

Técnicas de Toma de Decisiones

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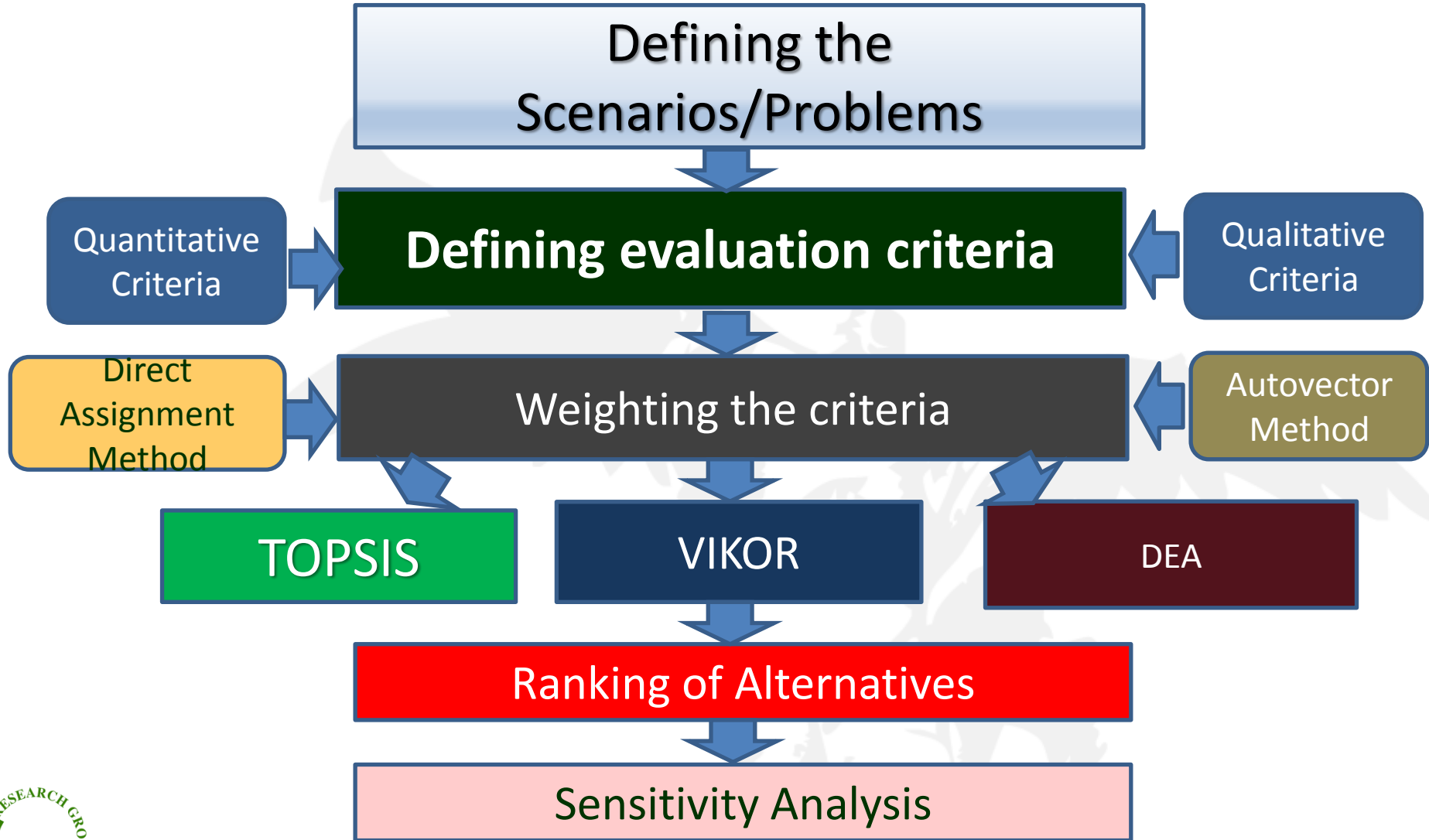
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- Multi Criteria Decision Making (MCDM o MADM)

