



Alvaro Gallego Martínez

Software Engineer

Videogame & Android Developer



Loading...

01.

ABOUT ME

02.

SKILLS

03.

VIDEOGAMES

04.

ANDROID
APPS

05.

CONTACT



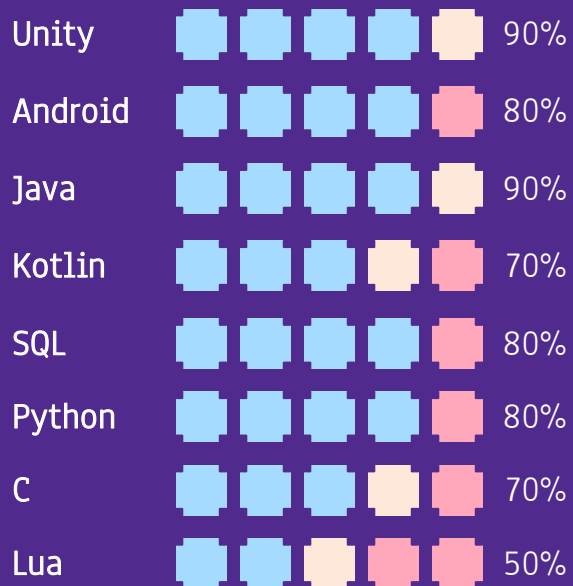


ABOUT ME

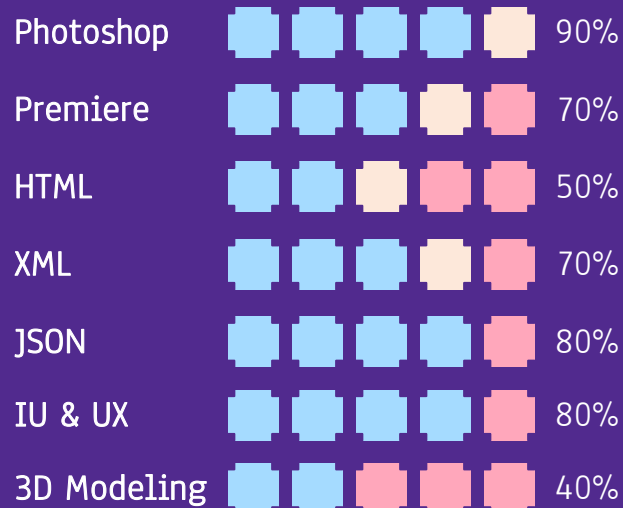
I am Álvaro Gallego Martínez, a **software engineer** recently graduated from the Polytechnic University of Madrid looking for a niche in the world of **game development** and **interactive experiences**. I have learned about app and videogame development on my self, and I have been able to apply the knowledge of engineering in this field. I hope you like my work and that it can be a sample of my passion for this sector.

SKILLS

PROGRAMMING



GRAPHIC & DESIGN



ACADEMIC BACKGROUND

Degree in Software Engineering

Polytechnic University of Madrid

— Average grade of 8.54 and 12 honors.
Participation in programming
associations

CS50's Introduction to Game Development

HarvardX

— EdX online course on introduction to
videogame development

Kotlin for Java Developers

Coursera

— Online kotlin course in Coursera for
java programmers

BONUS

**PUBLIC
SPEAKING
EXPERIENCE**

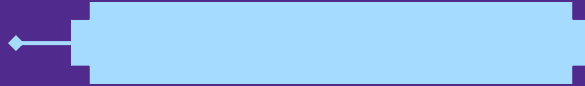
**R&D
EXPERIENCE**

Working experience in
R&D in cybersecurity



B2 ENGLISH

B2 Cambridge certificate



**AGILE
METHODOLOGY**

Working experience with
Scrum, Kanban and project
management technologies
like Trello and Jira...



03. VIDEOGAMES

Videogames I have developed independently in Unity





EZIS – THE DAWN OF THE WHOLE



Project of more than a year of development, a demo that summarizes the knowledge I have acquired in the field of game development. *EZIS - The Dawn Of The Whole* is a project with complexity in mechanics, features, UI and UX that shows the potential of my work in this field.





