

# SeBS: a Serverless Benchmark Suite for Function-as-a-Service Computing

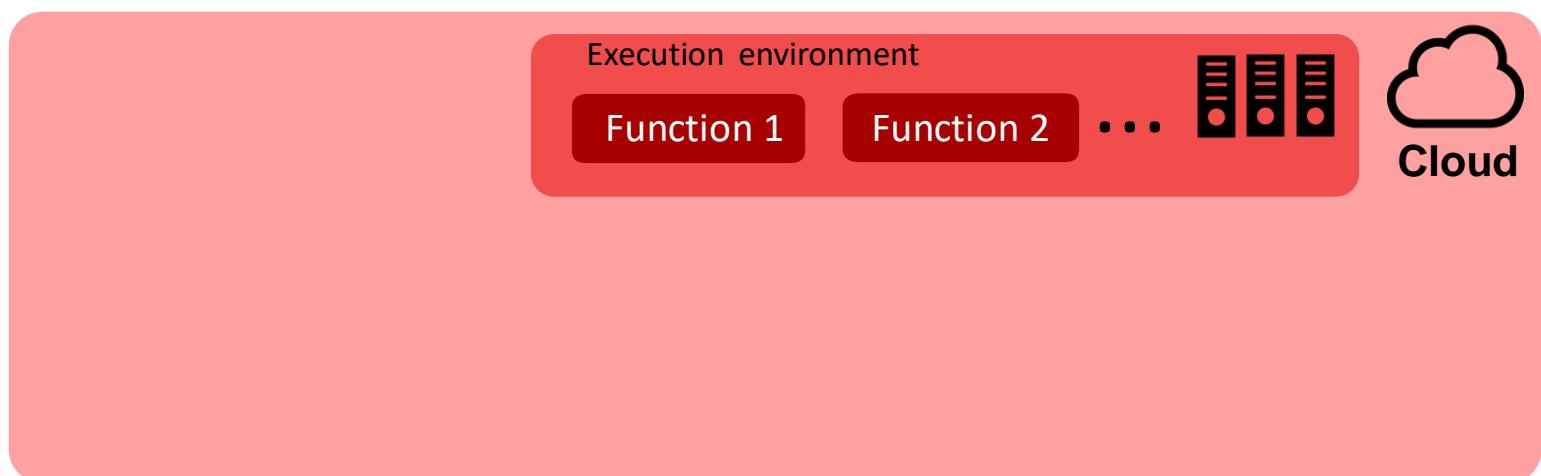
Marcin Copik, Grzegorz Kwasniewski, Maciej Besta, Michał Podstawski, Torsten Hoefer



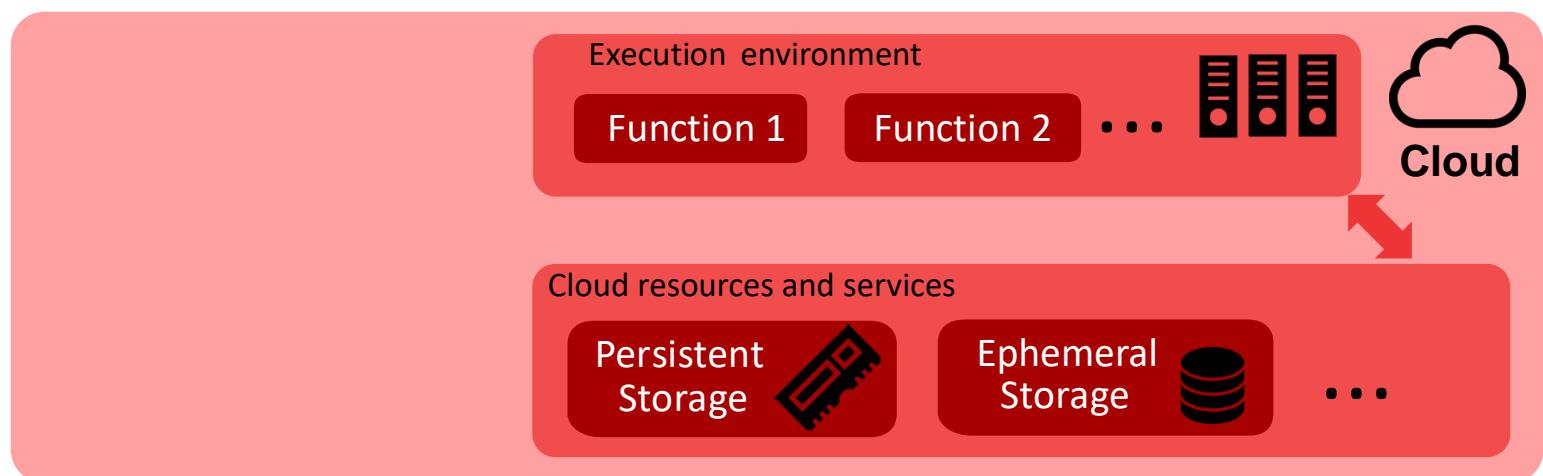
# What is serverless?



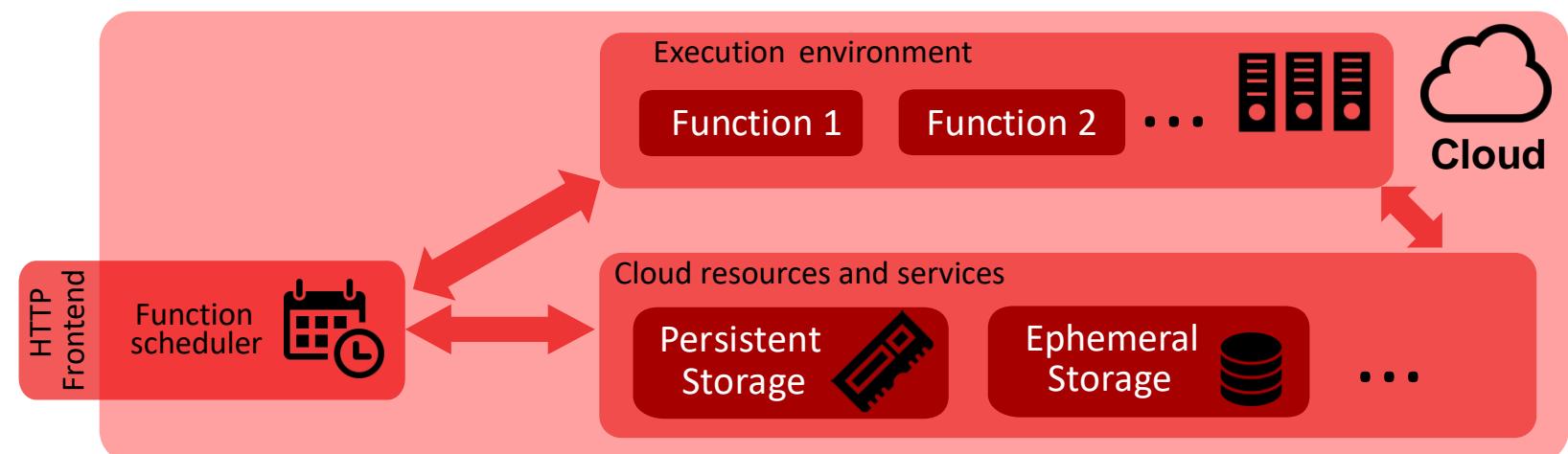
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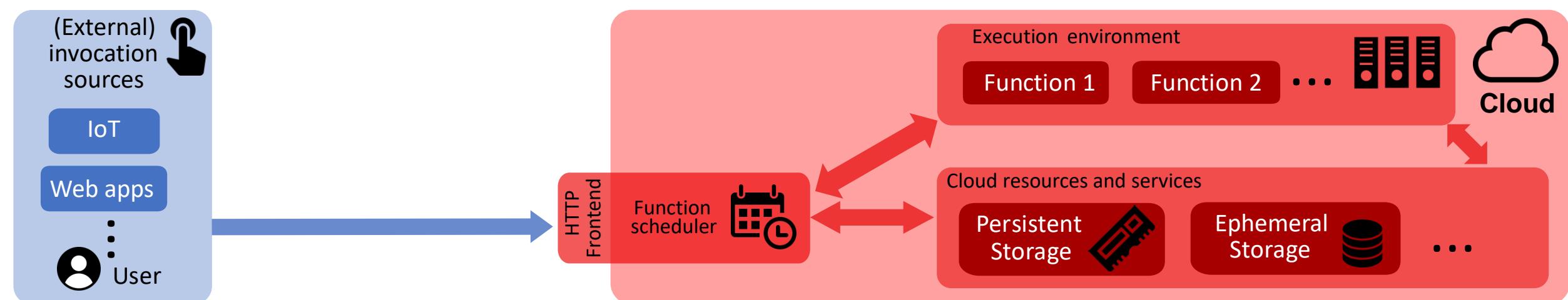
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# What is serverless?



# Serverless – why & why not?



# Serverless – why & why not?



User

- 👍 Pay-as-you-go billing
- 👍 Massive parallelism
- 👍 Simplified deployment
- 👍 Architecture agnostic



Cloud Provider

# Serverless – why & why not?



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- 👍 Higher machine utilization
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- 👎 Handling heterogeneity
- 👎 Micro-architecture effects

# Commercial serverless systems

Policy

AWS Lambda

Azure Functions

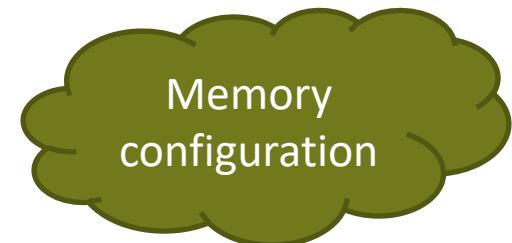
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# Commercial serverless systems



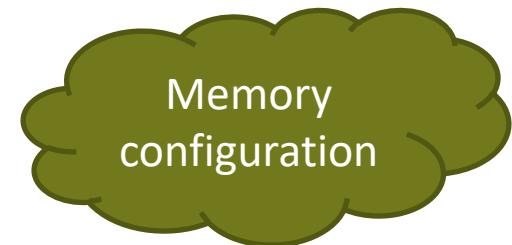
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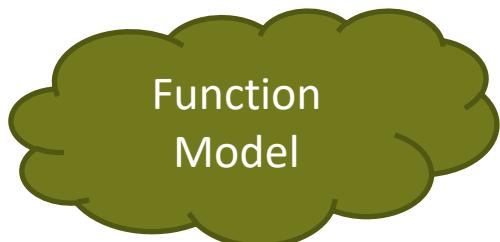


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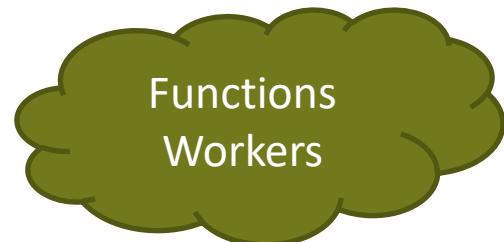
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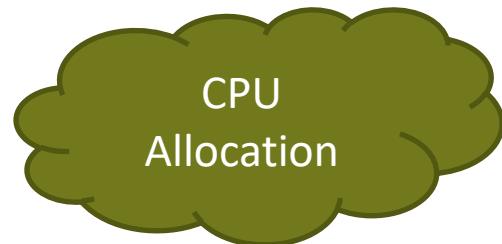
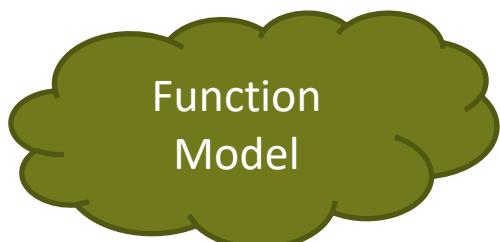
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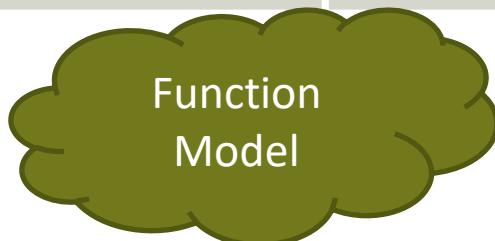
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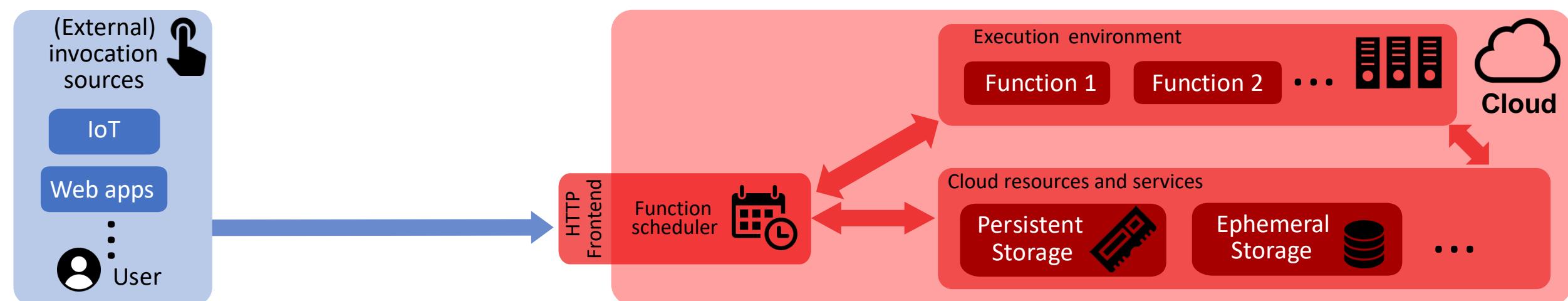
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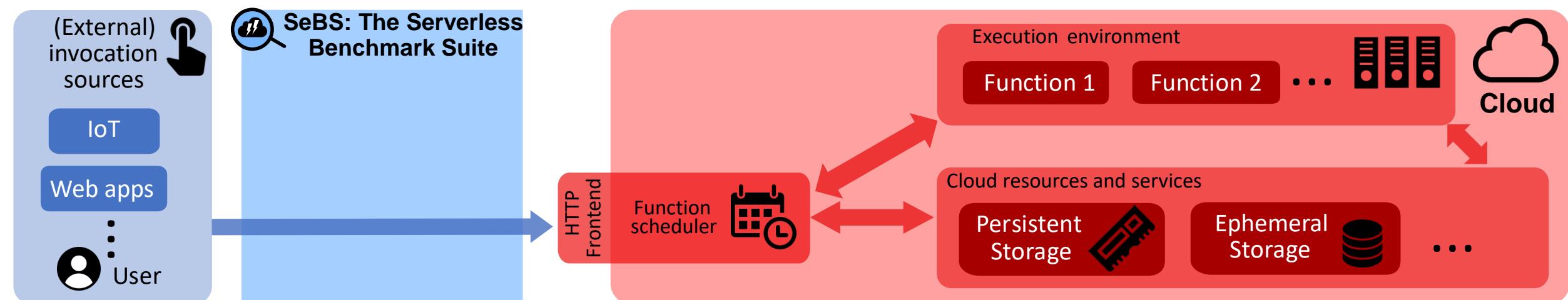
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Billing	Duration and declared memory.	Average memory use, duration.	Duration, declared CPU and memory.
Deployment	zip package up to 250 MB.	zip package, Docker image.	zip package, up to 100 MB.
Time Limit	15 minutes	10 min / 60 min / unlimited.	9 minutes.



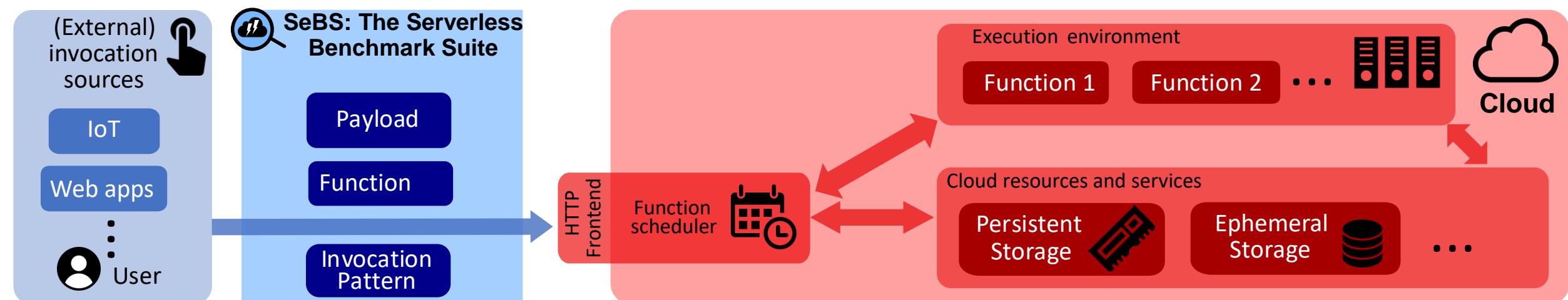
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Results, methods, and insights	

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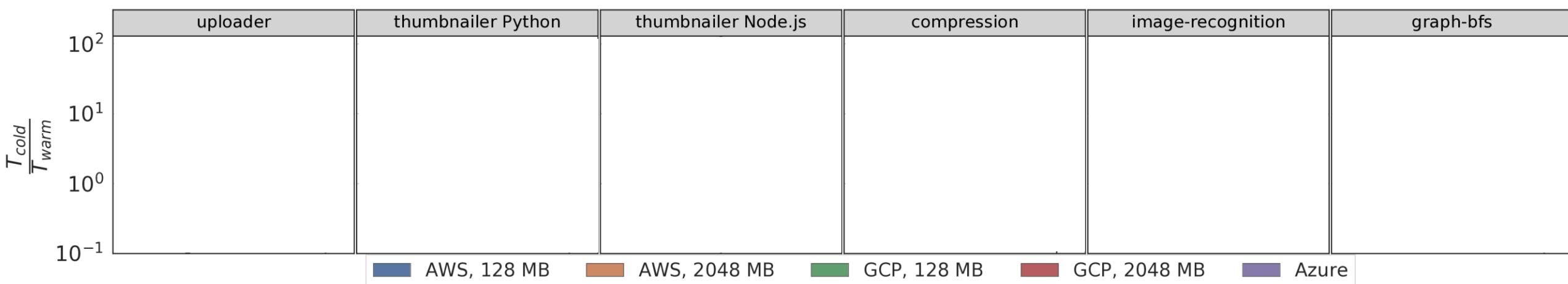
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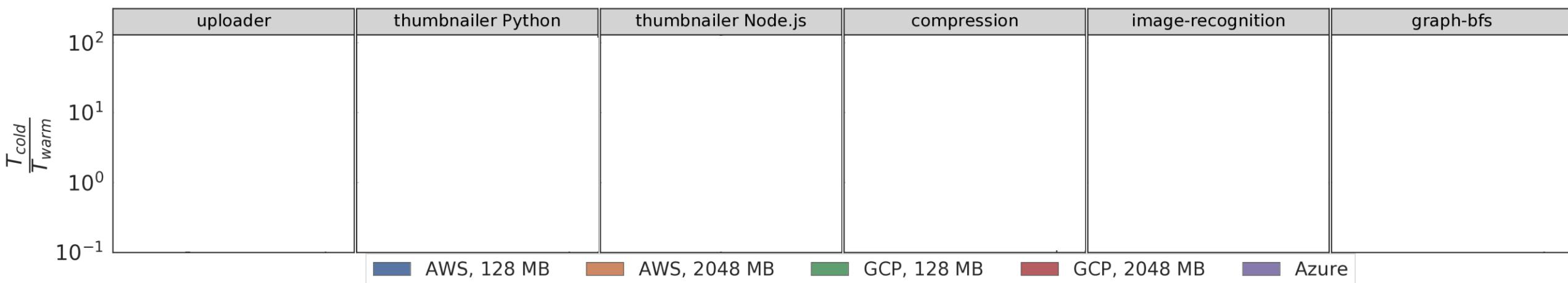
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# Performance Analysis: Cold Startups



