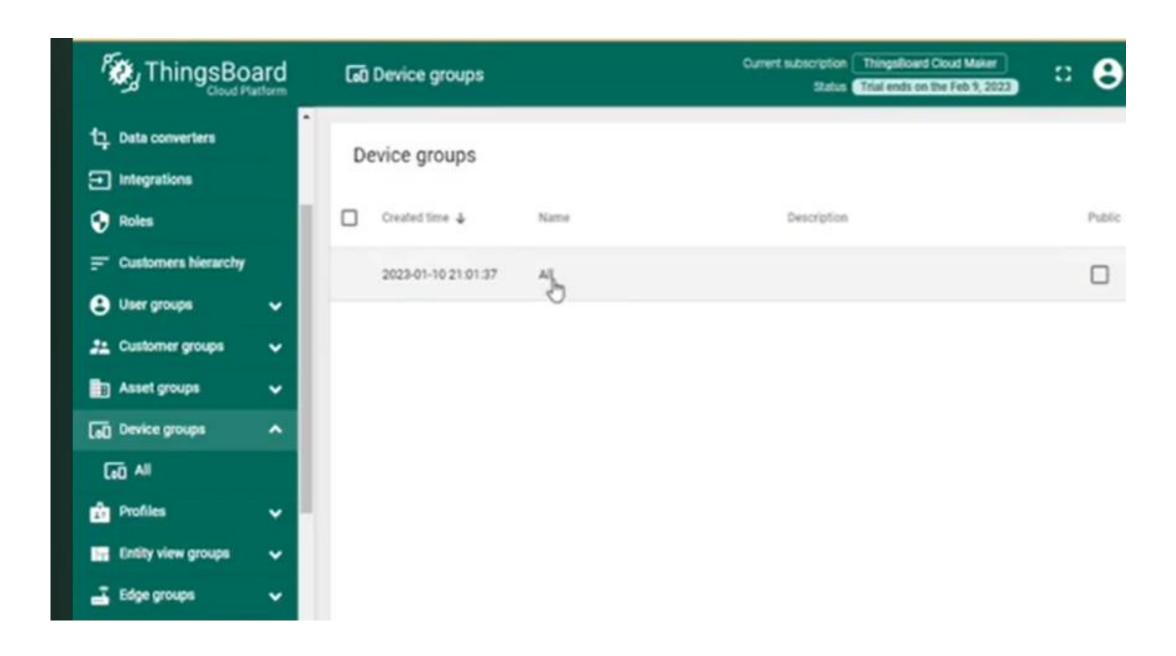
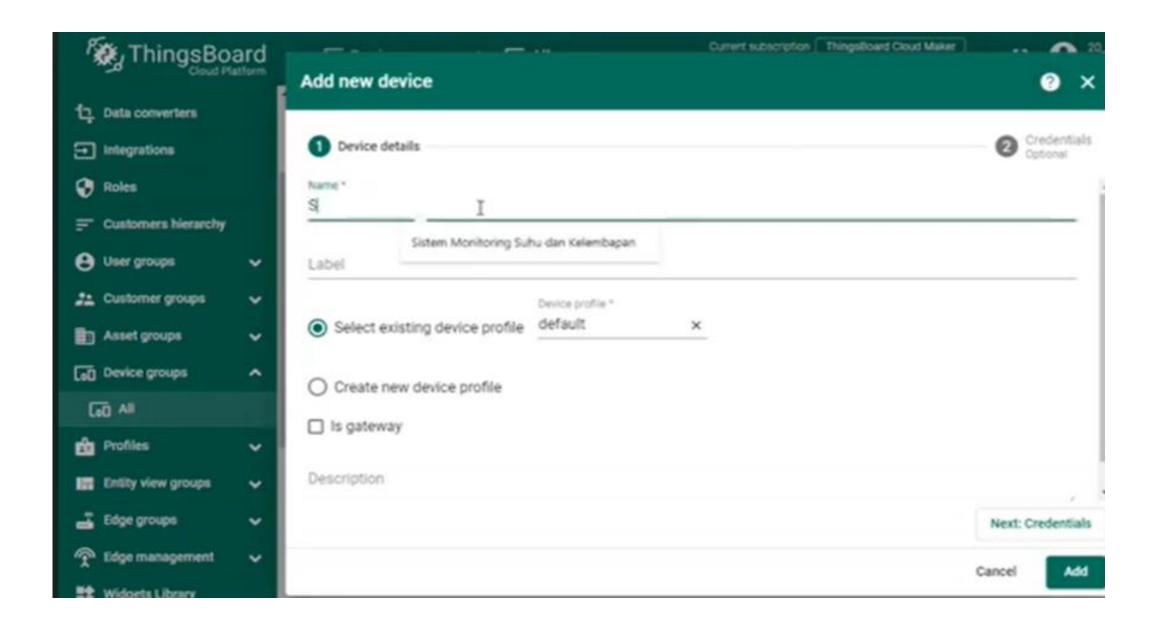
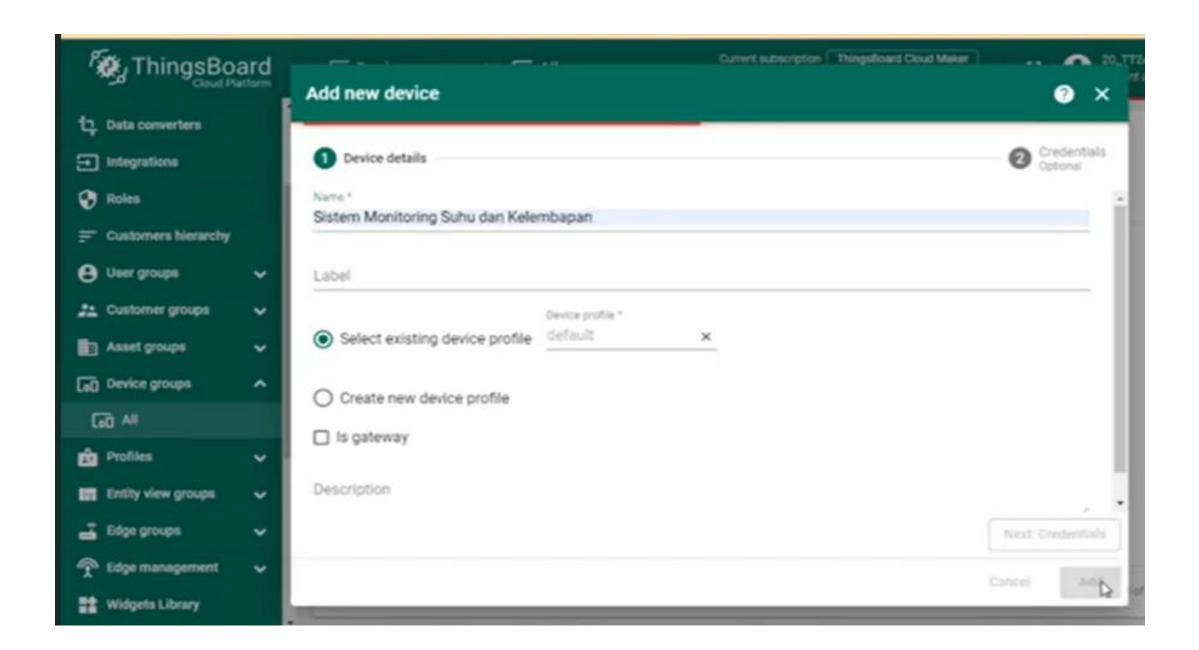
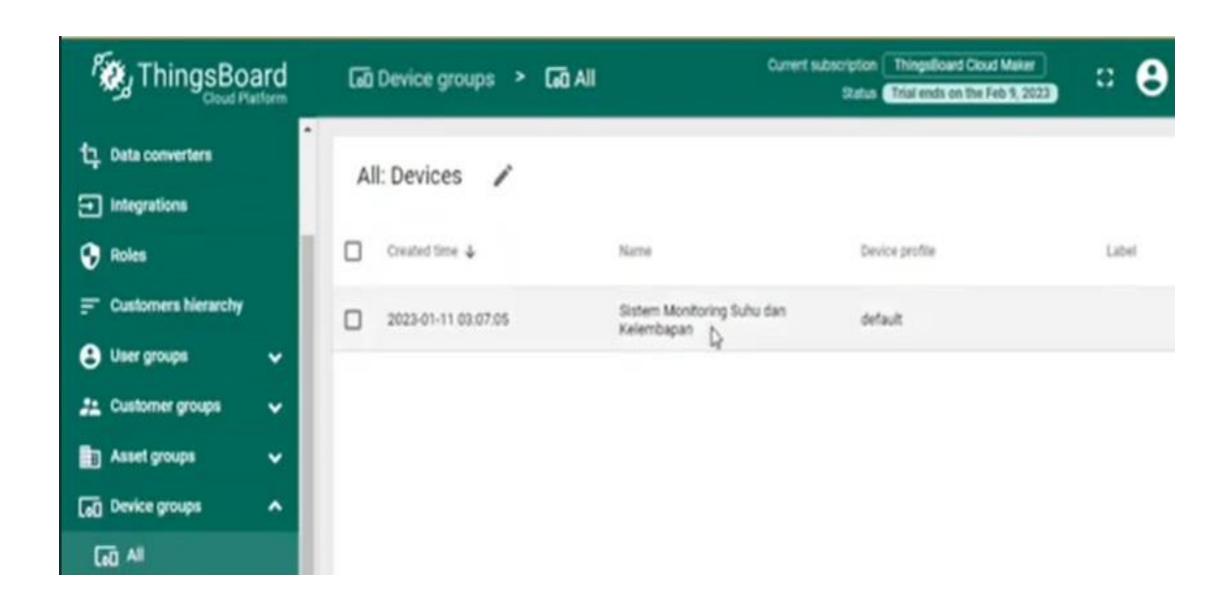
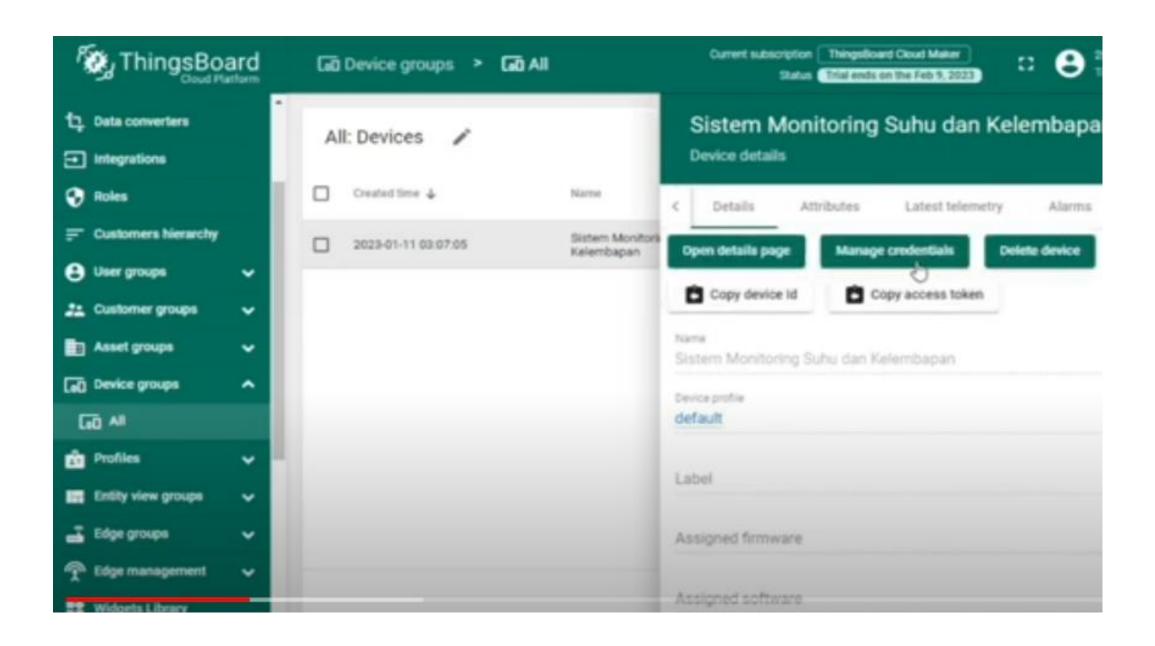
## Thingsboard

