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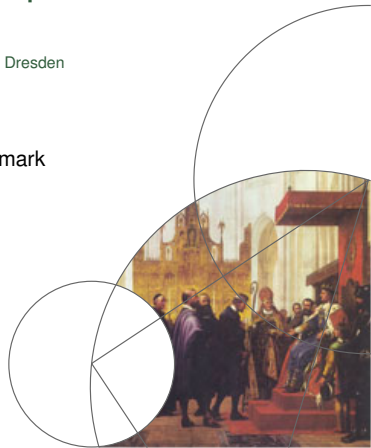


# Towards Automatic Program Specification Using SME Models

Communicating Process Architectures 2018 – Technische Universität Dresden

**Alberte Thegler**

Niels Bohr Institute, University of Copenhagen, Denmark



# Why should we verify hardware?

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4th June 1996



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Converting a 64-bit floating point number to signed 16-bit integer.

Overflow caused the self-destruct mechanism in both primary and backup computer

No people where harmed



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Inaccurate results == missile misses target



# What have we done?

A transpiler which transpiles SMEIL code to  $\text{CSP}_M$  in order to verify SME models with FDR4



# SME

The SME model builds on the CSP algebra what more to add?



# SMEIL

You have just been introduced to SMEIL in the previous presentation



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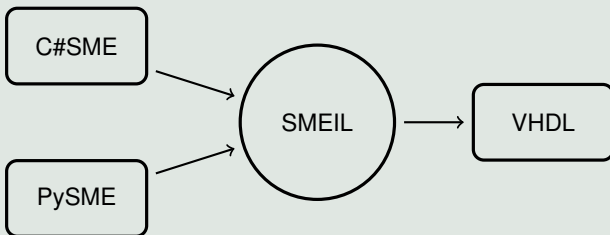


Figure. SMEIL transpiler structure.





# Seven segment display clock

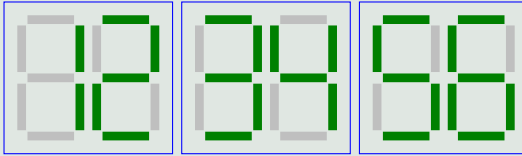


Figure. Digital clock with six seven segment displays, displaying 12:34:56.



# Seven segment display clock

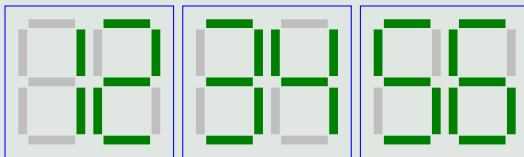


Figure. Digital clock with six seven segment displays, displaying 12:34:56.

Seconds since midnight



# Seven segment display clock

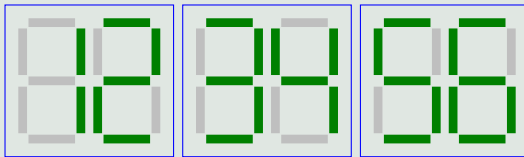


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Seconds since midnight

Arithmetics calculate hours, seconds and minutes respectively



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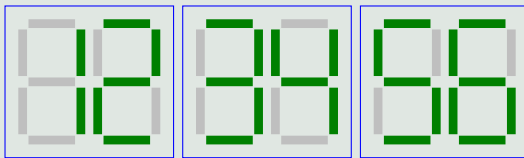


Figure. Digital clock with six seven segment displays, displaying 12:34:56.

Seconds since midnight

Arithmetics calculate hours, seconds and minutes respectively

Two seven segment displays pr. `time` process



# Simple example

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One seven segment example can only display the numbers 0-9.

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In this case we can restrict the assertions further.  
Hours will never be more than 24, etc.





# Simple example

## Seven Segments SMEIL Structure

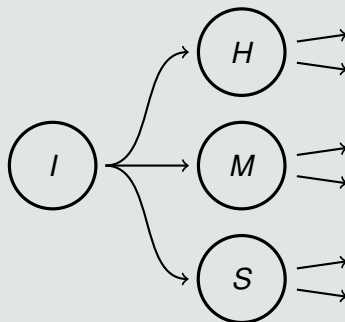
SMEIL code:

```
1  proc seconds (in seconds_in)
2      bus seconds_out {first_digit: u3 range 0 to 5;
3                      second_digit: u4 range 0 to 9;};
4      var seconds: u6 range 1 to 59;
5      var seconds_first_temp: u3 range 0 to 5;
6      var seconds_second_temp: u4 range 0 to 9;
7      {
8          seconds = seconds_in.val % 60;
9          seconds_first_temp = seconds / 10;
10         seconds_second_temp = seconds % 10;
11         seconds_out.first_digit = seconds_first_temp;
12         seconds_out.second_digit = seconds_second_temp;
13     }
```



# Simple example

## Seven Segments SMEIL Structure



**Figure.** SMEIL network for a seven segment display clock. Each SMEIL process is represented by a circle with a letter corresponding to the processes Input, Hours, Minutes and Seconds respectively.



# SMEIL bus to CSP<sub>M</sub> channel

## SMEIL code:

```
1  channel seconds_out_first_digit : {0..7}
2  channel seconds_out_second_digit : {0..15}
3
4      :
5      :
6  Seconds(seconds_in) =
7  let
8      seconds = seconds_in % 60
9      seconds_first_temp = seconds / 10
10     seconds_second_temp = seconds % 10
11 within
12     seconds_out_first_digit ! seconds_first_temp ->
13     seconds_out_second_digit ! seconds_second_temp ->
14     SKIP
```



# CSP<sub>M</sub> process structure

Code example



# Monitor process

SMEIL code:

```
Seconds_out_first_digit_monitor(c) =  
  c ? x -> if 0 <= x and x <= 5 then SKIP else STOP  
Seconds_out_second_digit_monitor(c) =  
  c ? x -> if 0 <= x and x <= 9 then SKIP else STOP
```



# Example continued

$\text{CSP}_M$  code

$\text{CSP}_M$  code? Do we even need this?



# Results - time to verify in FDR4?

The seven segment example have been run on a Intel(R) Xeon(R) CPU E5-2698 v4 @ 2.20GHz.

The example were run x times and the average was measured. (If I have time)



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and verify values on the  $\text{CSP}_M$  channels

and thereby verify the original hardware model



# Future work

Rest of SMEIL grammar?

+ more?



# Questions?

Thank you!

Thank you so much for your time.  
Feel free to ask anything.

