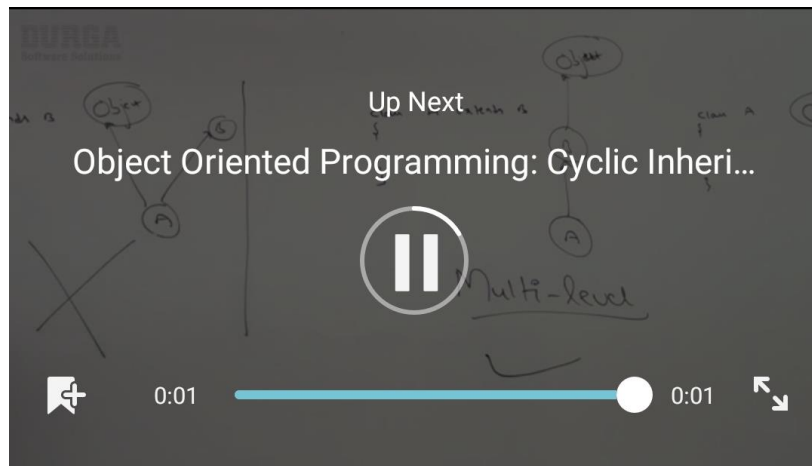


## **DAILY ONLINE ACTIVITIES SUMMARY**

<b>Date:</b>	29-06-2020	<b>Name:</b>	Afrah Saleem
<b>Sem &amp; Sec</b>	VIII Semester & B Section	<b>USN:</b>	4AL16CS127
<b>Online Test Summary</b>			
<b>Subject</b>	SMS		
<b>Max. Marks</b>	60	<b>Score</b>	Not disclosed
<b>Certification Course Summary</b>			
<b>Course</b>	Oops in java		
<b>Certificate Provider</b>	udemy	<b>Duration</b>	13 Hrs
<b>Coding Challenges</b>			
<b>Problem Statement: C Program to Find root of a quadratic equation.</b>			
<b>Status: COMPLETED</b>			
<b>Uploaded the report in Github</b>		YES	
<b>If yes Repository name</b>		afrah	
<b>Uploaded the report in slack</b>		YES	

## Certification Course Details:



### Lectures

### More



17

Video - 19:20 mins



18

✓ Object Oriented Programming: Tig...

Video - 09:55 mins



Section 5 - Object Oriented Programming: Inheritance



19

✓ Object Oriented Programming: Inh...

Video - 15:34 mins



20

✓ Object Oriented Programming: Imp...

Video - 19:21 mins



21

✓ Object Oriented Programming: Typ...

Video - 13:07 mins



22

✓ Object Oriented Programming: Mu...

Video - 24:02 mins



23

Object Oriented Programming: Cyclic I...

Video - 04:57 mins





## Coding challenges online details

### Quadratic Equation

```
#include <math.h>
```

```
#include <stdio.h> int
```

```
main() {
```

```
    double a, b, c, discriminant, root1, root2, realPart, imagPart;
```

```
    printf("Enter coefficients a, b and c: ");
```

```
    scanf("%lf %lf %lf", &a, &b, &c);
```

```
    discriminant = b * b - 4 * a * c;
```

```
    // condition for real and different roots
```

```
    if (discriminant > 0) {
```

```
        root1 = (-b + sqrt(discriminant)) / (2 * a);
```

```
        root2 = (-b - sqrt(discriminant)) / (2 * a);
```

```
    printf("root1 = %.2lf and root2 = %.2lf", root1, root2);
}

// condition for real and equal roots
else if (discriminant == 0) {
    root1 = root2 = -b / (2 * a);
    printf("root1 = root2 = %.2lf;", root1);
}

// if roots are not real
else {
    realPart = -b / (2 * a);
    imagPart = sqrt(-discriminant) / (2 * a);
    printf("root1 = %.2lf+%.2lfi and root2 = %.2f-%.2fi", realPart, imagPart,
realPart, imagPart);
}

return 0;
}
```