TOPSIS Y VIKOR





- Theoretical base for MCDM
 - **Based on MAUT–Multi-attribute Utility Theory**, propios de la American School (AHP, ANP,...)
 - **Based on Outranking methods** (Superación o Sobreclasificación) European School. ELECTRE, PROMETHEE, VIKOR, TOPSIS,...
 - This concept was proposed by Roy (1968).
 - The basic idea is an alternative i supera a la alternativa j si para la mayor parte de los criterios A_i es al menos igual de buena que A_j (condición de concordancia), mientras que no hay ningún criterio para el cual sea notoriamente inferior (condición de discordancia).

- TOPSIS (MCDM)
 - SAW
 - WP
 - TOPSIS
- VIKOR

- **Design of Experiment (DoE)** helps researchers to determine which subset of parameters has the largest influence on the performance of business process
 - Tools: Table Anova-Minitab for two-factor interaction

Decision Matrix

Criteria	Cost	Usability	Perform.	Design
<i>Norm. w</i>	.3333	.2667	.2	.2
a_1	300	3	3	3
a_2	250	3	2	3
a_3	250	2	3	3
a_4	200	2	3	2
a_5	200	2	2	3
a_6	200	1	3	3
a_7	100	1	2	2

- **Simple Additive Weighting – Weighted Average – Weighted Sum** (Yoon & Hwang, 1995; Vincke, 1992...)
- A global (total) score in the SAW is obtained by adding contributions from each attribute.
- A common numerical scaling system **such as normalization** (instead of single dimensional value functions) is required to permit addition among attribute values.
- **Value (global score) of an alternative** can be expressed as:
$$V(a_i) = V_i = \sum w_j r_{ij}$$

