

# The `alt`TeX package

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This is the package `alttex` which will try to give an experimental new way to write X<sub>Y</sub>LaTeX<sup>1</sup> code. So far it is mostly done with very dirty code and actually it's a collection of things that come into my mind during boring lectures. Maybe someone will have fun with the following code fragments.

## Contents

<b>1</b>	<b>Introduction</b>	<b>2</b>
<b>2</b>	<b>Implementation</b>	<b>4</b>
<b>3</b>	<b>Textmode</b>	<b>5</b>
3.1	no escape . . . . .	5
3.2	tabular . . . . .	5
3.3	excel tabulars . . . . .	6
3.4	tabbing . . . . .	6
3.5	huge display math . . . . .	8
3.6	unicode math . . . . .	8
3.7	Lazy underscript and superscript . . . . .	9
<b>4</b>	<b>Lists and such things</b>	<b>10</b>
4.1	itemize with a single character . . . . .	10
4.2	enumerate with a single character . . . . .	13

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<sup>1</sup>If you don't know about X<sub>Y</sub>LaTeX, see the appendix.4.2

# 1 Introduction

The problem I have with  $\text{\LaTeX}^2$  is the antique way of typing. Because most people still use a hopelessly outdated keyboard layout («qwerty» or slightly adapted versions of that),  $\text{\LaTeX}$  doesn't make use of some cool features. I'm not talking about writing chinese or arabic text! Maybe this example will make the idea clear:

In standard  $\text{\LaTeX}$ , one has to write

```
This is the normal text, then comes the itemization:
\begin{itemize}
  \item text for first item
  \item text for second item
    \begin{itemize}
      \item this is an item inside an item...
      \item[ $\rightarrow$ ] Here an item with a formula:  $\int_a^b x^2 dx$ 
    \end{itemize}
  \item and the outer itemize goes on...
\end{itemize}
And your normal Text goes on...
```

Using this package and having a superior keyboard layout<sup>3</sup>, you can simply write:

```
This is the normal text, then comes the itemization:

• text for first item
• text for second item
  ▶ this is an item inside an item
  ▶ [=] Here an item with a formula:  $\int_a^b x^2 dx$ 

• and the outer itemize goes on...

And your normal text goes on...
```

Compare this with the output, which is the same in both cases:

This is the normal text, then comes the itemization:

- text for first item
- text for second item
  - this is an item inside an item...
  - $\Rightarrow$  Here an item with a formula:  $\int_a^b x^2 dx$

---

<sup>2</sup>I'll write  $\text{\LaTeX}$  instead of  $\text{\XeLaTeX}$ —saves me two keystrokes. Most of the code below *only* works with  $\text{\XeLaTeX}$ . If you need support for `[utf8]inputenc` or  $\text{\LuaTeX}$ , please contact the author.

<sup>3</sup>E.g. the ergonomic layout Neo: <http://neo-layout.org/>

- and the outer itemize goes on...

And your normal Text goes on...

The aim of this package is to offer a more intuitive, kind of „wysiwyg“ way, without losing anything of logical markup. One still can re\define the • if he doesn't like the way his items look. Also, I try to make some things easier that are annoying in everyday T<sub>E</sub>Xing. I have just started to write the package, there will be much more stuff here in the future.

## 2 Implementation

Ok, enough blahblah, now comes the code. We begin with the uninteresting preamble stuff:

```
1 \ProvidesPackage{alttex}
2
3 \RequirePackage{amsmath}
```

`\usepackage` Now, this is the first highlight. It is an extremely simple and stupid approach to load missing packages on-the-fly, just like MikTeX does. We `re\define` the `\usepackage` and hope, it works. This only working with texlive! If you're using MikTeX, put a

```
\let\usepackage\oldpackage
```

into your preamble, *directly* after loading `alttex`. If this does not work, delete the following lines from your `alttex.sty`.

```

4 \let\oldpackage\usepackage
5 \def\usepackage#1{
6   \IfFileExists{#1.sty}{
7     \oldpackage{#1}
8   }{
9     \immediate\write18{tlmgr install #1}
10  }
11 }

```

So far, this code seems to be a bit buggy, but it should work anyhow.

