

13/06/2020

Java

• Generics and Wildcards:

```
ArrayList<Machine> list1 = new ArrayList<Machine>();  
list1.add(new Machine());  
list1.add(new Machine());  
  
ArrayList<Camera> list2 = new ArrayList<Camera>();  
list2.add(new Camera());  
list2.add(new Camera());  
  
showList(list2);  
showList2(list1);  
showList3(list1);  
}
```

• Anonymous Classes:

```
Machine machine1 = new Machine() {  
    @Override public void start() {  
        System.out.println("Camera snapping...");  
    }  
};  
  
machine1.start();  
  
Plant plant1 = new Plant() {  
    @Override  
    public void grow() {  
        System.out.println("plant growing");  
    }  
};  
  
plant1.grow();  
}
```

• Reading files using Scanner:

```
File textfile = new File(name)  
Scanner in = new Scanner(textfile);
```


• Handling Exception:

```

public static void main (String[] args) {
    try {
        openFile();
    } catch (File Not found Exception e) {
        // PS. This message is too vague :)
        System.out.println ("Could not open file");
    }
}
public static void openFile() throws File not found
Exception {

```

• Multiple Exceptions:

```

try {
    test.run();
} catch (Exception e) {
    // TODO Auto-generated catch block
    e.printStackTrace();
}
try {
    test.input();
} catch (File Not Found Exception e) {
} catch (IO Exception e) {
    e.printStackTrace();
}

```

• Runtime vs. Checked Exceptions:

```

Public class App {
    Public static void main (String[] args) {
        String[] texts = {"one", "two", "three"};
        try {
            System.out.println(texts(3));
        } catch (ArrayIndexOutOfBoundsException e) {
        }
    }
}

```


• Abstract Classes

```
public class Camera extends Machine {
```

 @ Override

```
    public void start() {
```

```
        System.out.println("Starting Camera");
```

```
    }
```

 @ Override

```
    public void doStuff
```

```
        // TODO Auto-generated method stub
```

```
    public abstract void start();
```

```
    public abstract void doStuff();
```

```
    public abstract void shutdown();
```

```
    public void run()
```

```
        start();
```

```
        doStuff();
```

```
        shutdown();
```

```
    }
```

• Reading Files with File Reader

```
BufferedReader br = null;
```

```
try {
```

```
    File reader = new File("file");
```

```
    br = new BufferedReader(reader);
```

```
    String line;
```

```
    while ((line = br.readLine()) != null) {
```

```
        System.out.println(line);
```

```
    }
```

• Try with resources

• Creating and Writing Text Files

```
File file = new File("test.txt");
```

```
try (BufferedWriter br = new BufferedWriter(new  
    FileWriter(file))) {
```

```
    br.write("This is line one");
```

```
    br.newLine();
```

```
    br.write("This is line two");
```

```
    br.newLine();
```

```
}
```