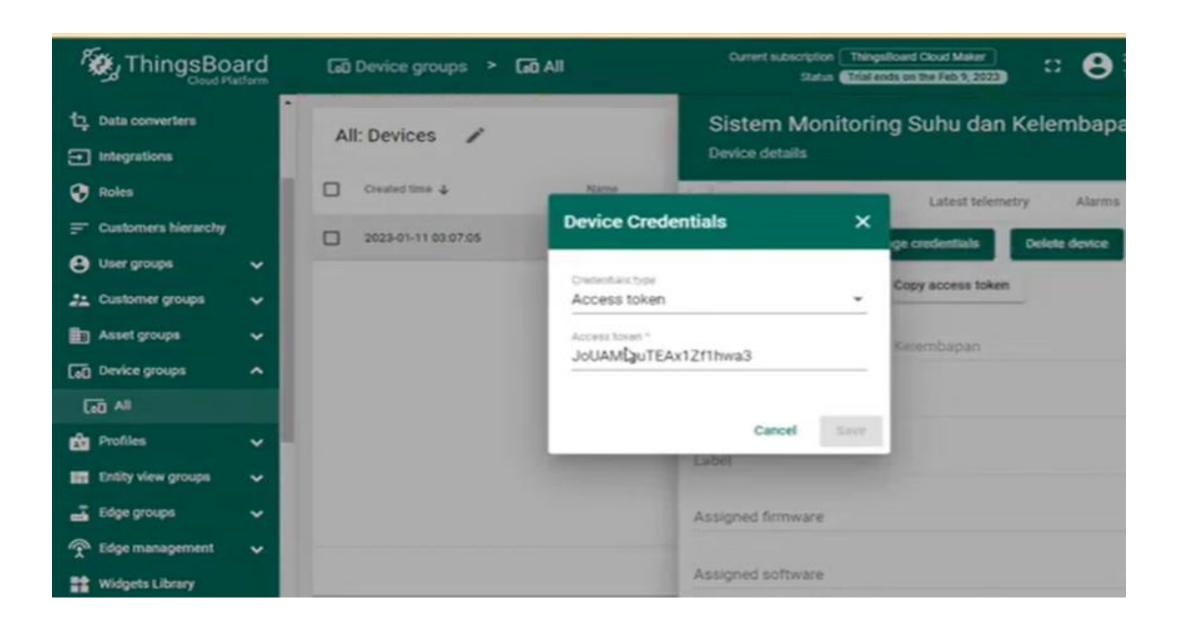


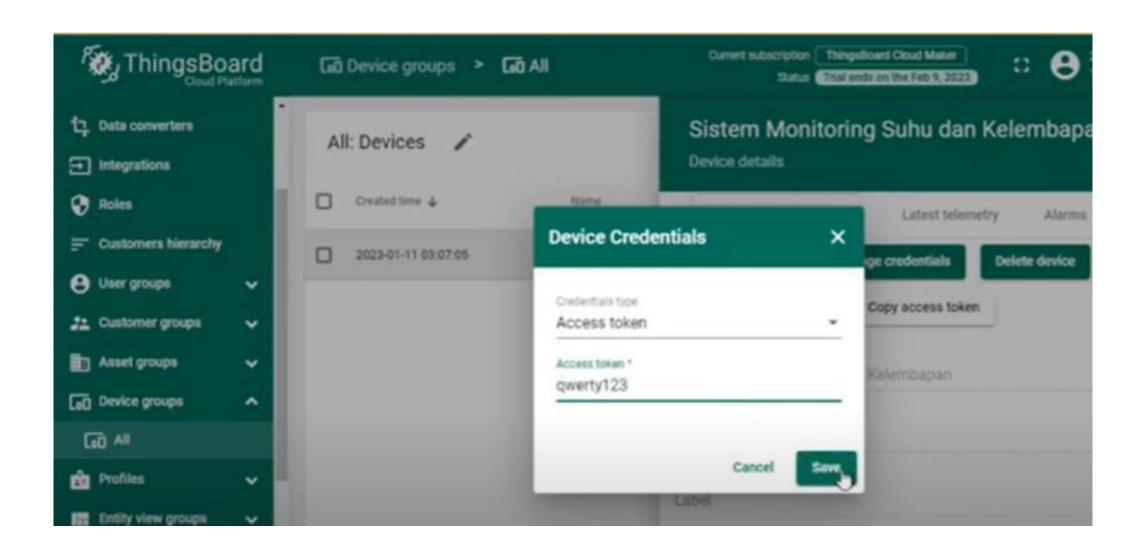


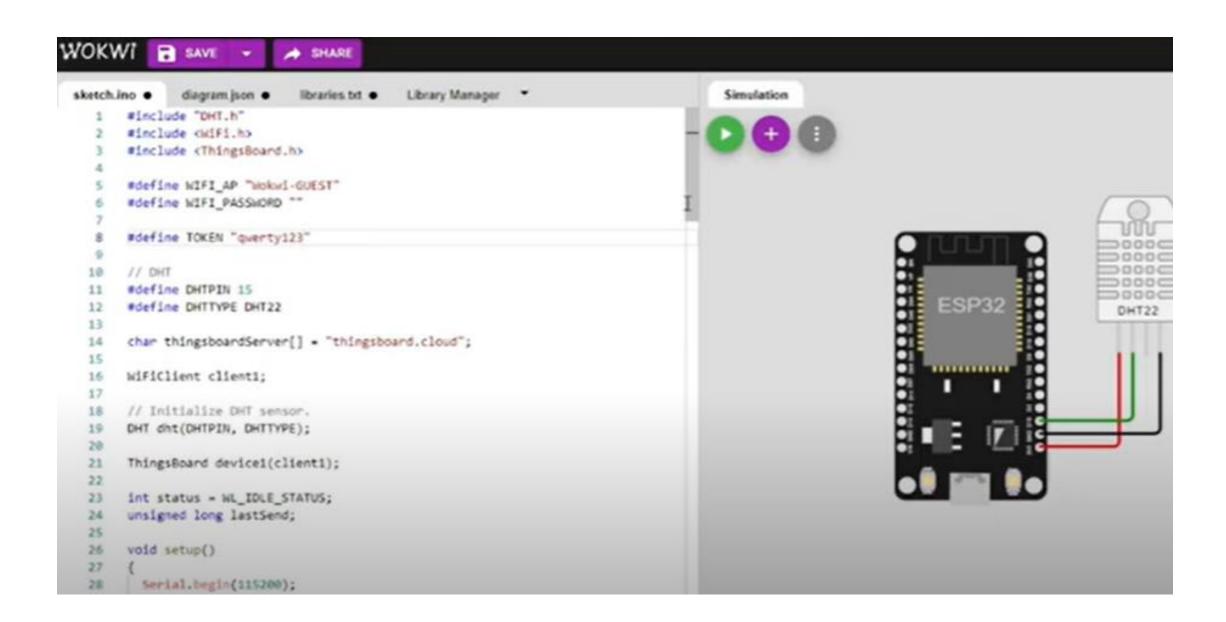


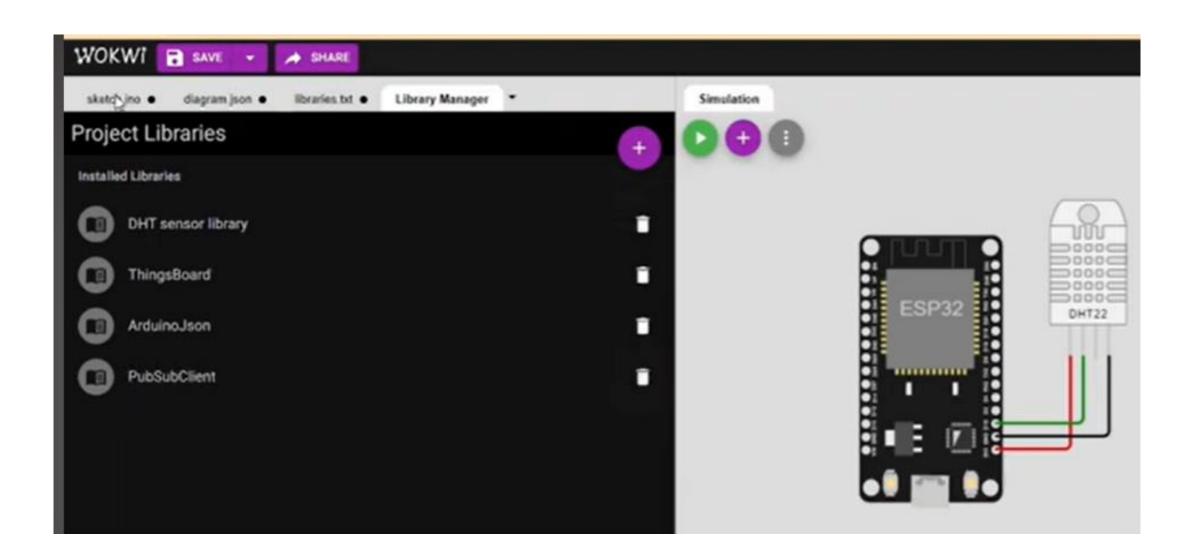


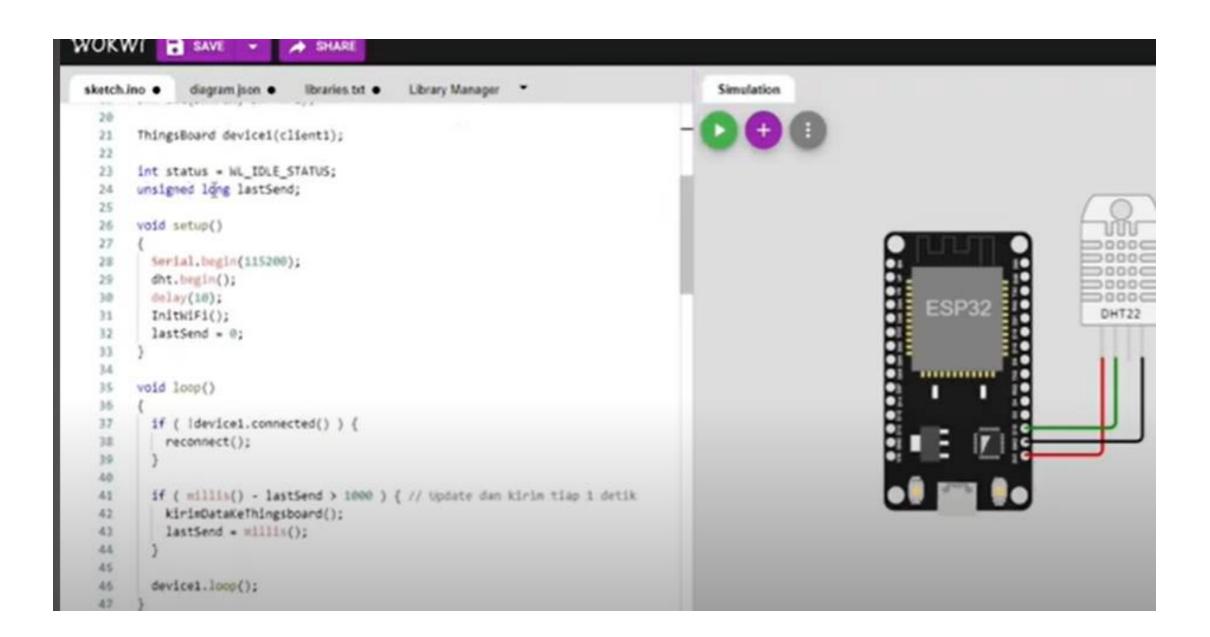


