

# SCELP: Low delay audio coding with noise shaping based on spherical vector quantization

Coding of Audiovisual Contents

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Miquel Oller Oliveras & Alvaro Scherk Fontanals

Barcelona, November 3, 2017



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Escola Tècnica Superior d'Enginyeria  
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## Section 1: Name Section 1

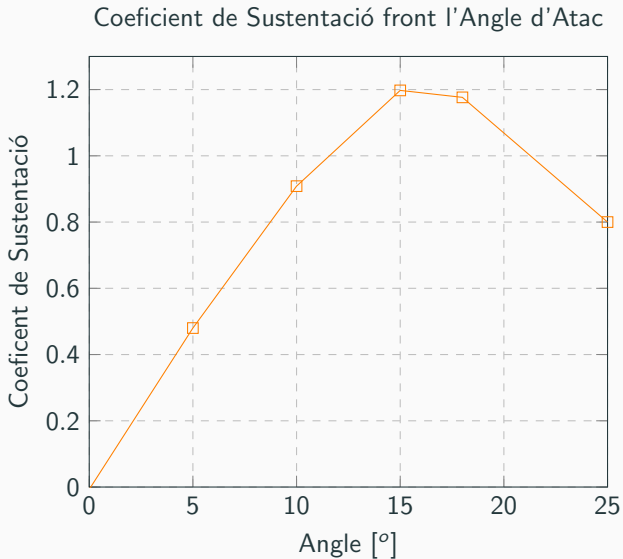
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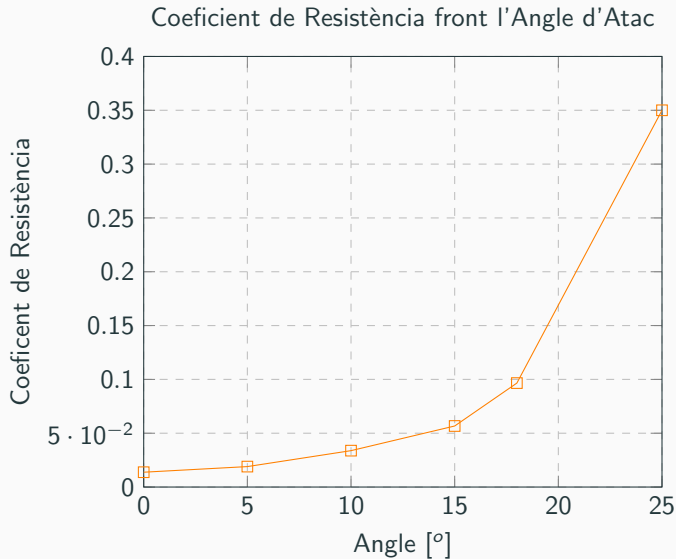
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## Section 2: Name Section 2

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