Now load some nice packages and testing whether you're running Xe<sub>La</sub>T<sub>E</sub>X or not. We need `exscale` to write really big formulae, and `ifxetex` to check whether one uses the correct engine. `hhline` is used for the tabular experiments.

```

12 \RequirePackage{exscale}
13 \RequirePackage{ifxetex}
14 \RequirePackage{hhline}
15 \ifxetex
16 \else
17   \typeout{^^J%
18     !!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!^^J%
19     ! This package can only be compiled with XeLaTeX. ^^J%
20     ! pdfLaTeX cannot handle unicode the way it is used here. ^^J%
21     ! If you want to have support for [utf8]inputenc, please contact the author. ^^J%
22     ! If you want to use LuaLaTeX, give it a try: ^^J%
23     ! comment out the lines 32,33,35-43. ^^J%
24     ! Please e-mail me the result of your experiences! ^^J%
25     !!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!^^J%
26   }
27   \errmessage{The package alttex is only working with XeLaTeX.\ See the log mes-
    sage for more details.}
28 \endinput
29 \fi
30
```

## 3 Textmode

### 3.1 no escape

`\noescape` You want to write plain text. Maybe you're annoyed by always escaping characters like `_` `#` `&` `{` `}` `$` `~` and so on. `\noescape` allows you to never escape anything—except the `\`, which still might be used for `\textit{}` or so. Or maybe not... because the `{` `}` are not escaped. Have to think about this one. Maybe the `\` will be redefined to define `{` `}` by itself.

```
31 \def\noescape{
32   \catcode`\_ = 11%
33   \catcode`\^ = 11%
34   \catcode`\# = 11%
35   \catcode`\& = 11%
36   %\catcode`\{ = 11%
37   %\catcode`\} = 11%
38   \catcode`\$ = 11%
39   \catcode`\~ = 11%
40   \makeatletter%
41   \catcode`\% = 11
42 }
```

The `\makeatletter` is not necessary. But it fitted into this line, so I will leave it here.

`\oldescape` Of course this has to be reset when doing anything like formula, tabular etc. Maybe I will be able to change the behaviour automatically. This idea has been inspired by a discussion on the ConT<sub>E</sub>Xt mailinglist.

```
43 \def\oldescape{
44   \catcode`\% = 14%
45   \catcode`\_ = 8%
46   \catcode`\^ = 7%
47   \catcode`\# = 6%
48   \catcode`\& = 4%
49   %\catcode`\{ = 1%
50   %\catcode`\} = 2%
51   \catcode`\$ = 3%
52   \catcode`\~ = 13%
53   \makeatother%
54 }
```

### 3.2 tabular

The way one has to type extensive tabulars is quite complex – and the resulting code is often not easy to read. I don't have good ideas how to change this, but I'm thinking about it. Mail me any suggestions for this!

This will be the first attempt to make tabulars easier: Mostly you want an `\hline` after an `\\`. So let's try something like:

I will try to implement cool stuff from the `hhline`-package.

`\$ for \\hhline` Type `\-` (an en-dash) at the end of a line, and you get an `\hhline`. Type `\=` to get a double line

```
55 \def\-\{\hhline}
56 \def\=\{\hhline}
```

This is shurely not a good symbol for this purpose, but I don't have a better idea so far. At least it's a "bar", so one can guess what it should do.

### 3.3 excel tabulars

`\exceltabular` Often one uses a program to calculate tabulars of numbers. To insert it into L<sup>A</sup>T<sub>E</sub>X, one has to do some work. Here we try to copy-paste the tabular from excel, Calc or any other program to a file `mytabular.txt` (or any other ending). Then you say `\exceltabular{mytabular}` (you do not need the ending, therefore it doesn't matter) and you get the tabular in a standard format. I will extend this to enable caption, variable number of columns, kind of rule used etc. This is just a very first test.