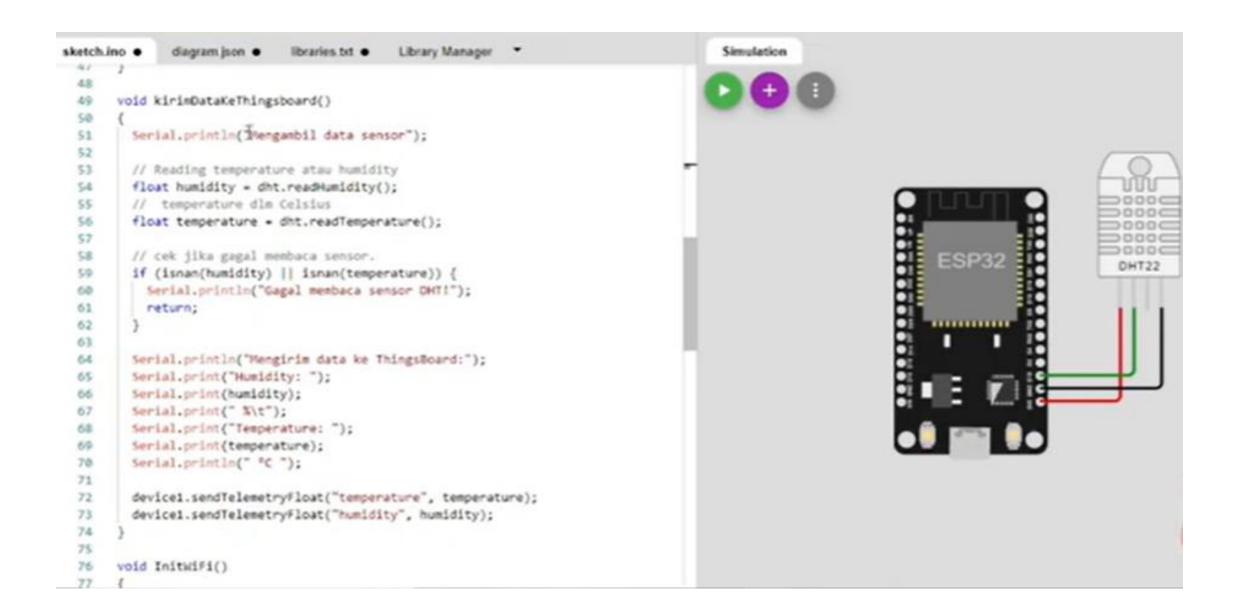


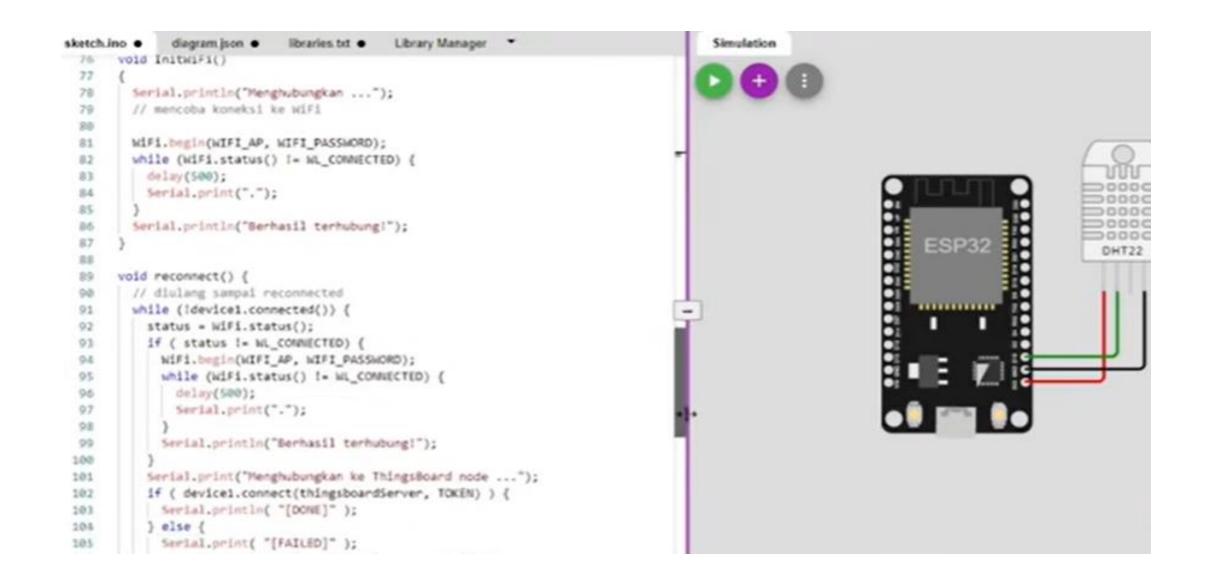


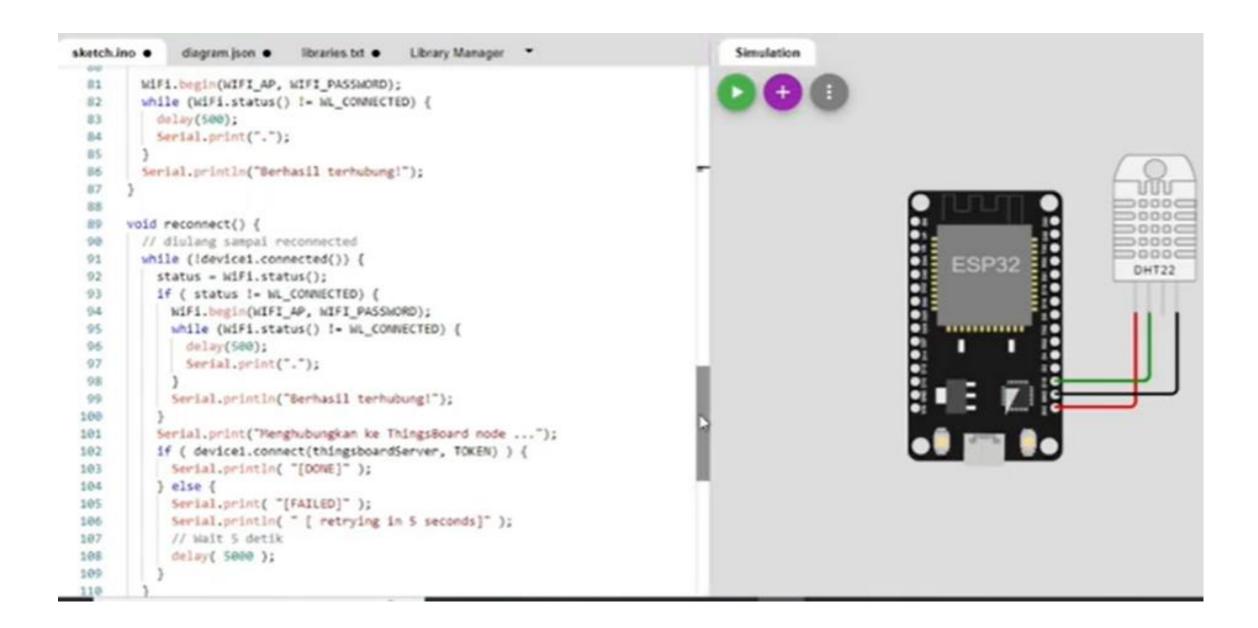


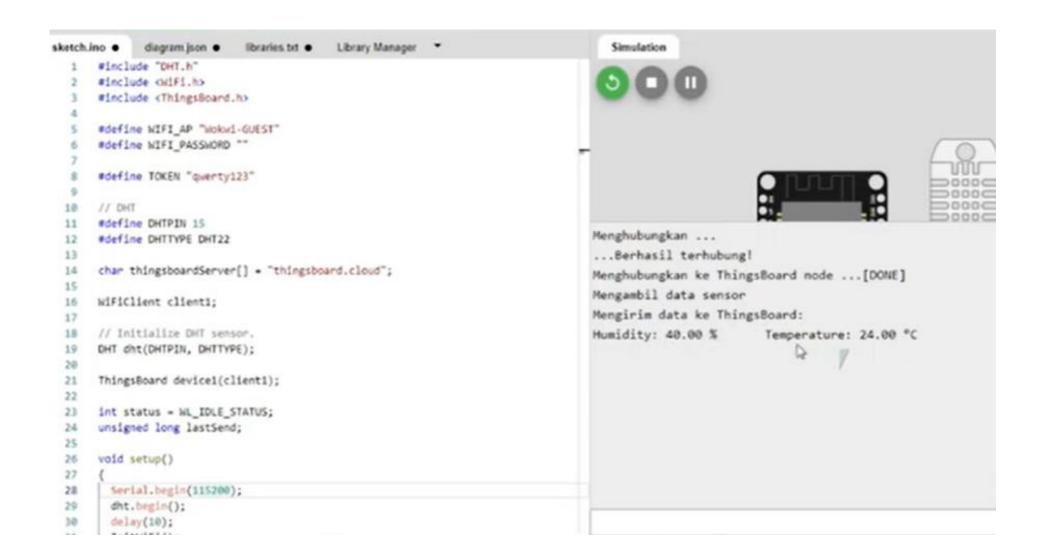


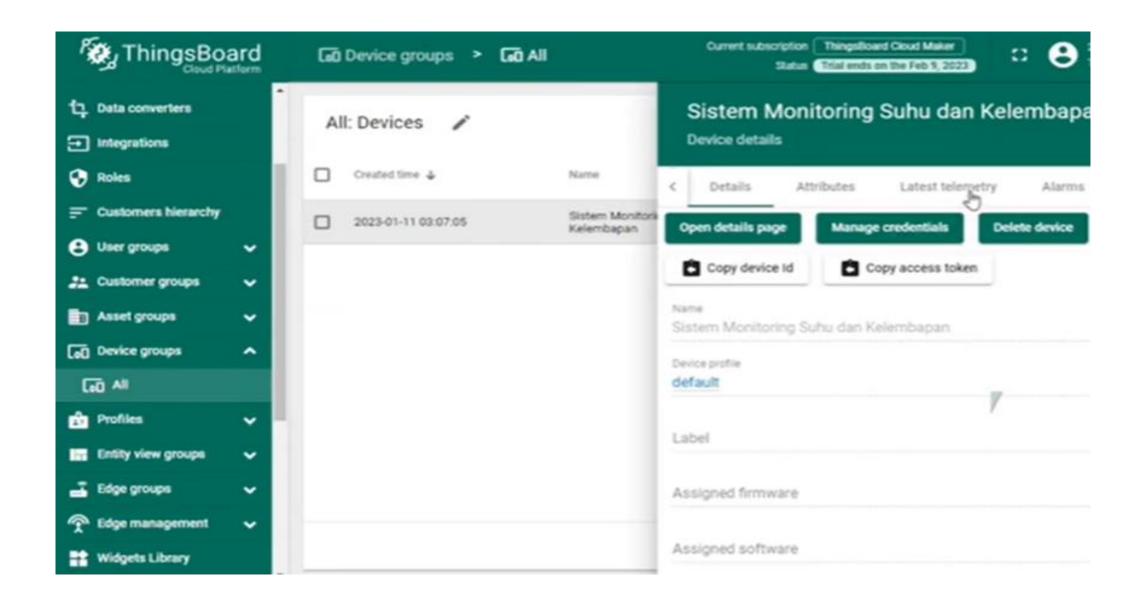


