Twilight: IoT Sky Useage Reference Revision 1.0

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Preface

Caveat

This is a tutorial for using **Twilight** device, not a documentation. to know how it's designed, assembled, programmed, etc, refer to my github:

https://github.com/altaweelmustafa/Twilight.git

How to read this document?

Note

This is something that hasn't been verified, but would make a lot of sense.

Caveat

This explains some caveat about this documentation that you should know.

Warning

This is a warning about something.

- Twilight: referred to device.
- Puck: referred to the robot on the device.
- X: left button.
- Y: right button.
- S: send/receive button.
- seq: sequence of emotions.

Getting Started

Charging Twilight

Warning

Make sure to fully charge Twilight before first use.

- Connect the device to any 5V USB power source using the provided cable.
- A red LED will light up while charging; it turns off once charging is complete.
- The device contains a rechargeable 3.7V lithium battery.

Turning On/Off

- There is a slider on the left of the device to power on and off.
- Will be able to see a 'Connecting WiFi...' label that appears.

WiFi Manager

WiFi Connection

- When powering Twilight on, you need to connect to the device through phone to give it internet.
- Open WiFi manager on your phone, locate Puck-Setup and select it.
- After successful connection, locate your network SSID and enter it's password.
- This is a one-time step for each AP (Access-Point), so you won't do this frequently.

Caveat

Twilight will never work without internet, make sure it has connection all the time.

Button Reference

Button X (Left)

Note

X is used to select stronger intensity of emotions.

Button Y (Right)

Note

Y is used to select weaker intensity of emotions.

Button S (Send/Receive)

Note

The $\ensuremath{\mathtt{S}}$ button is used to send or check for incoming emotions.

- Press once you want to send your seq.
- Or when you want to recieve it from other Twilight.
- The device will ignore seq's sent by itself.

Emotion Display

Understanding the Emotions

- Each emotion is visualized by Puck face.
- Different eyes and animations represent different emotional states.

Sending Emotions

- 1. Press S to start listening to your seq
- 2. Use X and Y to choose the emotion.
- 3. Press S once to send.

Warning

When there is a received emotion, you won't be able to send emotions unless you open it, you can open it by pressing S.

Receiving Emotions

- 1. Press S to check for received emotion.
- 2. If a message is available, the screen will display the sender's emotion.
- 3. You will see the same emotion until you send a seq, or receive one.

Caveat

Make sure both Twilight's are connected to the internet and correctly configured through WiFi Manager.

Table of Emotions

- until now, there is these emotions available:

• XX: Angry.

• XY: Happy.

• YY: Sad.

• YX: Confused.

• else: Idle (Default).

With all love, daSH__.
"darkness exists to make the light trully count"