This is the definition of the command:

```
57 \def\exceltabular#1{
58   \catcode`\^^I=4\relax
59   \eolintabular%
60   \begin{tabular}{|c|c|c|}\hhline%
61   \input{#1}%
62   \end{tabular}%
63   \catcode`\^^M=5\relax
64 }
```

And a little helper function to make the `<enter>` `\active`. Again, thanks to the people on the mailinglists.

```
65 \def\mybreak{\\hhline}
66 \begingroup
67   \lccode`\~=\^^M%
68   \lowercase{%
69     \endgroup
70     \def\eolintabular{%
71       \catcode`\^^M=\active
72       \let~\mybreak
73     }%
74 }
```

### 3.4 tabbing

This will be analog to the `\exceltabular`. You write your tabbing using tabs and `<enter>`. That's it :)

`\alttabbing`

```
75 %
76 %   \end{macrocode}
77 %
```

```

78 % \end{macro}
79
80 % \section{Math stuff}
81 % \subsection{braces}
82 % \begin{macro}{\newbraces}
83 % \begin{macro}{\oldbraces}
84 % Now this is something most \LaTeX-beginners don't recognize and wonder why the formula looks so ugly: The braces ( ) do not fit to the hight of the formula. This can be achieved by putting |\left| and |\right| in front of the braces. But actually, this is annoying! In almost any case you want this behaviour, so this should be the standard. So we redefine the way braces are handled. With |\newbraces| the ( ) always fit. If you prefer the normal \LaTeX\ way, use |\oldbraces| to reset everything. This new behaviour should be extended to other characters like \verb~| [ { <~ and so on. Maybe in some later version.
85 %
86 % There is another nice benefit on the second view: If you forget a ) in your formula, no-one will notice until you have the printed output. With the definition given here, you will get an \LaTeX-error so you cannot compile when ) are missing.
87 %
88 % I would have never been able to implement this without the help of the mailinglist members of |tex-d-l@listserv.dfn.de|!\todo{The newbraces does \emph{not} work at the moment!}
89 %
90 % The redefinition of |\mathstrut| is necessary when using amsmath (you will use amsmath when typesetting formulae, won't you?), because the hight of formulae is determinated by the hight of a brace. But using ( ) as |\active| characters, we need another brace here. So we take |[|]. This will probably also change. But the code is working fine for ( ).\todo{Maybe one could "temporarily hardcode" the hight of [ and then use this...}
91 % \begin{macrocode}
92 \makeatletter
93 \def\resetMathstrut@{%
94   \setbox\z@\hbox{%
95     \mathchardef\@tempa\mathcode`\[\relax
96     \def\@tempb##1"##2##3{\the\textfont"##3\char"}%
97     \expandafter\@tempb\meaning\@tempa \relax
98   }%
99   \ht\Mathstrutbox@\ht\z@ \dp\Mathstrutbox@\dp\z@
100 }
101 \makeatother
102
103 {\catcode`\(\active \xdef({\left\string{}}
104 {\catcode`\)\active \xdef}{\right\string{}}
105
106 \def\newbraces{
107   \mathcode`("8000
108   \mathcode`)("8000
109 }
110

```

```

111 \edef\oldbraces{
112   \mathcode`\(\the\mathcode` (
113   \mathcode`) \the\mathcode`)
114 }

```

### 3.5 huge display math

`hugedisplaymath` Sometimes, especially in presentations, you might need an really big formula. Imagine two hours of struggle with transformations—and finally there is the beautiful formula. Now you can say

```
\begin{hugedisplaymath} E = mc^2 \end{hugedisplaymath}
```

There should be several steps of size, maybe.

```

115 \def\hugedisplaymath{
116   \makeatletter
117   \makeatother
118   \Huge
119   \begin{equation*}
120 }
121 \def\endhugedisplaymath{
122   \end{equation*}
123 }

```

### 3.6 unicode math

Typing math in T<sub>E</sub>X is no great fun – you have to write things like `\int` instead of `∫` and so on. Have a look at the following formula:

```
\int_{-\infty}^{\infty} \sum_a
```