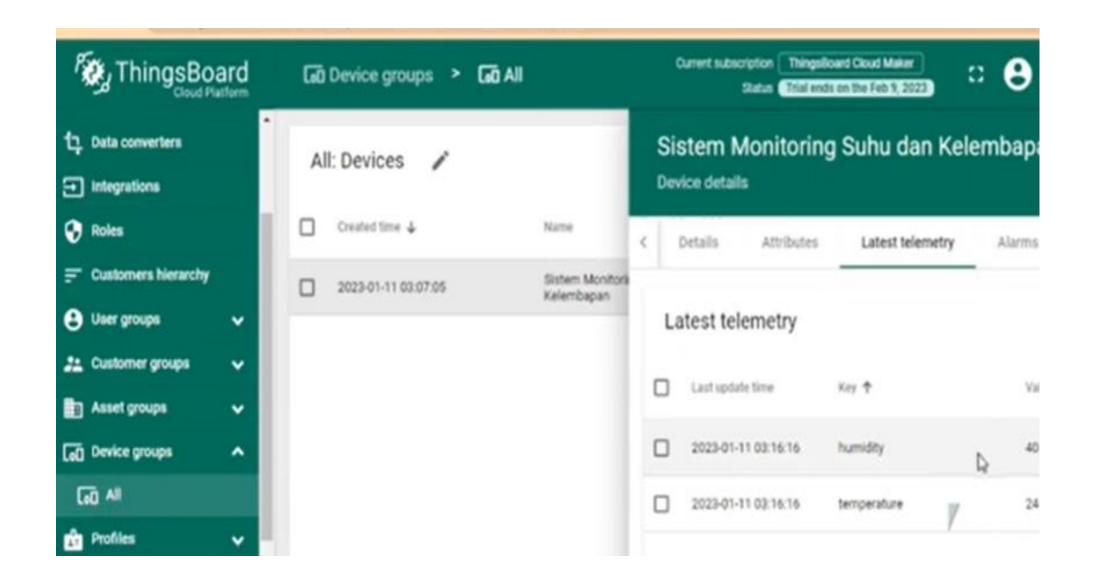


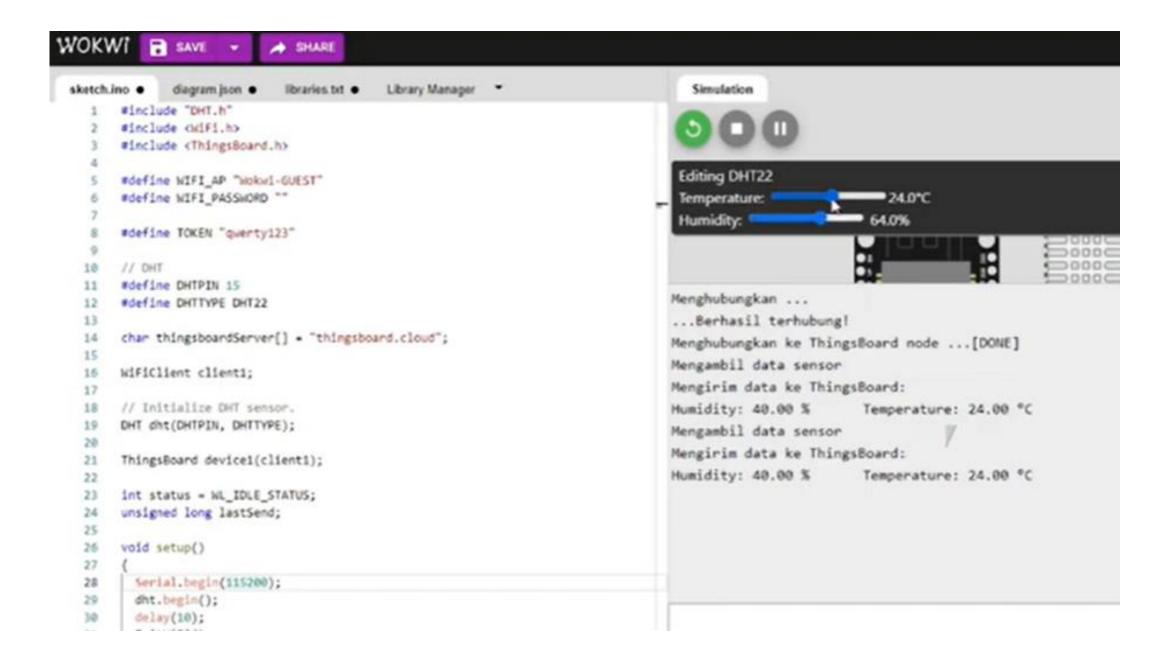


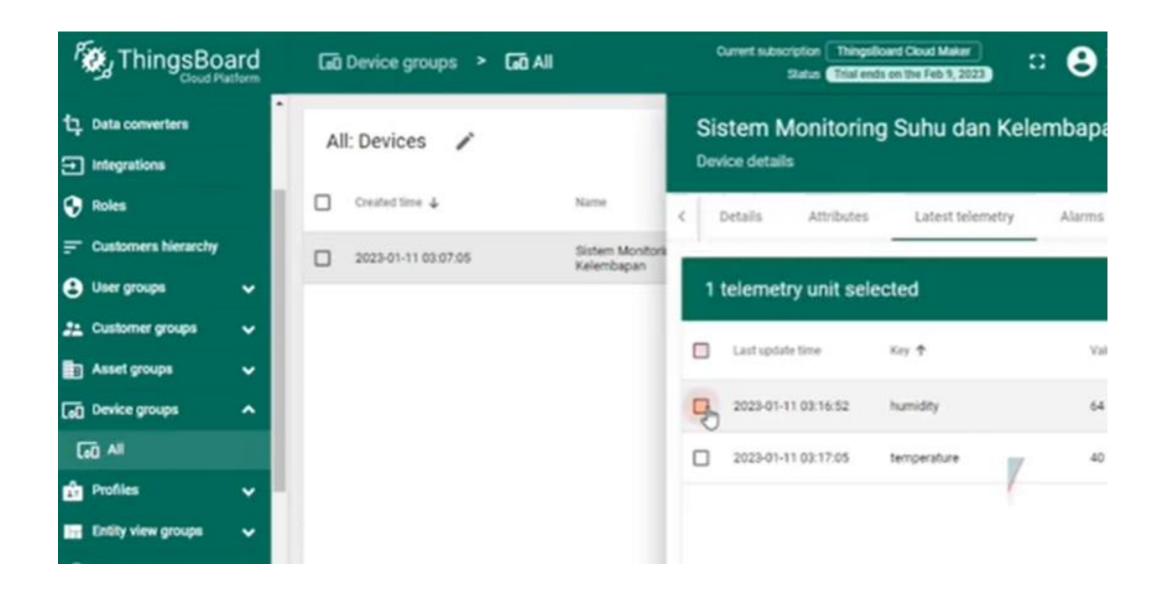


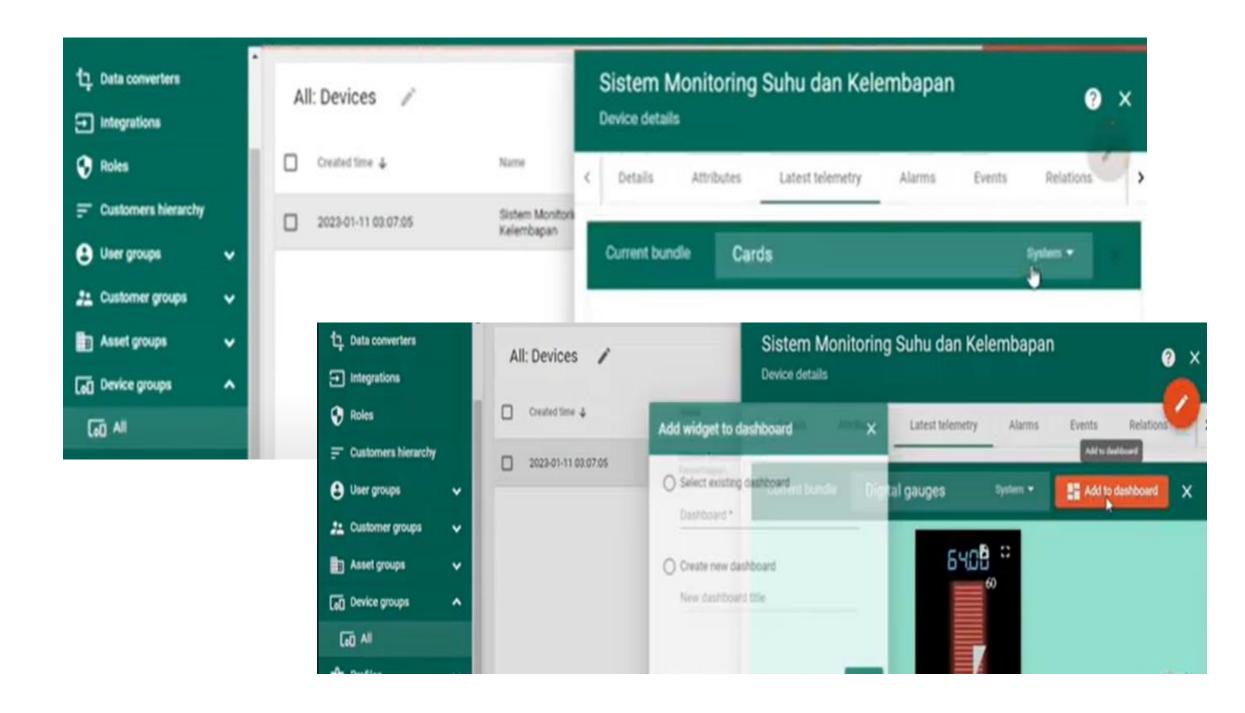


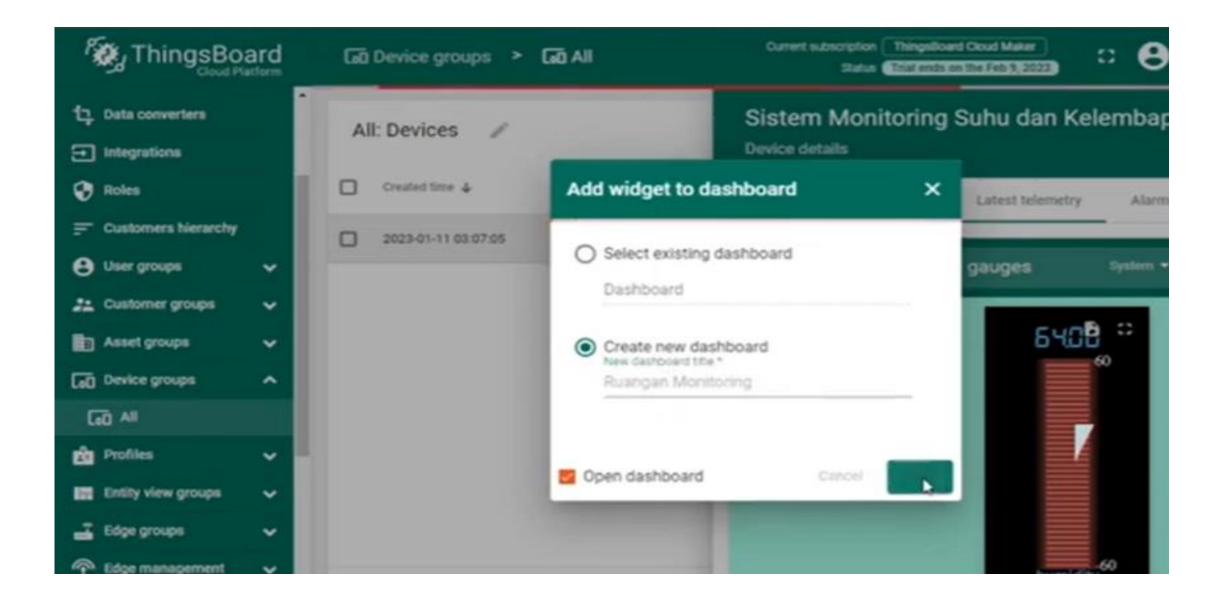