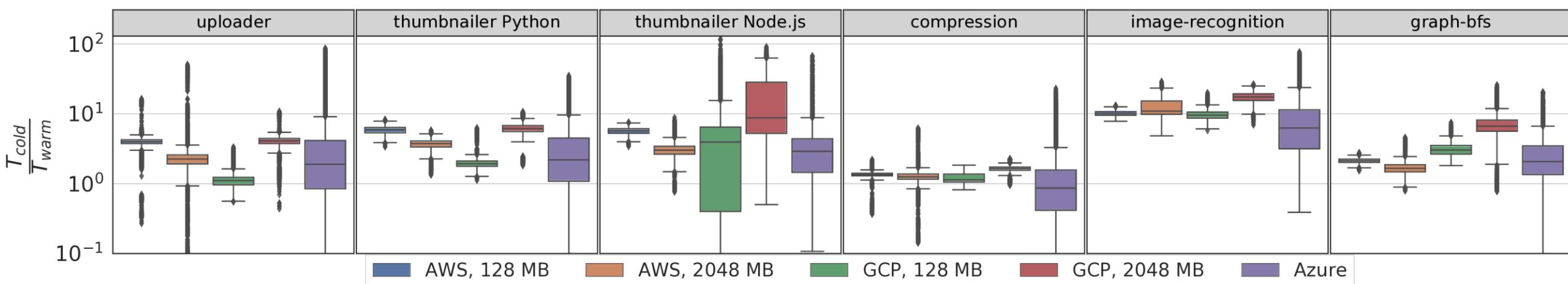
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- **Measurements:** 200 warm and 200 cold executions.
- **Estimation:** all  $N^2$  combinations of  $N$  warm and  $N$  cold executions.
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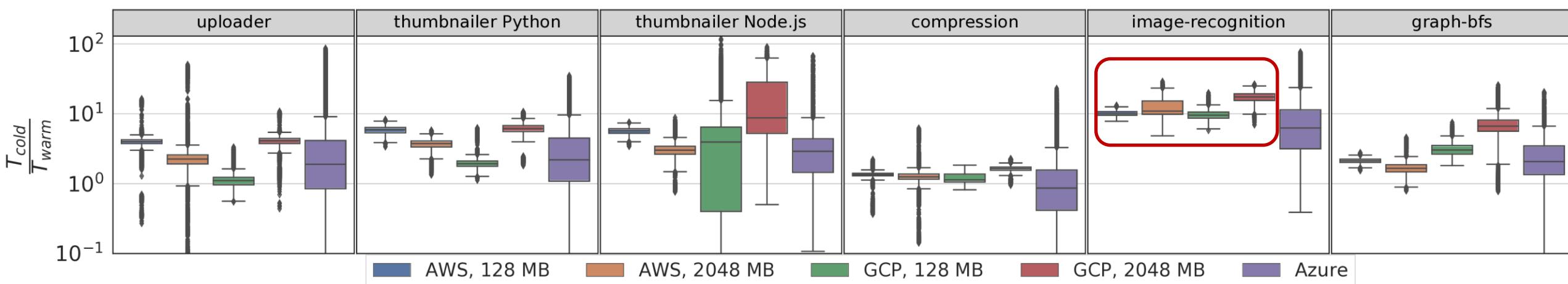
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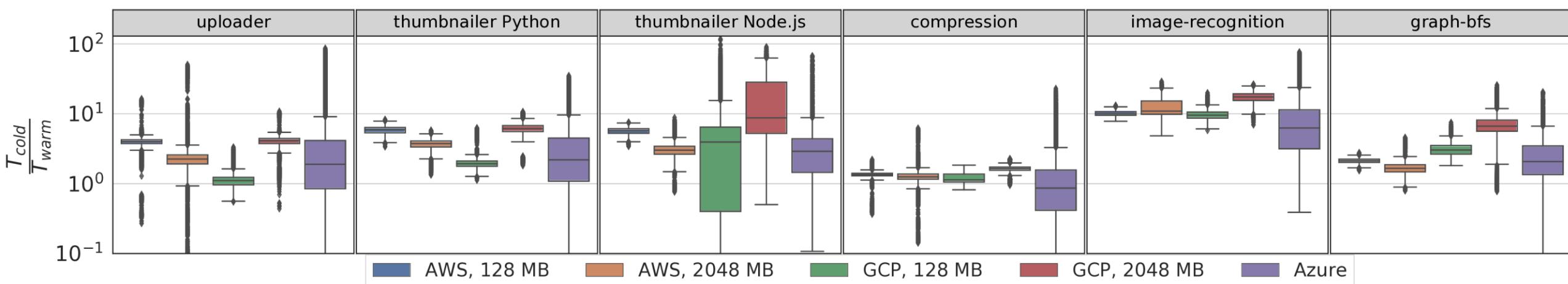
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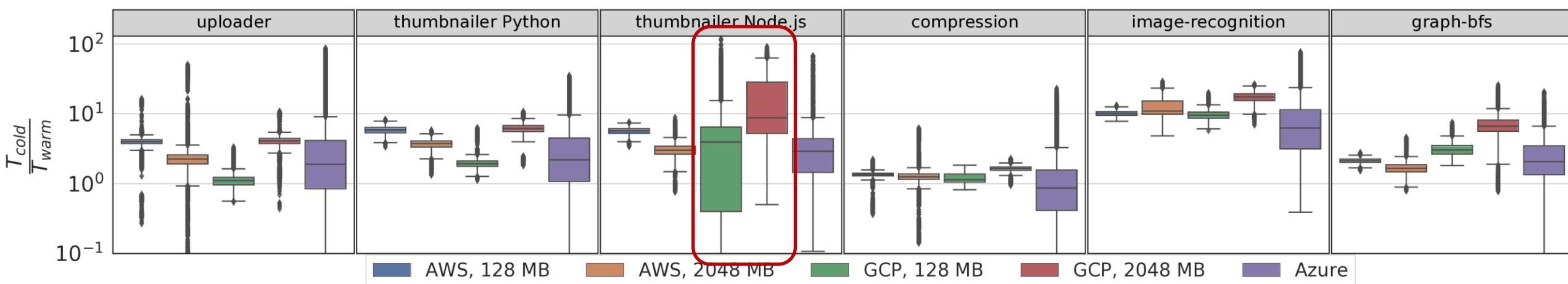
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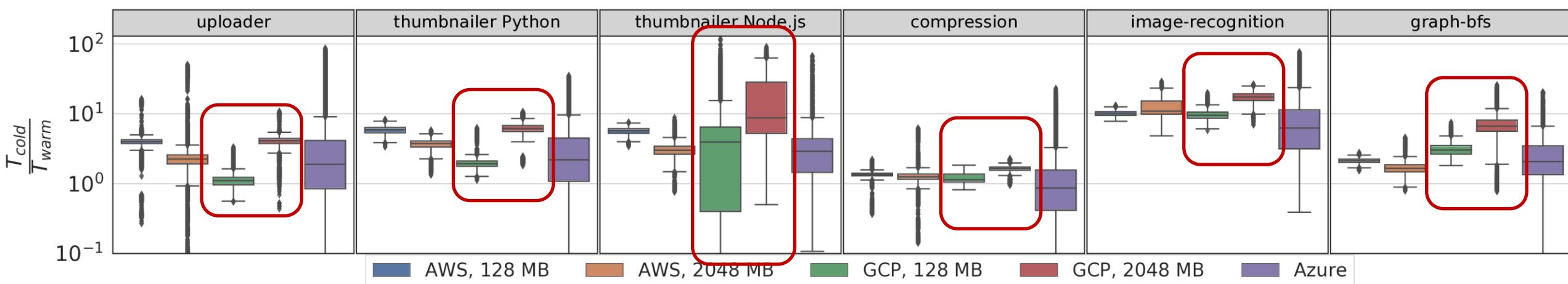
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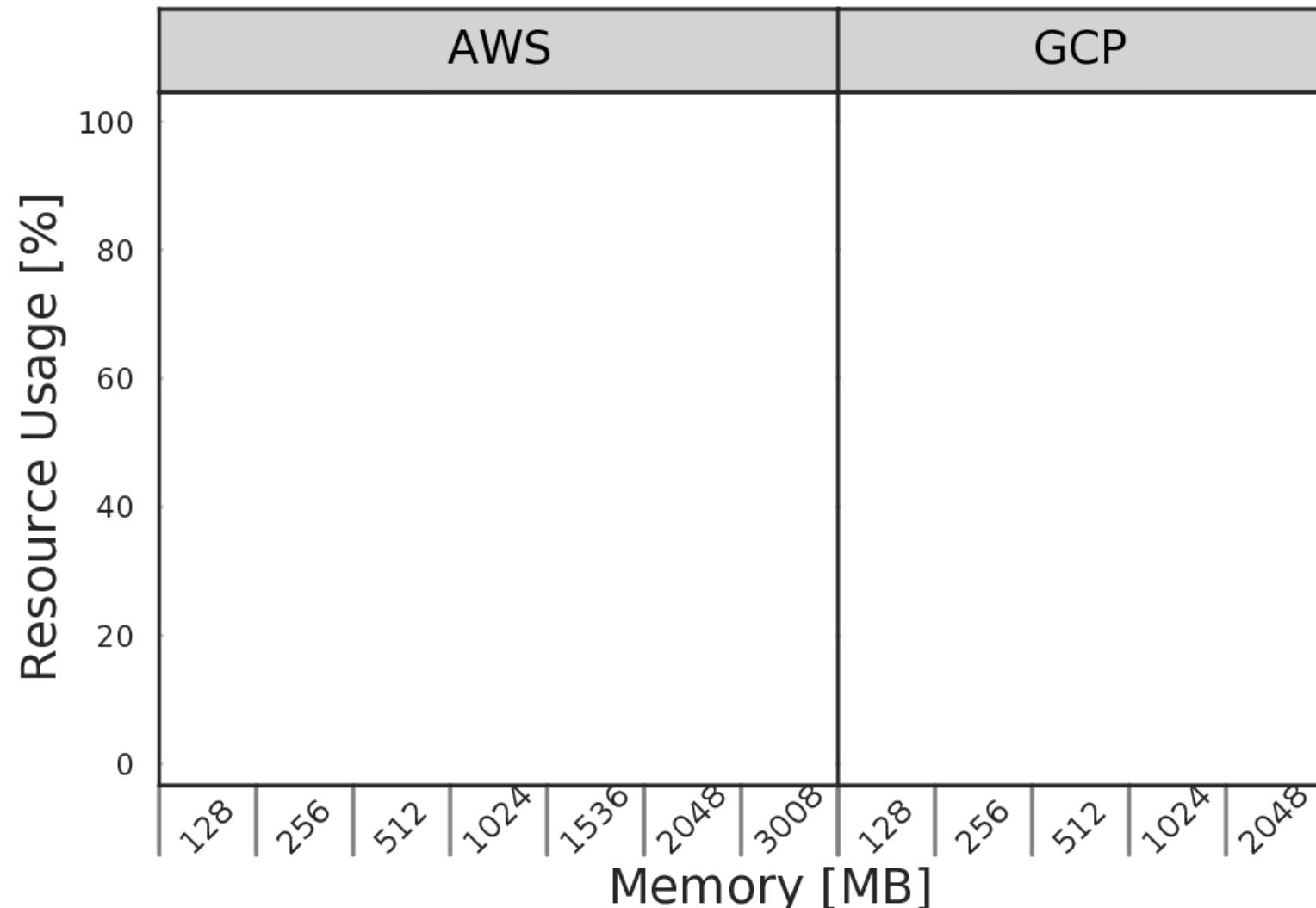
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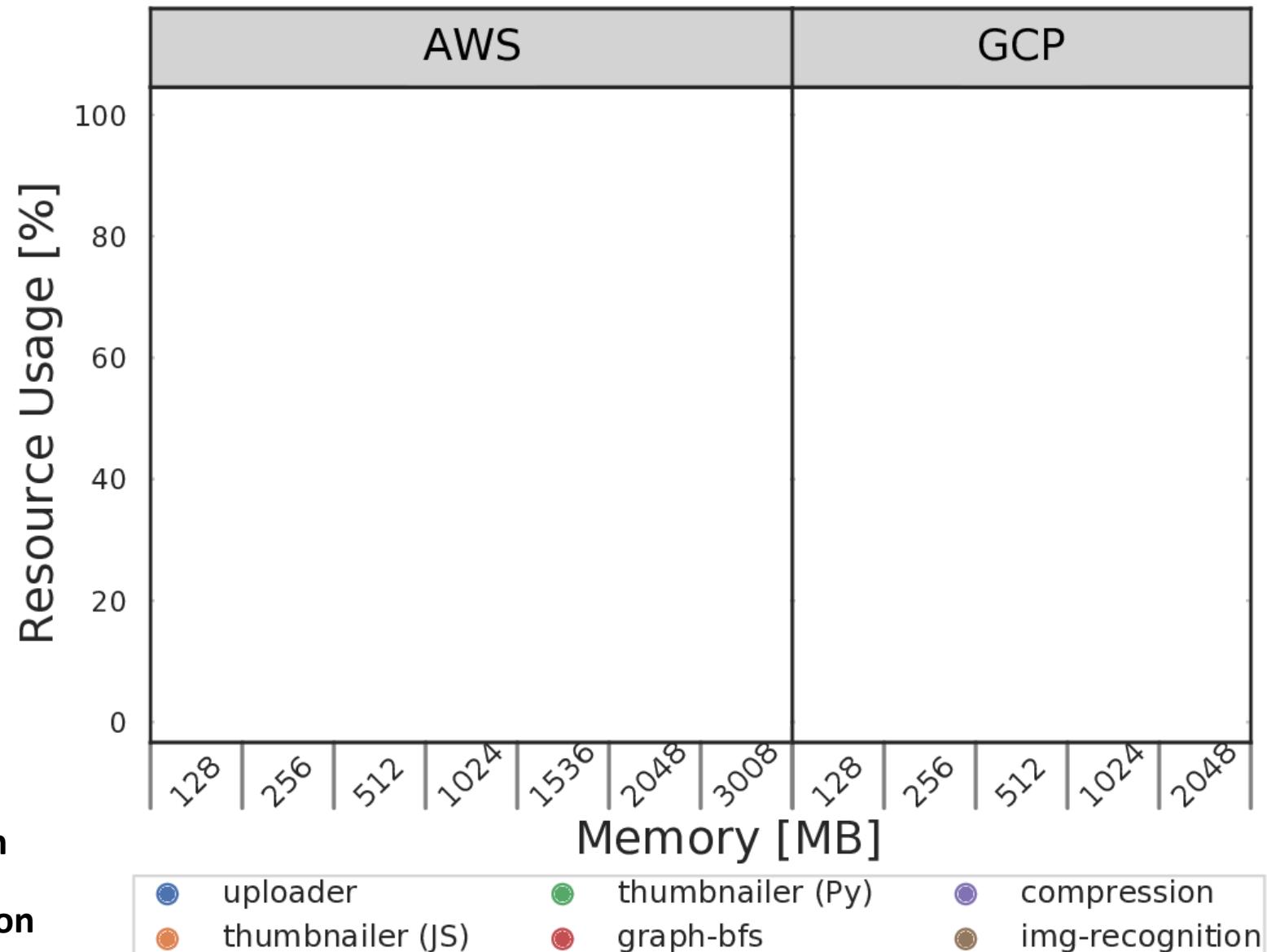
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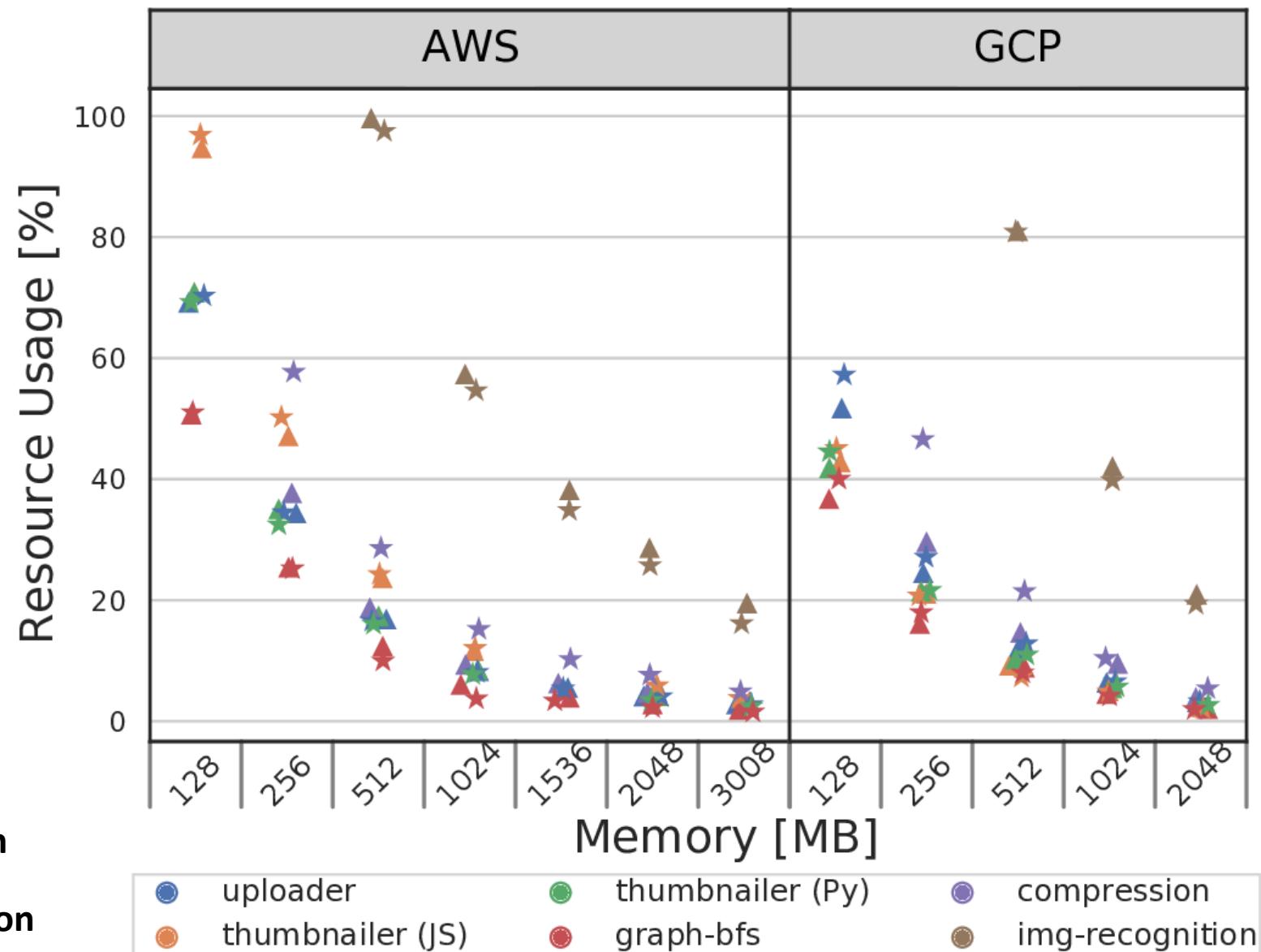
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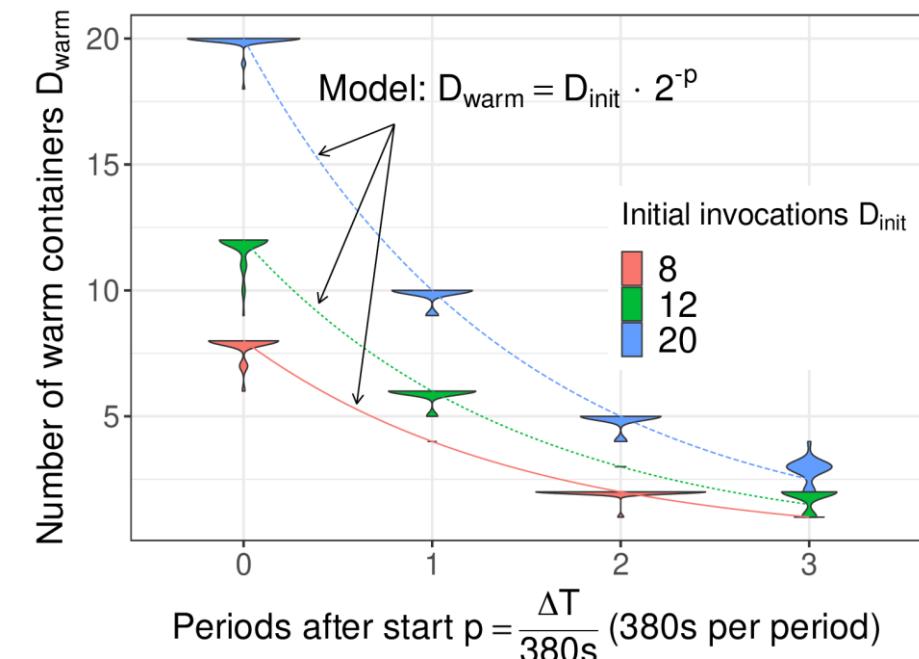
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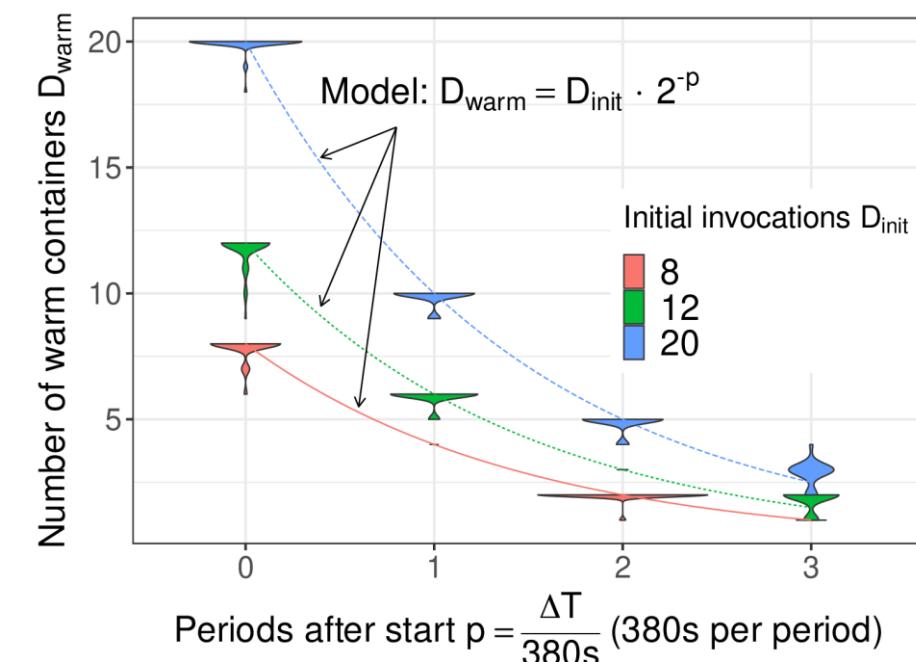
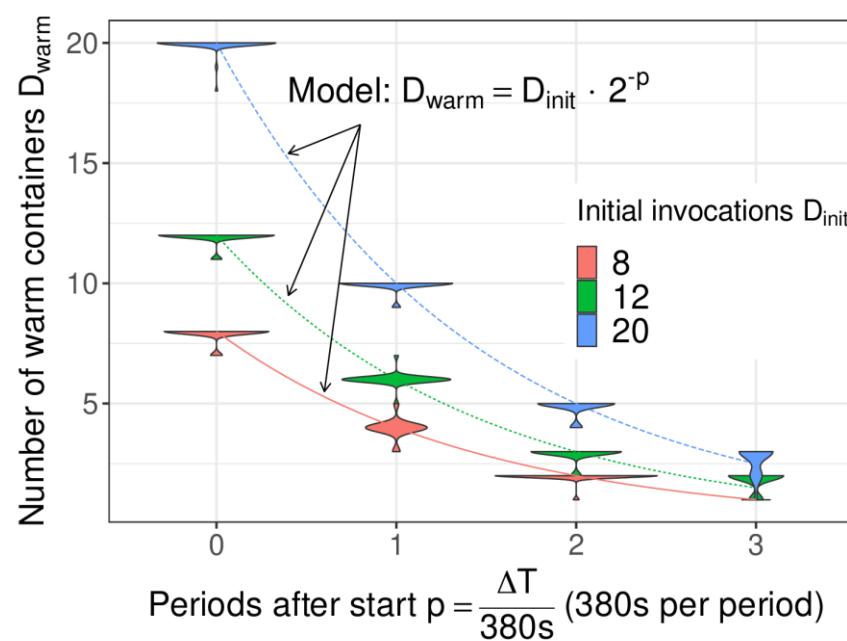
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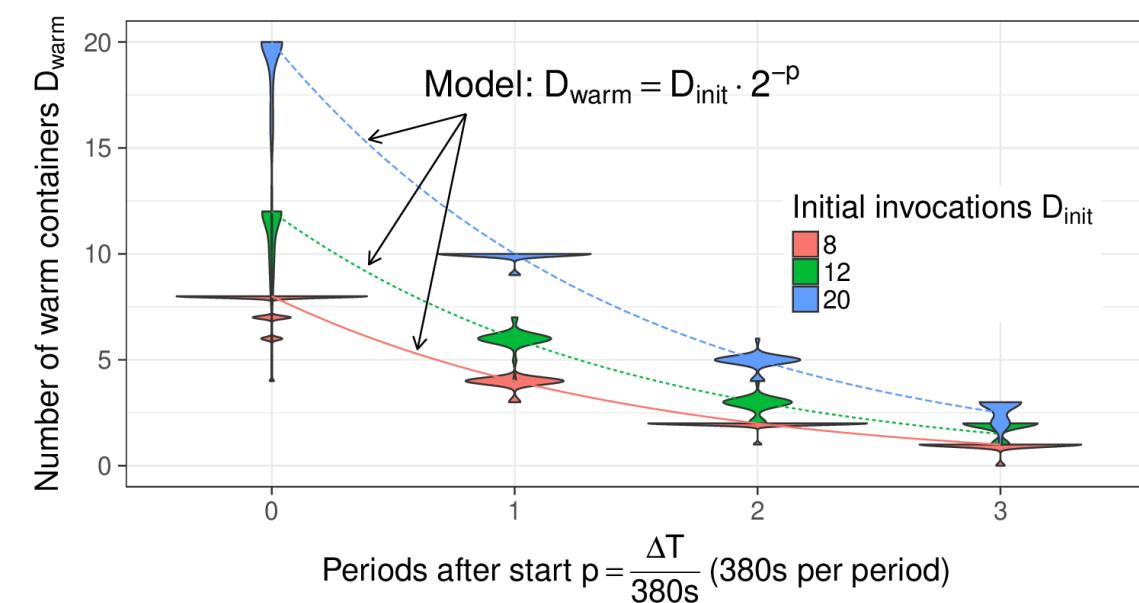
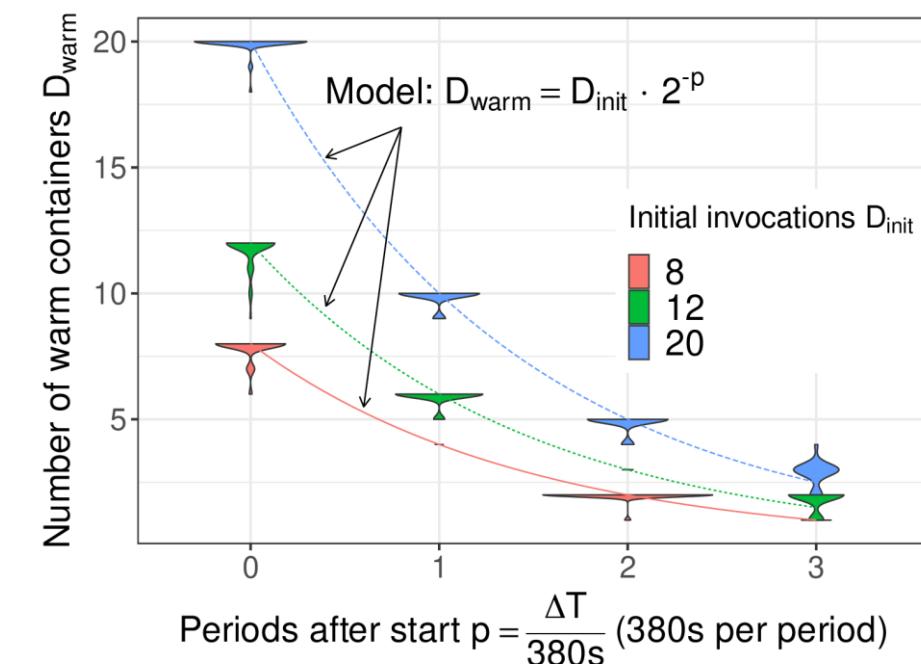
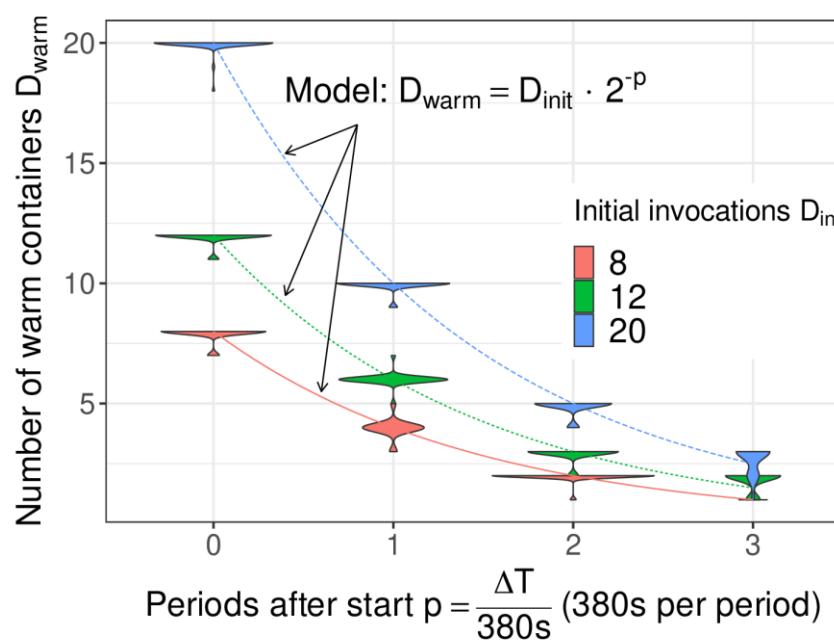
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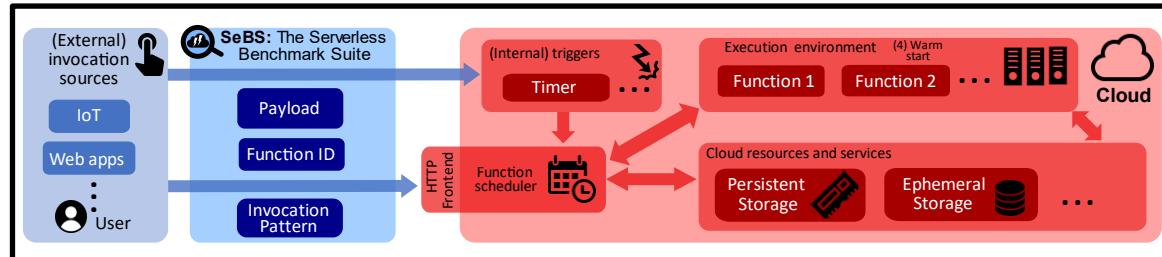
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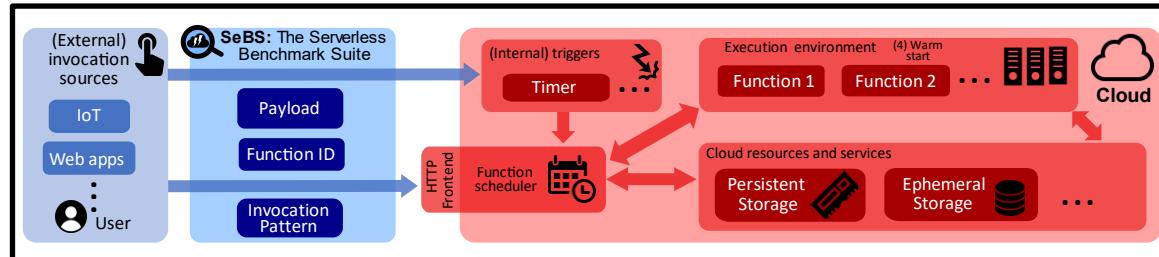
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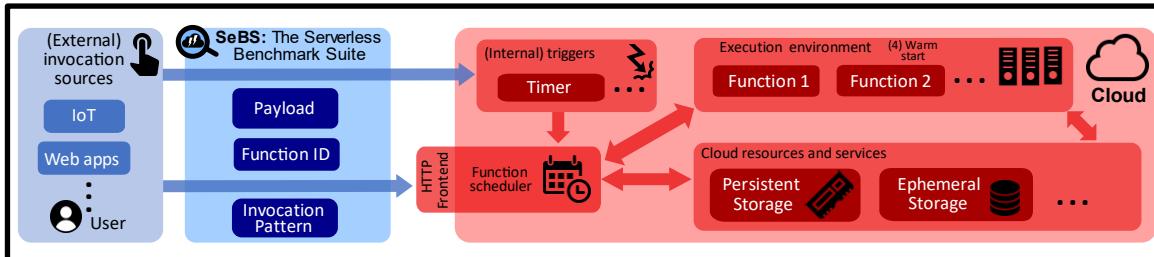