The code again is stolen and I don’t understand, why it does what it does, but it does it: The first argument is the character you want to use for “unicode math“, the second one is the T<sub>E</sub>X-command.

```

124 \makeatletter
125 \def\altmath#1#2{%
126   \expandafter\ifx\csname cc\string#1\endcsname\relax
127     \add@special{#1}%
128     \expandafter
129     \xdef\csname cc\string#1\endcsname{\the\catcode`#1}%
130     \begingroup
131       \catcode`\~\active \lccode`\~`#1%
132       \lowercase{%
133         \global\expandafter\let
134         \csname ac\string#1\endcsname~%
135         \expandafter\gdef\expandafter~\expandafter{#2}}%
136     \endgroup
137     \global\catcode`#1\active
138   \else
139     \fi

```



```

140 }
141 \makeatother

We will make a switch to turn this stuff on or off, so it does not interfere with
the unicode-math package. This list will increase by time. If you are missing a
symbol, just send me the \altmath{X}{\Xcode}-line. I would be very thankful if
anybody could send me a whole list of symbols!

142 \def\makealtmath{
143 \altmath{\alpha}\alpha
144 \altmath{\beta}\beta
145 \altmath{\gamma}\gamma
146 \altmath{\delta}\delta
147
148 \altmath{\Rightarrow}\Rightarrow
149 \altmath{\Leftarrow}\Leftarrow
150 \altmath{\Leftrightarrow}\Leftrightarrow
151
152 \altmath{\int}\int
153 \altmath{\forall}\forall
154 }

```

There will be an `\makenormalmath`-switch as well.

### 3.7 Lazy underscore and superscript

Sometimes one has to make extensive use of subscripts and superscripts, e. g. when typing long formulae including tensors. Then it is a bit annoying to always write the `{}`, especially when there are only two letters in the sub/superscript. So let's try to implement the possibility to type `$F_{\mu\nu} F^{\mu\nu}$`.

First, store the actual meaning of `_` and `^` in `\oldunderscore` and `\oldhat`.

```

155 \let\oldunderscore\_relax
156 \let\oldhat^\relax

Now set _ as \active char and define it the way we want it to behave. For this, we
need the space char and end-of-line char to be an egroup char. So the underscore
group is ended by space or eol and we don't need to close it explicitly.

157 \catcode\_ =13
158 \def_{%
159   \ifmmode
160     \catcode\_ =2\relax%
161     \catcode\^ =2\relax%
162     \expandafter\oldunderscore\bggroup%
163   \else%
164     \textunderscore%
165   \fi%
166 }
167
168 \iffalse
169 This does not work so far...
170 \catcode\^ =13

```

An underscore at the end of an inline-formula has to be ended with `}` or egroup. That is not nice...

The redefinition of hat does not work because TeX uses it for definition of catcodes. There has to be a really tricky way to get around that.

```

171 \def^{%
172   \ifmmode
173     \catcode`\_ =2\relax%
174     \catcode`\^^M=2\relax%
175     \expandafter\oldhat\bgroup%
176   \else%
177     \oldhat%
178   \fi%
179 }
180 \fi

```

To give the possibility to switch between normal and `alttex` behaviour, store the new underscore.

```
181 \let\advancedunderscore_
```

And the switches. By default, `_` is active. Type `\oldUnder` to get the normal `_`.

```

182 \def\oldUnder{
183   \global\catcode`\_ =8\relax
184 }
185 \def\newUnder{
186   \global\let_\advancedunderscore
187 }

```

The `newUnder` does not work so far.

## 4 Lists and such things

### 4.1 itemize with a single character

- instead of `\item` We use an active character (here it is the unicode bullat character •) for the whole `itemize`-construct, and another one for nested itemizations (like a triangular bullet ▶). So far, only two-level nesting is possible, but that is okay for most cases. Deeper nesting is still possible with another `\begin{itemize}`.

```

\newitemi First, we define some little helpers:
\newitemii
188 \def\outside{o}
189 \def\inside{i}
190 \let\insideitemizei\outside
191 \let\insideitemizeii\outside

```

The following code defines the conditional insertion of the `\begin{itemize}`. This will be assigned to an active character using `\makeitemi` and `\makeitemii`, respectively. To end an `itemize`, just hit <enter> two times (to create a blank line). This will then insert a `\end{itemize}`. You can *not* have an empty line inside an `item`; this will always end the `itemize`.

```

192 \def\altenditemize{
193   \if\altlastitem 1%
194     \let\altlastitem0%
195   \else%
196     \end{itemize}%
197     \let\insideitemizei\outside%