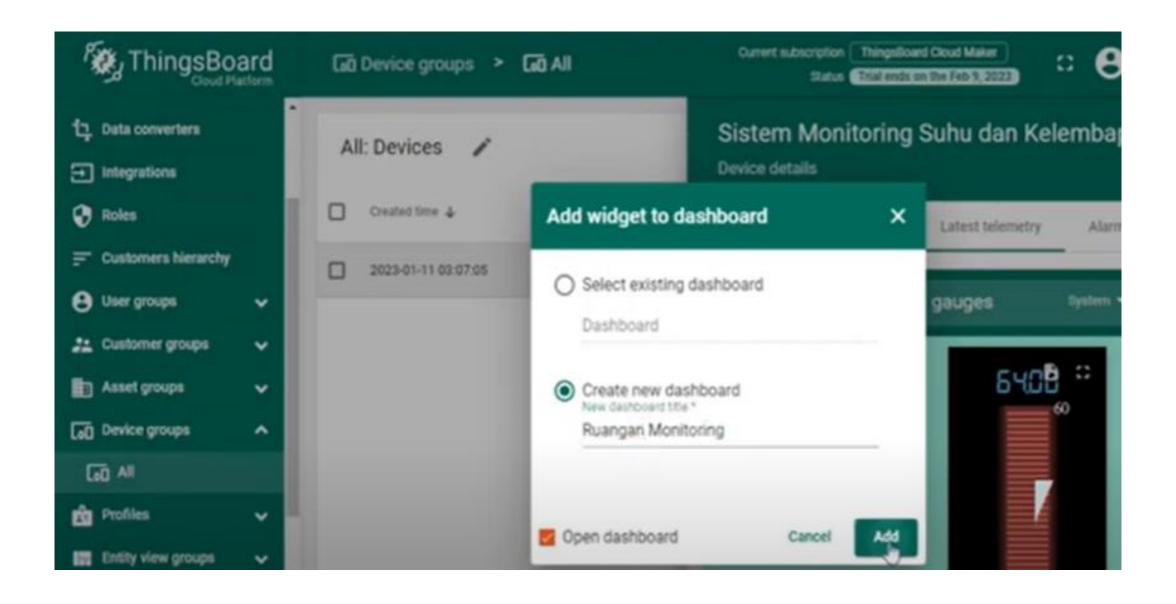


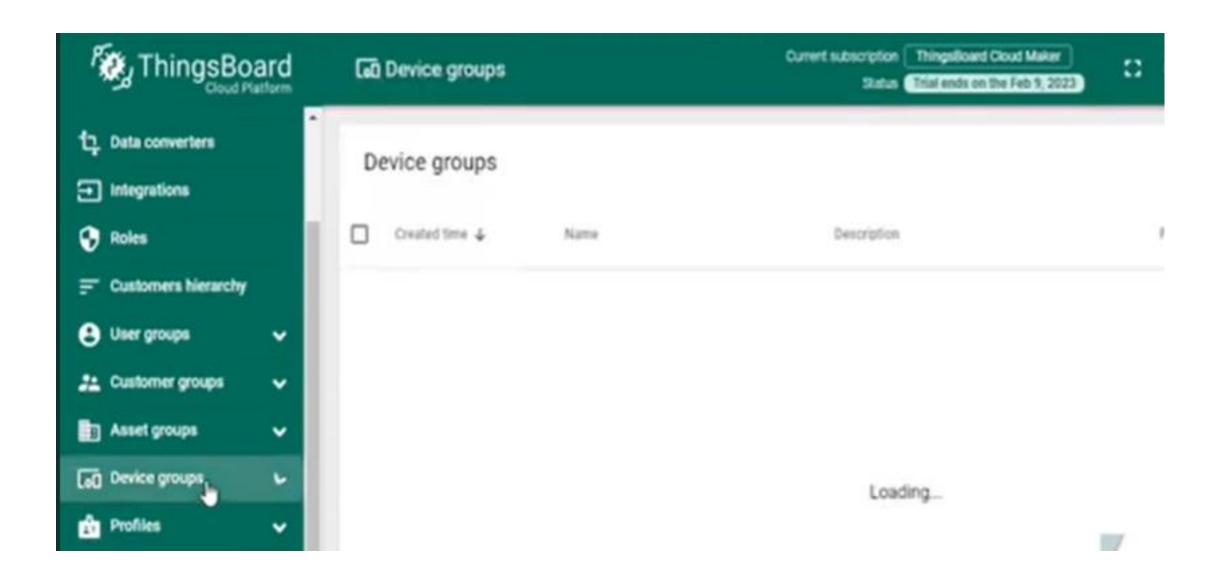


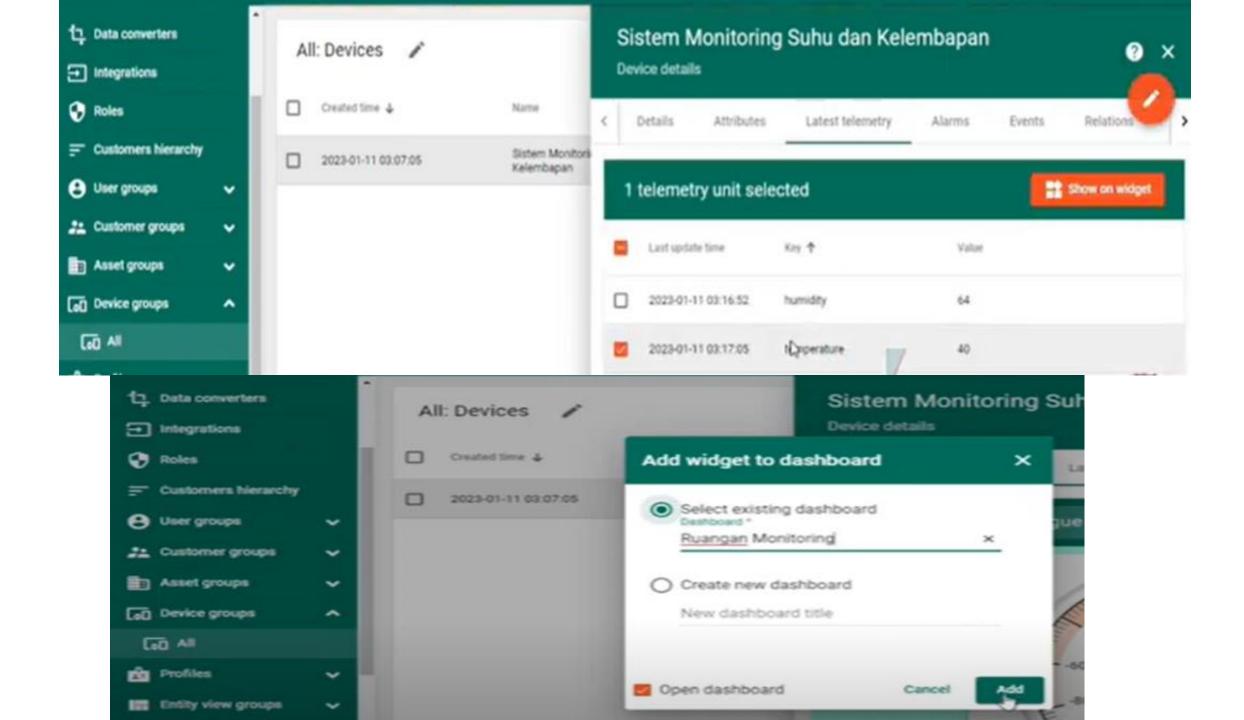


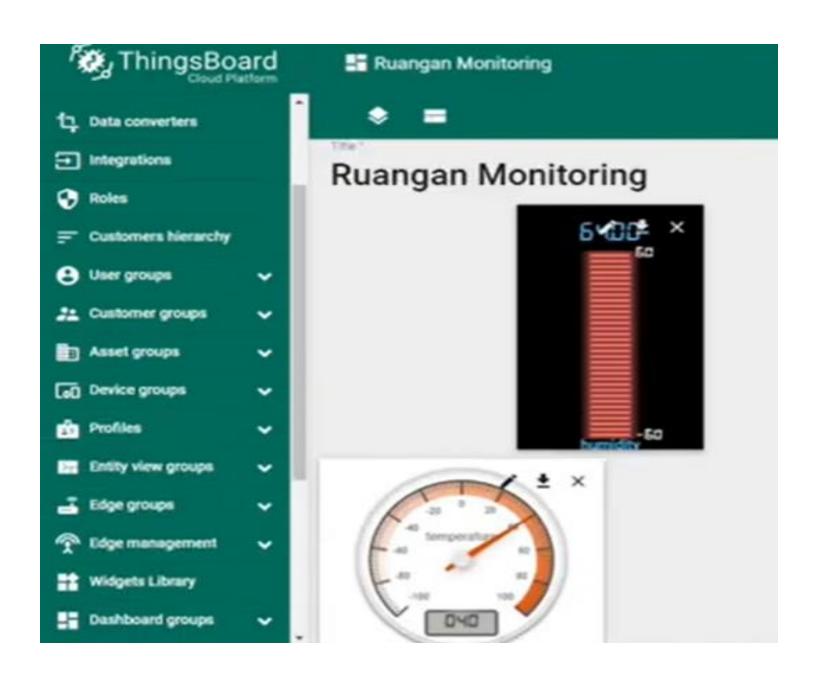




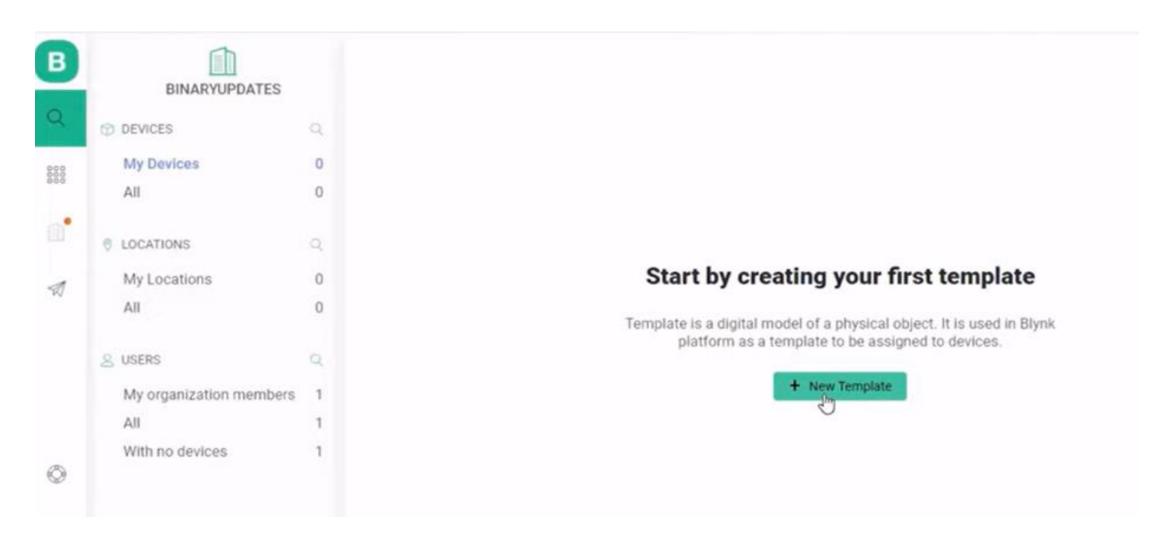