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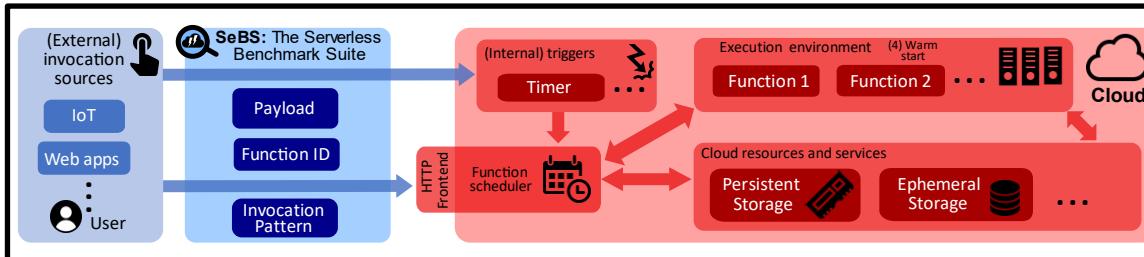
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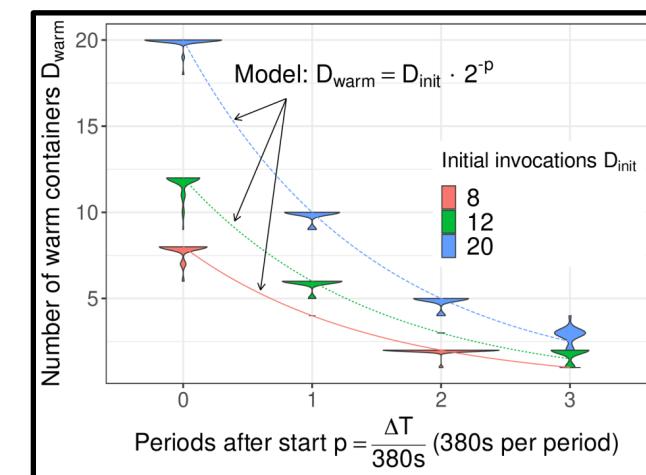
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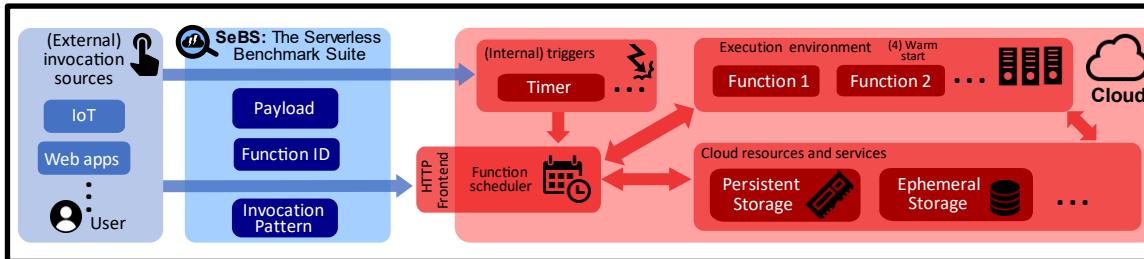