```

```

198 \fi%
199 }
200
201 \begingroup
202 \lccode`\~=`\^^M%
203 \lowercase{%
204 \endgroup
205 \def\makeenteractive{%
206 \catcode`\^^M=\active
207 \let~\altenditemize
208 }%
209 }
210
211 \def\newitemi{%
212 \ifx\insideitemizei\inside%
213 \let\altlastiteml%
214 \expandafter\item%
215 \else%
216 \begin{itemize}%
217 \let\insideitemizei\inside%
218 \let\altlastiteml%
219 \makeenteractive%
220 \expandafter\item%
221 \fi
222 }
223
224 \def\newitemii{
225 \ifx\insideitemizeii\inside
226 \expandafter\item%
227 \else
228 \begin{itemize}
229 \let\insideitemizeii\inside
230 \expandafter\item%
231 \fi
232 }

```

Ok, the following code is stolen from the `shortvrb` package, and I don't understand anything of it. But I keep on trying... nevertheless, it's working fine, as far as I can see.

`\makeitemi` With this macro, you can define the character you want to use for first-level  
`\makeitemii` itemize. (Guess the sense of `\makeitemii`...) Default ist • for first-level and ▶ for second-level. Maybe this will be extended till fourth level. More doesn't seem to make any sense.

```

233 %
234 \makeatletter
235 \def\makeitemi#1{%
236 \expandafter\ifx\csname cc\string#1\endcsname\relax
237 \add@special{#1}%
238 \expandafter

```

```

239 \xdef\csname cc\string#1\endcsname{\the\catcode`#1}%
240 \begingroup
241 \catcode`\~\active \lccode`\~`#1%
242 \lowercase{%
243 \global\expandafter\let
244 \csname ac\string#1\endcsname~%
245 \expandafter\gdef\expandafter~\expandafter{\newitemi}}%
246 \endgroup
247 \global\catcode`#1\active
248 \else
249 \fi
250 }
251
252 \def\makeitemi#1{%
253 \expandafter\ifx\csname cc\string#1\endcsname\relax
254 \add@special{#1}%
255 \expandafter
256 \xdef\csname cc\string#1\endcsname{\the\catcode`#1}%
257 \begingroup
258 \catcode`\~\active \lccode`\~`#1%
259 \lowercase{%
260 \global\expandafter\let
261 \csname ac\string#1\endcsname~%
262 \expandafter\gdef\expandafter~\expandafter{\newitemi}}%
263 \endgroup
264 \global\catcode`#1\active
265 \else
266 \fi
267 }

```

Now there are the two helperfunctions – no guess what they are really doing.

```

268 \def\add@special#1{%
269 \rem@special{#1}%
270 \expandafter\gdef\expandafter\dospecials\expandafter
271 {\dospecials \do #1}%
272 \expandafter\gdef\expandafter\@sanitize\expandafter
273 {\@sanitize \@makeother #1}}
274 \def\rem@special#1{%
275 \def\do##1{%
276 \ifnum`#1=##1 \else \noexpand\do\noexpand##1\fi}%
277 \xdef\dospecials{\dospecials}%
278 \begingroup
279 \def\@makeother##1{%
280 \ifnum`#1=##1 \else \noexpand\@makeother\noexpand##1\fi}%
281 \xdef\@sanitize{\@sanitize}%
282 \endgroup}
283 \makeatother

```

## 4.2 enumerate with a single character

<sup>1</sup>, <sup>2</sup> And we do just the same stuff with `\enumerate`. But here we take the character <sup>1</sup> as first level item, the <sup>2</sup><sup>4</sup> as second level etc. This may be confusing some way, but just try it.

