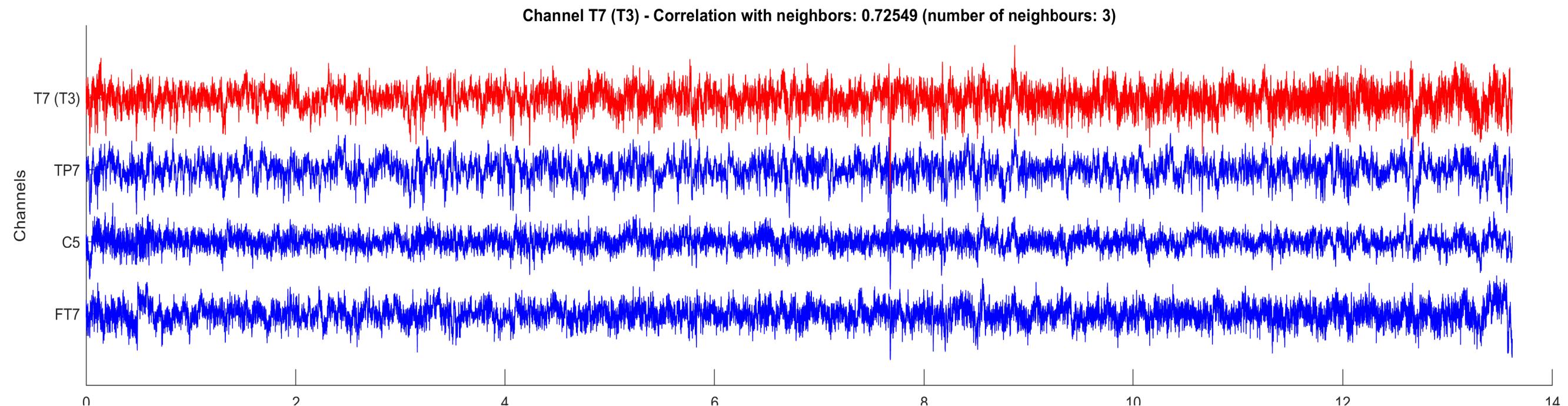
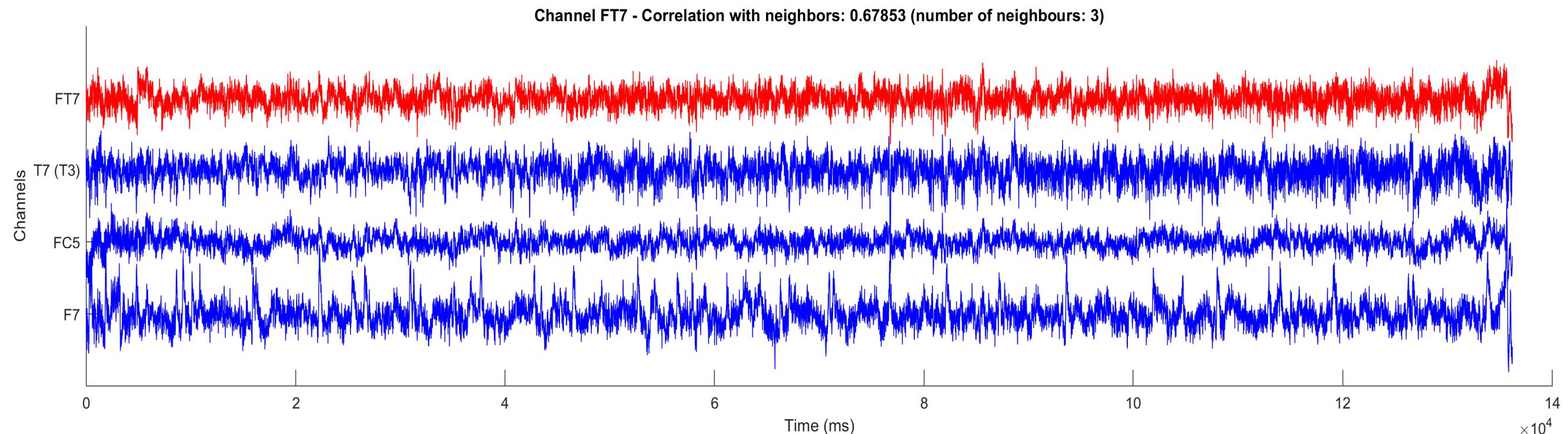
C2 check: Some BAD peripheral channels vs Neighbors - Song 8



