From: n-var CONSULTING

To: AltLayer

Security Review

Mach AVS (M2) - MachOptimismServiceManager



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Executive Summary

• **Review Period**: 1 + 4 + 1 days (pre-review + review + report)

Start: 02 Apr 2024Delivery: 08 Apr 2024

Timeline & Scope

First Scope: [19 Feb 2024]
 https://github.com/alt-research/avs/blob/master/src/mach/MachOptimismS
 erviceManager.sol

Initial feedback shared with the client:

serviceManager (ex groth16 proof verification):

- duplicate / mixed imports
- initialize dbl-transfers ownership
- owner can unilaterally change contract params (frontrun; set new image for proofs, clear contract state)
- array indexing is inconsistent
- anyone can submit alerts (any operator, but anyone can register IIRC)
- alerts stored in array may be problematic
- checks for things that cannot happen (proverIndex > arrLength)
- a potential gas oob when iterating array length
- a potential frontrunning attack on alerts (i.e. malicious op frontrunning a legitimate alert witha bogus one)
- checks could be optimized
- **Actual Scope**: [02 Apr 2024]

https://github.com/alt-research/mach-avs/blob/m2-dev/contracts/src/core/MachServiceManager.sol (Commit hash:

3c120d28425b3f03dd55cd03cda259829ccbbc7b)

This iteration addressed findings shared with the client when initially scoping the engagement. Complexity much reduced. Code quality increased. Feedback addressed.



 Remediation [07 Apr 2024] Updated the initial report with remediation notes and relevant fixes.

Files in Scope:

MachServiceManager.sol

Findings

Severity Medium

[MEDIUM] Missing input sanitization in updateQuorumThresholdPercentage()

Remediation Note: Addressed in https://github.com/alt-research/mach-avs/pull/101 by raising an alert if > 100%

The function updateQuorumThresholdPercentage () does not have any checks on the input parameter thresholdPercentage. The expected range of an uint8 value is 0 to 255, which means that the quorumThresholdPercentage value could theoretically be set to any value within this range. However, as this value is used as a percentage, acceptable values should be limited to the range of 0 to 100.

If no checks are implemented, potential issues could occur. For instance, if the thresholdPercentage is set above 100, it might break the functions that use quorumThresholdPercentage as they might never reach the required quorum.

contracts/src/core/MachServiceManager.sol (Lines 147-150):

```
function updateQuorumThresholdPercentage(uint8 thresholdPercentage)
external onlyOwner {
    quorumThresholdPercentage = thresholdPercentage;
    emit QuorumThresholdPercentageChanged(thresholdPercentage);
}
```

Valid ranges are 0-100 as implied by this comment on the individual threshold percentages:



contracts/src/core/MachServiceManager.sol (Lines 222-224):

```
for (uint256 i = 0; i < alertHeader.quorumThresholdPercentages.length; i++)
{
    // we don't check that the quorumThresholdPercentages are not >100
because a greater value would trivially fail the check, implying
    // signed stake > total stake
```

It is recommended, to implement a sanity check to verify that the thresholdPercentage is within the valid range (0 to 100). One could even further restrict the range for better security. If this condition is not met, the function should revert the operation.

[MEDIUM] removeAlert() succeeds for invalid messageHashes and enableAllowlist(), disableAllowlist() should not emit events if the state is left unchanged

Remediation Note: Addressed with

https://github.com/alt-research/mach-avs/pull/106 by checking if the alert was indeed removed and raising an error if not, and https://github.com/alt-research/mach-avs/pull/108 reverting on ineffective calls.

The removeAlert() function doesn't check whether messageHash exists before trying to remove it (i.e. by checking the bool return value of Set.remove()). Thus, the function will emit an 'AlertRemoved' event even if the messageHash didn't exist in the first place, or was already deleted.

Similarly, but less of a security problem, the function <code>enableAllowlist()</code> emits events if <code>allowListEnabled</code> is already set to <code>true</code>. Respectively, <code>disableAllowlist()</code> emits events if <code>allowListEnabled</code> is already <code>false</code>. This could be confusing and impact off-chain components as the state of <code>allowlistEnabled</code> will not change, yet the functions will still emit events.



It is therefore, recommended, that function <code>removeAlert()</code> checks the result of the the call to <code>_remove(messageHash)</code> and revert or skip emitting the event if it returns false.

