

## Quick setup — if you've done this kind of thing before



Set up in Desktop

or

HTTPS

SSH

<https://github.com/alunosenai/lojagamerC>

Get started by [creating a new file](#) or [uploading an existing file](#). We recommend every repository include a [README](#), [LICENSE](#), and [.gitignore](#).

## ...or create a new repository on the command line

```
echo "# lojagamerCSS" >> README.md
git init
git add README.md
git commit -m "first commit"
git branch -M main
git remote add origin https://github.com/alunosenai/lojagamerCSS.git
git push -u origin main
```



## ...or push an existing repository from the command line

```
git remote add origin https://github.com/alunosenai/lojagamerCSS.git
git branch -M main
git push -u origin main
```



## ...or import code from another repository

You can initialize this repository with code from a Subversion, Mercurial, or TFS project.

[Import code](#)

**ProTip!** Use the URL for this page when adding GitHub as a remote.