# **COMP301 Project 5**

Project completed by Altun Hasanli. Code passess all tests provided.

#### Part A.

#### **Vector Datatype**

Define the new type for vectors and the extractor for it.

- head is the first element in the-store.
- length is the fixed capacity of the vector.

## **Vector Operations**

Define methods to operate on the new vec type.

- vec-new allocates a fresh vector with a fixed length and a contingent list of values initialized to value.
- vec-copy allocates a new vector of all zeros, and copies elements to the corresponding locations.
- vec-set!, vec-ref, etc. dereference and change the contents of references in a similar way to pointer arithmetic, adding and subtracting index positions from the head reference. e.g. (deref (+ head index)).

```
(a-vector (head length)
      (if (and (>= index 0) (< index length))</pre>
          (setref! (+ head index) value)
          (eopl:error 'vec-set! "Index out of bounds")))))
; vec-length : Vec -> Int
(define (vec-length vector)
 (cases vec vector
    (a-vector (head length) length)))
; vec-ref : Vec x Int -> ExpVal
(define (vec-ref vector index)
 (cases vec vector
   (a-vector (head length)
     (if (and (>= index 0) (< index length))</pre>
          (deref (+ head index))
          (eopl:error 'vec-ref "Index out of bounds")))))
; vec-copy : Vec -> Vec
(define (vec-copy vector)
 (cases vec vector
   (a-vector (head length)
     (let ((copy (vec-zeros length)))
        (let loop ((i 0))
          (if (= i length) copy
              (begin (vec-set! copy i (deref (+ head i))) (loop (+ i 1))))))))
; vec-swap! : Vec x Int x Int -> Void
(define (vec-swap! vector index1 index2)
 (cases vec vector
   (a-vector (head length)
      (if (and (>= index1 0) (< index1 length) (>= index2 0) (< index2 length))</pre>
          (let ((temp (deref (+ head index1))))
            (setref! (+ head index1) (deref (+ head index2)))
            (setref! (+ head index2) temp))
          (eopl:error 'vec-swap! "Index out of bounds")))))
```

Extend the grammar for the new vector operations.

```
(expression
("newvector" "(" expression "," expression ")")
newvector-exp)
(expression
("update-vector" "(" expression "," expression "," expression ")")
update-vector-exp)
(expression
("read-vector" "(" expression "," expression ")")
read-vector-exp)
(expression
("length-vector" "(" expression ")")
length-vector-exp)
(expression
("swap-vector" "(" expression "," expression "," expression ")")
swap-vector-exp)
(expression
```

```
("copy-vector" "(" expression ")")
copy-vector-exp)
```

Extend the interpreter to handle vector operations.

```
(newvector-exp (exp1 exp2)
 (let ((length (expval->num (value-of exp1 env)))
        (value (value-of exp2 env)))
    (vec-val (vec-new length value))))
(update-vector-exp (exp1 exp2 exp3)
 (let ((vec (expval->vec (value-of exp1 env)))
        (index (expval->num (value-of exp2 env)))
        (value (value-of exp3 env)))
    (vec-set! vec index value)))
(read-vector-exp (exp1 exp2)
 (let ((vec (expval->vec (value-of exp1 env)))
        (index (expval->num (value-of exp2 env))))
    (vec-ref vec index)))
(length-vector-exp (exp1)
  (let ((vec (expval->vec (value-of exp1 env))))
    (num-val (vec-length vec))))
(swap-vector-exp (exp1 exp2 exp3)
 (let ((vec (expval->vec (value-of exp1 env)))
        (index1 (expval->num (value-of exp2 env)))
        (index2 (expval->num (value-of exp3 env))))
    (vec-swap! vec index1 index2)))
(copy-vector-exp (exp)
 (let ((vec (expval->vec (value-of exp env))))
   (vec-val (vec-copy vec))))
```

#### Part B.

#### **Queue Datatype**

Define the new type for queues and the extractor for it.

- data is a vector that stores the data.
- front is a reference to the front element in the vector.
- rear is a reference to the rear element in the vector.
- size is the number of elements in the vector.

#### **Queue Operations**

Define methods to operate on the queue type.