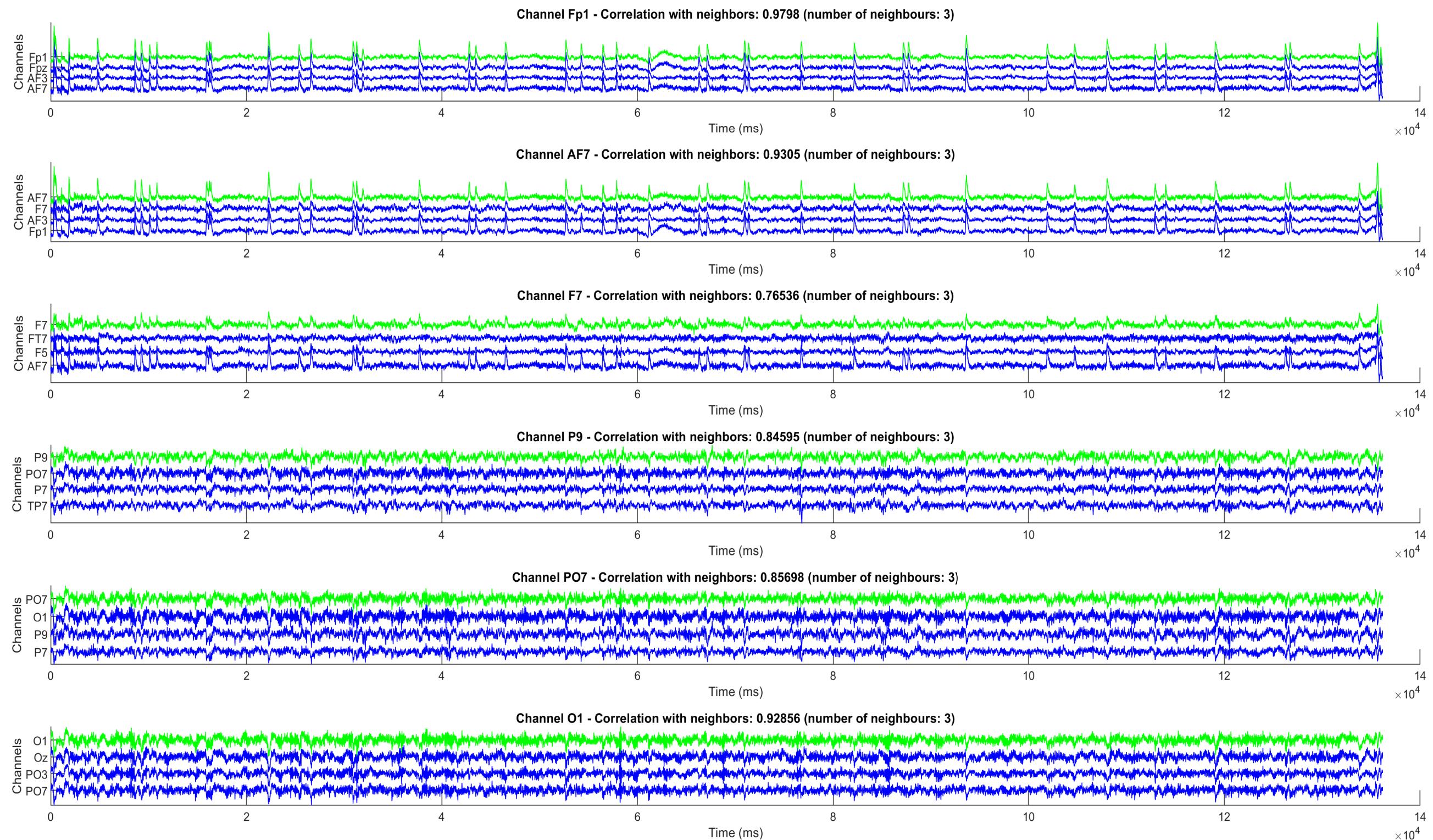
C2 check: Some GOOD peripheral channels vs Neighbors - Song 8



