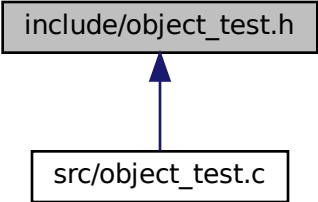


include/object\_test.h



```
graph BT; A[src/object_test.c] --> B[include/object_test.h]
```

src/object\_test.c