

# Sprint 4 Report

**Product Name:** TicTacToe Master

**Team Name:** Tic Tac Pac

**Date:** March 15th, 2018

## Actions to Stop Doing

- None (we did well this Sprint)

## Actions to Start Doing

Few small practices can be implemented by the team to fully adopt the SCRUM process:

- None (we did well this Sprint)

## Actions to Keep Doing

- The team should continue working towards completing the tasks by their scheduled date
- The team should continue to stay active in the communication channels
- The team should continue sharing their ideas openly with the rest of the team
- The team should continue working collaboratively when we run into difficult problems
- The team should continue doing code walkthroughs
- Keep the SCRUM board updated at every meeting
- Break down certain user stories into smaller tasks and make sure the tasks covers what every team members are doing.
- Not showing up to meetings late

## Work Completed

- ✓ As a player, I want to be able to play Ultimate Tic Tac Toe with a friend via a network so that I challenge my friends.
- ✓ As a player, I would like all mini games to have sound effects in response to my actions.
- ✓ As a player, I would like there to be achievements for special actions.
- ✓ As a player, I want more selection in themes for the board and pieces so that there is more customization to unlock.
- ✓ As a player, I would like there to be AI for some of the games so that I can practice and learn how to play the game.
- ✓ As a player, I would like an online game chat so that I can communicate with other players.
- ✓ As a player, I would like to have instructions of the game so that I know how to play it.

## Work Not Completed



## **Work Completion Rate**

### Totals

Total number of user stories completed during the prior sprint:  
Total number of estimated ideal work hours completed:  
Total number of days during the prior sprint:

7 user stories completed  
51 estimated hours  
14 days

### Rates of completion

User stories/day  
Ideal work hours/day

0.5 stories per day  
3.64 work hours per day

### Burnup Chart

(On Trello)

<https://BurndownForTrello.com/share/xfdhfwxdca>