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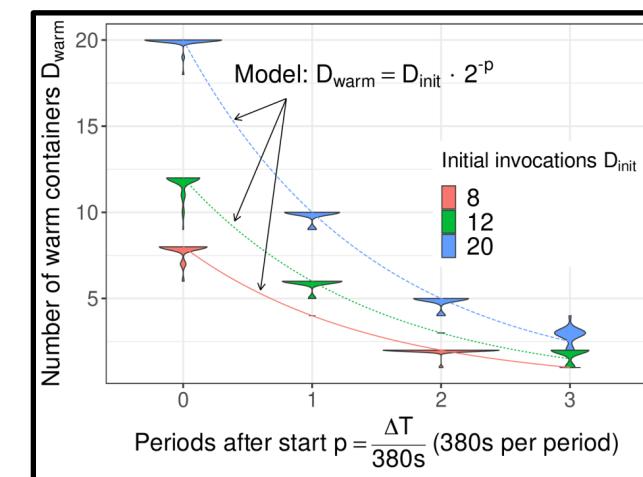


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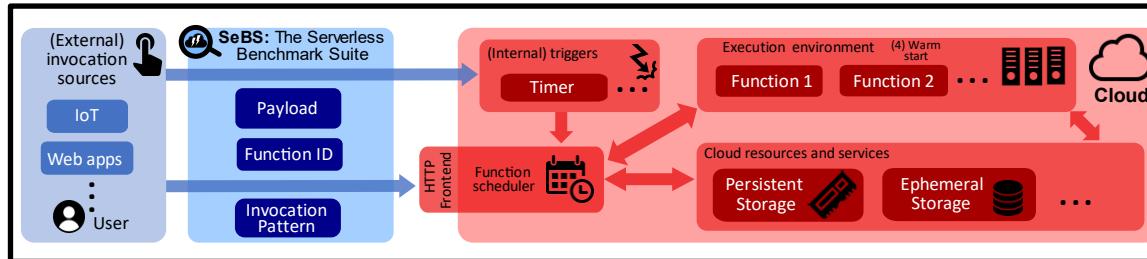
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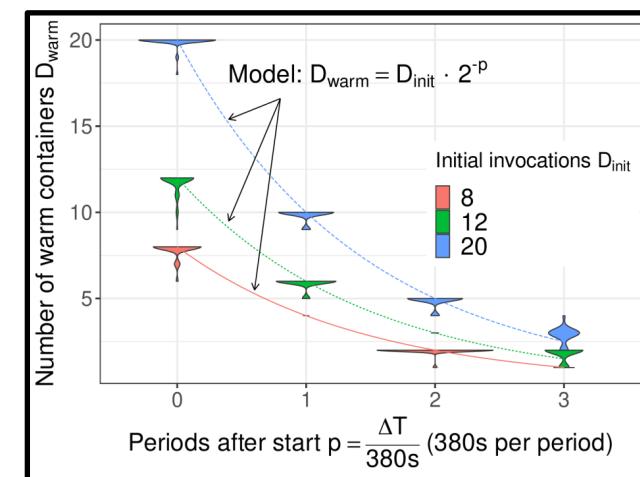


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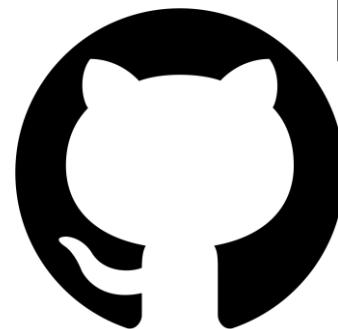
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OpenWhisk  
 C++ Functions  
 Serverless Workflows



## Q&A

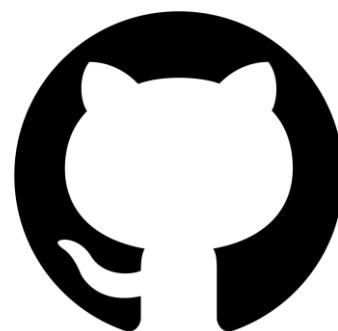
## Future Work

## Questions

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**spcl/serverless-benchmarks**

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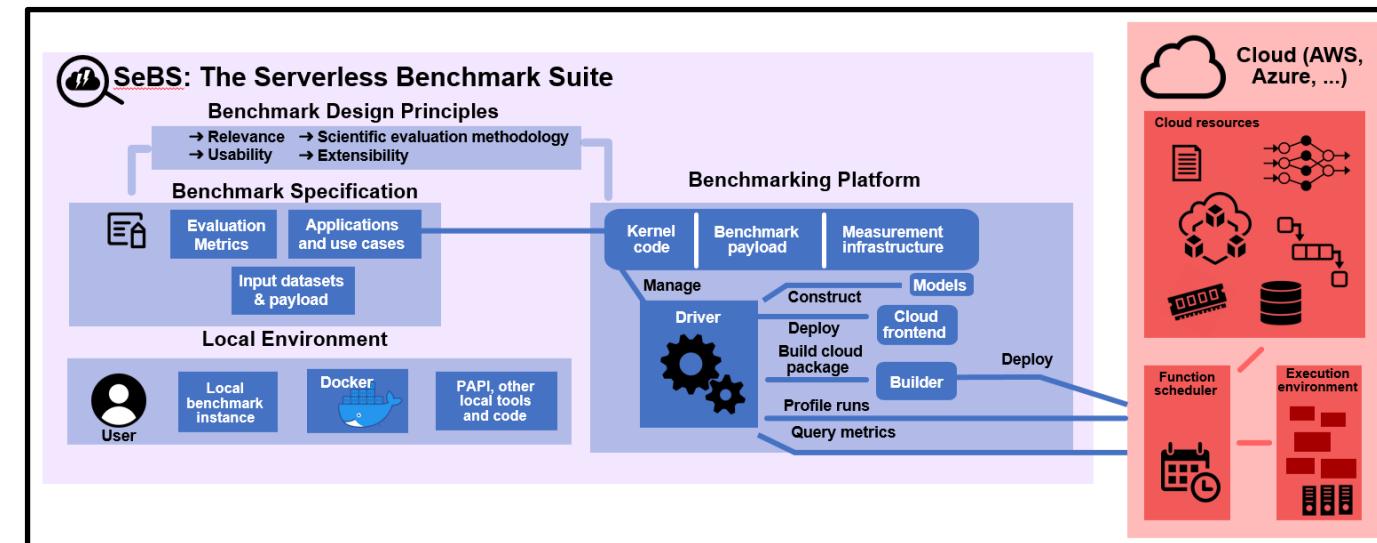
- What are the requirements for a good benchmark suite?
- How can we measure function invocation latency accurately?
- How much performance do we lose when switching from IaaS to FaaS?



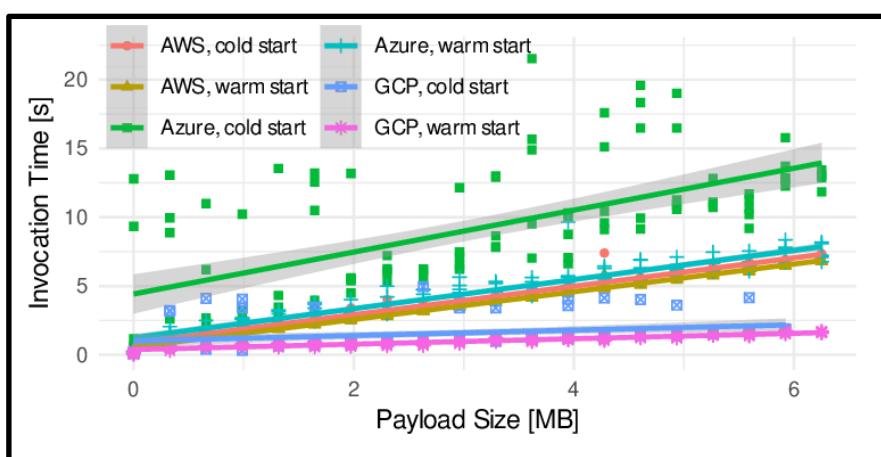
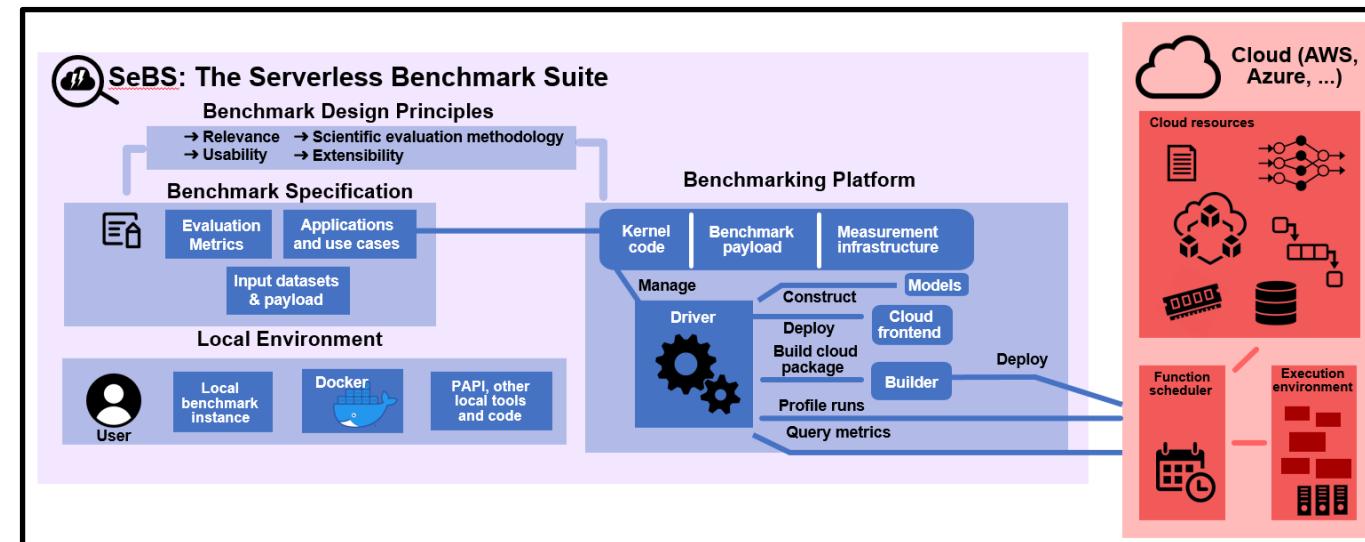
**spcl/serverless-benchmarks**

# SeBS in details...

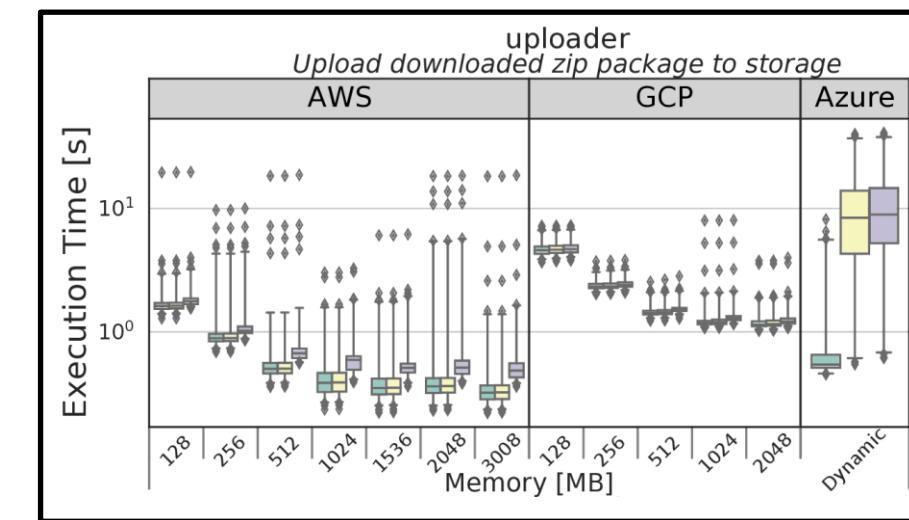
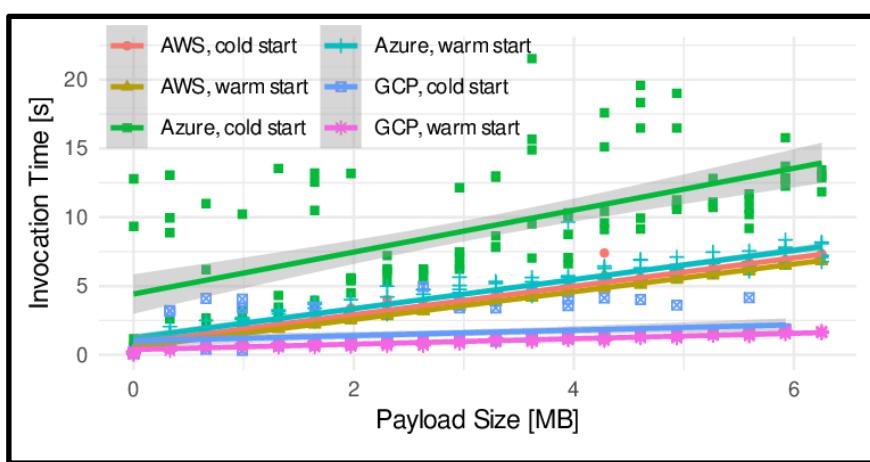
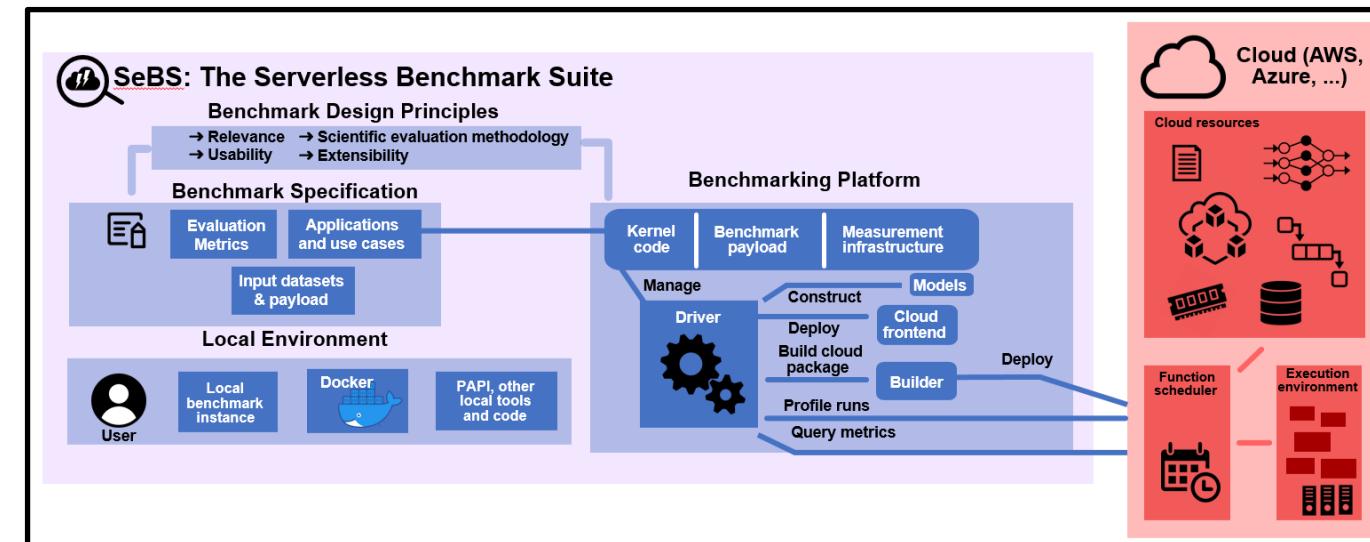
# SeBS in details...



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# How to build a benchmark?

# How to build a benchmark?

## Benchmarking in the Cloud: What It Should, Can, and Cannot Be

Enno Folkerts<sup>1</sup>, Alexander Alexandrov<sup>2</sup>, Kai Sachs<sup>1</sup>,  
Alexandru Iosup<sup>3</sup>, Volker Markl<sup>2</sup>, and Cafer Tosun<sup>1</sup>

<sup>1</sup> SAP AG, 69190 Walldorf, Germany

[firstname.lastname@sap.com](mailto:firstname.lastname@sap.com)

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<sup>3</sup> Delft University of Technology, The Netherlands

[A.Iosup@tudelft.nl](mailto:A.Iosup@tudelft.nl)

**Abstract.** With the increasing adoption of Cloud Computing, we observe an increasing need for Cloud Benchmarks, in order to assess the performance of Cloud infrastructures and software stacks, to assist with provisioning decisions for Cloud users, and to compare Cloud offerings. We understand our paper as one of the first systematic approaches to the topic of Cloud Benchmarks. Our driving principle is that Cloud Benchmarks must consider end-to-end performance and pricing, taking into account that services are delivered over the Internet. This requirement yields new challenges for benchmarking and requires us to revisit existing benchmarking practices in order to adopt them to the Cloud.

