

DAILY ASSESSMENT FORMAT

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Course:	SoloLearn	USN:	4AL17EC006
Topic:	C programming	Semester & Section:	6th Sem A sec
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FORENOON SESSION DETAILS

Image of session

The screenshot shows the SoloLearn C playground interface. The code editor on the left contains the following C code:

```

1 #include <stdio.h>
2
3 void test(int k);
4
5 int main() {
6     int i = 0;
7
8     printf("The address of i is %x\n", &i);
9     test(i);
10    printf("The address of i is %x\n", &i);
11    test(i);
12
13    return 0;
14 }
15
16 void test(int k) {
17     printf("The address of k is %x\n", &k);
18 }
    
```

The output window on the right shows the execution results:

```

The address of i is 3fade73c
The address of k is 3fade71c
The address of i is 3fade73c
The address of k is 3fade71c

./Playground/file0.c: In function 'main':
./Playground/file0.c:8:34: warning: format '%x' expects
      8 |     printf("The address of i is %x\n", &i);
        |                                ~^    ~
        |                                |    |
        |                                |    int *
        |                                |    unsigned int
        |                                |    %ls
./Playground/file0.c:10:34: warning: format '%x' expects
     10 |     printf("The address of i is %x\n", &i);
        |                                ~^    ~
        |                                |    |
        |                                |    |
    
```

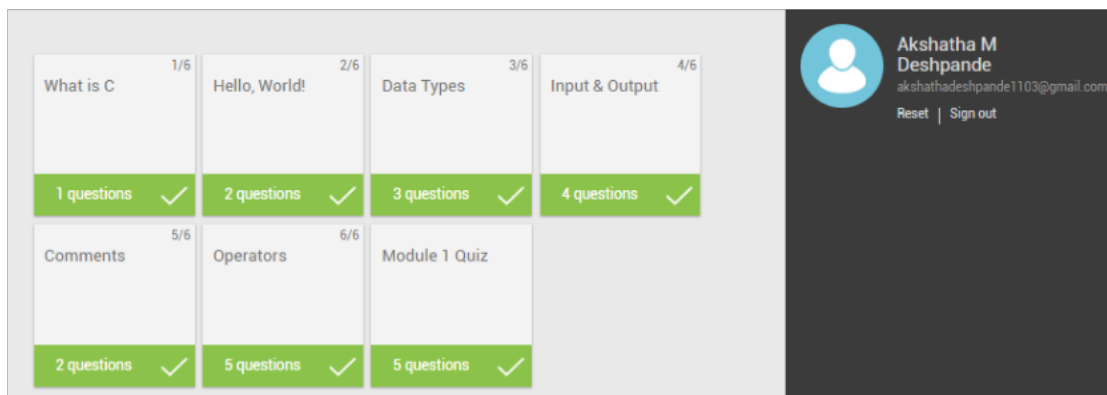
At the bottom of the interface, there are buttons for 'SAVE', 'SAVE AS', 'RESET', and 'RUN'. On the far right, there are links to 'GET IT ON Google play' and 'Download on the App Store'.

Report – Report can be typed or hand written for up to two pages.

Module 1:

- C is a general-purpose programming language that has been around for nearly 50 years.
- C has been used to write everything from operating systems (including Windows and many others) to complex programs like the Python interpreter, Git, Oracle database, and more.
- The versatility of C is by design. It is a low-level language that relates closely to the way machines work while still being easy to learn.
- The function used for generating output is defined in `stdio.h`
- In order to use the `printf` function, we need to first include the required file, also called a header file.
- `return 0;` This statement terminates the `main()` function and returns the value 0 to the calling process. The number 0 generally means that our program has successfully executed. Any other number indicates that the program has failed.
- A `printf` statement can have multiple format specifiers with corresponding arguments to replace the specifiers. Format specifiers are also referred to as conversion specifiers.
- int: 4 float: 4 double: 8 char: 1
- A variable is a name for an area in memory.
- The C programming language is case-sensitive, so `my_Variable` and `my_variable` are two different identifiers.
- A `constant` stores a value that cannot be changed from its initial assignment
- Another way to define a constant is with the `#define` preprocessor directive.
- The `#define` directive uses macros for defining constant values.

- The difference between `const` and `#define` is that the former uses memory for storage and the latter does not.
- The `gets()` function is used to read input as an ordered sequence of characters, also called a string.
- A string is stored in a char array.
- `getchar()` Returns the value of the next single character input.
- `scanf()` scans input that matches format specifiers
- `putchar()` Outputs a single character
- The `puts()` function is used to display output as a string.
- A string is stored in a char array again.
- Note that the `&` must be used to access the variable addresses. The `&` isn't needed for a string because a string name acts as a pointer.
- The `*`, `/`, and `%` are performed first in order from left to right and then `+` and `-`, also in order from left to right




Module 2:

- **Conditionals** are used to perform different computations or actions depending on whether a condition evaluates to true or false.
- Carefully consider the logic involved when developing an if-else if statement.
- Program flow branches to the statements associated with the first true

expression and none of the remaining expressions will be tested.

