Altamash Ali

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EDUCATION

Texas A&M University – College Station

Aug 2018 - Dec 2021

Bachelor of Science in Computer Science, Minors in Cybersecurity and Mathematics

GPA: 3.92

EXPERIENCE

JPMorgan Chase & Co.

Houston, TX

Incoming Software Engineer Intern

Jun 2021 - Aug 2021

- Work on trading algorithms to strategize on how big data can make our trading systems quicker
- Work on payment solutions to help create the next innovation in payments for merchants
- Develop digital and mobile features giving user more control over how they bank with us
- Support the integration of our private and public cloud platforms and automated recovery solutions

American Express

Phoenix, AZ

Software Engineer Intern

Jul 2020 - Aug 2020

- Oversaw development and operation of vulnerability scanning tools in application development cycle
- Conducted an analysis and evaluation of a Static Application Security Testing (SAST) tool
- Constructed a report detailing recommendations on how to reconfigure SAST to obtain optimal results
- Designed immersive front end Splunk dashboard panels using data ingested from various sources
- Wired back end of Splunk dashboard using REST API to ingest and index data from WhiteHat and Jira
- Developed a Dynamic Application Security Testing (DAST) tool to scan and discover all URL endpoints

Texas A&M University - Security Operations Center

College Station, TX

Nov 2018 - Aug 2020

Student Security Analyst

- Selected through the Cybersecurity Apprenticeship Program to work as a student tier-one analyst
- Investigated security events from campus-wide data sources including Vectra and Proofpoint
- Gained exposure to various tools and alert types through daily investigations of network alerts
- Monitored campus network for any signs of potential compromise or breaches in policy
- Responded to threats, assisted in incident response & forensics investigations, mitigated risks
- Developed scripts in Python in order to automate routine tasks and assist in data collection

PROJECTS

Lumichain | React.js, Web3.js, Solidity

May 2020 – Jul 2020

- Summary: Developed a cryptocurrency token on the Ethereum blockchain using the Solidity language
- Follows the Ethereum ERC-20 token standard allowing for basic sending and receiving transactions
- Deployed token to Rinkeby Test Network using the Web3.js framework and MetaMask extension
- Next steps are to develop a private blockchain network with infrastructure developed in C++
- Envision turning this into a comprehensive platform advocating for the advancement of blockchain

Augmented Snake Game | Python, MPI

Jan 2019 – May 2019

- Summary: Rebuilt the classic computer game on modern machine learning and paralleization techniques
- Developed using Python for Deep Reinforcement Learning and Message Passing Interface for code parallelization
- Distributed a machine learning game program to run simultaneously on multiple Raspberry Pi nodes
- Enhanced this system using a feedback loop which would repeatedly take the algorithm from the highest scoring node and distribute it to fellow underperforming nodes

Crazy Taxi Game | Java

Jan 2017 – Jun 2017

- Summary: Rebuilt the well-renowned Facebook game in Java
- Developed a racing game in Java where the player's objective is to continually drive along a road
- Player should use arrow keys to control movement of the car object and avoid hitting obstacles

TECHNICAL SKILLS

Languages: Java, Python, C/C++, JavaScript, HTML/CSS, Bash/Shell, Scheme

Tools: Git, Linux, Splunk, ExtraHop, Sonar Qube, VS Code, Visual Studio, PyCharm, IntelliJ, Eclipse

Coursework: Data Structures & Algorithms, Computer Organization, Discrete Mathematics, Linear Algebra