

Faculty of Science and Engineering

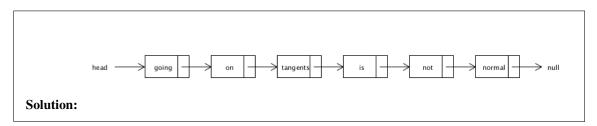
COMP125 Fundamentals of Computer Science Workshop Week 11

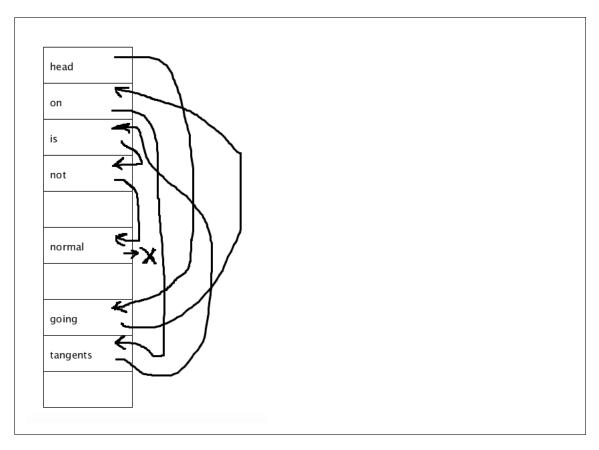
Learning outcomes

By the end of this session, you will have learnt about linked lists.

Questions

- 1. Represent, both as a logical diagram, and a memory diagram, the state of a linked list containing the following items (in the order of appearance in the list),
 - a. "going"
 - b. "on"
 - c. "tangents"
 - d. "is"
 - e. "not"
 - f. "normal"





2. A LinkedList is a resizable set of objects such that each item links to the next item. If you don't parameterise an LinkedList, it can hold a variety of objects. That is, each item of the LinkedList can be of a different class.

A parameter-less LinkedList is created as -

```
LinkedList list = new LinkedList();
```

where list is the LinkedList object.

You can parameterize an LinkedList so that it stores objects of a specific class. A parameterized LinkedList is created as -

```
LinkedList < ClassType > list = new LinkedList < ClassType > ();
```

where list is the LinkedList object.

For example,

```
LinkedList < String > list = new LinkedList < String > ();
```

can only hold String objects.

A subset of methods (the important ones) applicable to an LinkedList object is given below -

- int size(): returns the number of items in the list
- Object get (int index): returns the Object at the specified index, if any; and null otherwise.
- add(Object obj): adds the specified Object to the end of the list and returns true, if it can; and false otherwise.
- add(int idx, Object obj): adds the specified Object at given index. Shifts all items at index idx onwards to the right.
- contains (Object obj): returns true if the specified exists, and false otherwise.
- indexOf (Object obj): returns the index of the specified Object if it exists, and -1 otherwise.
- remove(Object obj): removes the specified Object to the list and returns true, if it can; and false otherwise.
- set (int index, Object obj): updates the item at given index of the object passed. Returns the item that the new object has replaced.

Write a piece of code that performs the following operations in the given order -

- a. Create a linked list of integers
- b. Add items (in that order) to the end of the list: 30, 70, 40, 80, 20, 100, 60
- c. Update the list so that each item becomes twice of its current value
- d. Calculate and store the highest value in the list in a variable max

```
Solution:
    LinkedList < Integer > list = new LinkedList < Integer > ();
   list.add(30);
   list.add(70);
   list.add(40);
   list.add(80);
   list.add(20);
   list.add(100);
   list.add(60);
   | for(int i=0; i < list.size(); i++)
            list.set(i, list.get(i) * 2);
10
   int max = list.get(0);
11
   for (Integer item: list)
12
            if(item > list)
13
                   max = item;
14
```

3. (Assessed task) Write a method countPositives that when passed an LinkedList of Double objects, returns the number of positive items in the LinkedList. The method should return 0 if the list is null or empty.

```
public static int countPositives(LinkedList <Double> list)
```

```
Solution:
```

4. (Assessed task) Write a method countMatches that when passed an LinkedList of String objects and a String target, returns the number of items in the list that contains target. The method should return 0 if the list is null or empty. For example, if list = ["thereby", "they", "proved", "the", "other", "guy", "was", "the", "father"] and target = "the", the method should return 6, as there are six Strings containing "the".

```
public static int countMatches(LinkedList<String> list, String target)
```

5. (Assessed Task) Add a method count that when passed an LinkedList<Integer> list, returns the number of prime numbers in list.

```
public static int countPrimes(LinkedList<Integer> list)
```

```
Solution:
   public static int countPrimes(LinkedList<Integer> list) {
            if(list == null)
2
                    return 0;
            int result = 0;
5
            for(Integer item: list)
                    if(isPrime(item))
6
                             result++;
7
            return result;
9
10
11
   public static boolean isPrime(int n) {
12
            if(n < 2)
13
                    return false;
            for(int i=2; i*i < n; i++)</pre>
14
                     if(n%i == 0)
15
16
                             return false;
            return true;
17
18
```

6. (Voluntary assessed task) Write a method that when passed a LinkedList of integers, returns a number constructed with the first digit of each item of the list. The method should return 0 if the list is null or empty. For example, if the list is [15, 673, 8914], the method returns the number 168.

```
Solution:
   public static int getFirstDigitNumber(LinkedList <Character> list) {
           if(list == null)
                    return null;
            int result = 0;
            for(Integer item: list)
                    result = result *10 + firstDigit(item);
6
            return result;
8
   public static int firstDigit(int n) {
10
           if(n == 0)
11
12
                    return 0;
13
            if(n < 1)
14
                    n * = -1;
15
16
            while(n > 10) {
17
                    n/=10;
18
19
            return n;
20
21
```

7. (Voluntary assessed task) Write a method getPerfectSquares that when passed a LinkedList<Integer> list, returns a list containing perfect squares (squares of integers) in that list.

```
public static LinkedList<Integer> getPerfectSquares(LinkedList<Integer> list)
```

```
Solution:
   public static LinkedList<Integer> getPerfectSquares(LinkedList<Integer> list) { if(
       list == null)
                    return null;
2
            LinkedList < Integer > result = new LinkedList < Integer > ();
4
            for(Integer item: list) {
                    double root = Math.sqrt(item * 1.0);
6
                    if((int)root * root == item)
7
                            result.add(item);
8
10
            return result;
11
```