- Although indents won't affect the compiled code, the logic of the **if-else** if will be easier to understand by a reader when the else clauses are aligned.
- In C, any non-zero value is considered true and a 0 is false. The logical NOT operator therefore, converts a true value to 0 and a false value to 1.
- Although the break and continue statements can be convenient, they should not be a substitute for a better algorithm.
- The **initvalue** is a counter set to an initial value. This part of the for loop is performed only once. The condition is a Boolean expression that compares the counter to a value before each loop iteration, stopping the loop when false is returned.
- The increment increases (or decreases) the counter by a set value.
- A **break** in an inner loop exits that loop and execution continues with the outer loop.
- A **continue statement** works similarly in nested loops.

Conditionals 1/6	Nested if Statements 2/6	The switch Statement 3/6	Logical Operators 4/6
4 questions ✓	2 questions ✓	2 questions ✓	3 questions ✓
The while Loop 5/6	The for Loop 6/6	Module 2 Quiz	
3 questions ✓	2 questions ✓	5 questions ✓	

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Module 3:

- **Functions** are central to C programming and are used to accomplish a program solution as a series of subtasks.
- By now you know that every C program contains a `main()` function. And you're familiar with the `printf()` function
- **The return_type** is the type of value the function sends back to the calling

statement.

- **The function_name** is followed by parentheses. Optional parameter names with type declarations are placed inside the parentheses.
- When the parameter types and names are included in a declaration, the declaration is called a function prototype.
- A function's parameters are used to receive values required by the function. Values are passed to these parameters as arguments through the function call.
- **Variable scope** refers to the visibility of variables within a program
- **Static variables** have a local scope but are not destroyed when a function is exited.
- Therefore, a static variable retains its value for the life of the program and can be accessed every time the function is re-entered.
- A **recursive function** is one that calls itself and includes a base case, or exit condition, for ending the recursive calls. In the case of computing a factorial, the base case is num equal to 1.
- An **array** is a data **structure** that stores a collection of related values that are all the same type.
- Arrays are useful because they can represent related data with one descriptive name rather than using separate variables that each must be named uniquely.
- The index of an array is also referred to as the subscript.
- A **two-dimensional array** is an array of arrays and can be thought of as a table. You can also think of a two-dimensional array as a grid for representing a chess board, city blocks, and much more.
- A memory address is given as a **hexadecimal number**. Hexadecimal, or hex, is a base-16 number system that uses digits 0 through 9 and letters A through F.
- **Pointers** are very important in C programming because they allow you to easily work with memory locations.



- Some algorithms use a pointer to a pointer. This type of variable declaration uses **, and can be assigned the address of another pointer, as in:

```
int x = 12;
```


```
int *p = NULL
```

```
int **ptr = NULL;
```

```
p = &x;
```

```
ptr = &p;
```

Functions 1/7 5 questions ✓	Recursive Functions 2/7 1 questions ✓	Arrays 3/7 3 questions ✓	Two-Dimensional Arrays 4/7 2 questions ✓
Pointers 5/7 3 questions ✓	More On Pointers 6/7 3 questions ✓	Functions & Arrays 7/7 2 questions ✓	Module 3 Quiz 6 questions ✓



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Module 4:


- A string in C is an array of characters that ends with a NULL character '\0'.
- A string declaration can be made in several ways, each with its own considerations.
- strlen() - get length of a string
- strcat() - merge two strings
- strcpy() - copy one string to another
- strlwr() - convert string to lower case
- strupr() - conver string to upper case

strrev() - reverse string

strcmp() - compare two strings

- To retrieve a line of text or other string from the user, C provides the scanf(), gets(), and fgets() functions.
- You can use scanf() to read input according to the format specifiers
- A safer alternative to gets() is fgets(), which reads up to a specified number of characters.
- This approach helps prevent a buffer overflow, which happens when the string array isn't big enough for the typed text.
- A formatted string can be created with the sprintf() function. This is useful for building a string from other data types.

Strings ^{1/4}	String Functions ^{2/4}	Function Pointers ^{3/4}	void Pointer ^{4/4}
3 questions ✓	4 questions ✓	2 questions ✓	3 questions ✓
Module 4 Quiz			
5 questions ✓			



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