Fsection

C program to implement bubble soot using structures.

Algorithm:

Struct bsort

Step 1: start

step & ; Read array[100]

Step3: stop

ind mound

Step1: Stard

Stepa: struct boot b

Step 3 : Read n

step 4 : Repeat through 2.1

4.1: forlicosichsitt Read barray [i]

5teps: Repeat through 5.1

5.1 : for (i=0) i < n= 3; i++)

for (3=0; 3 cn-13 + +)

if (barray [i] > barray [i+]

Swap = bouray[i]

barray [i] = barray [i+]

barray Citi] = swap

Step 6 : Repeat through 6.1

6.1: for (= 0; ich si++)

print boway cij

Step 7: Stop.

