

Finalizing (/support/documentation/index.php/universal/19-finalizing)

Submitting to the Play Store


In this step we are going to publish your app to the Google Play store.

What you will need:

1. A valid Google account.
2. 25\$ (one time)
3. A credit card.
4. Some Assets (screenshots, 512*512 icon, etc)

Basic instructions:

1. Browse to: <https://play.google.com/apps/publish> (<https://play.google.com/apps/publish>) and follow the onscreen instructions.
2. Click the +Add a new app button, enter your apps name, and upload your .apk file.
3. Take your time to open all the tabs: APK, Store Listing, Pricing and Distribution, etc. and enter all the required items.



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(<http://codecanyon.net/item/universal-for-ios-full-multipurpose-ios-app/11941410>)

Thank you

I'd like to thank you again for your purchase and I hope you where able to successfully create an App using our template!

If you face any bugs or flaws (in this docs or the template), feel free to report them to us! You can use this email address: crew@sherdle.com (<mailto:crew@sherdle.com>)

If you feel like you need support, you can visit our support page: <http://sherdle.com/support/> (/support/documentation/..)

What support does include

- Answers to (technical) questions about the item's features.
- Assistance with reported bugs and issues
- Answers to questions about importing and setting up the item as is described in the docs.

Please note that support does not include:

- Customization & adding new features
- Installation Services
- Support for 3rd party software and/or plugins

- Content related rejections and violations from Google