

1 - Gamer Categorizations

This is the little part below the cover photo / next to the profile photo - where users can showcase what kind of a gamer they are. For example, the first option can be their favorite game genre. Which in this case is MMORPG. The second option is what kind of a gamer they are. If they are a professional, casual, semi-hardcore and the list goes on. These can be customized later.

The important part here is after all these UI designs and back ends writings, these sections could be easily adjusted from users "Settings" section.

3 - Profile Photo

I kinda want this place to be Hexagon designed -- just like viking. But code wise its just a place to put a profile picture. And below it, it will be a section where username would be displayed.

It could be either displayed with users:

- Own Name
- Own Game Nick
- Both

So its either:

- Sahan Jazzar
- Shilda
- Sahan "Shilda" Jazzar

Again, these are all going to be adjustable from users "Settings"

8 - Profile Alt-Tabs

Here Users will be able to switch between the tabs of the user profile. For example, the first page will always show the feed and "main" page of the user profile. But here users will be able to click Media and see all the uploaded media contents. On Stats they will be able to see users showcased stats of games etc.

9 - Profile Users Feed

It will just work like a classical "facebook feed". Here we will see the users sharings of photos, videos, events and such.

10 - About Me

Users will be able to showcase a little bio about them selves. Also they will be able to connect their other socials if they want to. Such as discord, instagram, twitter etc.

13 - Hardware

Users will be able to showcase their hardware setups, if they want to.

2 - Cover Photo

Just a basic cover photo part. Maybe for the right-top side of the cover photo -- where the favorite game and club info could be displayed, maybe it could be auto blurred.

4 - Club/Guild

We will have guilds/clans/e-sport official teams on our community. A user will be able to showcase either if they are a fan of an e-sport club or directly belongs to a friend-made clan or such.

5 - Favorite Game Stats

Users will be able to select up to 3 games to showcase on the top-right corner of their cover photo. They will be also able to select the favored stats they want to show case. Usually we can have up to 3 stats to be displayed per game.

Now number 4 and 5 can maybe be displayed below the profile banner due to if it would be seem good or bad UI wise.

6/7 - Status Bar and Region

We will have a small circle filled with color on this part. The red/black will indicate the player is "offline". The green will indicate the player is "online". The yellow will indicate the player is "afk".

Just like we would see in game platforms.

Also we will have the region of the player written. Either "Europe", "North-America" and so on.

And lastly, if the player is playing a game, maybe through the LFG of the website (OR for way way later, when we have connections with most of the API's, we could directly get the in-game data from there and showcase it here) it will be showcased here.

11 - Games Played

Users will be able to showcase their game of interests.

12 - Communities

Users will be able to showcase their interest of clans/guilds/communities.

General notes

I believe the profile photo, cover, and everything from number 1 through 9 is mostly understandable.

There is a little thing I want to add to 10 and other numbers. These parts can be imagines as "widgets". We can pre-make these widgets so people can add/delete these sections from the profile page. They can also be able to move things around since it will be a widget-like system. Just a thing to consider.