Handmade Naive Bayes

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THEORY

The aim of the *Naive Bayes* is to predict the categorical variable y with K possible categories (then it is a classification problem) knowing the explanatory variables $x = \{x_1, \ldots, x_p\}$.

Firstly, you need to understand the statistical concept of the *Bayes theorem* used in the *Naive Bayes* model to compute the probability P(y = k|x) with $1 \le k \le K$. This is the formula of the theorem

$$P(y|x) = \frac{P(y \cap x)}{P(x)}$$

where P(y|x) is the conditional probability of y knowing x, P(x) is the probability of x, and P(y,x) is the probability of y and x.

Secondly, you need to understand the difference between Bayesian and frequentist statistical modelling. Basically, frequentist statistics assume a probability distribution of y with concrete parameters for predicting. For example, if y has a normal distribution with mean 5 and deviation 2 we would get

$$P(y|\mu,\sigma) \sim Normal(\mu = 5, \sigma = 2)$$

But Bayesian statistics assume a probability distribution of y and a distribution for each parameter instead of a concrete value. Then, it computes the final probability distribution of y using the explained Bayes theorem as follows

$$P(y) = \int_{\Omega} P(y|\mu,\sigma)P(\mu,\sigma) \ d\mu \ d\sigma$$

where $P(\mu, \sigma)$ is the assumed distribution for parameters (known as *prior*). For example, using the same case we could assume

$$P(y|\mu,\sigma) \sim Normal \quad with \quad P(\mu,\sigma) \sim BivariateNormal(\mu_{\mu} = 5, \mu_{\sigma} = 2, covariance_{\mu,\sigma})$$

Note: It easy to understand the Bayesian statistical modelling as a weighted prediction of all candidates distributions of y using a distribution of the parameters as weights. This concept is important to know what Bayesian statistics provide, but do not confuse it with the $Naive\ Bayes$ algorithm which uses the Bayes theorem in a different way.

Thirdly, let's move to the classification scenario where the aim is to classify a set of points x as belonging to one of K classes. For doing that, the *Naive Bayes* computes the conditional probability P(y = k|x) for each of the classes using the *Bayes theorem* and chooses the class with the highest probability as the prediction.

A straightforward application of Bayes theorem gives the formula of the Naive Bayes classifier

$$P(y = k|x) = \frac{P(y = k \cap x)}{P(x)} = \frac{P(y = k \cap x)}{\sum_{c=1}^{K} P(y = c \cap x)} = \frac{P(x|y = k)P(y = k)}{\sum_{c=1}^{K} P(x|y = c)P(y = c)}$$

where P(y = k|x) is the conditional probability of y equal to class k knowing x, P(y = k) is the prior probability of y equal to k, and P(x|y = k) is the conditional probability of x knowing that y is equal to k.

But as you can see, the denominator does not depend on the class k and the model only needs to use the simplified classifier $\delta_k(x) \propto P(x|y=k)P(y=k)$ to select the class with the highest probability as the prediction.

Note: The reason for Naive as the name of the model is that the algorithm assumes that all p features are conditionally independent of every other feature. It simplifies a lot the definition of the conditional distribution

$$P(x|y = k) = \prod_{j=1}^{p} P(x_j|y = k)$$

Fourthly, you need to understand that the *Naive Bayers* algorithm varies depending on the distributions P(y=k) and P(x|y=k) that the user chooses. In this paper, we will code the *Gaussian Naive Bayes*:

- P(y=k) as the percentage of observations with class y=k in the data.
- P(x|y=k) as a p-multivariate normal distribution for each class

$$P(x|y = k) = \frac{exp(-\frac{1}{2}(x - \mu_k)\Sigma_k^{-1}(x - \mu_k)^T)}{\sqrt{(2\pi)^p|\Sigma_k|}}$$

where

$$\mu_k = \left[\frac{\sum_{\{i|y_i = k\}} x_{i1}}{N_k} \quad \dots \quad \frac{\sum_{\{i|y_i = k\}} x_{ip}}{N_k} \right]$$

and with the naive conditional independent assumption the covariance between features is 0, then

$$\Sigma_k = \begin{bmatrix} \sigma_{x_1\{i|y_i=k\}}^2 & \cdots & 0\\ \vdots & \ddots & \vdots\\ 0 & \cdots & \sigma_{x_n\{i|y_i=k\}}^2 \end{bmatrix}$$

Then in this paper, the simplified classifier will be

$$\delta_k(x) \propto \log(P(x|y=k)P(y=k)) = \log(P(x|y=k)) + \log(P(y=k)) =$$

$$-\frac{1}{2}(x-\mu_k)\Sigma_k^{-1}(x-\mu_k)^T - \log(\sqrt{|\Sigma_k|}) - \log(\sqrt{(2\pi)^p}) + \log(P(y=k))$$

Finally, let's see the generalized steps of this machine learning algorithm Naive Bayes.

