

KOÇ UNIVERSITY
COLLEGE OF ENGINEERING

COMP 301: PROGRAMMING LANGUAGE CONCEPTS

MIDTERM EXAMINATION
Nov 19, 2016, SATURDAY 18:30-20:30
SOS-B07 & SOS-B10

INSTRUCTOR: DENİZ YURET
TIME ALLOWED: 120 MINUTES

Name: _____

Student Number: _____

NOTE: EXPLAIN YOUR ANSWERS IN FULL. PROVIDE ALL THE WORK IN YOUR EXAM PAPER, AND MAKE SURE THE FINAL ANSWER HAS BEEN CLEARLY MARKED FOR EACH QUESTION.

I PLEDGE ON MY HONOR THAT I HAVE NEITHER GIVEN NOR RECEIVED UNAUTHORIZED ASSISTANCE ON THIS EXAM.

Signature: _____

Question	Worth	Grade
1	10	
2	20	
3	10	
4	20	
5	10	
6	30	
Total	100	

1. (10 points) Implement a Scheme procedure, (swapper s1 s2 slist), which returns a list the same as slist, but with all occurrences of s1 replaced by s2 and all occurrences of s2 replaced by s1.

```
> (swapper 'a 'd '(a b c d))
(d b c a)
> (swapper 'a 'd '(a d () c d))
(d a () c a)
> (swapper 'x 'y '((x) y (z (x))))
((y) x (z (y)))
```

;;; ANSWER-1

```
(define (swapper x y lst)
  (cond ((eq? lst x) y)
        ((eq? lst y) x)
        ((pair? lst) (cons (swapper x y (car lst))
                             (swapper x y (cdr lst))))
        (else lst)))
```

2. (20 points) Consider the following binary tree datatype:

```
bintree ::= int | (symbol bintree bintree)
```

(a) (10 points) Implement the bintree datatype using `define-datatype`.

;;; ANSWER-2a

```
(define-datatype bintree bintree?
  (leaf (num integer?))
  (node (name symbol?)
        (left bintree?)
        (right bintree?)))
```

(b) (10 points) Implement a procedure `double` using `cases` that takes a bintree and returns another bintree where all the numbers have been doubled.

;;; ANSWER-2b

```
(define (double bt)
  (cases bintree bt
    (leaf (num) (leaf (* 2 num)))
    (node (name left right)
          (node name (double left) (double right)))))
```


4. (20 points) Consider the following program:

```
let dbl = proc (x) x
  in let dbl = proc (x)
        if zero?(x)
        then 0
        else -((dbl -(x,1)), -2)
      in (dbl 6)
```

(a) (10 points) What is the value of this program if we use lexical scoping? Please explain your answer.

ANSWER-4a

Let us call the first `dbl` `dbl1` and second `dbl2`.

`(dbl 6)` calls `dbl2` with `x=6`.

The environment of `dbl2` is the one created by the first `let` where `dbl=dbl1`.

Therefore its body is evaluated within that environment.

`-((dbl -(x,1)), -2)` calls `dbl1` with `-(x,1)=5`.

`(dbl1 5)` returns 5 and the final result is 7.

(b) (10 points) What is the value of this program if we use a dynamic scoping? Please explain your answer.

ANSWER-4b

Let us call the first `dbl` `dbl1` and second `dbl2`.

`(dbl 6)` calls `dbl2` with `x=6`.

The body of `dbl2` is evaluated in the caller's environment where `dbl=dbl2`.

`-((dbl -(x,1)), -2)` calls `dbl2` with `-(x,1)=5`.

In dynamic scoping the latest value of `dbl=dbl2` is accessed.

The procedure runs recursively as intended and returns 12.

5. (10 points) Convert the following code to a nameless version by replacing `let` and `proc` by their nameless versions and replacing variable references with their lexical addresses:

```
let a = 3
in let p = proc (x) -(x,a)
    in let a = 5
        in -(a,(p 2))
```

;;; ANSWER-5

```
nlet 3
in nlet nproc -(#0,#1)
    in nlet 5
        in -(#0,(#1 2))
```

6. (30 points) Extend the lexical address translator and interpreter to handle the `cond` expression. Use the grammar

```
Expression ::= cond { Expression ==> Expression }* end
```

In this expression, the expressions on the left-hand sides of the `==>`'s are evaluated in order until one of them returns a true value. Then the value of the entire expression is the value of the corresponding right-hand expression. If none of the tests succeeds, the expression should report an error. Complete the implementation below.

- (a) (10 points) What clause do we add to `define-datatype` for `cond-exp`?

```
(define-datatype expression expression?
  (const-exp (num number?))
  (diff-exp (exp1 expression?) (exp2 expression?))

  ...

  (cond-exp ;; YOUR CODE HERE

;;; ANSWER-6a

  (conditions (list-of expression?))
  (actions    (list-of expression?))
```

(b) (10 points) How do we translate a `cond-exp` to a nameless expression?

```
(define (translation-of expr senv)
  (cases expression expr
    (const-exp (num) (const-exp num))
    (diff-exp (exp1 exp2)
      (diff-exp
        (translation-of exp1 senv)
        (translation-of exp2 senv)))
    ...

    (cond-exp ;; YOUR CODE HERE

;;; ANSWER-6b

    (conditions actions)
    (cond-exp
      (map (lambda (e) (translation-of e senv)) conditions)
      (map (lambda (e) (translation-of e senv)) actions)))
```


- (c) (10 points) How do we evaluate the resulting nameless expression? Feel free to use helper procedures.

```
(define (value-of expr nenv)
  (cases expression expr
    (const-exp (num) (num-val num))
    (diff-exp (exp1 exp2)
      (let ((exp1-val (value-of exp1 nenv))
            (exp2-val (value-of exp2 nenv)))
        (let ((exp1-num (expval->num exp1-val))
              (exp2-num (expval->num exp2-val)))
          (num-val
            (- exp1-num exp2-num))))))
  ...

  (cond-exp ;; YOUR CODE HERE

;;; ANSWER-6c

  (cond-exp
    (conditions actions)
    (eval-cond conditions actions nenv)
  )))

(define (eval-cond conditions actions nenv)
  (cond ((null? conditions)
        (bool-val #f))
        ((expval->bool (value-of (car conditions) nenv))
         (value-of (car actions) nenv))
        (else
         (eval-cond (cdr conditions) (cdr actions) nenv))))
```