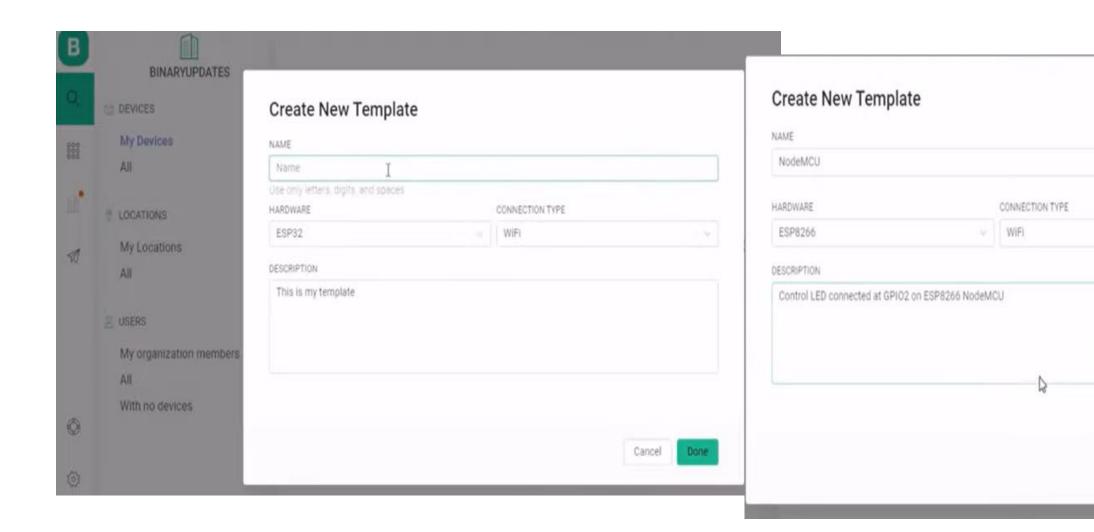




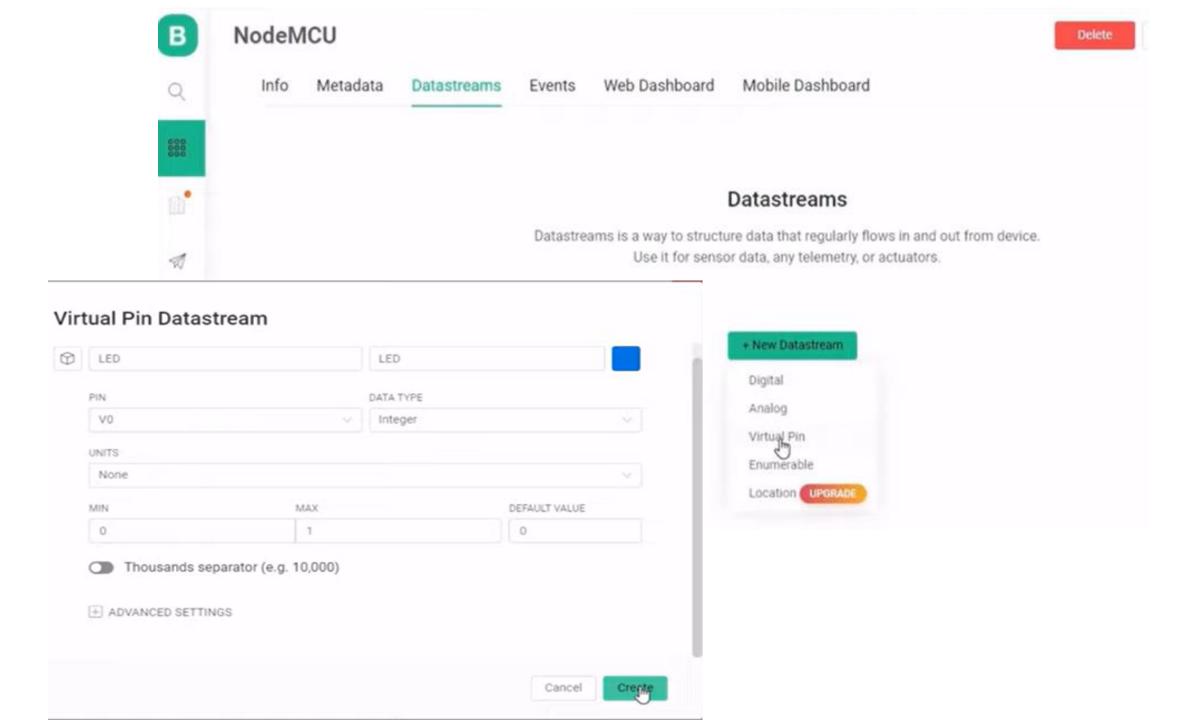


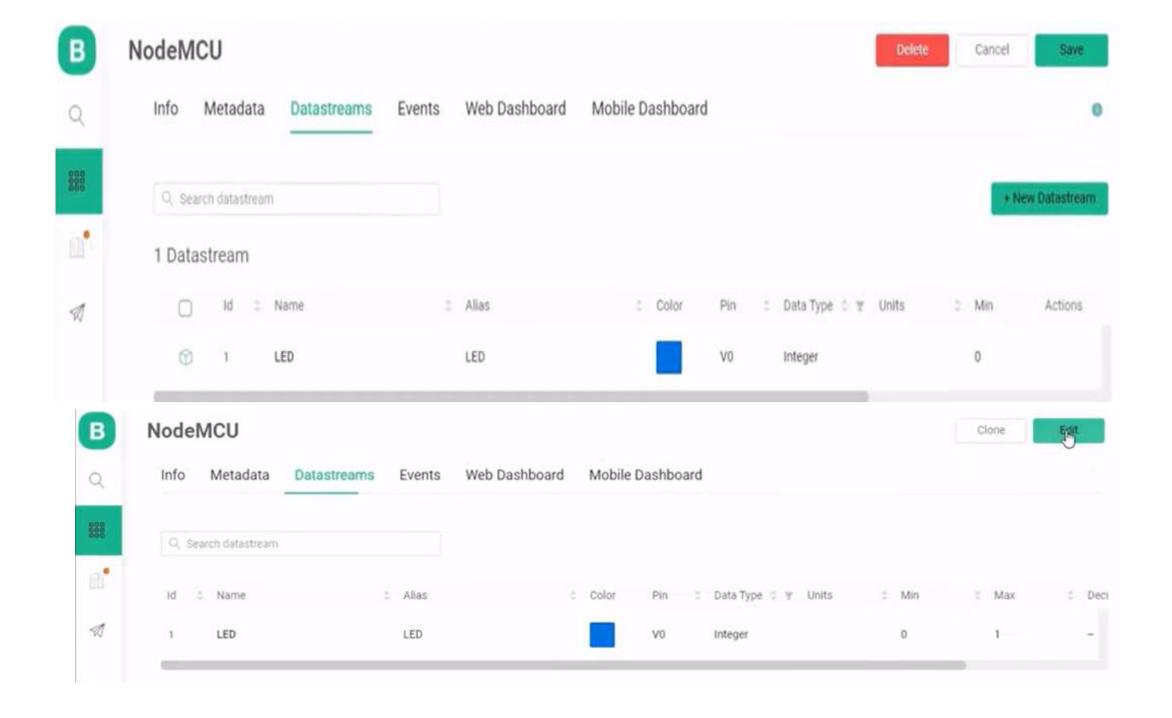
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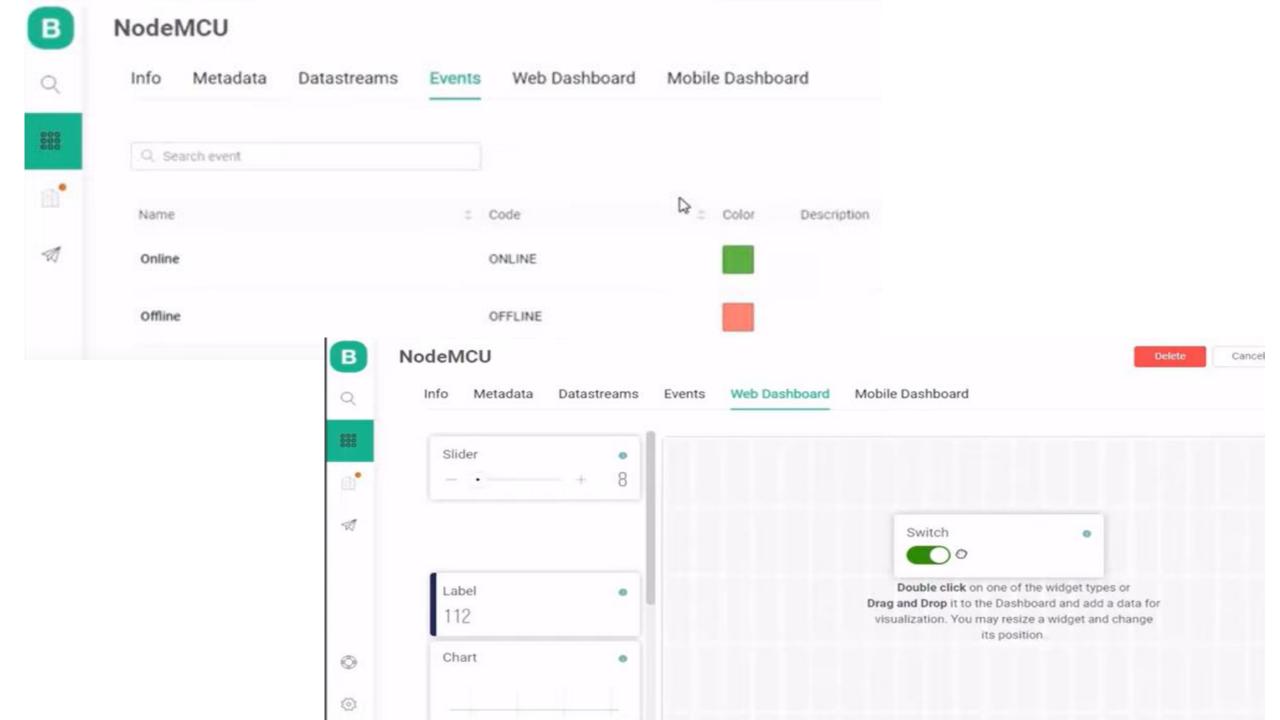


