# A short sample document for the alttex package

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December 29, 2008

This document shows applications of the possibilities the alttex packages offers for writing code in  $X_{\overline{1}}$  in  $X_{\overline{1}}$ .

There are three columns: The left one shows the input code using alttex, the middle one shows the corresponding "normal" input, and on the right-hand side there is the output of that code. The output is written in the code on the left-hand side, so I am not cheating here...

#### noescape

This is a short text including some characters like an @, a  $\S$ , 100% unescaped, even  $\{\}$  and  $\sim$  or a & without a backslash.

This is a short text including some characters like an @, a §, 100\% unescaped, even \{\} and \textasciitilde\ or a \& without a backslash.

This is a short text including some characters like an @, a §, 100% unescaped, even and ~ or a & without a backslash.

### unicode math

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# itemize

A short sample text A short sample text A short sample text \begin{itemize} • first item \item first item • first item second item \item second item \begin{itemize} • second item ▶ deeper item \item deeper item ► second deeper item \item second deeper item - deeper item \end{itemize} \end{itemize} \end{itemize} \end{itemize} - second deeper item

## enumerate

A short sample text	A short sample text \begin{enumerate}	A short sample text
¹ first item	\item first item	1. first item
¹ second item	\item second item \begin{enumerate}	2. second item
<sup>2</sup> deeper item	\item deeper item	(a) deeper item
<pre>2 second deeper item \end{enumerate} \end{enumerate}</pre>	\item second deeper item \end{enumerate} \end{enumerate}	(b) second deeper item

# huge display math

\begin{hugedisplaymath}	\Huge	$\overline{L}$
$E = mc^2$	$[E = mc^2]$	$E=mc^2$
\end{hugedisplaymath}	\normalsize	
$E = mc^2$	$E = mc^2$	
		$E = mc^2$