



# PEDRO ALVES

UX/UI Designer  
& Developer

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With a background in Programming and Image Design, I gained experience in coding languages through university and 42 coding school. My work and studies, has sharpened my analytical and technical skills, driving me to apply them in solving real life problems. (b. 1999, Porto)

## EDUCATION

- 42 Porto  
Computer Science Training Program  
jan / 2023 – current
- Faculdade de Belas Artes da Universidade do Porto  
Master's Degree in Image Design  
sep / 2022 – sep / 2024
- Beaux-Arts de Paris  
Bachelor's Degree Fine Arts – Erasmus program  
sep / 2021 – feb / 2022
- Faculdade de Belas Artes da Universidade do Porto  
Bachelor's Degree Fine Arts – Painting  
sep / 2018 – jun / 2022

## SKILLS

- Git
- C
- Shell Scripting
- Photoshop
- InDesign
- Figma
- Illustrator
- After Effects
- Premiere
- Substance Painter
- Autodesk Maya
- C++
- CSS
- HTML
- JavaScript

## LANGUAGES

Portuguese Native  
English Proficient

## WORK & PROJECTS

- Freelancer – jan / 2022 - current

Minishell  
Unix shell built  
with a simple  
implementation and  
mechanics.  
jun / 2024

Cenários APP  
Design & concept,  
3D modeling, React  
Native and  
programming.  
sep / 2024

So\_long mini game  
Basic 2D game  
dynamics and  
exploration of  
pathfinding alghoritms.  
nov / 2023

Game for a change  
University Game  
Ideation for the  
Inclusion of deaf people  
and the community.  
jan / 2023