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## How is the Weather tomorrow? Towards a Benchmark for the Cloud

Carsten Binnig Donald Kossmann Tim Kraska Simon Loesing

Systems Group, Department of Computer Science, ETH Zurich  
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## Scientific Benchmarking of Parallel Computing Systems

Twelve ways to tell the masses when reporting performance results

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Roberto Belli  
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Benchmarking in the Cloud:  
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Enno Folkert  
Alexandru Io-

<sup>1</sup> SA  
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firs  
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Jóakim v. Kistowski  
University of Würzburg  
joakim.kistowski@uni-wuerzburg.de

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### How to Build a Benchmark

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IBM Corporation  
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Karl Huppler  
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# Benchmarking Goals

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- ✓ Usability
- ✓ Portability
- ✓ Extensibility
- ✓ Scientific

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- ✓ Cloud time
- ✓ User time
- ✓ Resource utilization
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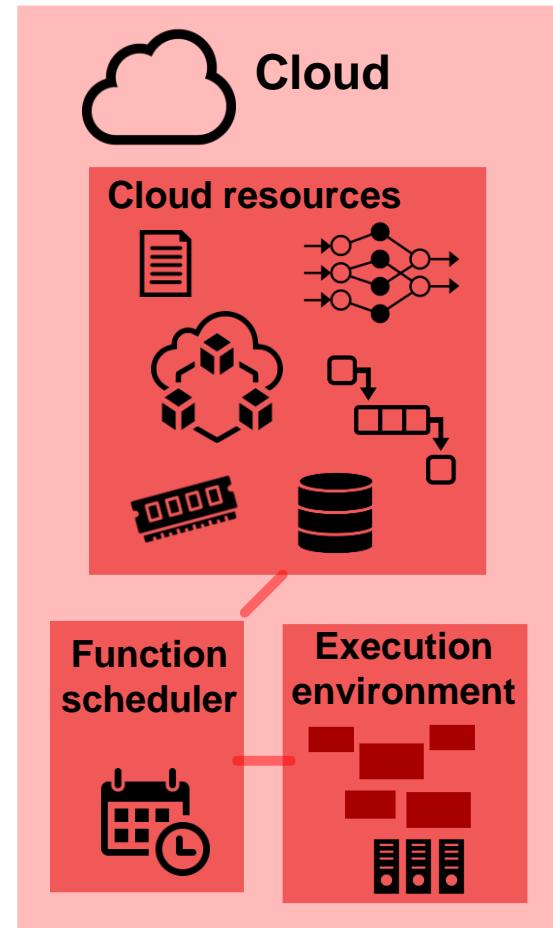
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- ✓ Performance and cost
- ✓ FaaS vs IaaS
- ✓ Invocation overhead
- ✓ Container eviction

# How to build a benchmark?

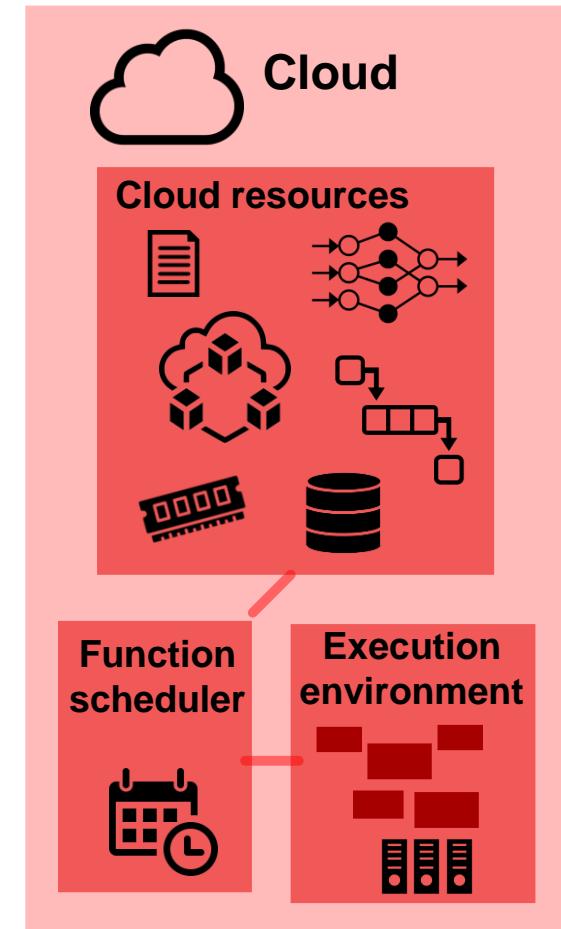
# How to build a benchmark?



# How to build a benchmark?



## SeBS: The Serverless Benchmark Suite



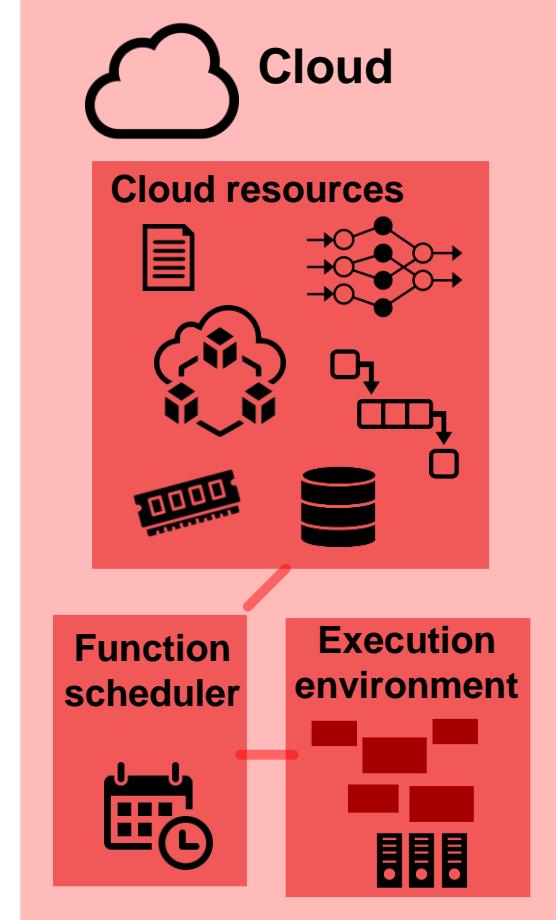
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### Benchmark Design Principles

- Relevance → Scientific evaluation methodology
- Usability → Extensibility



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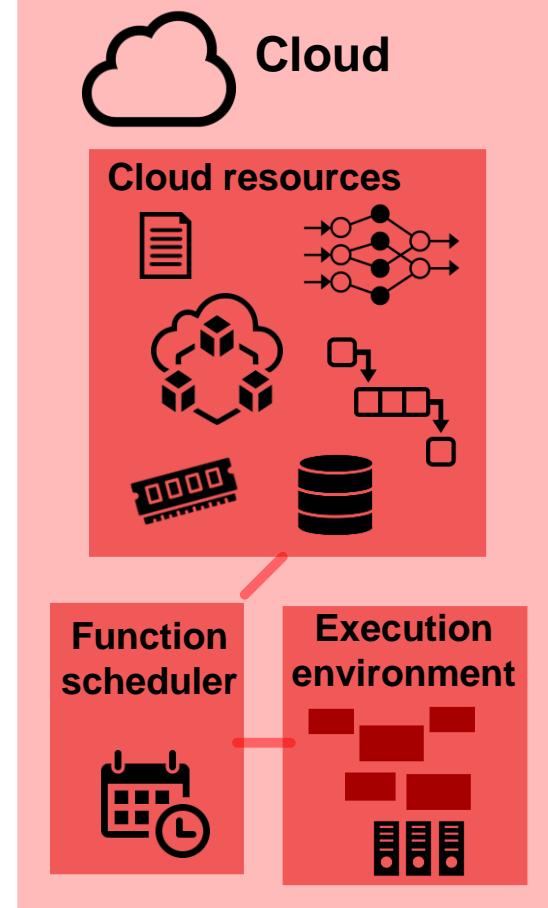
### Benchmark Specification



Metrics

Applications

Input datasets



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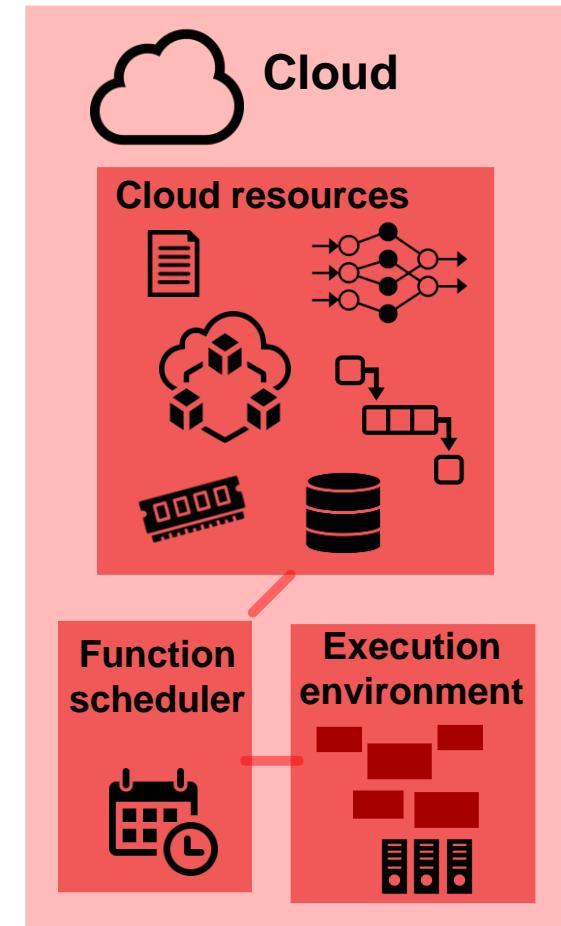
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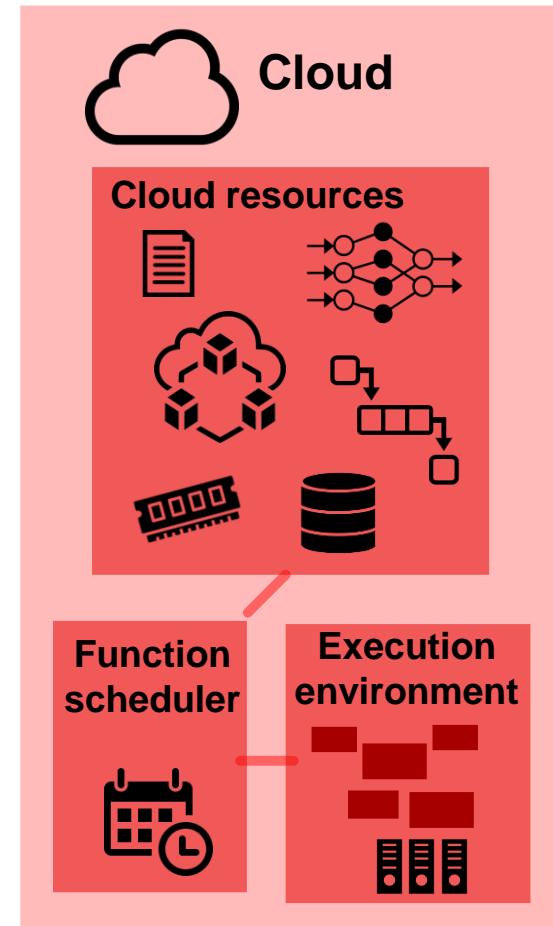
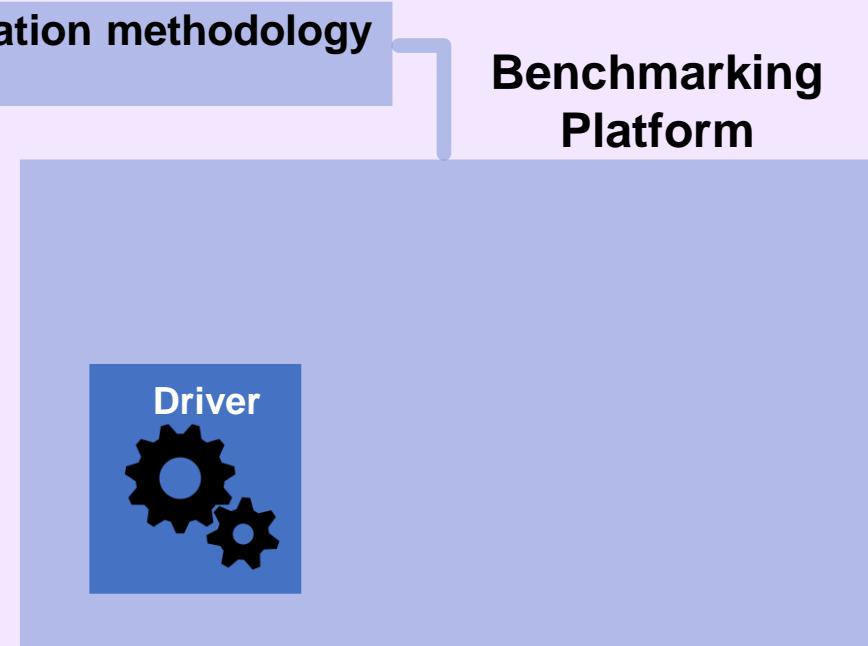
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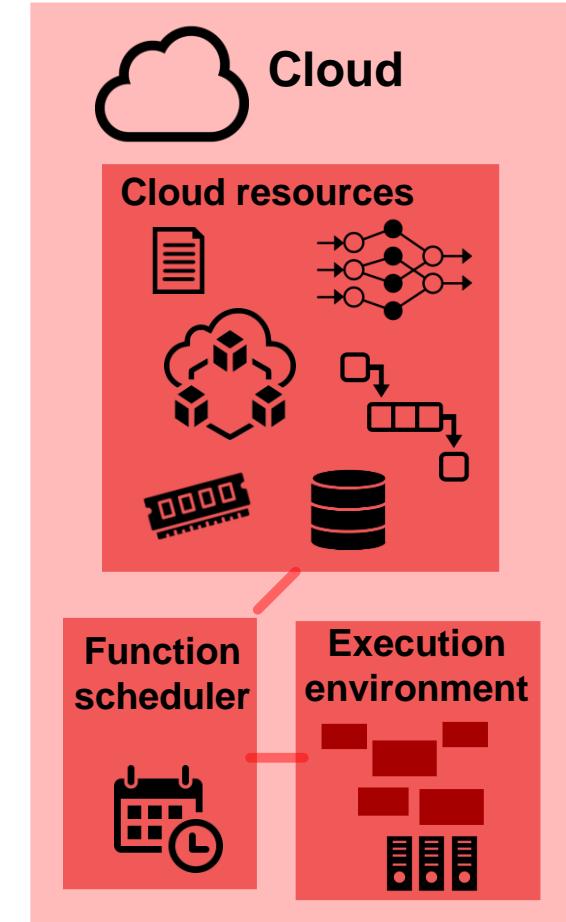
Input datasets