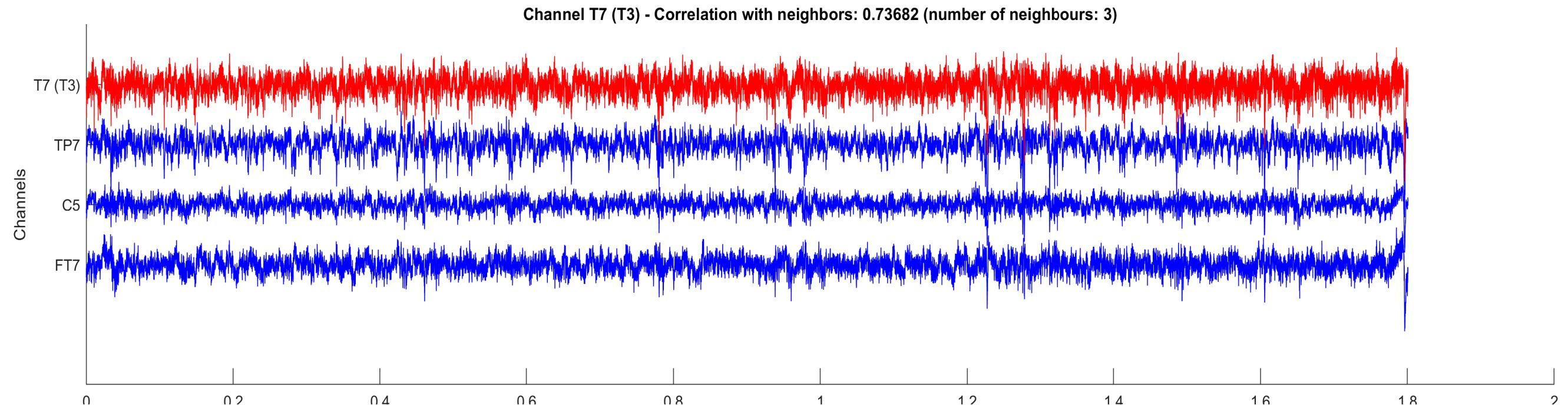
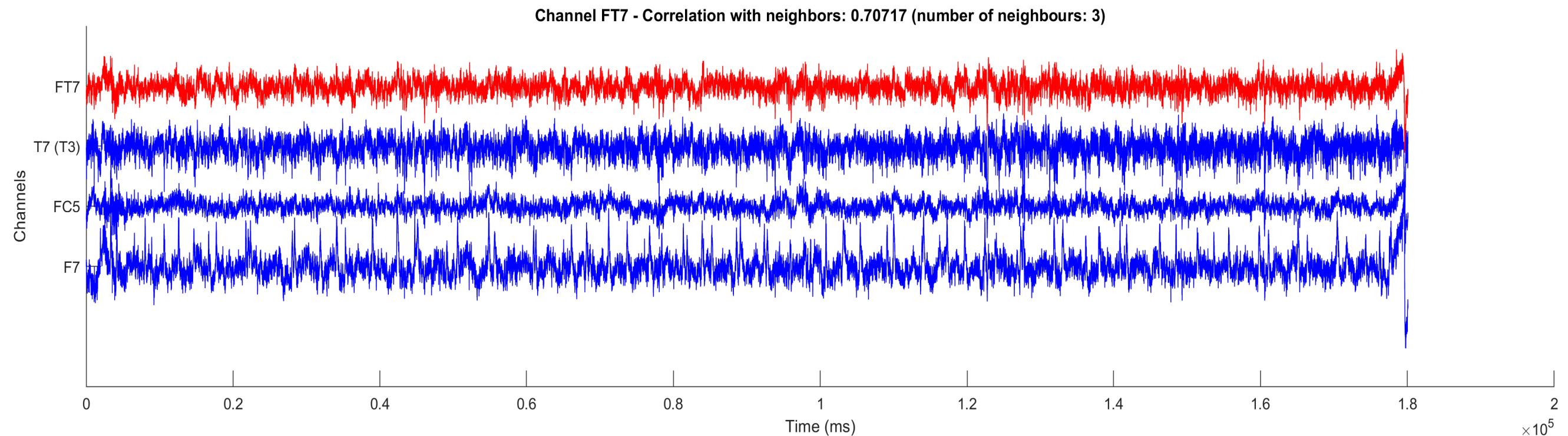
C2 check: Some BAD peripheral channels vs Neighbors - Song 9