[MEDIUM] confirmAlert - Inconsistent referenceBlockNumber Staleness Check

Remediation Note: Addressed with

https://github.com/alt-research/mach-avs/pull/91.

When making sure that the stakes being checked against with are not stale, <code>confirmAlert</code> checks that <code>alertHeader.referenceBlockNumber</code> is not in the future, and at max the current <code>block.number</code>. However, the current block can already be considered in the future because this transaction is part of it. Alerts observed by outsiders and signed upon are very unlikely to be submitted for the current "in the making" block.

This can also be seen in the Documentation: BLSSignatureChecker.md where it is suggested that referenceBlockNumber must be less than block.number. Here's the relevant code part in BLSSignatureChecker:

https://github.com/Layr-Labs/eigenlayer-middleware/blob/dc9d01307a4e98d5d252 9bd10ee38682c97e465c/src/BLSSignatureChecker.sol#L115

Since the signature check would fail with referenceBlockNumber < uint32 (block.number it is suggested to adjust the check in confirmAlert to be the same as BLSSignatureChecker. Relevant code:

contracts/src/core/MachServiceManager.sol (Lines 207-211):

```
// make sure the stakes against which the Batch is being confirmed are not
stale
if (alertHeader.referenceBlockNumber > block.number) {
    revert InvalidReferenceBlockNum();
}
bytes32 hashedHeader = hashAlertHeader(alertHeader);
```



[MEDIUM] confirmAlert - Missing Array Length Check for quorumNumbers, quorumThresholdPercentage

Remediation Note: Addressed with

https://github.com/alt-research/mach-avs/pull/88 by checking the array lengths.

confirmAlert is missing a check to enforce that quorumNumbers.length == quorumThresholdPercentage.length. The two arrays are connected as the threshold percent of quorumNumber[x] is at position quorumThresholdPercentage[x]. Note that without this check the two arrays would not be coupled at all. With this check, they are at least loosely coupled in length.

contracts/src/core/MachServiceManager.sol (Lines 199-228):

```
function confirmAlert(
AlertHeader calldata alertHeader,
NonSignerStakesAndSignature memory nonSignerStakesAndSignature
) external whenNotPaused onlyAlertConfirmer {
// make sure the information needed to derive the non-signers and batch
is in calldata to avoid emitting events
if (tx.origin != msg.sender) {
revert InvalidSender();
}
// make sure the stakes against which the Batch is being confirmed are
not stale
if (alertHeader.referenceBlockNumber > block.number) {
revert InvalidReferenceBlockNum();
bytes32 hashedHeader = hashAlertHeader(alertHeader);
// check the signature
(QuorumStakeTotals memory quorumStakeTotals, bytes32
signatoryRecordHash) = checkSignatures(
hashedHeader,
alertHeader.quorumNumbers, // use list of uint8s instead of uint256
bitmap to not iterate 256 times
alertHeader.referenceBlockNumber,
nonSignerStakesAndSignature
) ;
// check that signatories own at least a threshold percentage of each
for (uint256 i = 0; i < alertHeader.quorumThresholdPercentages.length;</pre>
i++) {
// we don't check that the quorumThresholdPercentages are not >100
because a greater value would trivially fail the check, implying
// signed stake > total stake
```



[MEDIUM] EnumerableSet - Unchecked Return Values on add/remove

Remediation Note: Addressed with

https://github.com/alt-research/mach-avs/pull/89 by checking for duplicate add on confirmAlert and adding more comments.

EnumerableSet.sol returns false on error. For example, if an existing element is added to the set or a non-existing element is removed, the function returns false.

https://github.com/OpenZeppelin/openzeppelin-contracts/blob/master/contracts/ut ils/structs/EnumerableSet.sol#L169-L171

• In the case of the <code>confirmAlert()</code> this may allow the <code>alertConfirmer</code> role to add the same message, multiple times, as the return value of <code>add()</code> is not checked and its existence is therefore silently ignored. This will result in an event emission even though that event has fired before.

contracts/src/core/MachServiceManager.sol (Lines 240-241):

```
messageHashes.add(alertHeader.messageHash);
```

• In the case of registerOperatorToAVS() it is even fine not to check the return value because the AVSDirectory will revert on duplicates. Nevertheless, it is recommended to add an inline comment that the unchecked return value is intentional.

contracts/src/core/MachServiceManager.sol (Lines 170-171):

```
_operators.add(operator);
emit OperatorAdded(operator);
```



Leave an inline comment making it obvious that the absence of return value checks are intended. For the <code>confirmAlert</code> case, it is recommended to revert if the element already exists in the set.