### Benchmarking Platform

Kernel code | Benchmark payload | Measurement infrastructure

Manage

Driver



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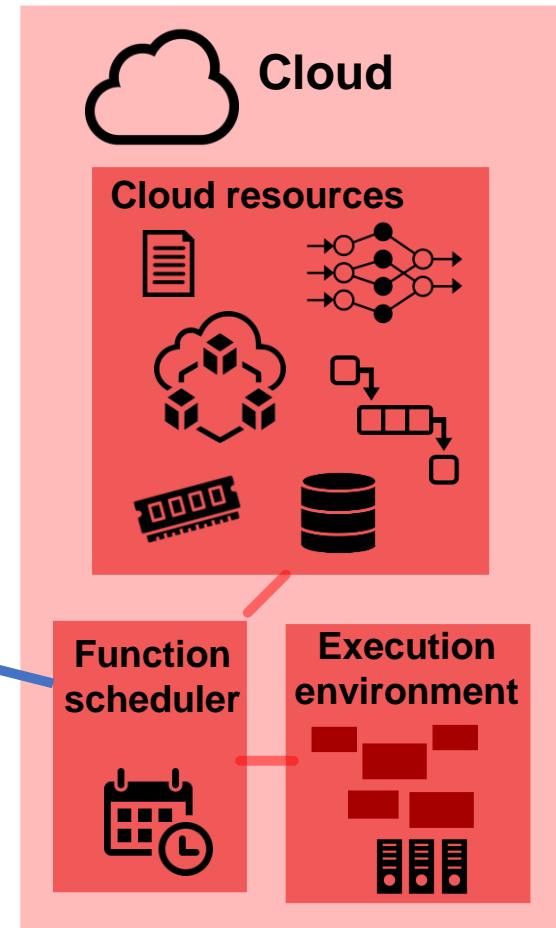
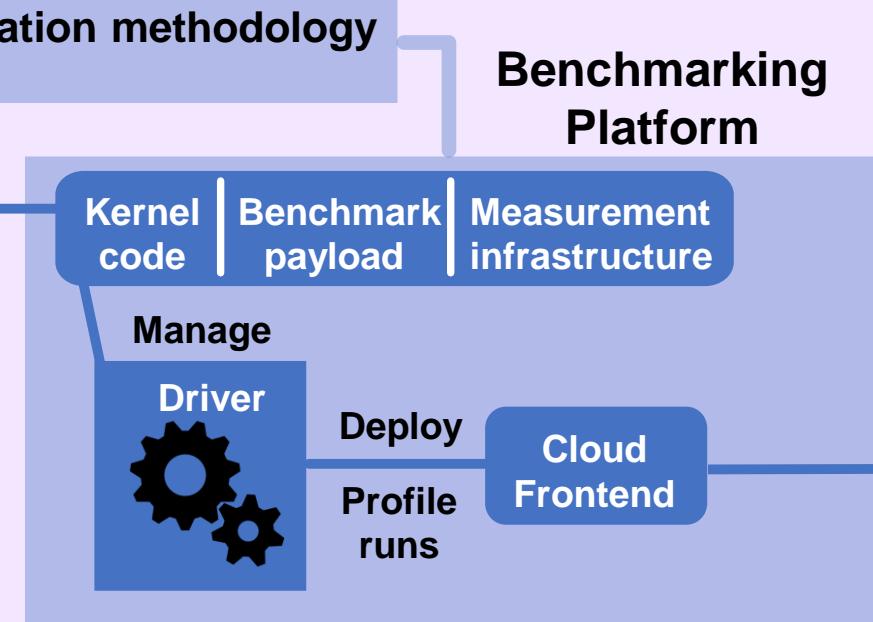
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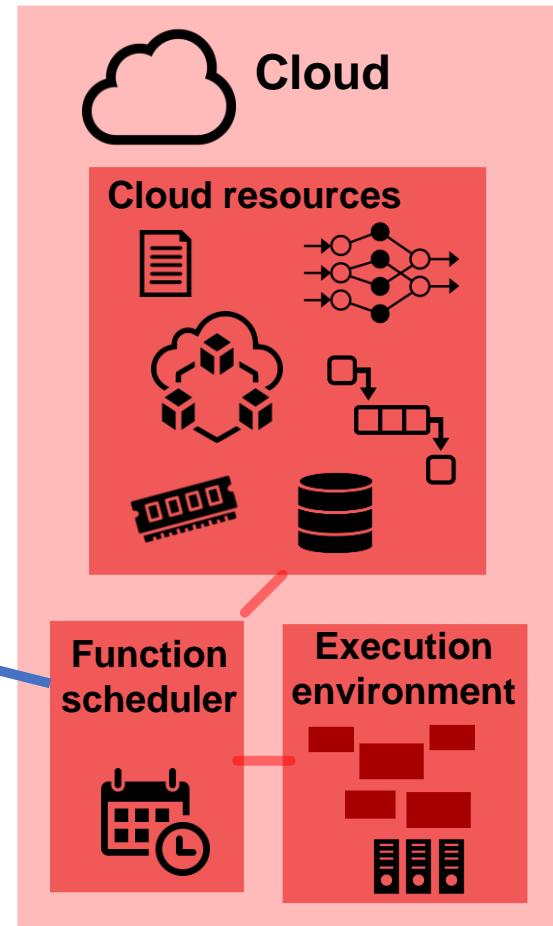
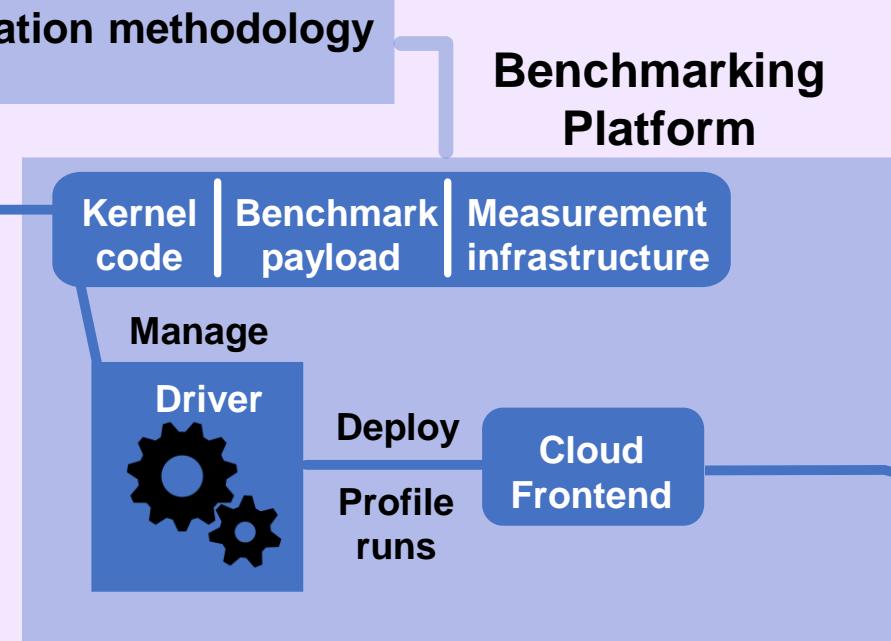
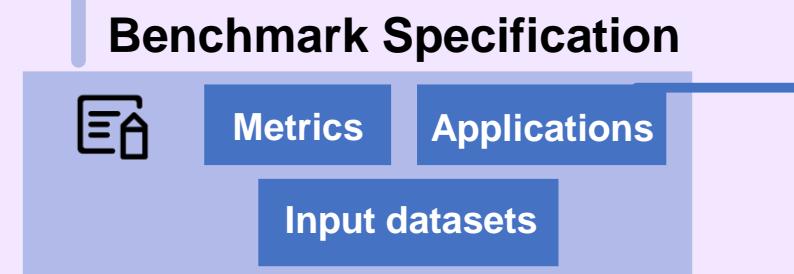
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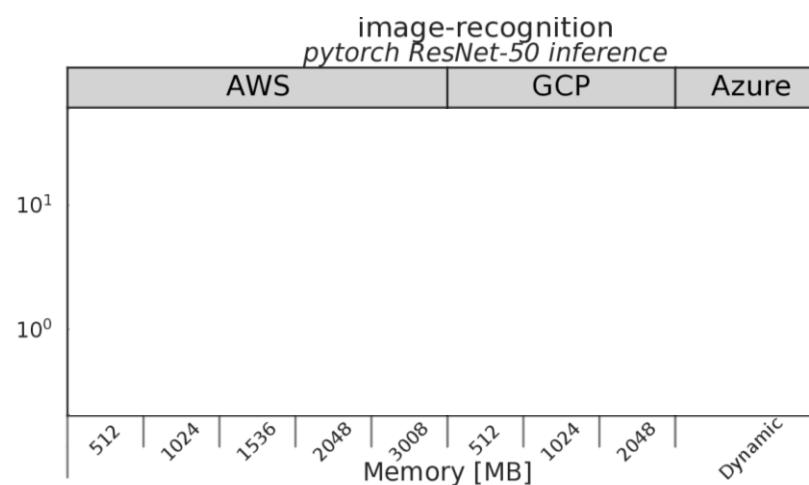
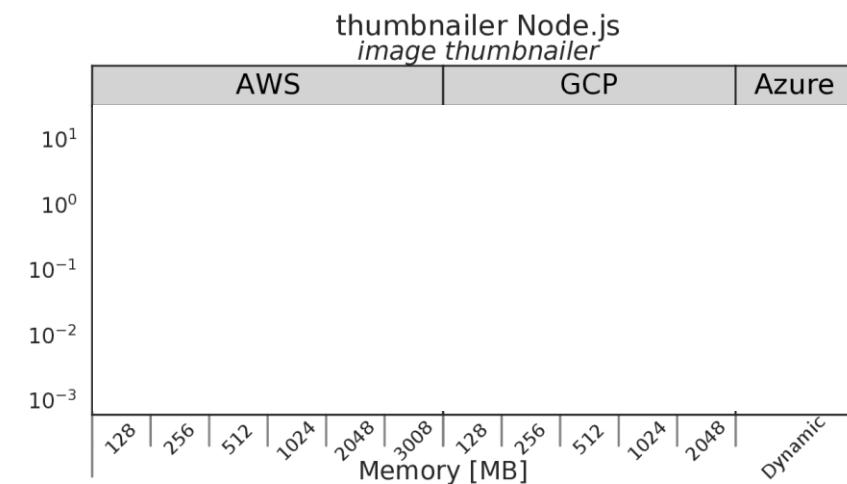
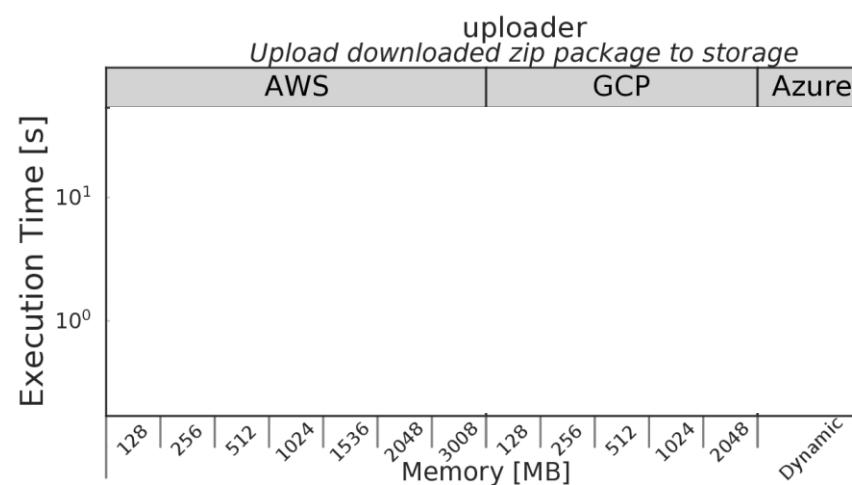
# Results and Insights

Results, methods, and insights	
	
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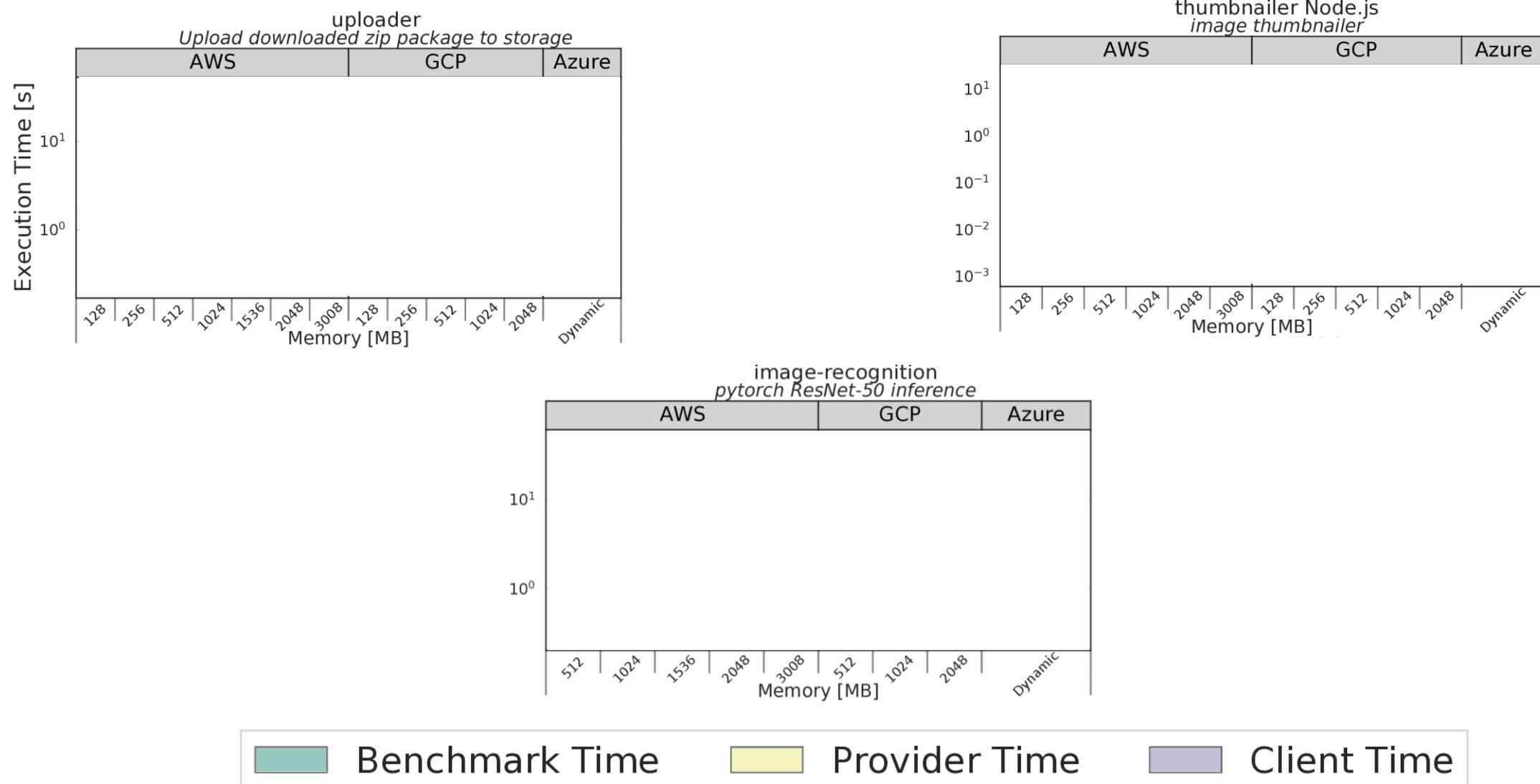
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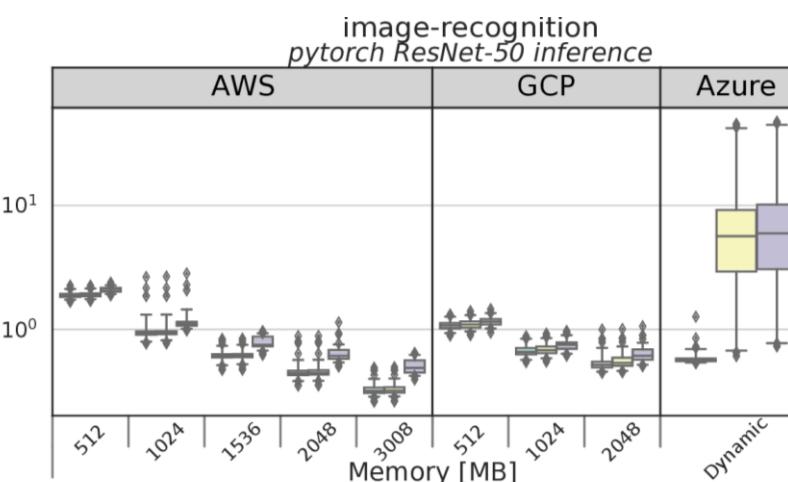
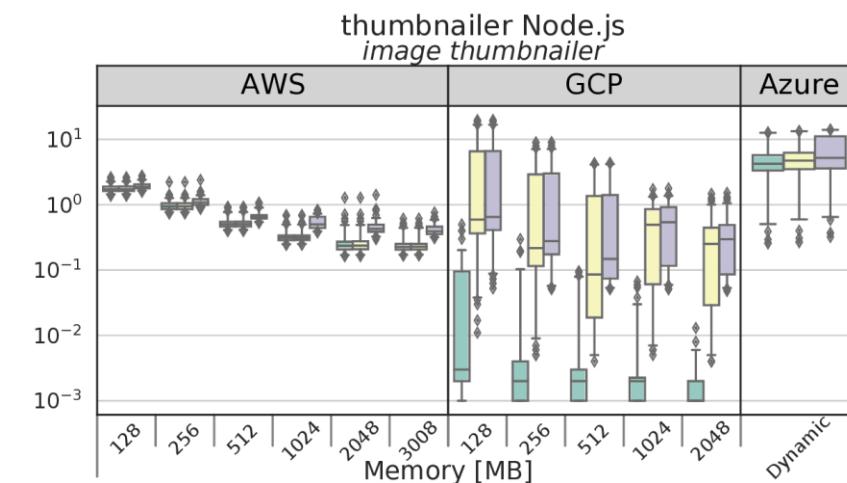
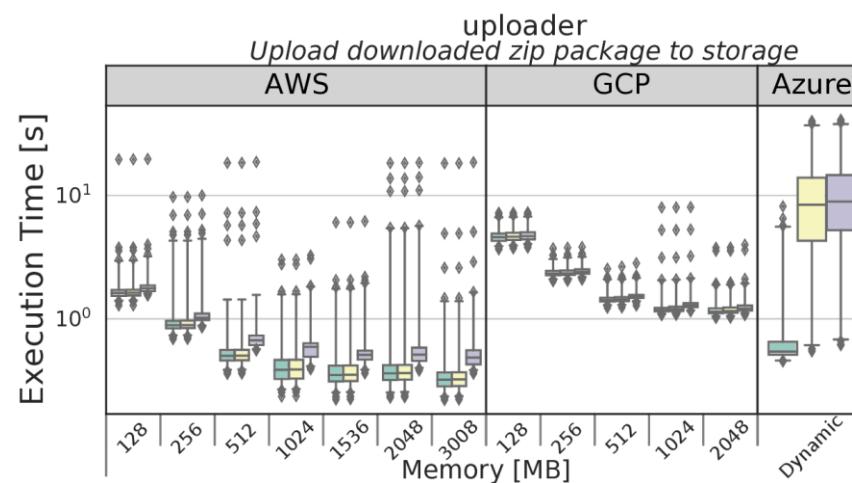
# Performance Analysis: Warm Startups



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Benchmark Time

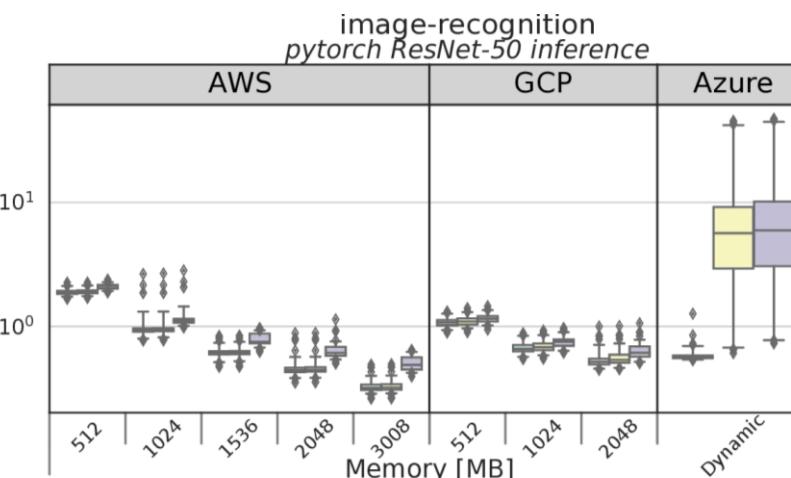
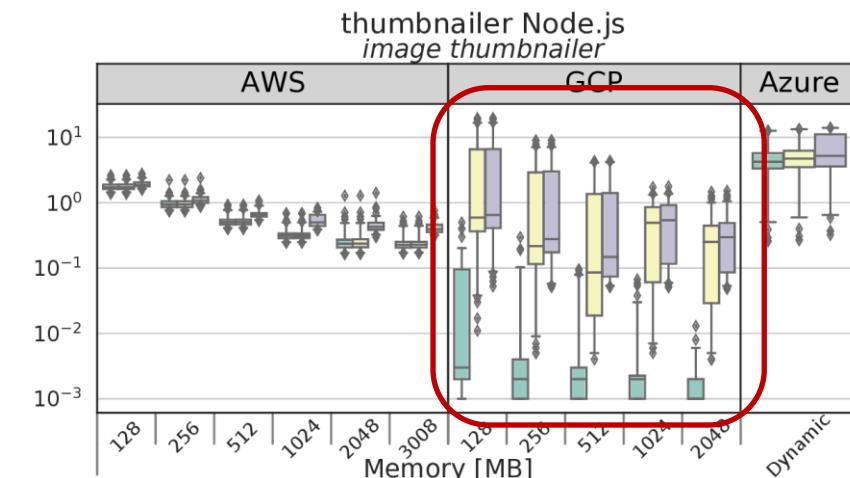
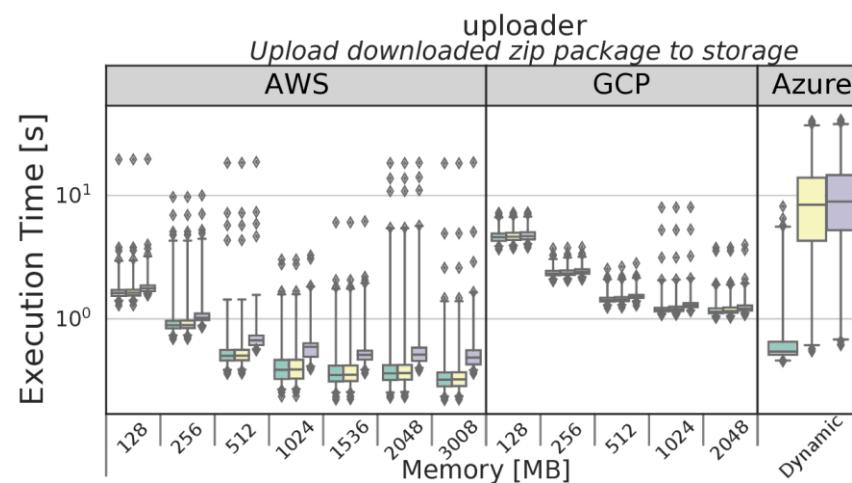


