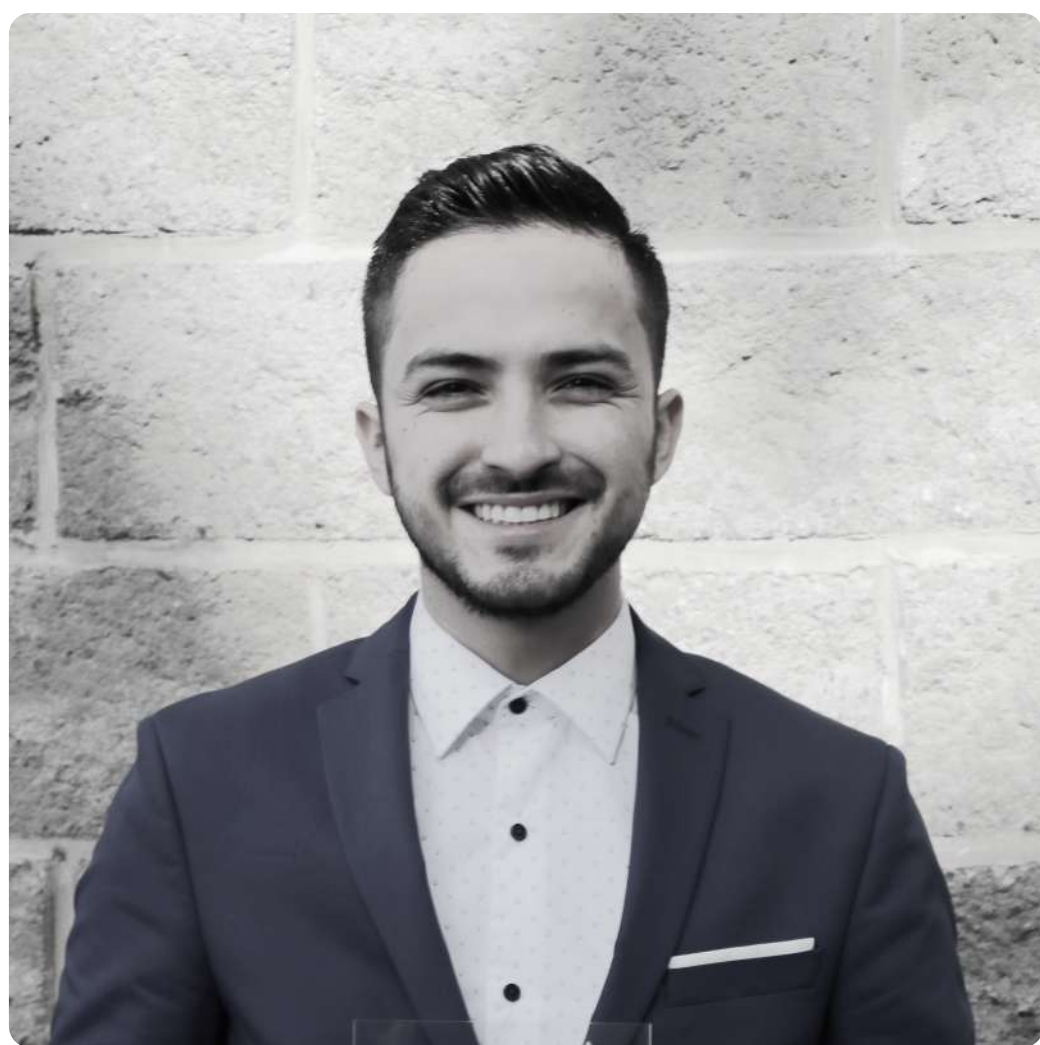


Álvaro Göede

Digital Product Designer | Software Engineer | Content Creator

For 5 years, I have worked in interface experiences, design systems, user research, and product strategy for big tech companies and start-ups. I have specialized in web technologies such as React, CSS in JS, and NextJS with TypeScript to write better JavaScript in the last three years. Also, I have had the opportunity to build backend environments with Node JS, GraphQL, and MongoDB.



Portfolio Email
goede.cl alvaro@goede.cl

Experience

Cornershop by Uber

Product Designer — Merchant Tech July, 2022 - Present

- I worked actively with PO, PM, and peers to develop the views and flows of all Content Experience projects, taking care of consistency with other Cornershop products.

UI/UX Designer — Merchant Tech February, 2021 - July, 2022

- I worked side-by-side with the team to prioritize the design implementation and take care of the user experience.
- I've actively supported and improved the documentation that Cornershop by Uber delivers to the stores.
- I've written dozens of articles for self-service stores, explaining new features most easily.
- I designed the feature that allows self-service stores to create product variants in bulk by spreadsheet. This change included improvements in the current flows in the Store Center to be able to see product variants and manage errors that may occur during the uploading of the spreadsheet.
- I worked actively together with the team in developing the spreadsheet structure taking care of the user experience. I mentored and guided the team in the development of the features and flows.

Jumpitt Apr, 2017 - Feb, 2021

Product Designer & Frontend Engineer

- Development of system design and guidelines for interface components for industrial platforms of insurance companies. Together with the technical team and PO, I developed information architecture and user flows. I was in charge of the creation of mockups and high-definition prototypes. I also had the opportunity to support the creation of components in React + CSS with the development team.
- Development of Jumpittlabs website in NextJS with the backend developed in KeystoneJS, using GraphQL to connect to the backend and MongoDB as database. We also work using the Intersection Observer API to improve performance in portfolio and contributor uploads.
- Development of Hospital Clínico de Viña del mar medical appointment scheduling, developed using vanilla JS and the Bulma framework. Webpack, Pug, and SCSS were used in the development environment. I guided the design team in different stages of projects, including the development of the UI Kit, its implementation of it, and the addition of new features.

ILÓGICA January - March, 2017

UI Designer Internship

I designed the Brain Chile project. Requirements gathering, conceptualization, information architecture, wireframes, and mockups.

Some Github projects

[getmeurl](#)
<https://github.com/alvaaz/getmeurl>
Share your screenshots and your favs images.
TypeScript

[ucad](#)
<https://github.com/alvaaz/ucad>
Landing page for charity project
TypeScript

[google-meet-clone](#)
<https://github.com/alvaaz/google-meet-clone>
This is a clone of Google Meet using Remix, Prisma and Twilio
TypeScript

Language certifications

127 hours of english conversation practice

Cambly Inc

B1 Intermediate level

Poliglota

Level 3 Lower Intermediate

eClass

Highlighted online courses

Fullstack Advanced React and GraphqQL

WesBos

Master Gatsby

WesBos

A Fullstack React MasterClass TinyHouse

Newline by fullstack.io

Lean UX

Platzi

Design Sprint

Platzi