Severity Low

[LOW] initialize should call __ServiceManagerBase_init(initialOwner) instead of transferOwnership

Remediation Note: Addressed in https://github.com/alt-research/mach-avs/pull/83

ServiceManagerBase exposes an initialization chain. Use the init function to initialize Base for maximum compatibility.

src/ServiceManagerBase.sol (Lines 47-49):

```
function __ServiceManagerBase_init(address initialOwner) internal virtual
onlyInitializing {
    _transferOwnership(initialOwner);
}

function __ServiceManagerBase_init(address initialOwner) internal virtual
onlyInitializing {
    _transferOwnership(initialOwner);
}
```

[LOW] Lock Solidity to a recent Version

Remediation Note: Addressed in https://github.com/alt-research/mach-avs/pull/107

Contracts should be deployed with the same compiler version they have been tested with. Locking the pragma helps ensure that contracts do not accidentally get deployed and compiled using a different compiler version. Additionally, it indicates the compiler version that has been used to develop and test the contract when open-sourcing the code.

contracts/src/core/MachServiceManager.sol (Lines 9-9):



It is recommended, to lock the Solidity version in the pragma declaration. Ensure you're using a recent version.

[LOW] Alerts Are Removed Completely Instead Of Them Being Invalidated (Audit Trail)

Remediation Note: Addressed with

https://github.com/alt-research/mach-avs/pull/106

When removing alerts they are removed from the contract state completely. It would potentially make sense to keep that historic information instead and flag it as invalid only (audit trail), unless there is no need for that and all traces of the alert hash should be removed completely as per the system design.

For clarification, the client provided the following information:

I think we prefer the second one. Once the alert is handled, should be no more useful. And we can always check event log if we want trace some specific log happens previously

It should be noted, that if alerts are removed from the contract, a corrupted/malfunctioning alertobserver could replay the aggregated signature which would still be valid, which would record the alert in the contract again, and re-emit an AlertConfirmed() event. This could potentially impact off-chain components.

The client provided the following statement with the remediation:

The removeAlert() function doesn't check whether messageHash exists before trying to remove it (i.e. via checking the bool return value of Set.remove(). Thus, the function will emit an 'AlertRemoved' event even if the messageHash didn't exist in the first place, or was already deleted.



[LOW] Operators cannot be enumerated or queried

Remediation Note: Acknowledged.

Operators can register and deregister with the AVS. They are stored in a complex

EnumerableSet. However, there is no functionality to access them. If there are no

plans to add an enumeration of operators in the future, it might make sense to fall

back to a normal mapping address => bool to track operators.

The client provided the following statement:

Operators can be gueried from EigenLayer middleware directly

Severity Info

[INFO] Check-Effect-Interaction violation -

registerOperatorToAVS()

Remediation Note: Addressed in

https://github.com/alt-research/mach-avs/pull/105.

The functionregisterOperatorToAVS() violates the Check-Effect-Interaction pattern.

It would be preferable to first add the operator to the operators set, and then call

the external avsDirectory contract even if it is trusted. There is no security impact

in this case as add will silently add the operator to the set anyway. We are mentioning

this at this point to foster a secure coding style.

[INFO] The alertConfirmer address cannot be changed

Remediation Note: Addressed with

https://github.com/alt-research/mach-avs/pull/100 (note: centralization)

The alertConfirmer address cannot be changed as setAlertConfirmer() is

declared as internal, and there is no corresponding external function declaration.

Thus, if the alertConfirmer account is compromised, there is no way to change it

other than performing a contract upgrade.

[INFO] hashAlertHeader() and convertAlertHeaderToReducedAlertHeader should take a calldata argument

Remediation Note: Addressed with

https://github.com/alt-research/mach-avs/pull/103

To optimize gas usage, it would be preferable to pass the AlertHeader argument as calldata instead of memory to the functions hashAlertHeader() and convertAlertHeaderToReducedAlertHeader.