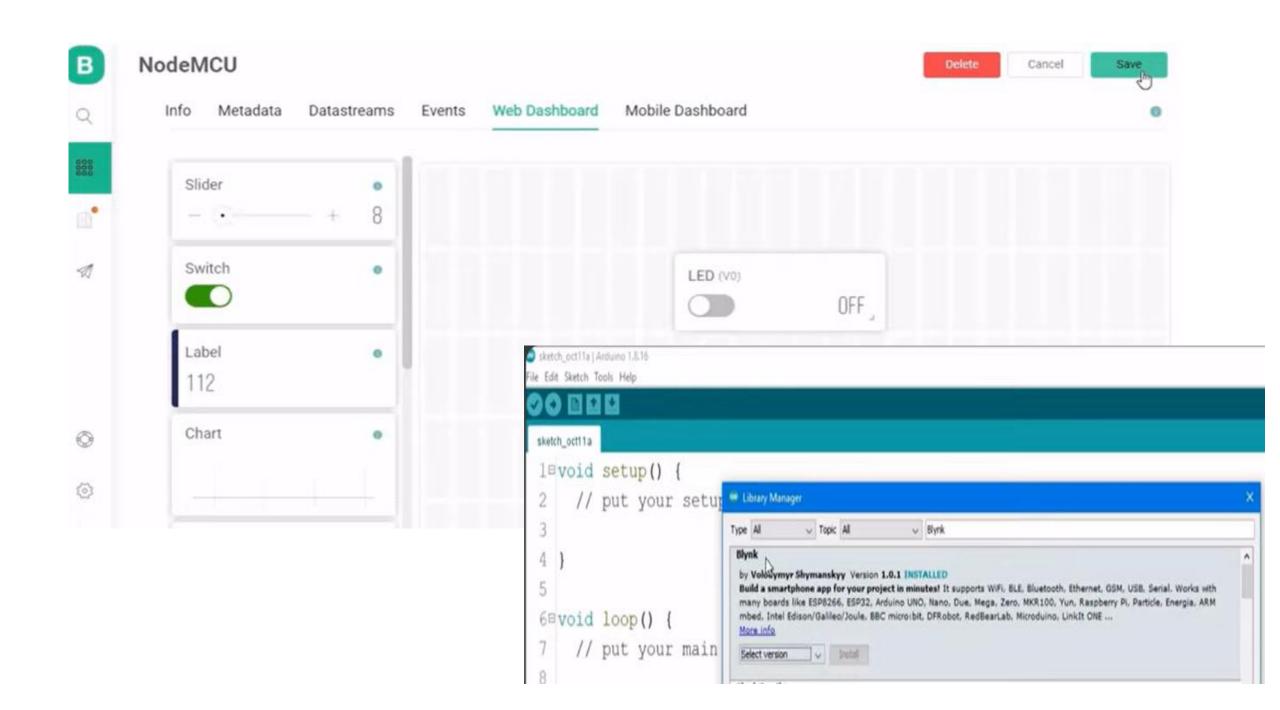


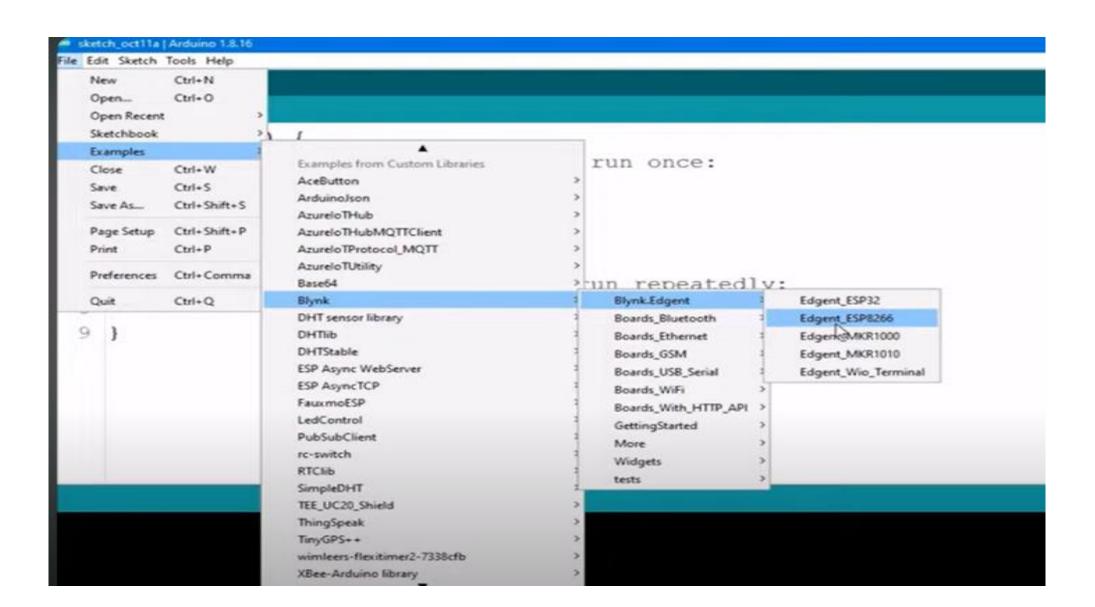
Cancel

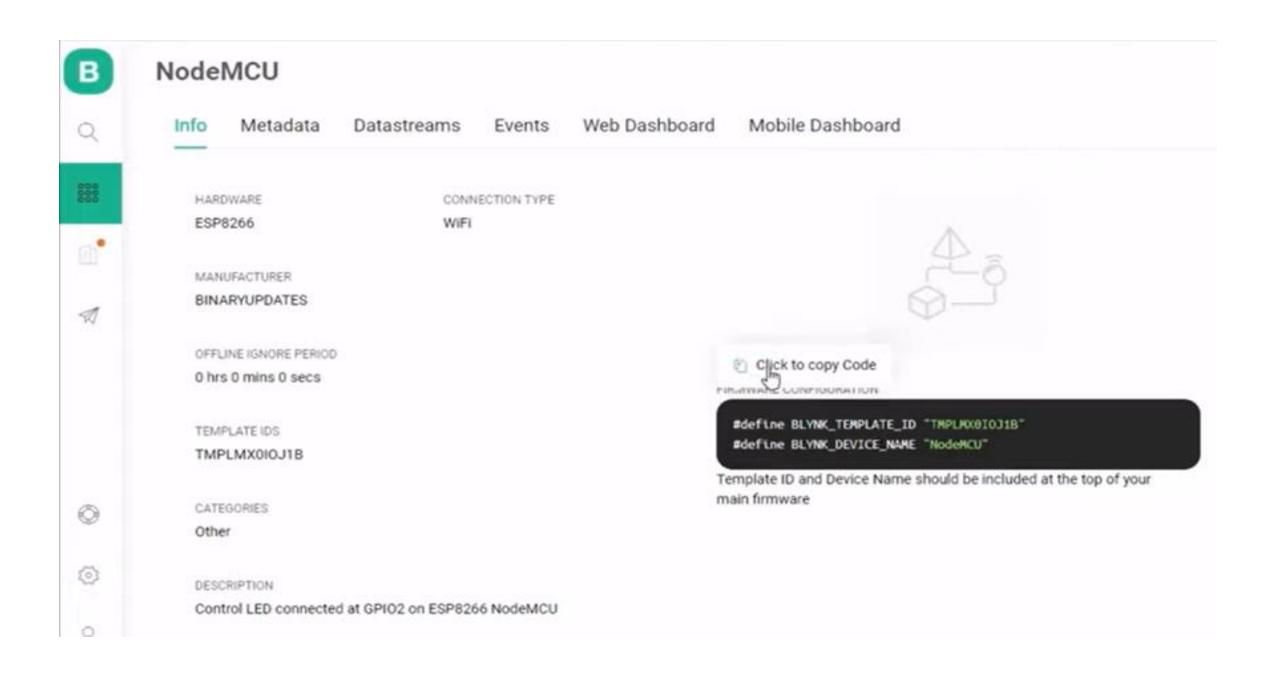








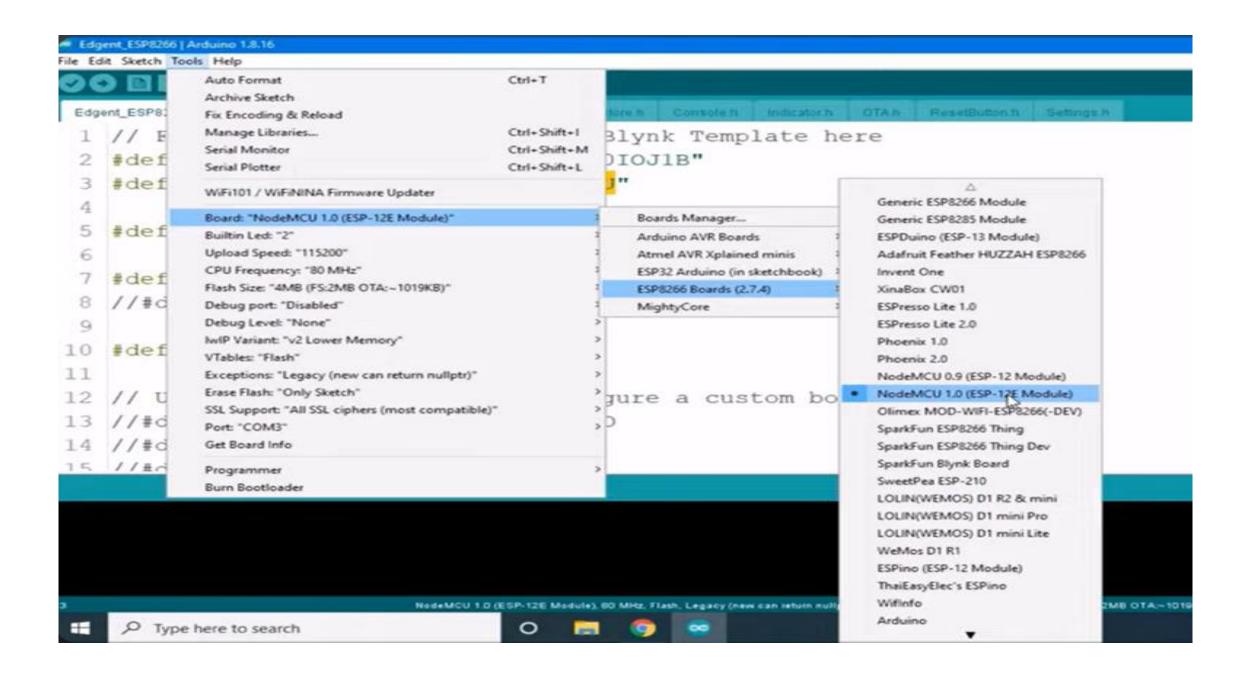


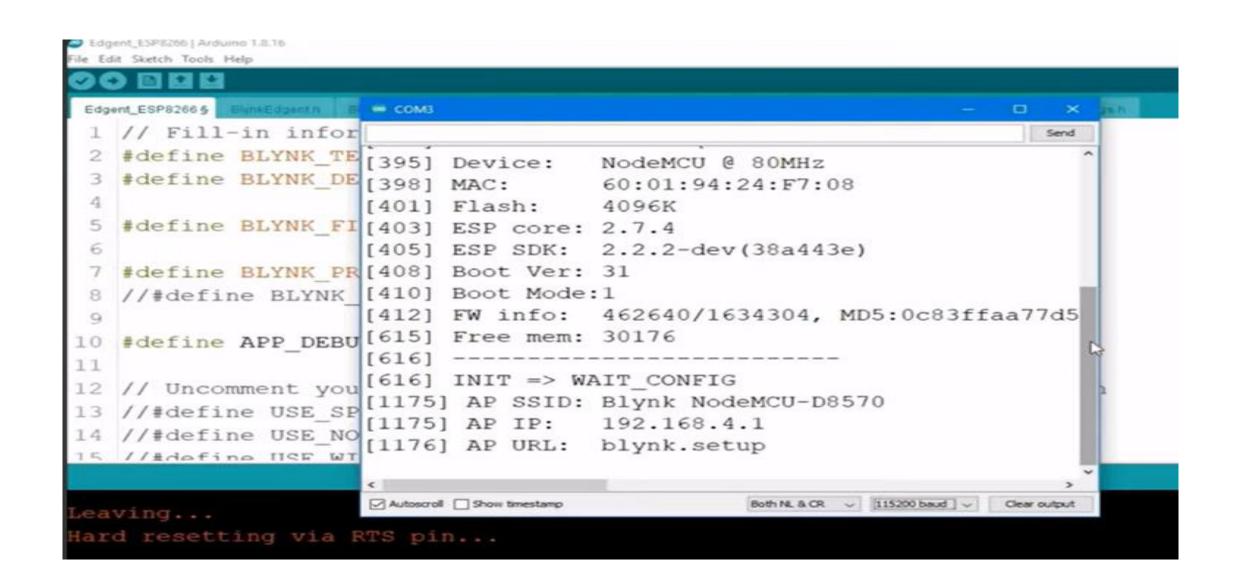


```
File Edit Sketch Tools Help
00 B 🛭 🗗
 1 // Fill-in information from your Blynk Template here
 2 #define BLYNK TEMPLATE_ID "TMPLMX0IOJ1B"
 3 #define BLYNK DEVICE NAME "NodeMCU"
 5 #define BLYNK FIRMWARE VERSION
                                          "0.1.0"
  #define BLYNK PRINT Serial
  //#define BLYNK DEBUG
10 #define APP DEBUG
12 // Uncomment your board, or configure a custom board in Settings.h
13 //#define USE SPARKFUN BLYNK BOARD
14 //#define USE NODE MCU BOARD
15 //#define HER WITTY CLOHD ROARD
```

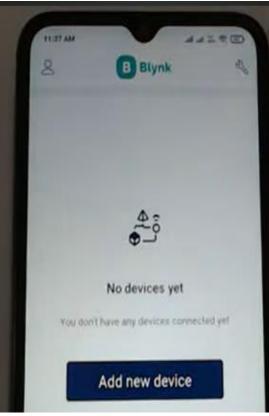
```
18 #include "BlynkEdgent.h"
19
   BLYNK WRITE (VO)
20
218 {
228
     if (param.asInt() == 1) {
       digitalWrite(2, HIGH);
23
24
250
    else(
26
       digitalWrite(2, LOW);
27
28
29
30 BLYNK CONNECTED()
318 (
32
     Blynk.syncVirtual(V0);
33 }
34
35 void setup()
368 {
37
     pinMode(2, OUTPUT); // Initialise digital pin 2 as an output pin
38
     Serial.begin (115200);
39
     delay(100);
40
41
     BlynkEdgent.begin();
42 }
43
```

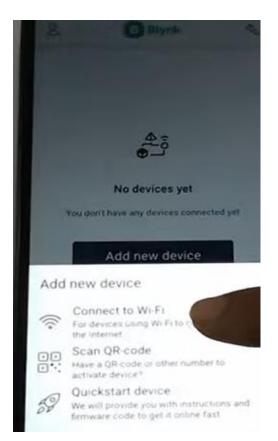
```
00 BBB
            BynkEdgentin BlynkStatein ConfigNodein ConfigStorein Considern Indicatorin OTA'n ResetButtonin Bettingsin
Edgent_ESP8266 §
      Blynk.syncVirtual(VU);
32
33 }
34
35 void setup()
368 (
37
      pinMode(2, OUTPUT); // Initialise digital pin 2 as an output pin
38
      Serial.begin (115200);
39
     delay(100);
40
      BlynkEdgent.begin();
41
42 }
43
44E void loop() {
      BlynkEdgent.run();
45
46 }
```