For the implementation: copy-pasted the code above, nothing interesting so far.

```
284 \def\altendenum{
285   \if\altlastitem 1%
286     \let\altlastitem0%
287   \else%
288     \end{enumerate}%
289     \let\insideenumi\outside%
290   \fi%
291 }
292
293 \begingroup
294   \lccode`\~=\^^M%
295 \lowercase{%
296   \endgroup
297   \def\makeenteractiveenum{%
298     \catcode`\^^M=\active
299     \let~\altendenum
300 }%
301 }
302
303 \def\newenumi{%
304   \ifx\insideenumi\inside%
305     \let\altlastitem1%
306     \expandafter\item%
307   \else%
308     \begin{enumerate}%
309     \let\insideenumi\inside%
310     \let\altlastitem1%
311     \makeenteractiveenum%
312     \expandafter\item%
313   \fi
314 }
315
316 \def\newenumii{%
317   \ifx\insideenumii\inside
318     \expandafter\item%
319   \else
320     \begin{enumerate}
321       \let\insideenumii\inside
322       \expandafter\item%
```

---

<sup>4</sup>Maybe this is a very stupid idea, because now the <sup>2</sup> cannot be used as a square in mathmode. Of course there could be a test `ifmmode`, but I rather would like to find a better character for `enumerate`.

```

323 \fi
324 }

```

We use the same methods as above, still not understanding, what they are doing. Just changing two lines of code and hoping, everything will be fine.

```

325 \makeatletter
326 \def\makeenumi#1{%
327   \expandafter\ifx\csname cc\string#1\endcsname\relax
328     \add@special{#1}%
329   \expandafter
330   \xdef\csname cc\string#1\endcsname{\the\catcode`#1}%
331   \begingroup
332     \catcode`\~\active \lccode`\~`#1%
333     \lowercase{%
334       \global\expandafter\let
335         \csname ac\string#1\endcsname~%
336       \expandafter\gdef\expandafter~\expandafter{\newenumi}}%
337   \endgroup
338   \global\catcode`#1\active
339 \else
340 \fi
341 }
342
343 \def\makeenumii#1{%
344   \expandafter\ifx\csname cc\string#1\endcsname\relax
345     \add@special{#1}%
346   \expandafter
347   \xdef\csname cc\string#1\endcsname{\the\catcode`#1}%
348   \begingroup
349     \catcode`\~\active \lccode`\~`#1%
350     \lowercase{%
351       \global\expandafter\let
352         \csname ac\string#1\endcsname~%
353       \expandafter\gdef\expandafter~\expandafter{\newenumii}}%
354   \endgroup
355   \global\catcode`#1\active
356 \else
357 \fi
358 }
359 \makeatother
360

```

Finally, we set the default characters for the items and enumerations:

```

361 \makeitemi•
362 \makeitemii▶
363 \makeenumi¹
364 \makeenumii²

```

And that's it.

Happy altT<sub>E</sub>Xing!

## A very short introduction to Xe<sub>Λ</sub>LaTeX

Everything you have to know about Xe<sub>Λ</sub>LaTeX to use this package: Write your LaTeX file just as you are used to. But save it as utf8-encoded, and say

```
\usepackage{xltxra}
```

instead of

```
\usepackage[latin1]{inputenc} and \usepackage[T1]{fontenc}
```

This loads some files that provide all the cool stuff Xe<sub>Λ</sub>LaTeX offers. You don't have to take care of letters TeX would not understand – Xe<sub>Λ</sub>TeX understands every character you type. But sometimes the font may not have the symbol for this – then you can use `\fontspec{fontname}`, where `fontname` is the name of a font on your system, e. g. `Arno Pro`, `Linux Libertine`, `LT Zapfino One` etc.

Then, you compile your document with the command `xelatex file.tex`, instead of `xelatex file.tex` and you get a pdf as output. Nevertheless, Xe<sub>Λ</sub>TeX is not an pdfTeX successor, so you cannot use microtypographic extensions.

If you have any trouble using Xe<sub>Λ</sub>LaTeX, just e-mail me!

## todo

Here a section with some ideas that could be implemented.

- Use <sup>2</sup> as square in mathmode and possibly <sup>1</sup> as `\footnote`?
- Do something to enable easy tabular
- If there is only one char after an `_`, there should no space be needed.
- Maybe there could be a ConTeXt-version of this file.