[INFO] Style: Underscore Prefix for Non-external Functions

Remediation Note: Addressed with

https://github.com/alt-research/mach-avs/pull/104

By convention, names of non-external Functions in Solidity should be prefixed with an _. Thus, to follow Solidity's Style Guide, it would be preferable to rename convertAlertHeaderToReducedAlertHeader() and hashAlertHeader to convertAlertHeaderToReducedAlertHeader() and hashAlertHeader respectively.

[INFO] Information About The Systems' Centralization

Remediation Note: Acknowledged by the client.

There's a slight centralization concern because <code>onlyOwner</code> can gate-keep (via allowList), tune parameters (<code>quorumThreshold</code>), and remove alerts the group of operators had signed up on, unilaterally. It should also be noted that the contracts are proxies and the proxy owner may initiate upgrades without prior notification.

Right now, for example, the owner can front-run sandwich confirmAlert setting quorumThresholdPercentage in a way it is impossible to pass the signature check, censoring operators trying to submit an alert.

This can easily be tackled by requiring the owner (and proxy owners, too) to be a democratic MultiSig or DAO that requires (a) announcement and vote delay (b)



sufficient quorum. For removeAlert it should be considered to use the same consensus mechanism used in confirmAlert and allow the operators to remove invalid message hashes when they find consensus on it.

First and foremost, it should be the project's highest priority to clearly communicate the degree of centralization they want to have, communicating who can do what, if delays are required or if things can be changed unilaterally. It is up the the user-base to decide if they want to participate in a system based on the description of the degree of centralization.

The client provided the following clarification:

There is some degree of centralization as we regard them as training wheels, which can be removed in future contract upgrade

Alerts should be extremely rare, and if they happen, the chain we are securing will very likely need to be rolled back. In such a case, we expect the faulty chain to be first rolled back with manual inspection, followed by the contract owner manually removing the alert.

Removing the alert will emit AlertRemoved and this should cause a concern if an alert was maliciously removed.

We will also clearly document the privileges of privileged parties in our public documentation, e.g., gitbook, when it goes live.

[INFO] Information about Safe Deployment to prevent init front-running

Remediation Note: Acknowledged by the client.

For completeness, we notified the client that their contract must be deployed and initialized in the same transaction. The client confirmed that

MachServiceManagerDeployer.s.sol is their deployment contract and deployment of



the implementation (petrified) and proxy with upgradeTo and initialize() are performed in a safe way, in the same transaction.

[INFO] Information about Out-of-order Alert Submission

Remediation Note: Acknowledged by the client.

confirmAlert does not enforce that alerts are being submitted in order. The client provided the following clarification:

Out-of-order Alert Submission can be accepted so as long as it has reached the required quorum threshold. An out-of-order alert is still a valid alert and should be flagged

[INFO] Information about Alert Data Validation being Completely Off-Chain; Re-Orgs

Remediation Note: Acknowledged by the client.

We would like to note that <code>confirmAlert</code> does not validate <code>messageHash</code> at all. This <code>messageHash</code> hashes information about an alert on the L2/L3 chain. Responsibilities for validation are completely off-chain and up to the operators to find a consensus upon and sign it. Note that L2/L3 can re-org and operators might sign alerts for blocks that got invalidated. We assume it is the off-chain components' responsibility to deal with events like this. On the flipside, L1 might reorg too, which could impair off-chain components if they are reliant on these alerts. This issue arises because alerts can be submitted up to the current block, implying that alerts can be submitted for blocks that have not been confirmed yet. For a block that is ultimately not part of the finalized chain, these alerts will be lost.

The client provided the following statement:

Right, so the aggregator/confirmer who collects BLS signature from operators shall perform the validation. The honest operator should do that too. The validation not happen on contract side yet (for this version), it only relying on BLS signature and stake threshold



It is possible that L2/L3 can re-org and the invalid block can be invalidated due to

re-org and the valid block become eventually finalised.

In such a case, if operators still manage to come to a consensus on the invalid block

and the aggregator submits the signature\ on-chain, the alert will be for a block that

has been re-org and off-chain services listening on the contract will need to handle

this case.

[INFO] Unused Import

Remediation Note: Addressed with

https://github.com/alt-research/mach-avs/pull/87 by removing the import.

The following Symbols are imported but not used within the Source Unit:

contracts/src/core/MachServiceManager.sol (Lines 32-32):

NotAllowed