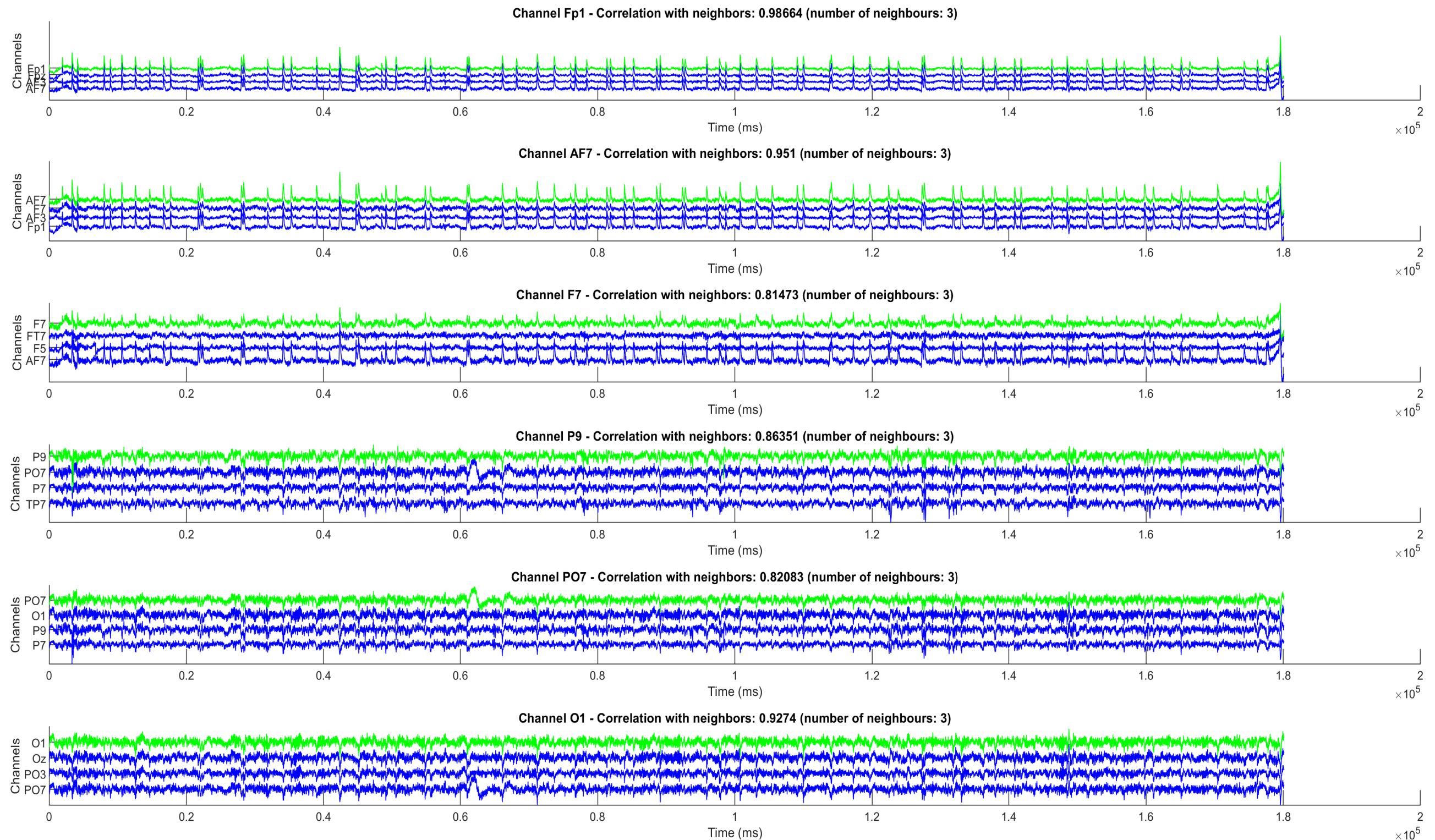
C2 check: Some GOOD peripheral channels vs Neighbors - Song 9



