

13 July 2020

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## • Revision Classes On Microcontroller:

Today in Revision class on Microcontroller we learnt about.

- CPU [Central Processing Unit]
- I/O [Input/Output] devices
- Memory

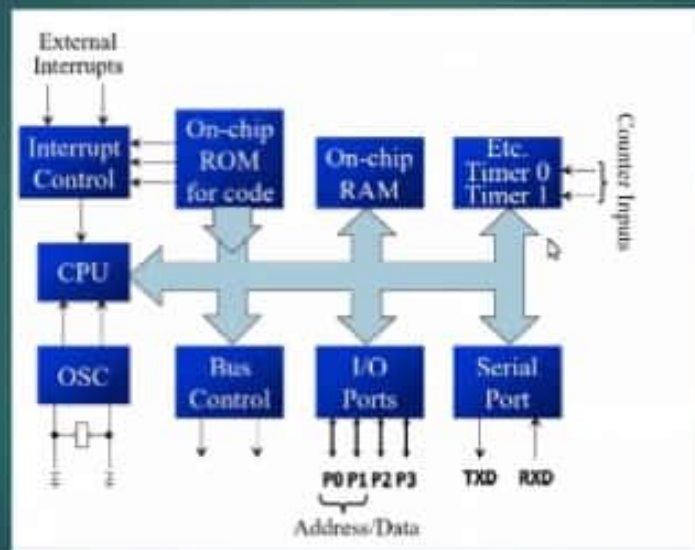
→ RAM (Random Access Memory) - temporary storage of programs that computer is running.

→ ROM (Read only Memory) - contains programs and information essential to operation of the computer.

- Block Diagram of 8051 Microcontroller.
- 8051 Architecture:
- RAM and ROM.
- Registers: The CPU uses registers to store information temporarily.
- The most widely used register.
- Banks of 8051.
- Registers of 8051.
- Program counter.
- DATA Pointer - DPTR.
  - DPTR is a 16 bit register.
- The program status word (PSW)
- PIN diagram of 8051



# Block Diagram OF 8051 Micro controller



Unmute



Start Video



Share



Participants



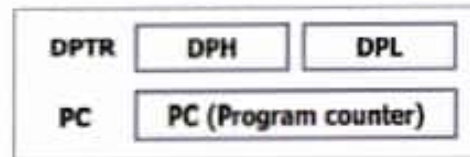
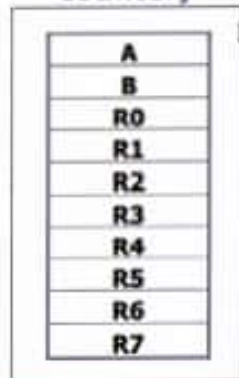
More

## INSIDE THE 8051

### Registers (cont')

#### □ The most widely used registers

- A (Accumulator)
  - For all arithmetic and logic instructions
- B, R0, R1, R2, R3, R4, R5, R6, R7
- DPTR (data pointer), and PC (program counter)



Microcontroller 8051



Sudhakara H.M.'s screen



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• Course:sa:

Introduction to Linear Algebra to mathematics

\*Introduction: Solving data science.

Machine learning is a set of powerful mathematical tool that enable us, to represent, interpret, and control the complex world around us.

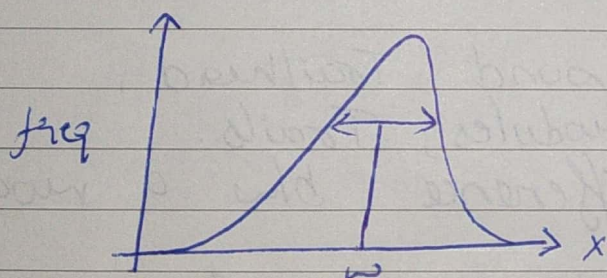
- About imperial college & the team.
- The relationship blw machine learning, linear algebra, vectors.

• Motivations for Linear algebra.

$$2a + 3b = 8$$

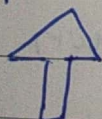
$$10a + 1b = 12$$

• Getting a handle on vectors.

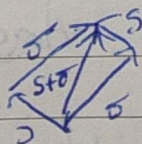


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• Operations with vectors:

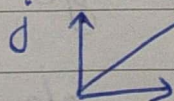


120,590  
2  
1  
150,000



$$s = \begin{bmatrix} -1 \\ 2 \end{bmatrix}$$

$$\begin{bmatrix} 3 \\ 2 \end{bmatrix} = \underline{\underline{\sigma}}$$





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## Salesforce :

Get started with trailhead.

- Explain what trailhead is & who it's for.
- Sign up for trailhead.
- Create a trailhead playground.
- Trailhead content blends a variety of content types is approach to career to all types of learners.
  - videos.
  - Code Samples.
  - Images.
  - Tables & charts.
  - Step by step instruction.
- \* Find your way Around Trailhead ,
  - Navigate units, modules, Trails.
  - Explain the difference b/w a module & project.
- Explain how you earn points, badges, & ranks.
- Troubleshoot and Find Answers to common questions.
  - Know where to go if you need help with trailhead.
  - Understand the role of points, badges & ranks.