



Universidad
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Ingeniería Técnica en Informática de Gestión
Proyecto Fin de Carrera

Stateless authentication for microservices

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Dedication

TODO

Abstract

TODO

Glossary

mud

wet, cold dirt

rain

water falling from the sky

Chapter 1. Introduction

The Pragmatic Programmer [\[prag\]](#) should be required reading for all developers.

[Los gatos nos ignoran 1] | <http://ar.cdn01.mundotkm.com/2015/08/Los-gatos->

nos-ignorant-1.jpg

1.1. Motivation

1.2. Goals

1.3. Rest of the document

Chapter 2. State of the art

2.1. Introduction

2.2. Similar solution #1

2.3. Similar solution #2

2.4. Comparision

Chapter 3. Analysis, design, development and deployment

3.1. Introduction

3.2. Analysis

3.3. Design

3.4. Development

3.5. Deployment

Chapter 4. Evaluation

Chapter 5. Planning and budget

5.1. Planning

5.2. Budget

Chapter 6. Conclusions and future improvements

6.1. Conclusions

6.1.1. Product

6.1.2. Process

6.1.3. Personal

6.2. Personal improvements

Appendix A: Documentation

Bibliography

- [prag] Andy Hunt & Dave Thomas. The Pragmatic Programmer: From Journeyman to Master. Addison-Wesley. 1999.
- [seam] Dan Allen. Seam in Action. Manning Publications. 2008.