## ADMINISTRATOR SIMULATOR (RESTAURANTS)

1	POST (Reslauzant)	
		<b>→</b>
	GET (Reslavrant)	<b>→</b>
	PUT (reslaurant 3)	
	DELETE (zestaurant Y)	<b>→</b>
	GET (Reslaurant)	

## ADMINISTRATOR SIMULATOR (MENU)

iomi distrator		H
	ROGT (Menus)	<del>&gt;</del>
		<b>─</b> →
		<b>──</b>
		<b>──</b> >
		<del>&gt;</del>
	GET (Menus de Reducionte 3)	
	PUT (Menu 6 de reslavante 3)	<del></del> >
	DELETE (Menu 7 de restaurante 3)	>
	GET (Menus de Reclaurante3)	)

## ADMINISTRATOR SIMULATOR (BIKERS)

10mi w istra		AP
	POST (BINERS)	
		<b>──</b>
	Let ( Burene)	
	GET (BIKERS)	<del></del>
	PUT ( BIKER 3)	<del></del> >
	DELETE (BIKER 4)	<b>&gt;</b>
	GET (BIKERS)	
		<del></del>

SIMULATOR DELIVERY

CLIENT

API

RESTAURANT

DIKER

POST (PEDIDO)	Cooking >	bilado: prepared  waiking for baikers
Each fedido  [ apop until new slake = PREMPED  [ ET (0E0100) >]	E PREPARED (1,2,3,4)	
Each fedido  [ apop until new stake = DELIVERING  [ SET (DEOLDO) > ]]	CELLVERING (123)	
Each fedido  [ apop until new state = DELIVERED]  [ ET (DEDIDO)	CELIVERED (123) COELIVERED (4)	