## **Programming Assignment 1**

**Learning Objective:** To gain a fuller understanding of process scheduling algorithms by implementing them.

**Development:** Use gcc and the C programming language, on the version of Linux we have set up in our VM.

**Assignment:** Implement the First-Come First-Served, preemptive Shortest Job First, and Round-Robin algorithms as for single processors.

**Input:** Your program will read a file from the current directory called **processes.in**, which will be formatted as follows. Your program should ignore everything on a line after a # mark and ignore additional spaces in input.

```
processcount 2  # Read 5 processes
runfor 15  # Run for 15 time units
use rr  # Can be fcfs, sjf, or rr
quantum 2  # Time quantum - only if using rr
process name P1 arrival 3 burst 5
process name P2 arrival 0 burst 9
end
```

Note that the processes do not need to be specified in order of arrival, and do not need to have similar names.

**Output:** Generate a file called **processes.out**, formatted as follows.

```
2 processes
Using Round-Robin
Ouantum 2
Time 0: P2 arrived
Time 0: P2 selected (burst 9)
Time 2: P2 selected (burst 7)
Time 3: P1 arrived
Time 4: P1 selected (burst 5)
Time 6: P2 selected (burst 5)
Time 8: P1 selected (burst 3)
Time 10: P2 selected (burst 3)
Time 12: P1 selected (burst 1)
Time 13: P1 finished
Time 13: P2 selected (burst 1)
Time 14: P2 finished
Time 14: Idle
Finished at time 15
P1 wait 5 turnaround 10
P2 wait 5 turnaround 14
```

## Clarifications

This version of Round-Robin **should not** run the scheduler immediately upon the arrival of a new process, unless the CPU is currently idle.

Your program **will not** be given an input that results in an ambiguous decision, such as identical arrival times for Round-Robin or identical burst lengths for SJF; you should avoid generating an error in that case on general principles but it will not appear in either the example inputs or the grading inputs.

## **Submitting**

Zip up your code, and upload it to Webcourses. If you have a single source file then you can simply submit it. If you have multiple source files, include an appropriate makefile.