Ruffle ¡Oye! Esa es una flor azul de las que te hablé, ¿podrías hacer feliz a este aldeano y regalármela?

> Si

No



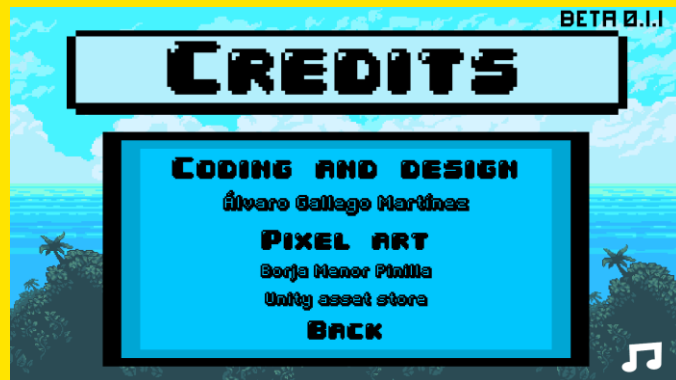
DOWNLOAD LINK!

BLADECORE



Final project of the video game development course.

It is a single player or local multiplayer experience that consists of advancing through a randomly generated infinite world full of enemies until you reach the elevator.



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04. ANDROID APPS

Android Apps I have developed independently in Android
Studio with Java





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Core Course
2020/2021

Álvaro Gallego,
Sergio Gómez

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Email

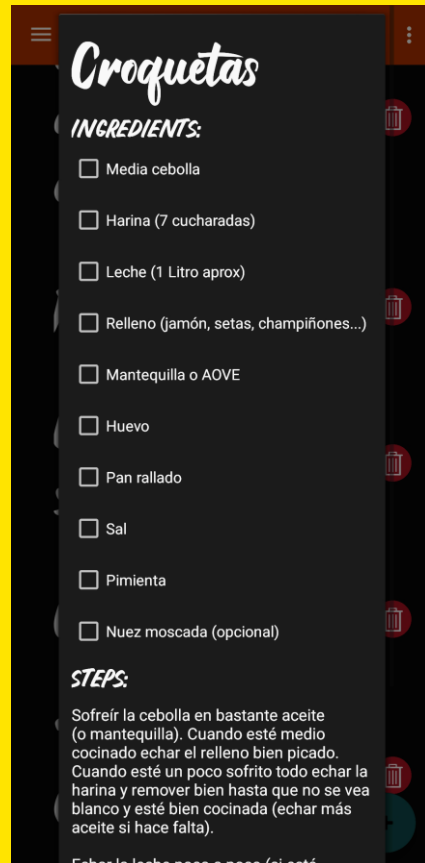
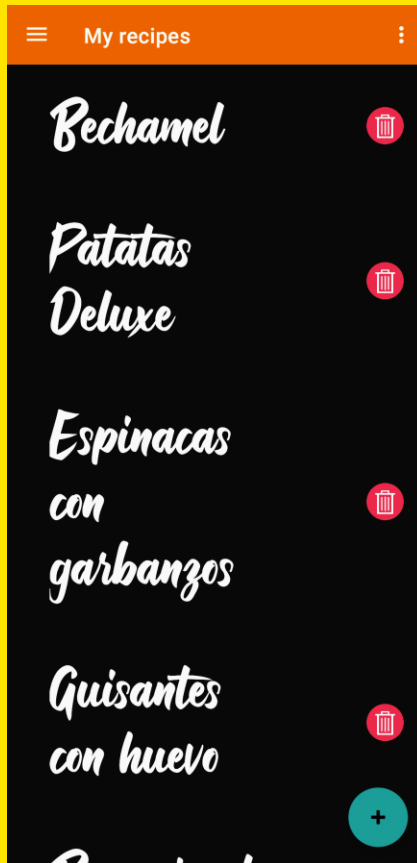
Password

Confirm password

SIGN UP

Online recipe application that allows you to post recipes and view recipes posted by other users using Firebase technology for real-time updating and persistent data storage.





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CONTACT



+34 651 42 13 27



alvarok047@gmail.com



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