- 1. Define the *prior* distribution P(y = k) for each K classes.
- 2. Define the conditional distribution P(x|y=k) for each K classes.
- 3. For every observation in the target data x^{target} , compute the classifier $\delta_k(x) \propto P(x|y=k)P(y=k)$ as explained for all K classes.
- 4. For every observation in the target data x^{target} , select the class k with the highest value as the prediction.

CODE

The data used is the popular dataset *iris*. Let's predict the categorical variable *Species* (then it is a *classification* problem with 3 categories) with the explanatory features: *Petal.Length* and *Petal.Width*.

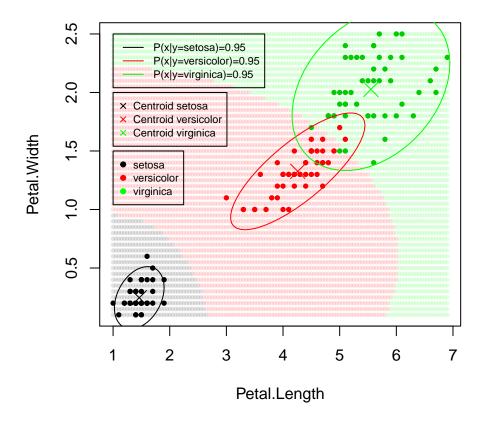
Let's define the inputs x and y. Also, let's define x^{target} by creating artificial data with all combinations of both features from the minimum to the maximum values in x by 0.05, it will be interesting for observing the Naive Bayes decision boundaries in the following plots.

Let's create the *Naive Bayes* algorithm.

```
NaiveBayes <- function(x,y,x_target){</pre>
  # Define the prior P(y=k) and the conditional P(x|y=k) distributions
  classes <- unique(v)</pre>
  K <- length(classes)</pre>
  p \leftarrow ncol(x)
  prior <- rep(0,times=K)</pre>
  mu <- matrix(0,nrow=K,ncol=p)</pre>
  covariance <- array(0,dim=c(p,p,K))</pre>
  for(k in 1:K){
    \# Compute prior of class k
    prior[k] <- mean(y==classes[k])</pre>
    for(j in 1:p){
      # Compute mu of class k and feature j
      mu[k,j] \leftarrow mean(x[y==classes[k],j])
      # Compute variance of class k and feature j
      covariance[j,j,k] <- var(x[y==classes[k],j])</pre>
    }
  }
  # Define the simplified classifier function
  classifier <- function(x,k){</pre>
    log_prior <- log(prior[k])</pre>
    log_conditional <- -1/2*sum((x-mu[k,])^2/diag(covariance[,,k]))</pre>
                         -log(sqrt(det(covariance[,,k])))-log(sqrt(2*pi)^p)
    return(log conditional+log prior)
  }
  # Iterate all target data, compute the classifier for each class and make prediction
  predictions <- rep(0,times=nrow(x_target))</pre>
  classifier_values <- matrix(0,nrow=nrow(x_target),ncol=K)</pre>
  for(i in 1:nrow(x_target)){
    for(k in 1:K){
      classifier_values[i,k] <- classifier(x_target[i,],k)</pre>
    predictions[i] <- which.max(classifier_values[i,])</pre>
  return(predictions)
}
```

Now, let's apply the *Naive Bayes* and plot the result.

Gaussian Naive Bayes



In conclusion, in these plots we can observe the predictions for x^{target} (transparent coloured points) and the real values y (solid coloured points). We can observe the decision boundary of the Gaussian Naive Bayes for each class in the target variable Species in the iris data. Also, we can observe the curve level of 0.95 probability for each conditional distribution P(x|y=k) as well as the centroid of these distributions μ_k , remember that in this paper we assume that P(x|y=k) is a p-multivariate normal distribution.