Decision Matrix and Global Scores

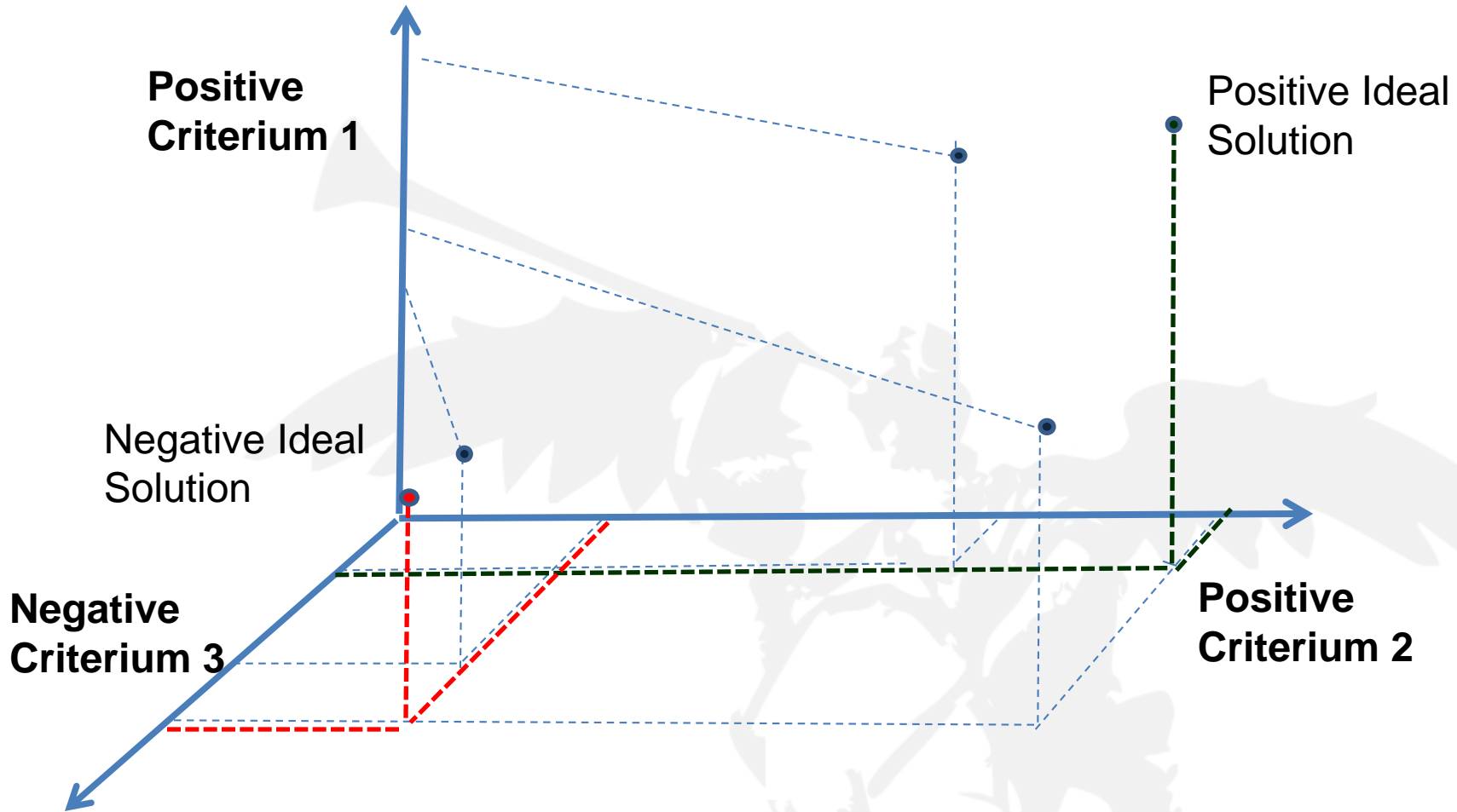
Criteria	Cost	Usability	Perform.	Design	V_i
<i>Norm. w</i>	0.3333	0.2667	0.2	0.2	
a_1	0.3333	1	1	1	.7778
a_2	0.4	1	0.6667	1	.7334
a_3	0.4	0.6667	1	1	.7111
a_4	0.5	0.6667	1	0.6667	.6778
a_5	0.5	0.6667	0.6667	1	.6778
a_6	0.5	0.3333	1	1	.6555
a_7	1	0.3333	0.6667	0.6667	.6889

- **Weighted Product** (Yoon & Hwang, 1995)
- **Normalization is not necessary!**
- When WP is used weights become exponents associated with each attribute value;
 - a positive power for benefit attributes
 - a negative power for cost attributes
- Because of the exponent property, this method requires that **all ratings be greater than 1**. When an attribute has fractional ratings, all ratings in that attribute are multiplied by 10^m to meet this requirement

$$V_i = \prod_j (x_{ij})^{w_j}$$

Decision Matrix and Global Scores

Criteria	Cost	Usability	Perform.	Design	V_i
<i>Norm. w</i>	.3333	.2667	.2	.2	
a_1	300	3	3	3	.3108
a_2	250	3	2	3	.3045
a_3	250	2	3	3	.2964
a_4	200	2	3	2	.2944
a_5	200	2	2	3	.2944
a_6	200	1	3	3	.2654
a_7	100	1	2	2	.2843



- **Technique for Order Preference by Similarity to Ideal Solution** (Yoon & Hwang, 1995; Hwang & Lin, 1987)
- Concept: Chosen alternative should **have the shortest distance from the positive ideal solution and the longest distance from the negative ideal solution**
- Steps:
 1. Calculate normalized ratings
 2. Calculate weighted normalized ratings
 3. Identify positive-ideal and negative-ideal solutions
 4. Calculate separation measures
 5. Calculate similarities to positive-ideal solution
 6. Rank preference order

1. Calculate normalized ratings

- Vector normalization (Euclidean) is used
- Do not take the inverse rating for cost attributes!

