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Finalizing (/support/documentation/index.php/universal/19-finalizing)

Submitting to the Play Store

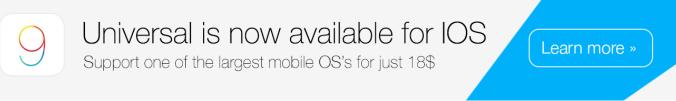
In this step we are going to publish your app to the Google Play store.

What you will need:

- 1. A valid Google account.
- 2. 25\$ (one time)
- 3. A credit card.
- 4. Some Assets (screenshots, 512*512 icon, etc)

Basic instructions:

- 1. Browse to: https://play.google.com/apps/publish (https://play.google.com/apps/publish) and follow the onscreen instructions.
- 2. Click the +Add a new app button, enter your apps name, and upload your .apk file.
- 3. Take your time to open all the tabs: APK, Store Listing, Pricing and Distribution, etc. and enter all the required items.



(http://codecanyon.net/item/universal-for-ios-full-multipurpose-ios-app/11941410)

Thank you

I'd like to thank you again for your purchase and I hope you where able to successfully create an App using our template!

If you face any <u>bugs or flaws (in this docs or the template)</u>, feel free to report them to us! You can use this email address: crew@sherdle.com (mailto:crew@sherdle.com)

If you feel like you need <u>support</u>, you can visit our support page: http://sherdle.com/support/ (/support/documentation/../)

What support does include

- Answers to (technical) questions about the item's features.
- Assistance with reported bugs and issues
- Answers to questions about importing and setting up the item as is described in the docs.

Please note that support does not include:

- · Customization & adding new features
- Installation Services
- Support for 3rd party software and/or plugins

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• Content related rejections and violations from Google