- Queue is implemented as a circular buffer using the underlying vector.
- queue-new allocates n + 3 elements in the store, initializes the
- enqueue and dequeue use memory operations to modify the front and rear references in the-store and to increment/decrement the size.
- Data in the vector is modified using the vector operations <code>vec-ref</code> , <code>vec-set!</code> , etc.
- When the queue is full or the provided indices are out of bounds, corresponding errors are thrown.
- When the queue is empty, peek and dequeue operations both return -1.

```
; queue-new : Int -> Queue
(define (queue-new n)
  (a-queue (vec-new n 0)
           (newref 0)
           (newref -1)
           (newref 0)))
; queue-empty? : Queue -> Bool
(define (queue-empty? q)
 (cases queue q
    (a-queue (data front rear size)
      (= (deref size) 0))))
; queue-full? : Queue -> Bool
(define (queue-full? q)
 (cases queue q
    (a-queue (data front rear size)
      (= (deref size) (vec-length data)))))
; set-front! : Queue x Int -> Void
(define (set-front! q value)
  (cases queue q
    (a-queue (data front rear size)
      (if (and (>= value 0) (< value (vec-length data)))</pre>
          (setref! front value)
          (eopl:error 'set-front! "Index out of bounds")))))
; set-rear! : Queue x Int -> Void
(define (set-rear! q value)
  (cases queue q
    (a-queue (data front rear size)
      (if (and (>= value 0) (< value (vec-length data)))</pre>
          (setref! rear value)
          (eopl:error 'set-rear! "Index out of bounds")))))
; queue-enqueue! : Queue x ExpVal -> Void
(define (queue-enqueue! q value)
```

```
(cases queue q
   (a-queue (data front rear size)
      (if (queue-full? q)
          (eopl:error 'queue-enqueue! "Queue is full")
          (begin (set-rear! q (modulo (+ (deref rear) 1) (vec-length data)))
                 (vec-set! data (deref rear) value)
                 (setref! size (+ (deref size) 1))))))
; queue-dequeue! : Queue -> ExpVal
(define (queue-dequeue! q)
 (cases queue q
   (a-queue (data front rear size)
      (if (queue-empty? q)
          (num-val -1)
          (begin (let ((value (vec-ref data (deref front))))
                   (set-front! q (modulo (+ (deref front) 1) (vec-length data)))
                   (setref! size (- (deref size) 1))
                   value))))))
; queue-size : Queue -> Int
(define (queue-size q)
 (cases queue q
   (a-queue (data front rear size)
      (deref size))))
; queue-peek : Queue -> ExpVal
(define (queue-peek q)
 (cases queue q
   (a-queue (data front rear size)
      (if (queue-empty? q)
          (num-val -1)
          (vec-ref data (deref front))))))
; queue-print : Queue -> Void
(define (queue-print q)
 (cases queue q
   (a-queue (data front rear size)
      (let loop ((i 0) (index (deref front)))
       (if (= i (deref size))
            (newline)
            (begin (display (vec-ref data i))
                   (display " ")
                   (loop (+ i 1) (modulo (+ index 1) (vec-length data))))))))
```

## **Extending the language**

Extend the grammar for the new queue operations.

```
(expression
  ("newqueue" "(" expression ")")
  newqueue-exp)

(expression
  ("enqueue" "(" expression "," expression ")")
  enqueue-exp)

(expression
  ("dequeue" "(" expression ")")
  dequeue-exp)
```

```
(expression
  ("queue-size" "(" expression ")")
  queue-size-exp)

(expression
  ("peek-queue" "(" expression ")")
  peek-queue-exp)

(expression
  ("queue-empty?" "(" expression ")")
  queue-empty-exp)

(expression
  ("print-queue" "(" expression ")")
  print-queue-exp)
...
```

Extend the interpreter to handle the new queue operations.

```
(newqueue-exp (exp)
 (let ((length (expval->num (value-of exp env))))
    (queue-val (queue-new length))))
(enqueue-exp (exp1 exp2)
 (let ((queue (expval->queue (value-of exp1 env)))
       (value (value-of exp2 env)))
    (queue-enqueue! queue value)))
(dequeue-exp (exp)
 (let ((queue (expval->queue (value-of exp env))))
    (queue-dequeue! queue)))
(queue-size-exp (exp)
 (let ((queue (expval->queue (value-of exp env))))
   (num-val (queue-size queue))))
(queue-empty-exp (exp)
 (let ((queue (expval->queue (value-of exp env))))
    (bool-val (queue-empty? queue))))
(peek-queue-exp (exp)
 (let ((queue (expval->queue (value-of exp env))))
   (queue-peek queue)))
(print-queue-exp (exp)
 (let ((queue (expval->queue (value-of exp env))))
   (queue-print queue)))
```

### Part C.

### **Vector Multiplication Operation**

Define multiplication method for the vector type:

- Allocates a new vector for the multiplication result.
- Iterates over both vectors using deref and sets the corresponding element in the resulting vector using vecset! (that uses set-ref! in its implementation).
- · Returns the resulting vector.

```
; vec-mult : Vec x Vec -> Vec
(define (vec-mult vector1 vector2)
 (cases vec vector1
   (a-vector (head1 length1)
     (cases vec vector2
       (a-vector (head2 length2)
         (if (= length1 length2)
             (let ((result (vec-new length1 0)))
                (let loop ((i 0))
                  (if (= i length1) result
                      (begin (vec-set! result i
                                (num-mult (deref (+ head1 i)) (deref (+ head2 i))))
                              (loop (+ i 1))))))
             (eopl:error 'vec-mult "Vectors must be of same length"))))))
; num-mult : NumVal x NumVal -> NumVal
(define (num-mult num1 num2)
 (let ((n1 (expval->num num1))
       (n2 (expval->num num2)))
   (num-val (* n1 n2))))
```

#### **Extending the language**

Extend the grammar and the interpreter to support vector multiplication.

```
(expression
  ("vec-mult" "(" expression "," expression ")")
  vec-mult-exp)
...
```

```
(vec-mult-exp (exp1 exp2)
  (let ((vec1 (expval->vec (value-of exp1 env)))
            (vec2 (expval->vec (value-of exp2 env))))
            (vec-val (vec-mult vec1 vec2))))
```