

# Gogs Integration

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**Gogs** is a self-hosted Git service written in Go.

## 1. What can we do currently?

Right now you can connect a Gogs repository with a Taiga project and generate a one-way communication (from Gogs to Taiga) to:

- **Change the status of an epic, user story, issue, or task in Taiga with the commit message:** you may want to read more about this feature in the article ["Changing elements status via commit message"](#).
- **Attach commits in an epic, user story, issue, or task of Taiga with the commit message:** you may want to read more about this feature in the article ["Attach commits to elements via commit message"](#).

## 2. And what can't we do?

- **Create issues on Taiga when they are created on Gogs.**
- **Add comments to the connected issues on Taiga when they are created on Gogs.**
- **Dual synchronization:** currently the integration functionality only allows receiving messages from Gogs. Taiga can't communicate with Gogs (the one-way communication is from Gogs to Taiga), so changes made in Taiga won't be reflected in Gogs.
- **Show commit links in Taiga issues:** If you name a story, task or issue in a commit message (by its reference number) a link to commit won't appear in Taiga.
- **Sync current Gogs issues and comment when the integration module in Taiga is enabled:** the integration only works with the future issues and comments added in Gogs.

Currently Gogs offers a limitation on its webhooks system that must be considered. It is not hardcore but it's good to know them to be aware of the limitation that exist.

- Gogs doesn't sign the messages so Taiga only can confirm the origin checking the IPs in the request.

#### WARNING

Integration will always take time so please be patient. If you need a specific integration and you feel ready to get a machete and get into the Taiga, please review our [API Docs](#) and our section in [Taiga](#) resources about "[How you can contribute?](#)". If you need help with a specific feature, you can always get in touch with our community through our [mailing list](#).

## 3. Configure the integration module in Taiga

1. Go to **Admin > Integrations > Gogs**
2. Fill **secret key** or use the auto generated one
3. Copy the **payload URL** input

[Gogs Panel] | *imgs/taiga-gogs-integration.png*

## 4. Configure Webhooks in your Gogs repository

Go to your repository

1. Click on **Settings > Webhooks > Add webhook**
2. On the form set the **Payload URL** and the **Secret** with the payload URL and Secret key from Taiga.
3. Taiga only listen for push events (changing element status via commit message) in the case of gogs.

[Gogs Webhooks] | *imgs/gogs-webhooks.png*