

Hello,

I'm Tim, a Designer and Front End Developer who enjoys building experiences and components for the web. I'm at home when mixing design with prototyping. I enjoy user-testing and research when solving problems.

Experience

August 2018 — Present

Bank of New Zealand — Digital Designer

Working within a design team of 12, I helped bridge the gap between design and development, primarily working within the design systems team.

A few highlights:

- 01.** Design & Prototype for 'Life Moments' a series of an online help articles delivered for the public facing bnz website.
- 02.** Re-design of the overview screens for both the iPhone & Android app store
- 03.** Implementation of Design-tokens to help share all design related variables (typography, colour, spacing) across web and mobile front-end teams.

May 2015 — August 2018

Vocus Communications — UI/UX Lead

Working within an Agile development environment as UI/UX lead for the main application development team at Vocus. The role established UI and component guidelines to ensure the clear direction & alignment of a consistent UI for both marketing and app teams. Worked closely with other dev-team leaders and stakeholders to bring a consistent vision for the applications delivered and used by the wider business.

A few highlights:

- 01.** Design lead for Vocus One (Vocus' premier customer portal)

Fluent with

- Sketch
- Adobe Illustrator
- Photoshop
- Fireworks
- HTML & all things CSS
- SVG animation

Familiar with

- React
- FramerX
- Figma
- SvelteJS
- Hugo.io (Static site generator)
- Angular
- Umbraco (CMS)

Interested in

- Design systems
- WebVR / A-Frame
- Three.js
- Matter.js

Other Info

LANGUAGE:

Native English speaker with Japanese JLPT-N3 Language proficiency

Hobbies/Interests

I am interested in music production and help run a small meetup group. I also play field Hockey.

References

02. Guided other Front End developers and managed UI guidelines within the Application Development team.
03. Designed & Implemented a web-based mobile experience, for managing fibre enclosures across the Vocus Network.
04. Introduced the use of Interactive prototypes in presentations and storyboarding of ideas to aid in the UX decision making process.

Please contact me at
tim@cssandstuff.com for references.

September 2010 — April 2015

Creative Feijoa Ltd — Managing Director/Owner

Successfully ran my own business for 4 years across three different countries (UK, Japan & New Zealand). The staple of work was providing front end development for Graphic Design Agencies and other Freelancers.

A few highlights:

01. Built & Maintained a large number of user-friendly, content-managed websites using the Umbraco CMS.
02. Produced work for high end fashion & travel clients.

September 2009 - September 2010

Bview/Geocast Ltd — Front-end Developer / Designer

Worked at bView - a London startup focused on creating a geo-centric platform for delivering discount vouchers. Was part of a small development team, responsible for all front-facing aspects of bView's sites and applications. Worked on iPhone application "Local Sale Finder" I was responsible for Design and User Experience.

A few highlights:

01. Logo development for a new Voucher distribution network. Worked with company directors to answer a brief based on brand requirements.
02. Became more focused on online booking forms across different mobile devices, and how to enrich small screen web experiences.

March 2006 - August 2009

Alpine Interactive — Web Developer / Designer

A few highlights:

- 01.** Worked with Press and media clients, such as the Spectator, the Independent, Editorial Intelligence and Full Circle Films.
- 02.** Delivered Football World Cup 2006 website for the telegraph.co.uk

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