Provider Time

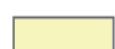


Client Time

# Performance Analysis: Warm Startups



Benchmark Time

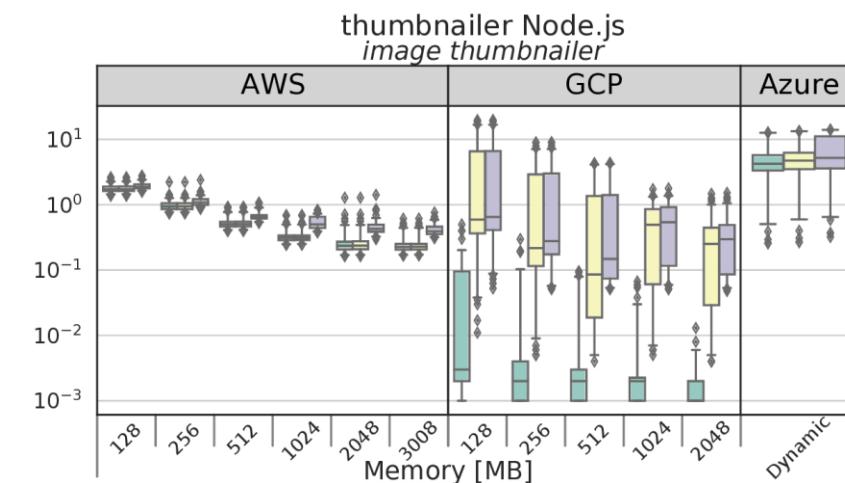
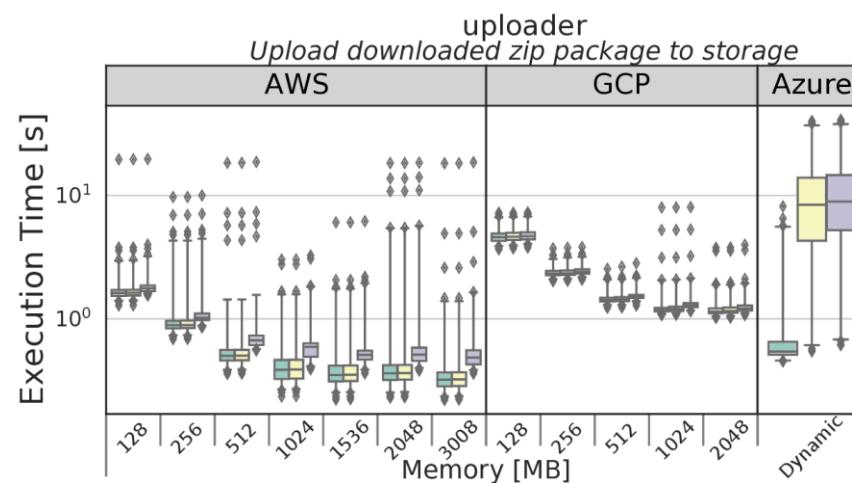


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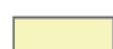


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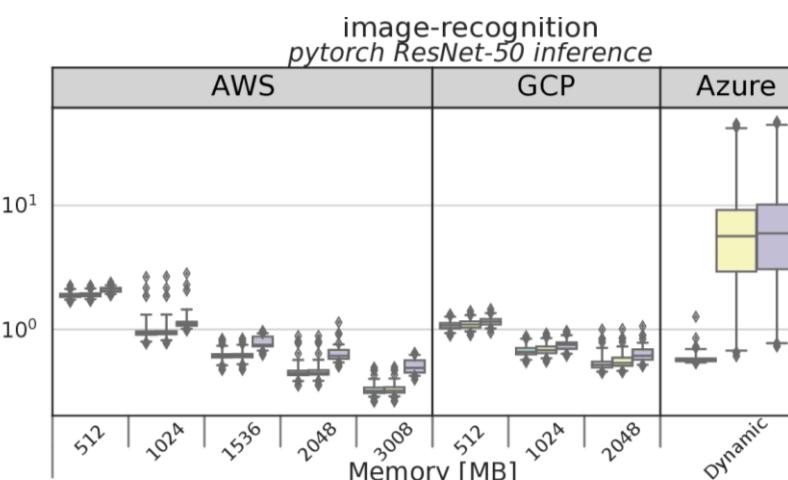
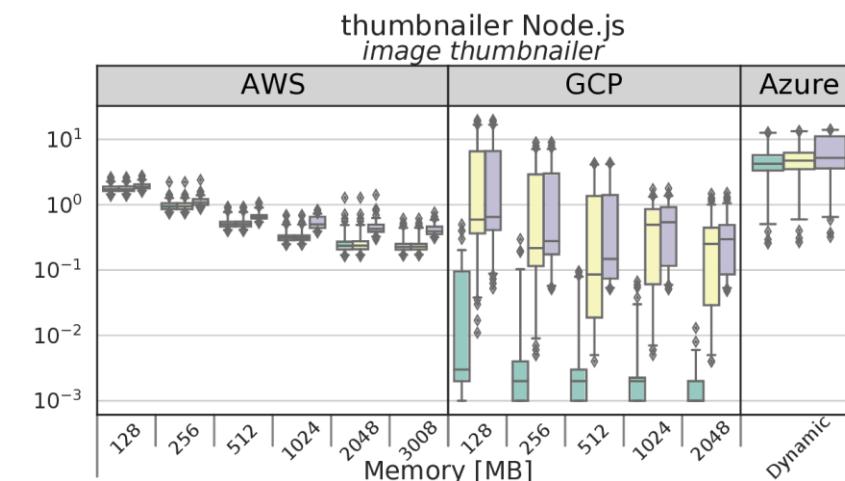
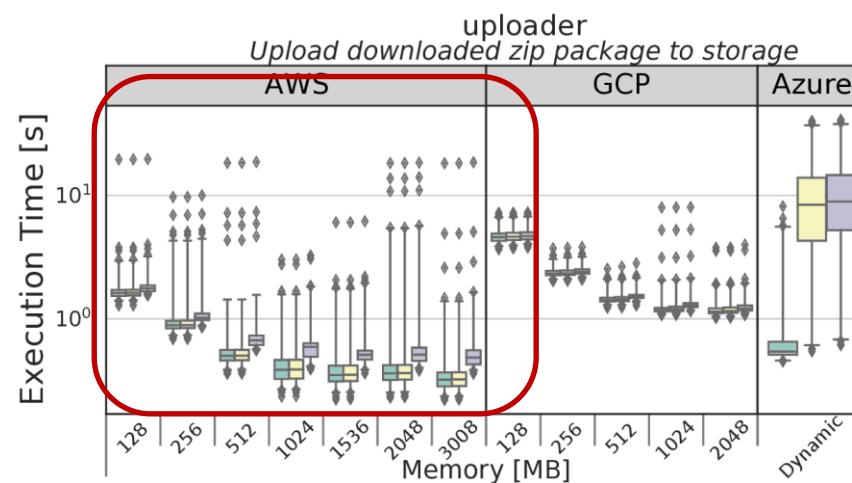


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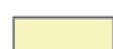


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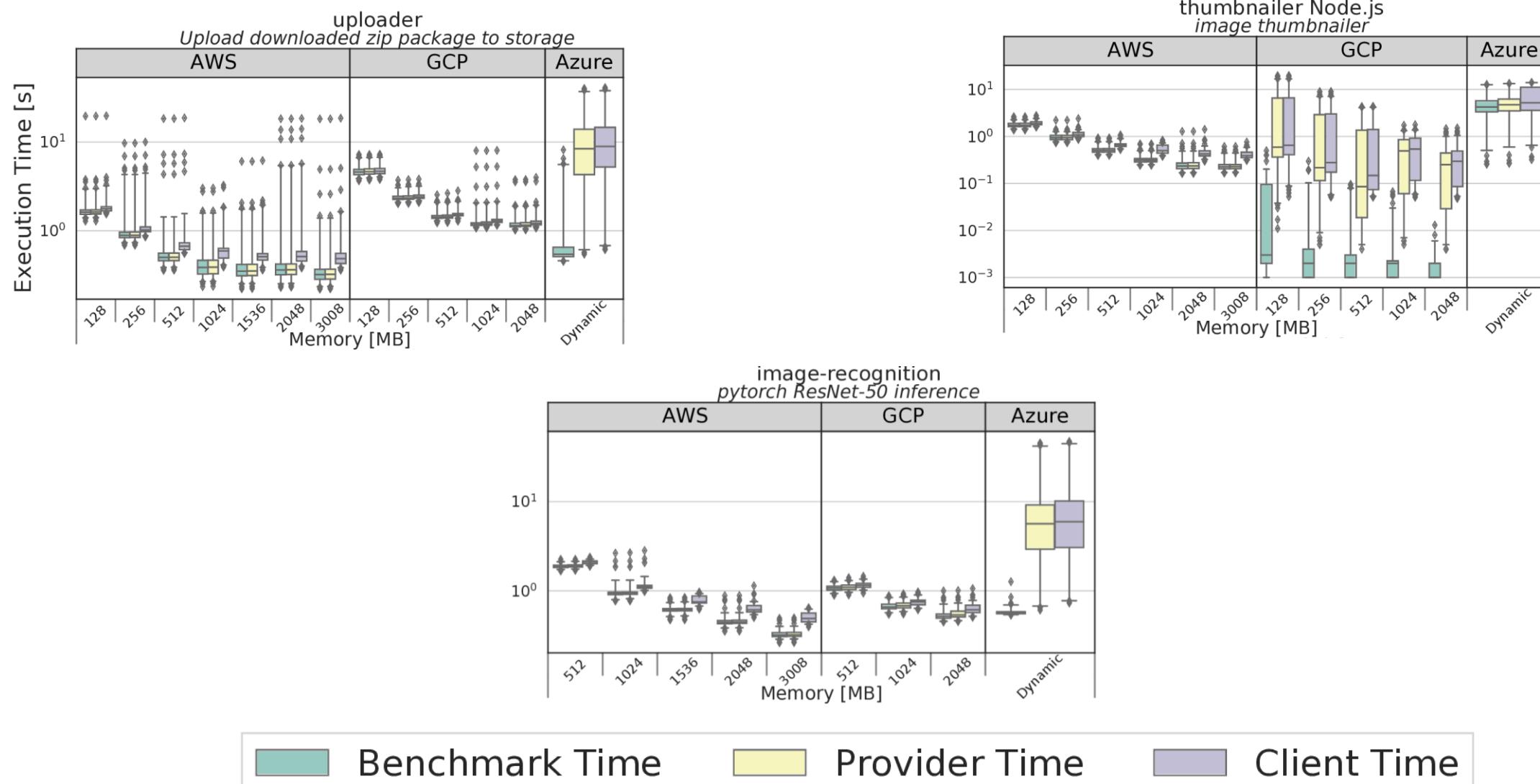


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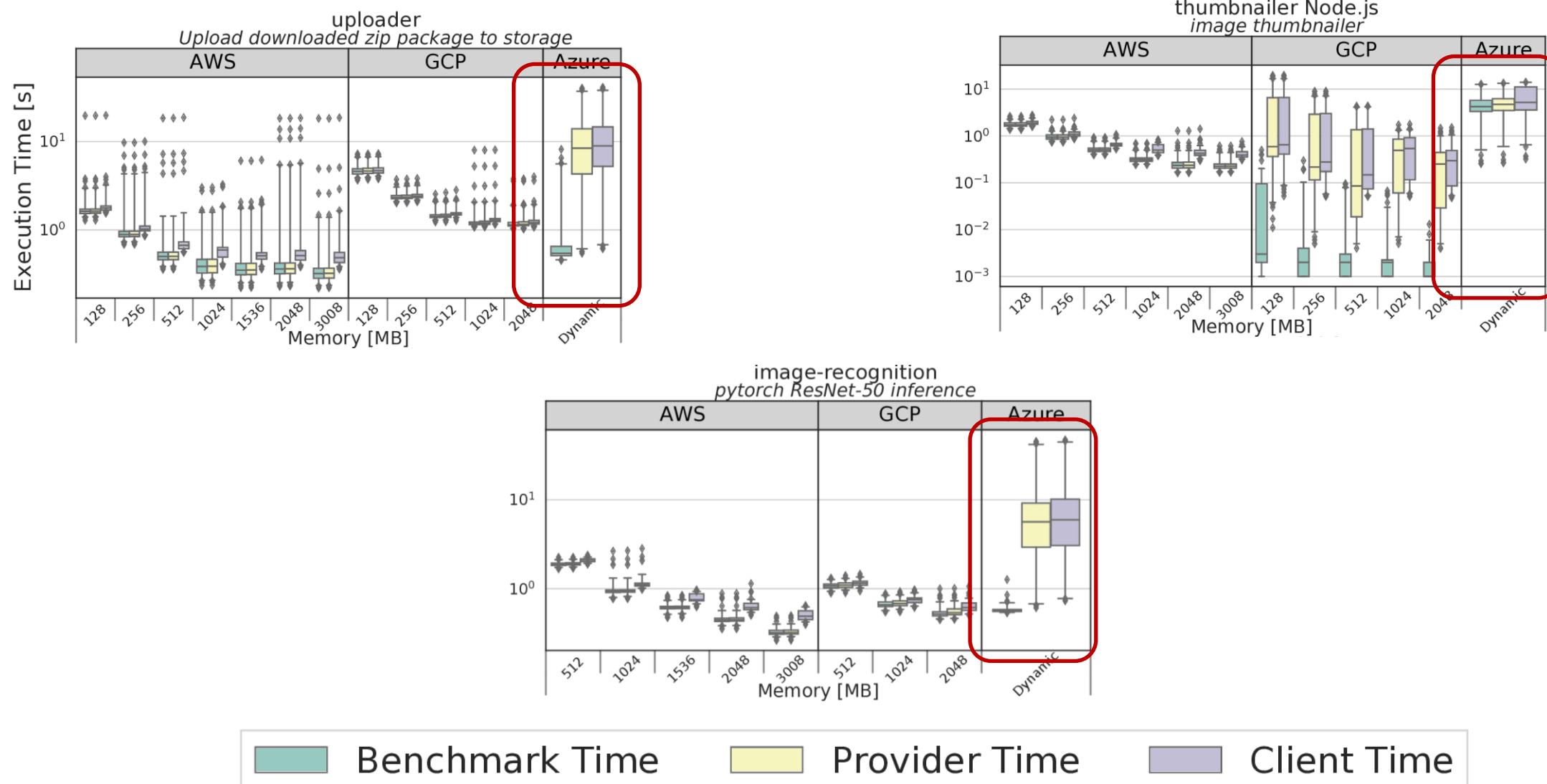


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# Results and Insights

	Results, methods, and insights
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# Performance Analysis: IaaS vs FaaS

	Uploader	Thumbnailer Python	Thumbnailer Node.js	Compression	Image Recognition	Breadth-First Search

# Performance Analysis: IaaS vs FaaS

	Uploader	Thumbnailer Python	Thumbnailer Node.js	Compression	Image Recognition	Breadth-First Search
IaaS [s]						
FaaS [s]						
Overhead						
Memory [MB]						

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- **Measurements:** 200 warm executions.

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IaaS [s]	0.316	0.13	0.191	2.803	0.235	0.03
FaaS [s]	0.389	0.188	0.253	2.949	0.321	0.075
Overhead	1.23x	1.43x	1.24x	1.05x	1.37x	2.4x
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# Cost Analysis: FaaS vs IaaS

		Uploader	Thumbnailer Python	Thumbnailer Node.js	Compression	Image Recognition	Breadth- First Search
IaaS							
FaaS							

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FaaS							

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# Cost Analysis: FaaS vs IaaS

		Uploader	Thumbnailer Python	Thumbnailer Node.js	Compression	Image Recognition	Breadth-First Search
IaaS	Cloud Storage [req/h]	11371	27503	18819	1284	15312	117153
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- **IaaS:** AWS t2.micro instance with 1 vCPU and 1 GB RAM, 100% utilization, \$0.0116/h.
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	Eco Break-Even	3275	5062	3093	362	733	5568
	Perf 1M [\$]	6.67	3.34	10	50	19.58	2.5
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# Results and Insights

Results, methods, and insights	
	AWS Lambda achieves the best performance on all workloads. Irregular performance of concurrent Azure Function executions. I/O-bound functions experience very high latency variations.
	AWS Lambda performance is not competitive against VMs assuming comparable resources.
	Break-even analysis for IaaS and FaaS deployment.
	

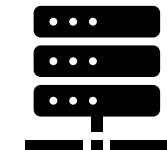
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	Break-even analysis for IaaS and FaaS deployment.
	Accurate methodology for estimation of invocation latency.  Warm latencies are consistent and depend linearly on payload size.  Highly variable and unpredictable cold latencies on Azure and GCP.
	