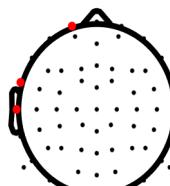
C2 check: Some BAD peripheral channels vs Neighbors - Song 10



C2 check: Some GOOD peripheral channels vs Neighbors - Song 10

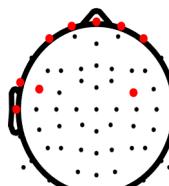


Removed Channels by each Criteria



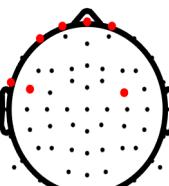
Song: 1 - Total Removed: 6.2%

C1: 0.0% || C2: 3.1% || C3: 1.6% || C4: 1.6%



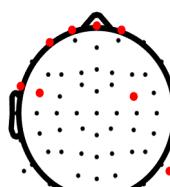
Song: 2 - Total Removed: 15.6%

C1: 0.0% || C2: 6.2% || C3: 7.8% || C4: 3.1%



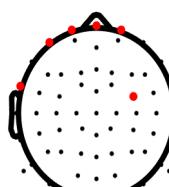
Song: 3 - Total Removed: 12.5%

C1: 0.0% || C2: 4.7% || C3: 6.2% || C4: 3.1%



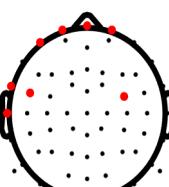