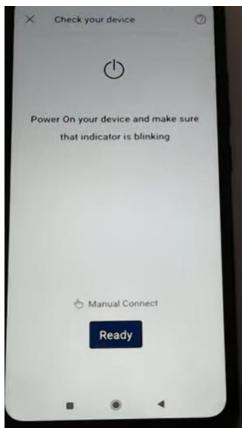


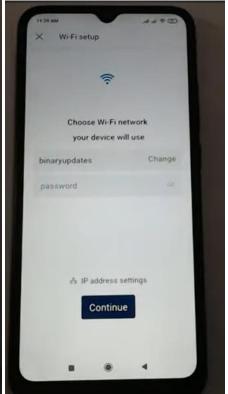






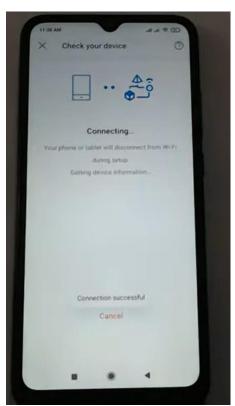




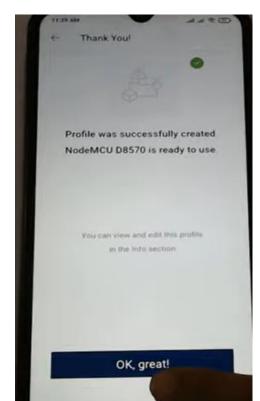


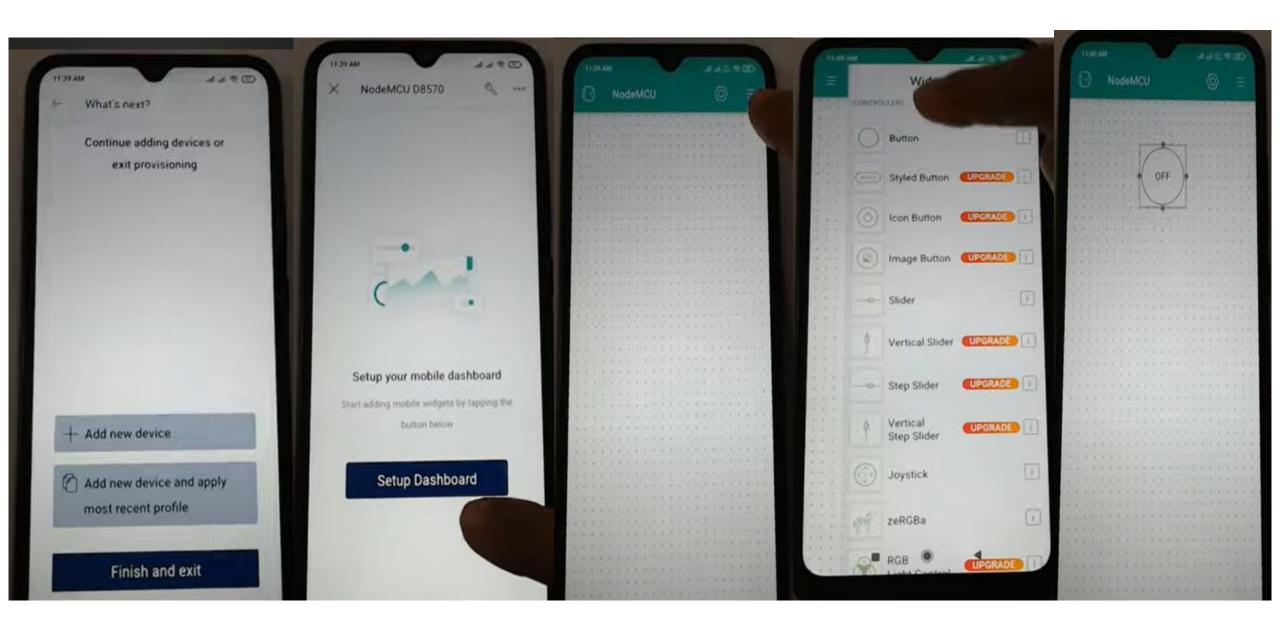


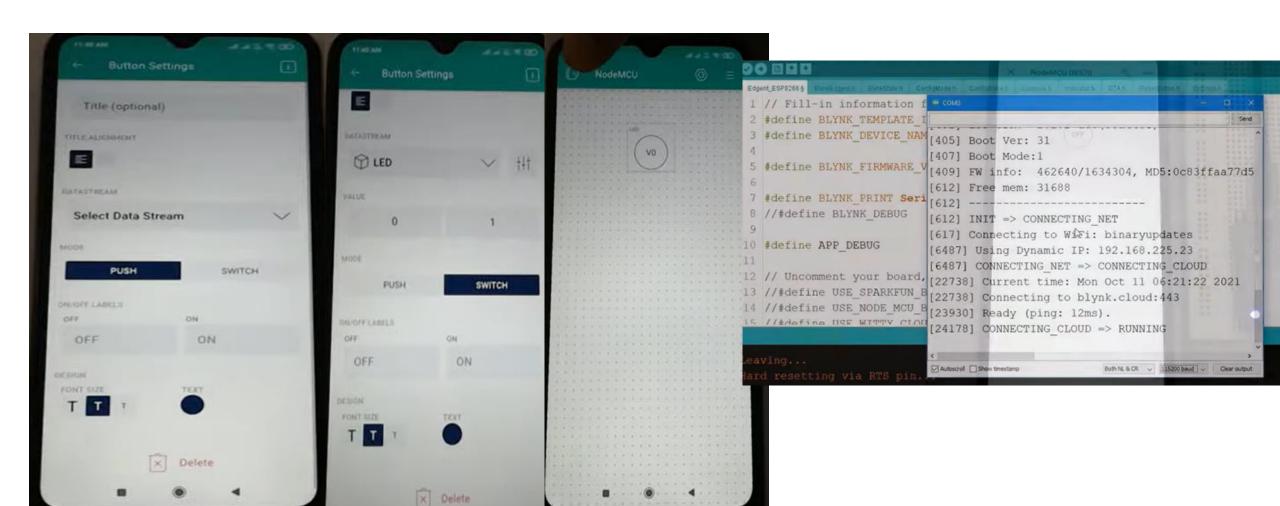


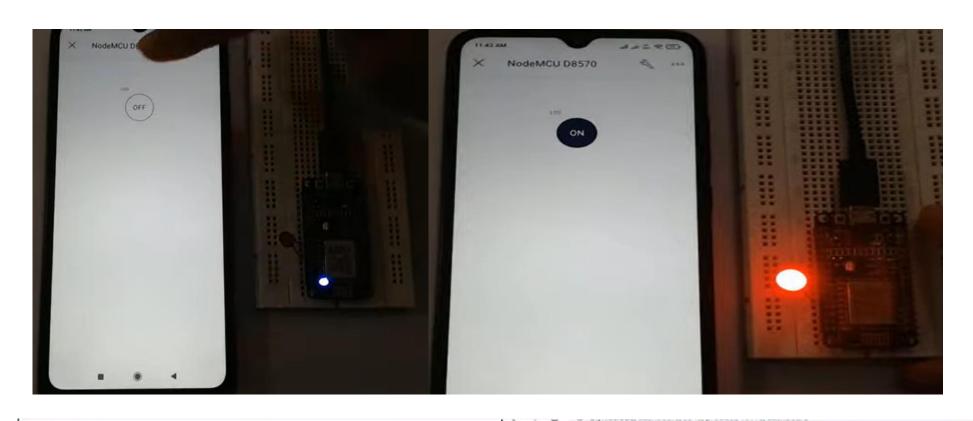


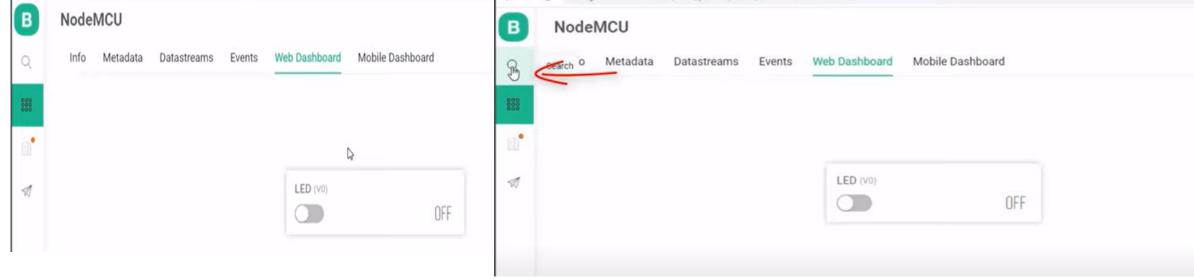


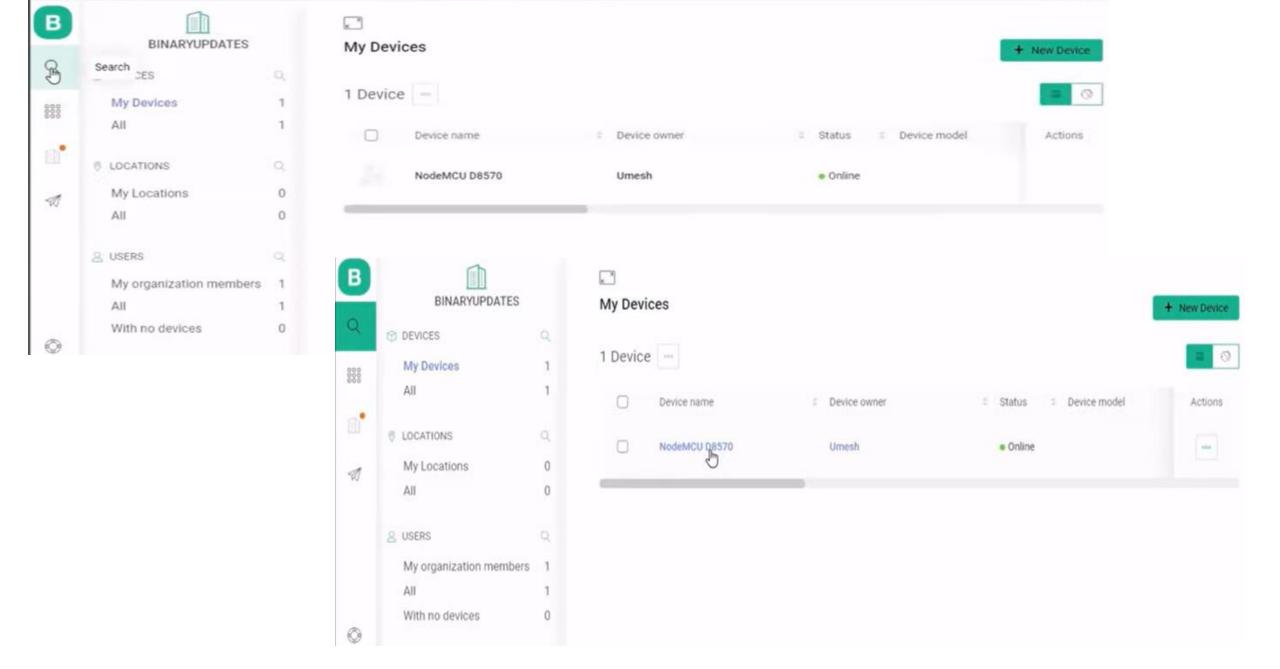


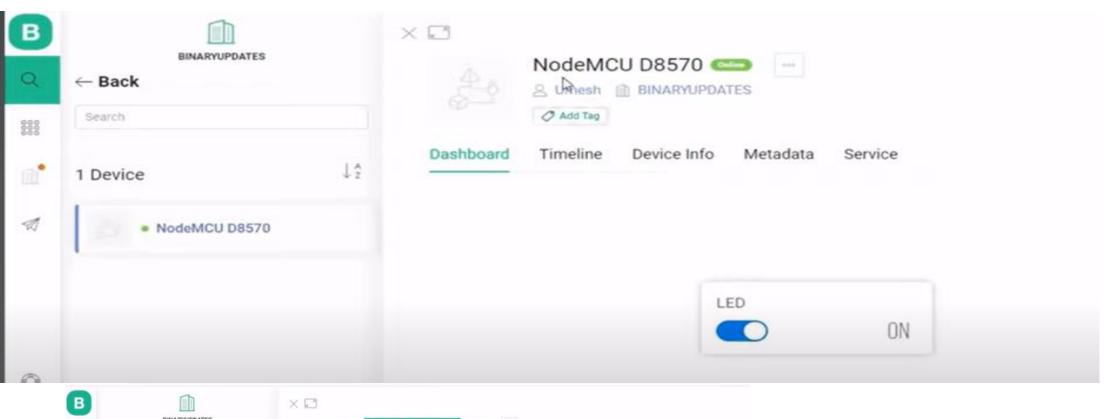


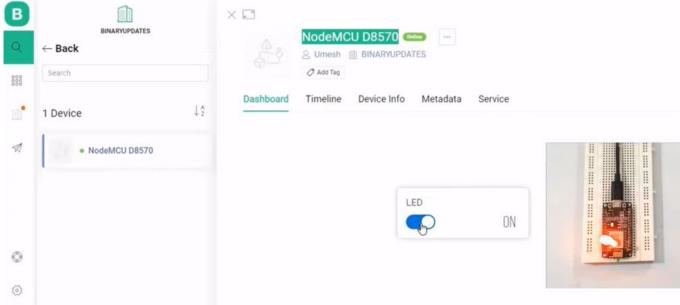












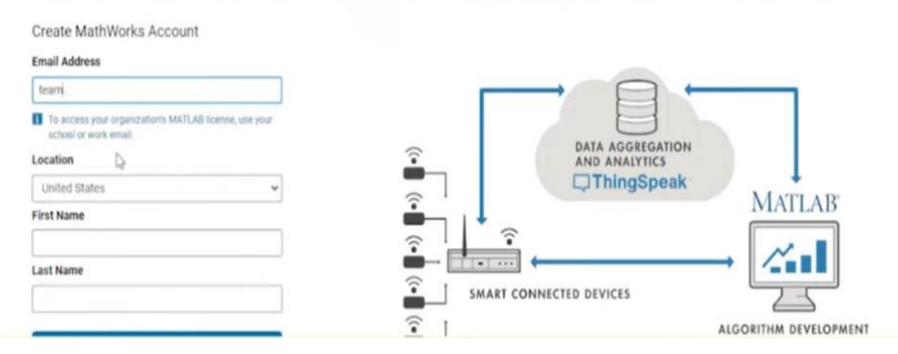
## Thingspeak

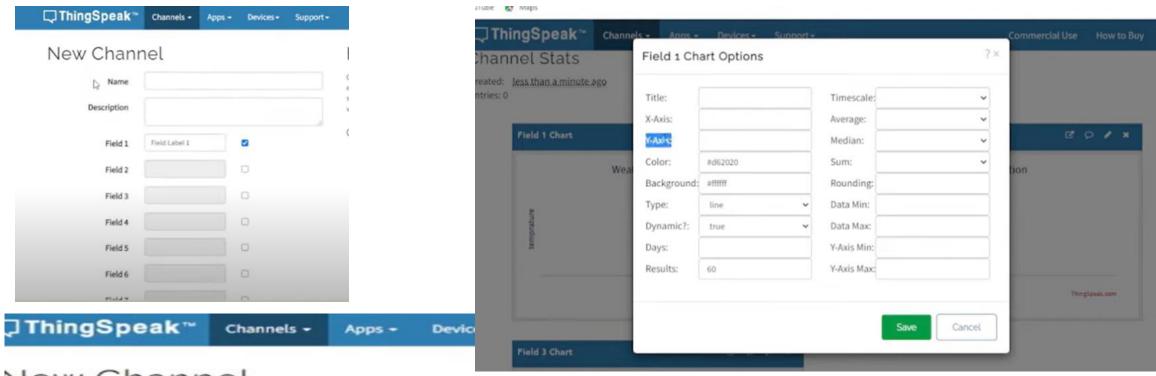


To use ThingSpeak, you must sign in with your existing MathWorks account or create a new one.

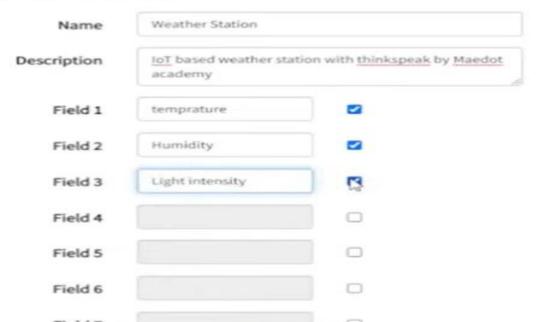
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## New Channel



## Weather Station

Channel ID: 1840416

Author: mwa0000027207880

Access: Private

IoT based weather station with thinkspeak by

Maedot academy

Private View

Public View

**Channel Settings** 

Sharing

API Keys

Data Import / Export

D

## This channel is not public.

To make this channel public, navigate to Sharing.