# FaaS Analysis: Invocation Overhead

 User

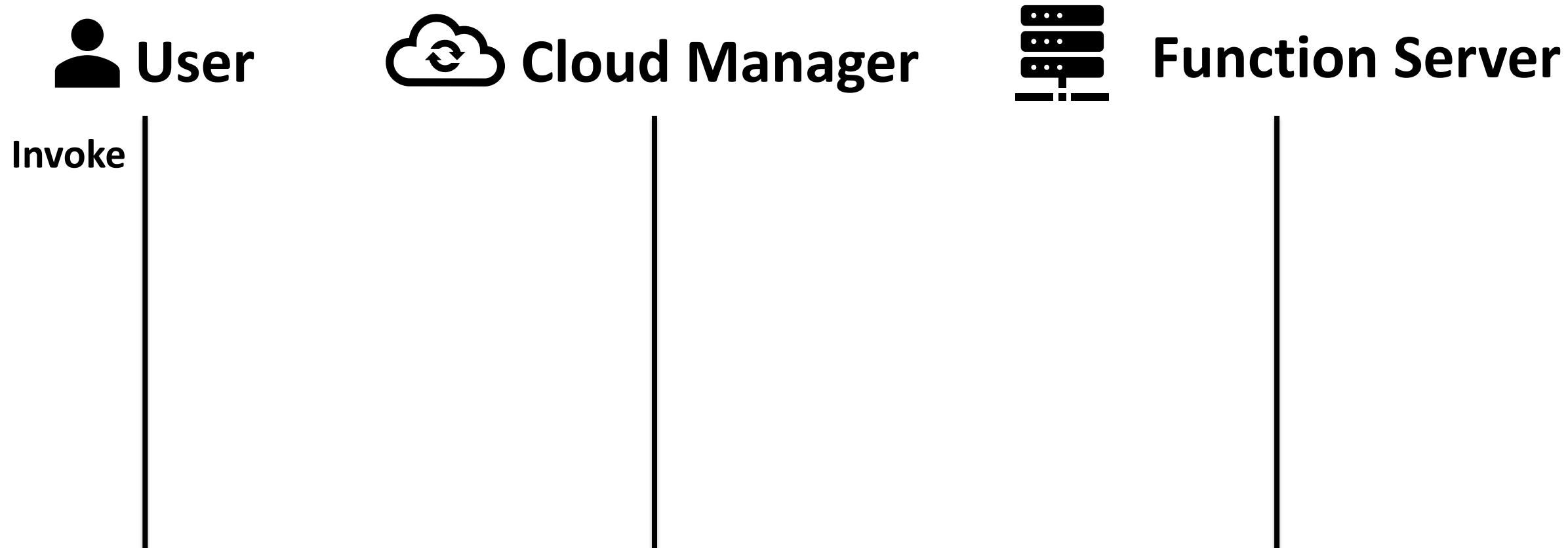
 Cloud Manager



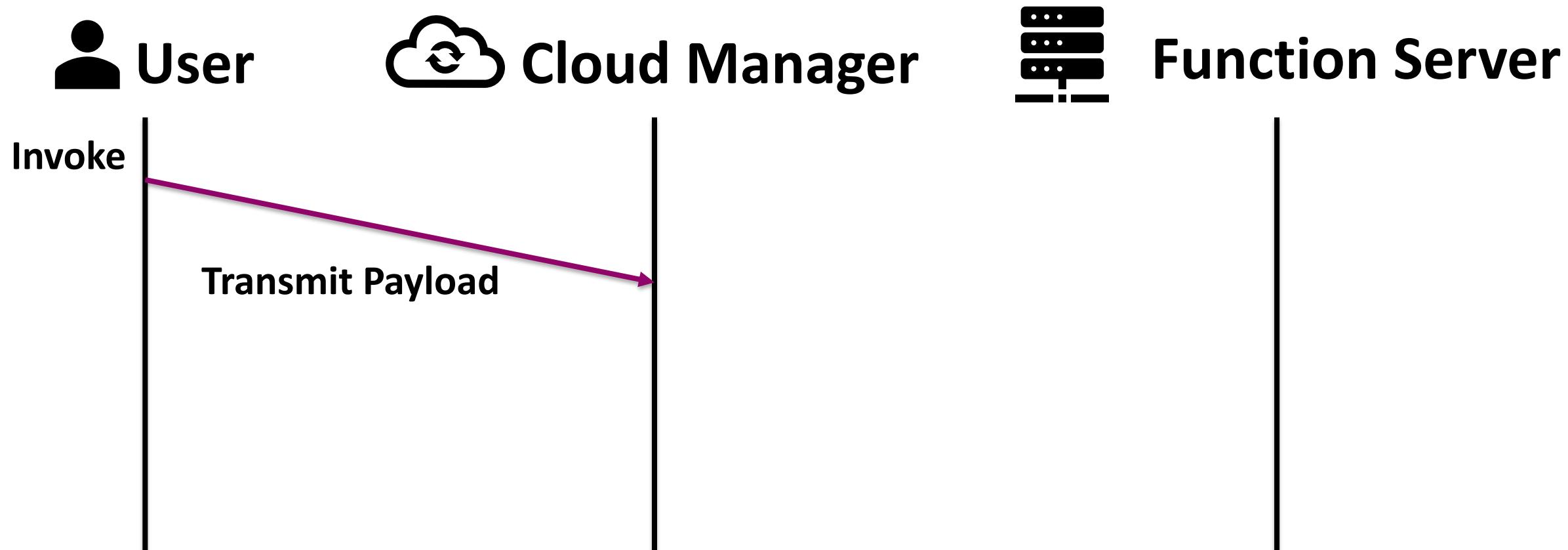
Function Server



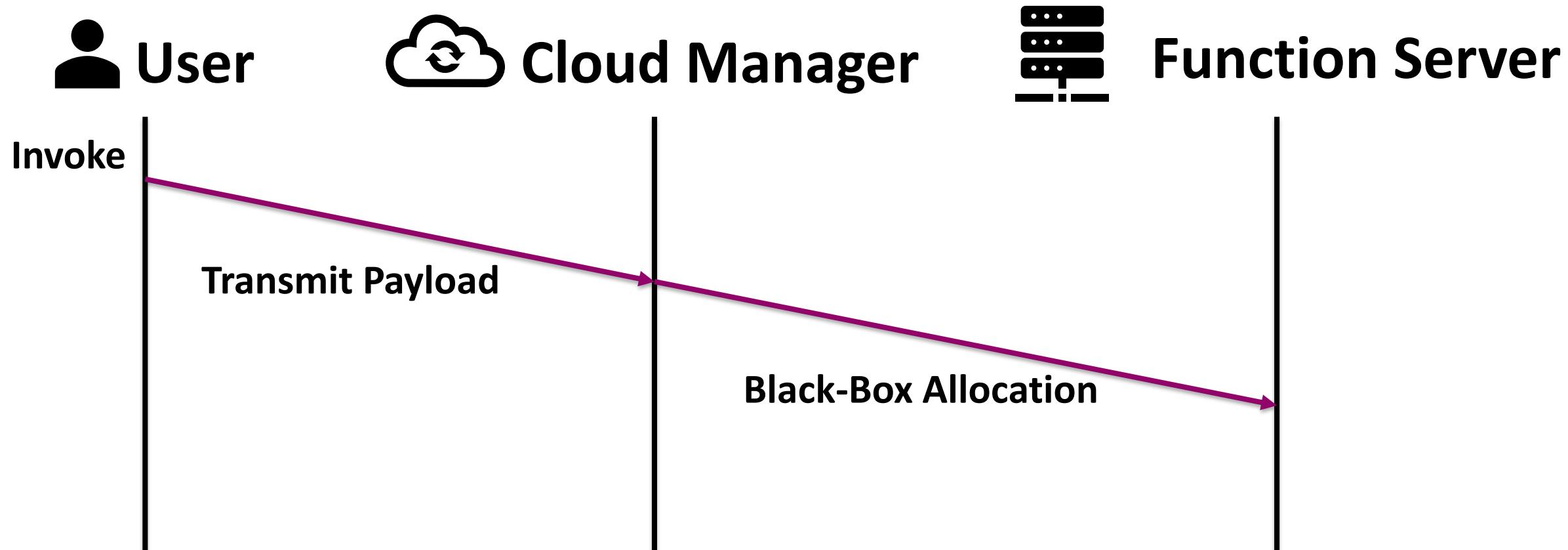
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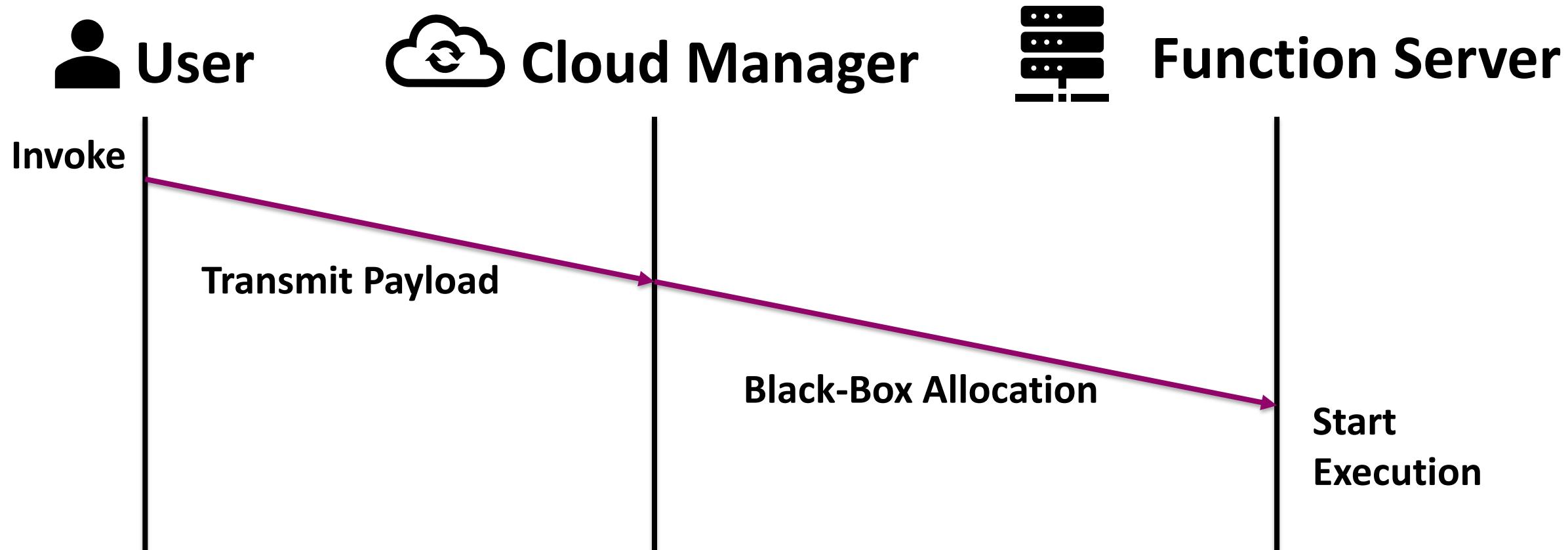
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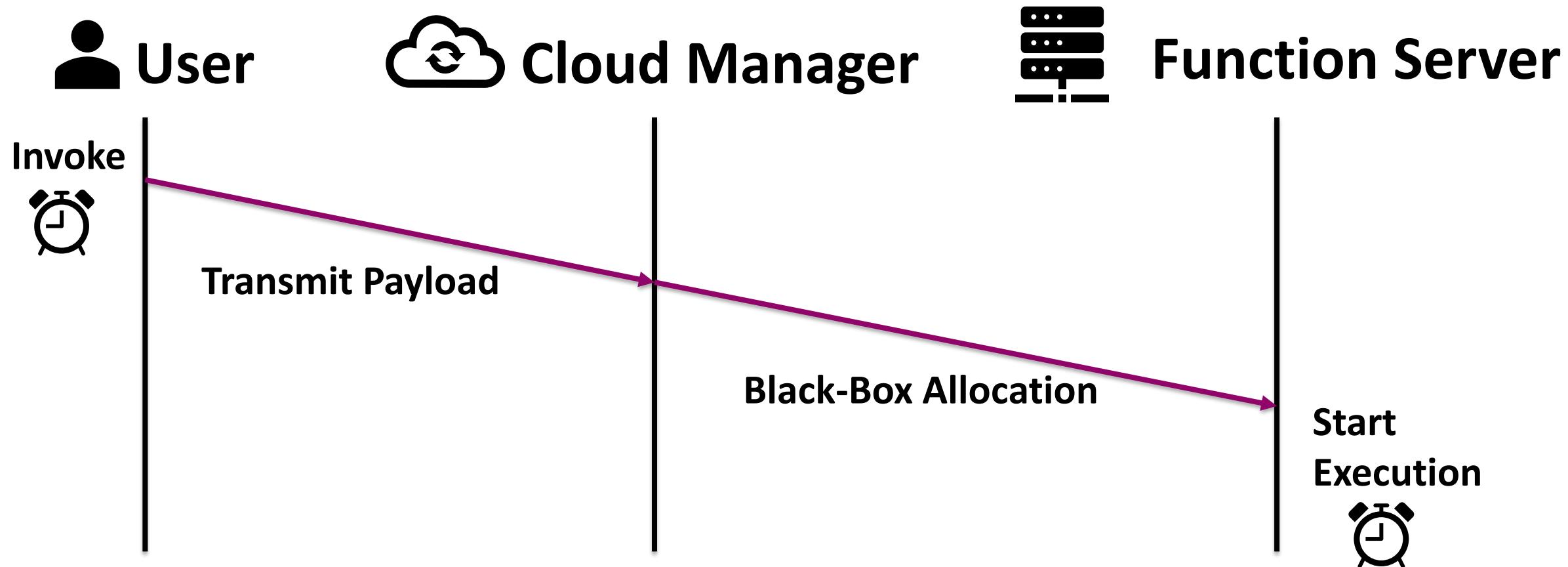
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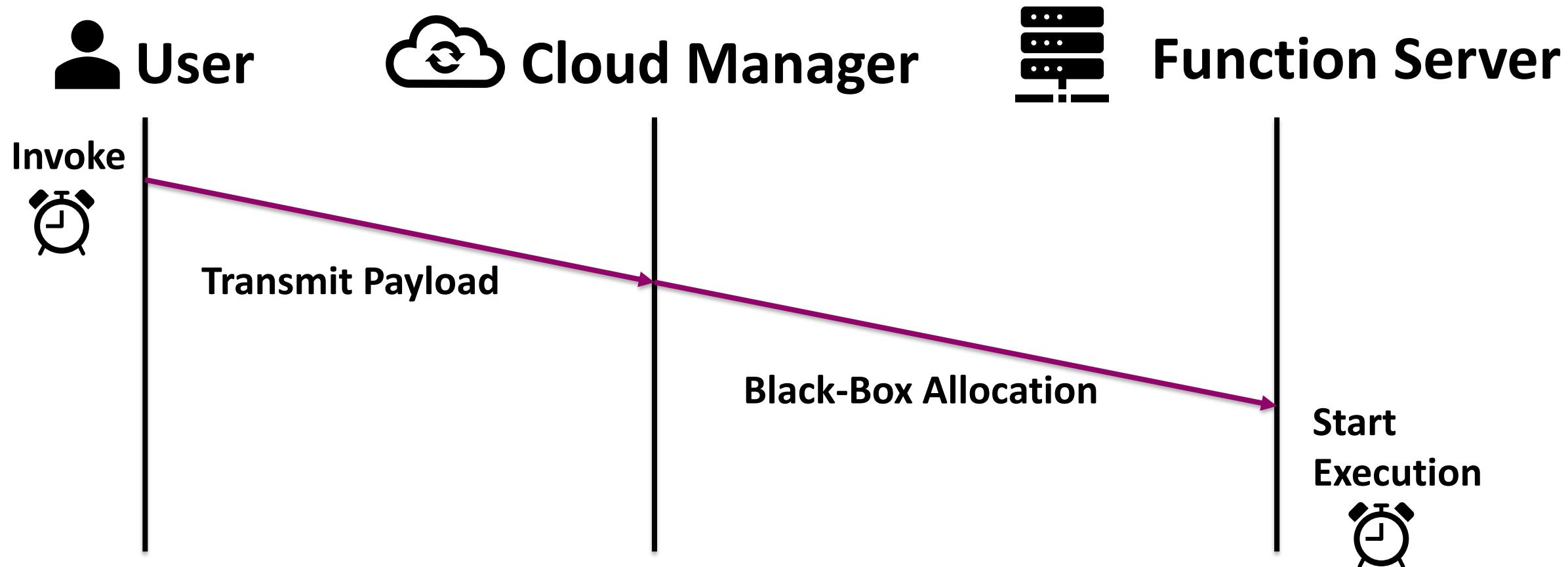
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# FaaS Analysis: Invocation Overhead



**Solution:** apply clock-drift estimation protocols!

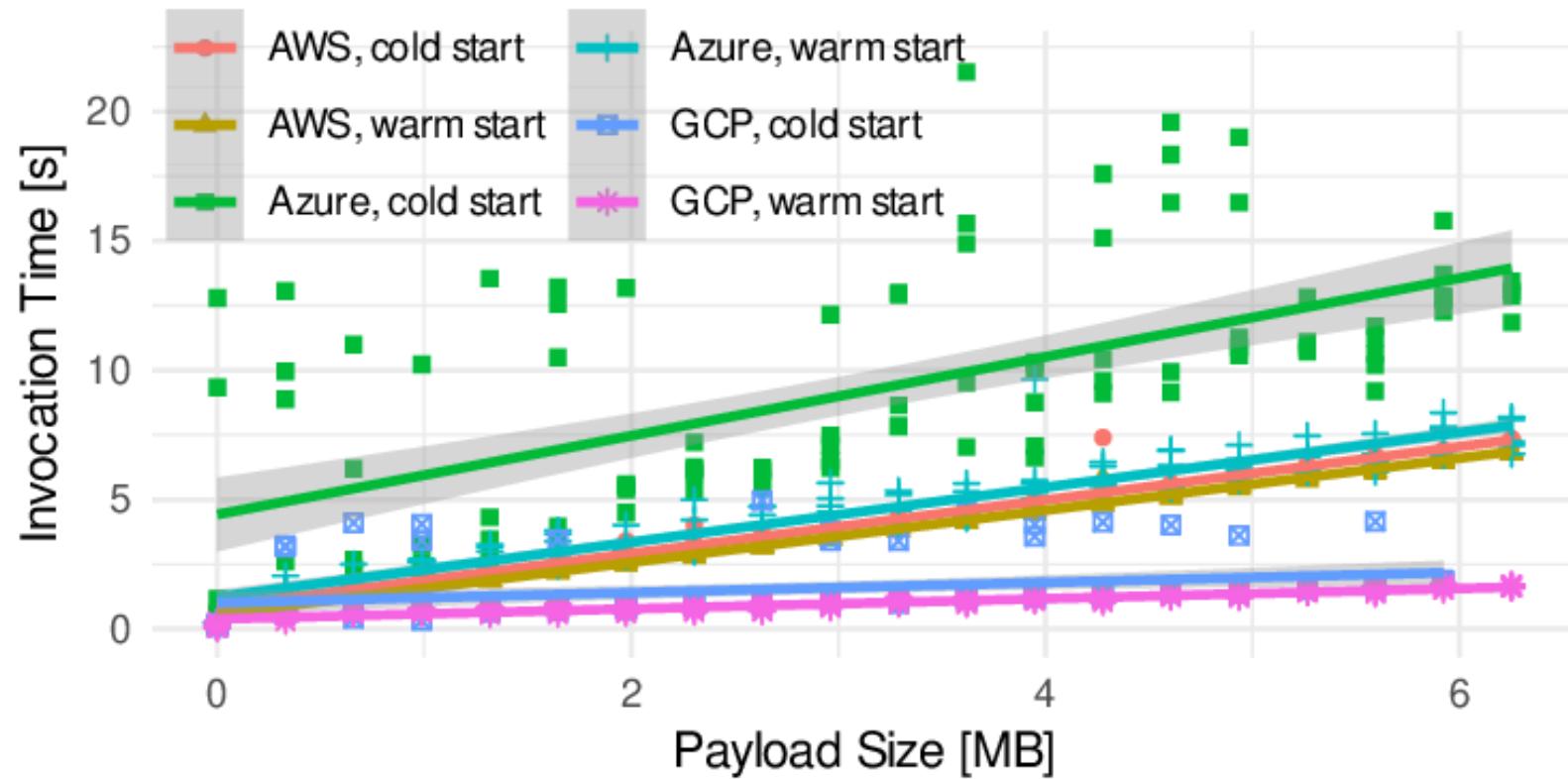
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## Configuration:

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- Clock drift estimation protocol.
- Payload: 1 kB – 5.9 MB

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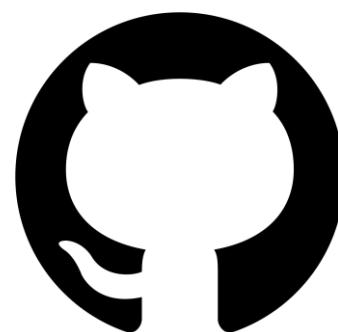


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# Summary

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**spcl/serverless-benchmarks**