Song: 4 - Total Removed: 14.1%

C1: 0.0% || C2: 4.7% || C3: 6.2% || C4: 4.7%



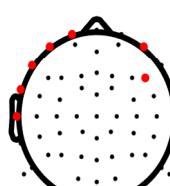
Song: 5 - Total Removed: 10.9%

C1: 0.0% || C2: 3.1% || C3: 6.2% || C4: 1.6%



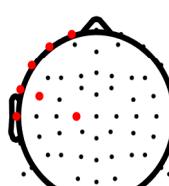
Song: 6 - Total Removed: 14.1%

C1: 0.0% || C2: 6.2% || C3: 6.2% || C4: 6.2%



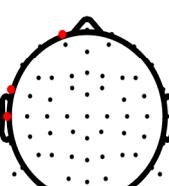
Song: 7 - Total Removed: 12.5%

C1: 0.0% || C2: 6.2% || C3: 1.6% || C4: 6.2%



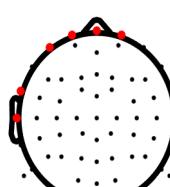
Song: 8 - Total Removed: 12.5%

C1: 0.0% || C2: 7.8% || C3: 1.6% || C4: 3.1%



Song: 9 - Total Removed: 6.2%

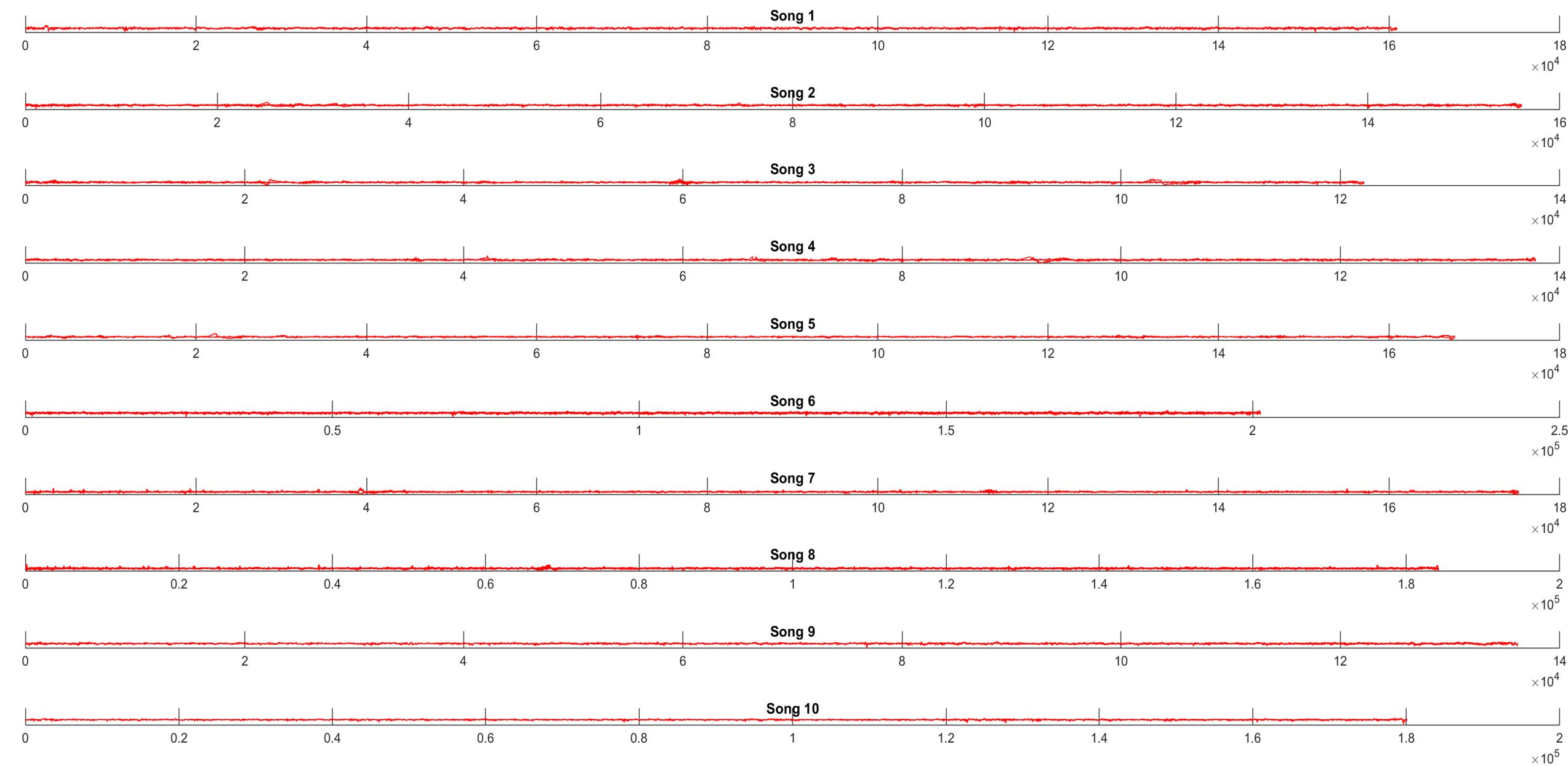
C1: 0.0% || C2: 3.1% || C3: 1.6% || C4: 1.6%



