

Tamer Alkım Tokuç

- Ankara, Turkey
- March 31, 2002
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SKILLS

Java

HTML/CSS

Python JavaScript / TS

React JS Blender

Unity •0000000

R Language **0**000000

LANGUAGES

Turkish

English

Native

German

Italian

Beginner

-000000

-000000

CERTIFICATIONS

React Web Development BTK Akademi

Java Advanced **Programing Hub**

Programming Hub

HTML

Programming Hub

CSS

Programming Hub

An ambitious student with objective to start his career as soon as possible. Applying as part-time working student to prove his ability and socialize with coworkers, and start working full time after graduation. Self-motivated and hard working. Harmonious with people and fit for team work. Efficient both in online and face-to-face working environment. Pursuing career in mobile development, game development, and frontend web development.

WORK EXPERIENCE

WiNK S.R.L. / Rome, Italy

(June 27, 2022 - September 02, 2022)

Frontend Intern

- Built recruiting website using React and Node.js
- Built recquitment management system using Keystone 6 and GraphQL.
- Added elements and improved UX of a commercial project.
- https://wink.codes/

İnfomedya Ajans / Ankara, Turkey

(July 25, 2021 - August 20, 2021)

Intern

- Created a Java program to check MX, DNS, and A addresses of websites owned by the company.
- Created a multiple page website using HTML and CSS.
- Performed presentations to engineer branch about "clean coding" and "refactoring".
- https://www.infomedya.agency/

EDUCATION

TED University

(September 16, 2019 - June 05, 2023)

3.33

BE, Computer Engineering

Graduating in 2023 summer. Successful both in technical and nontechnical lessons. Member of IEEE and Music society.

PROJECTS

Pianissimo

Senior project. A program to find piano notes from music files

A Python 3 program using wave analysis and AI to create sheet music from audio files. Working with group of 4.

https://pianissimo-tedu.netlify.app/

Personal Website

Personal website to act as CV and portfolio.

Personal website built in React JS.

https://tameralkim.netlify.app/

The Last Stand

An FPS game for school project

Game developed using Unity with group of 2 for Game Developing class. Built a 3D FPS game with enemy AI, minigames, and multiple scenes.

VOLUNTEER EXPERIENCE

TOSFED / FIA

(April 03, 2021 - Present)

Marshal

Volunteering as marshal in motorsports events. In charge of organization and safety

De Amicitia

(August 26, 2018 - September 08, 2018)

Volunteer

2-week camp in rural Madrid. I was responsible from taking care of agricultural areas.