2. Calculate weighted normalized ratings

- $V_{ij} = W_j * r_{ij}$

3. Identify positive-ideal and negative-ideal solutions

$$a^+ = \{v_1^+, v_2^+, \dots, v_j^+, \dots, v_n^+\} = \left\{ \left(\max_i v_{ij} \mid j \in J_1 \right), \left(\min_i v_{ij} \mid j \in J_2 \right) \mid i = 1, \dots, m \right\}$$

$$a^- = \{v_1^-, v_2^-, \dots, v_j^-, \dots, v_n^-\} = \left\{ \left(\min_i v_{ij} \mid j \in J_1 \right), \left(\max_i v_{ij} \mid j \in J_2 \right) \mid i = 1, \dots, m \right\}$$

where J_1 is a **set of benefit attributes** and J_2 is a **set of cost attributes**

4. Calculate separation measures

- Euclidean distance (separation) of each alternative from the ideal solutions are measured:

$$S_i^* = \sqrt{\sum_j (v_{ij} - v_j^*)^2} \quad S_i^- = \sqrt{\sum_j (v_{ij} - v_j^-)^2}$$

5. Calculate similarities to positive-ideal solution

$$C_i^* = S_i^- / (S_i^* + S_i^-)$$

6. Rank preference order

- Rank the alternatives according to similarities in descending order.
- Recommend the alternative with the maximum similarity

- Normalized (Vector) Decision Matrix

	Cost	Usability	Perf.	Design
<i>Norm. w</i>	0.3333	0.2667	0.2	0.2
a_1	0.5108	0.5303	0.433	0.4121
a_2	0.4256	0.5303	0.2887	0.4121
a_3	0.4256	0.3536	0.433	0.4121
a_4	0.3405	0.3536	0.433	0.2747
a_5	0.3405	0.3536	0.2887	0.4121
a_6	0.3405	0.1768	0.433	0.4121
a_7	0.1703	0.1768	0.2887	0.2747

Weighted Normalized Ratings & Positive–Negative Ideal

	Cost	Usability	Perf.	Design
a_1	0.1703	0.1414	0.0866	0.0824
a_2	0.1419	0.1414	0.0577	0.0824
a_3	0.1419	0.0943	0.0866	0.0824
a_4	0.1135	0.0943	0.0866	0.0549
a_5	0.1135	0.0943	0.0577	0.0824
a_6	0.1135	0.0471	0.0866	0.0824
a_7	0.0568	0.0471	0.0577	0.0549
a^*	.0568	.1414	.0866	.0824
a^-	.1703	.0471	.0577	.0549

Separation Measures & Similarities to Positive Ideal Solution

	S^*	S^-	C^*	Rank
a_1	0,1135	0,1024	0,4742	5
a_2	0,0899	0,1022	0,5321	1
a_3	0,0973	0,0679	0,4111	6
a_4	0,0787	0,0792	0,5016	3
a_5	0,0792	0,0787	0,4984	4
a_6	0,11	0,0693	0,3866	7
a_7	0,1024	0,1135	0,5258	2

- If an alternative is removed or added, the total process for **TOPSIS should be redone**, which is laborious and time-consuming
- TOPSIS is not able to handle the stochastic alternatives (Hellinger TOPSIS uses the Hellinger distance)
- Two reference points are often insufficient, especially for nonlinear problems. As a consequence of this situation, the final result ranking is prone to errors, including **the rank reversals phenomenon**.
 - To avoid this phenomenon: The characteristic objects method (COMET). This method takes into account the existence of a correlation between components of an MCDM function. Additionally, comparisons between COs are easier than comparisons between alternatives

- TOPSIS (MCDM)
 - SAW
 - WP
 - TOPSIS
- **VIKOR**

- The VIKOR method of compromise ranking determines a compromise solution, providing
 - A maximum “group utility” for the “majority” and
 - A minimum of an individual regret for the “opponent”.
- Online Tools for TOPSIS and VIKOR
 - **TOPSIS** <https://rdr.io/cran/MCDM/man/TOPSISLinear.html>
 - **VIKOR** <https://rdr.io/cran/MCDM/man/VIKOR.html>