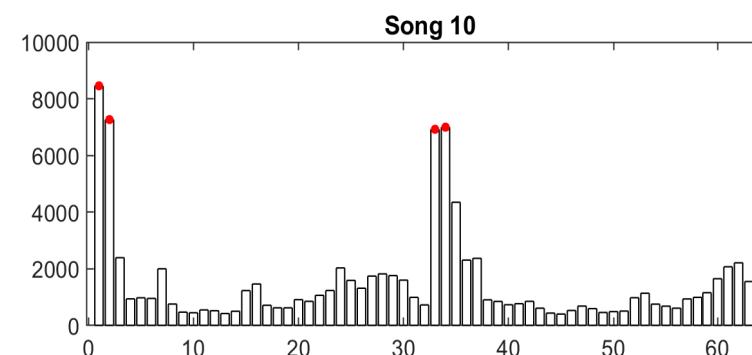
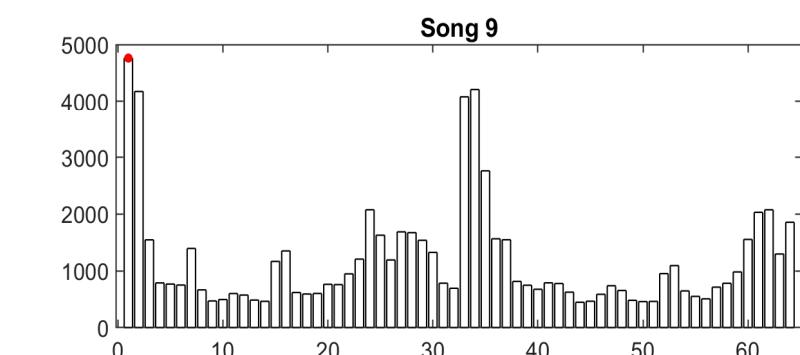
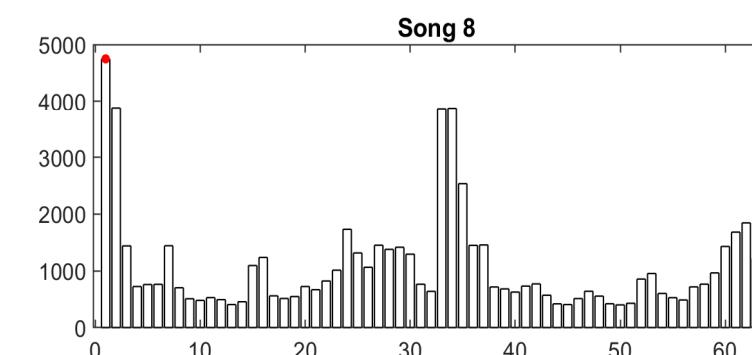
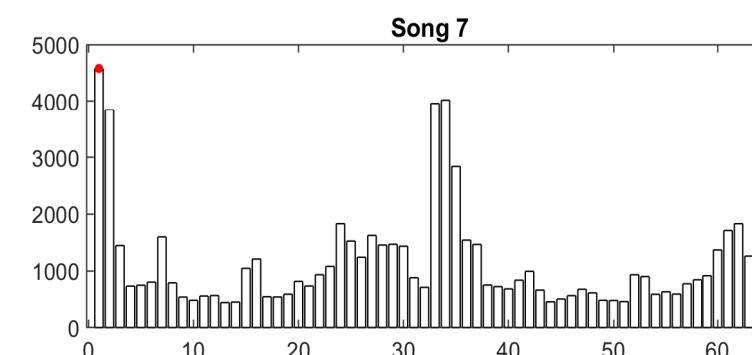
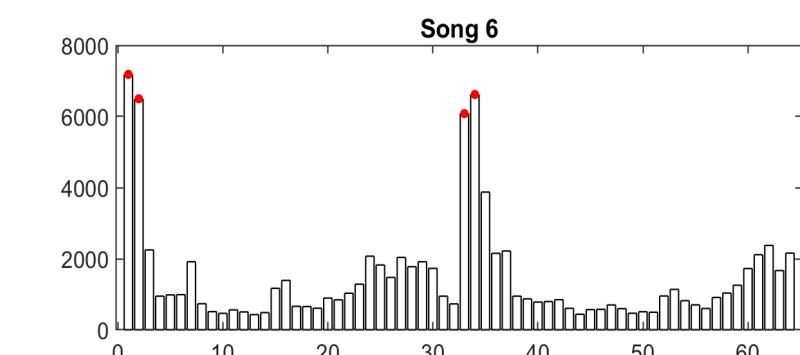
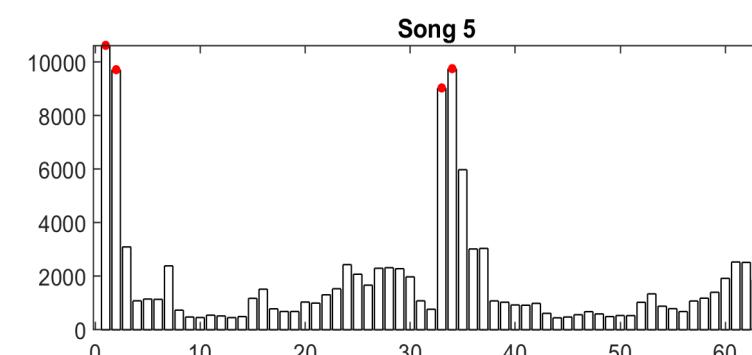
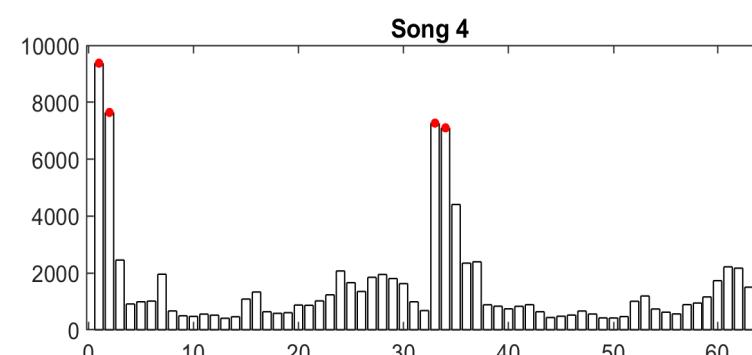
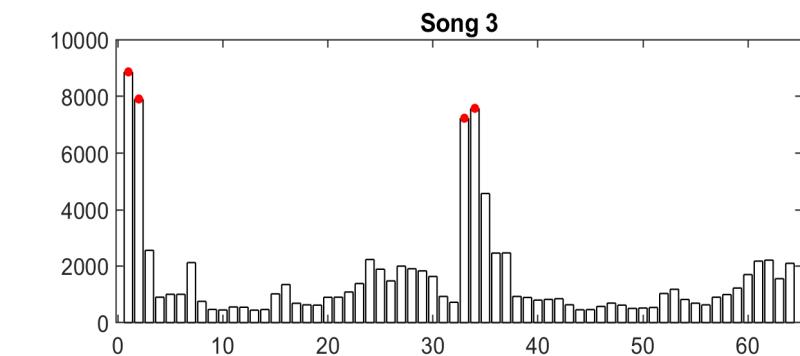
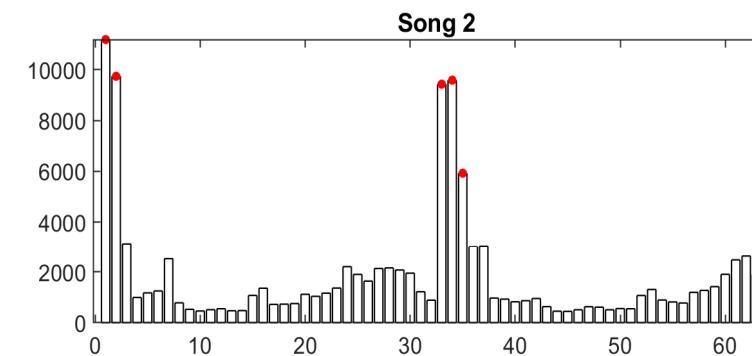
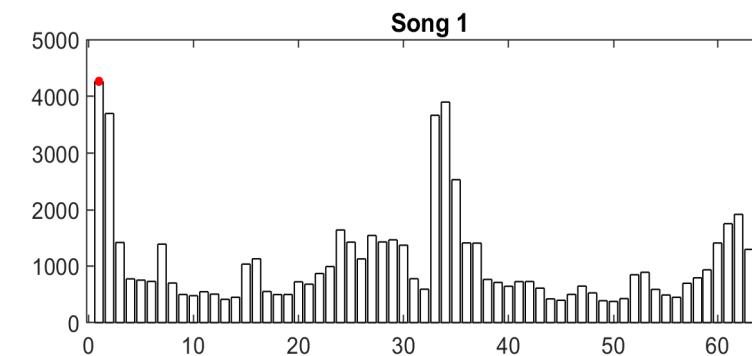
Song: 10 - Total Removed: 10.9%

C1: 0.0% || C2: 3.1% || C3: 6.2% || C4: 3.1%

C1 check: Flat (blue) and C2 check: Low Corr (red)



C3 check: Low Power Outlier (1 Hz - 10 Hz)



C4 check: High Power Outlier (65 Hz - 90 Hz)

