

DAILY ASSESSMENT FORMAT

Date:	20-06-2020	Name:	BINDUSHRI
Course:	C programming	USN:	4AL17EC011
Topic:	Files and error handling Error handling		6th A
Github Repository:	Bindushri		

FORENOON SESSION DETAILS

The screenshot shows a C programming IDE with a dark theme. The code in the editor is as follows:

```

#include <stdio.h>
#include <errno.h>
#include <string.h>
#include <math.h>

int main() {
    float k = -5;
    float num = 1000;
    float result;

    errno = 0;
    result = sqrt(k);
    if (errno == 0)
        printf("%f", result);
    else if (errno == EDOM)
        fprintf(stderr, "%s\n", strerror(errno));

    errno = 0;
    result = exp(num);
    if (errno == 0)
        printf("%f", result);
    else if (errno == ERANGE)
        fprintf(stderr, "%s\n", strerror(errno));

    return 0;
}

```

The output window on the right shows the following text:

```

Numerical argument out of domain
Numerical result out of range

```



Some of the mathematical functions in the `math.h` library set `errno` to the defined macro value `EDOM` when a domain is out of range. Similarly, the `ERANGE` macro value is used when there is a range error.
For example:

```
float k = -5;  
float num = 1000;  
float result;  
  
errno = 0;  
result = sqrt(k);  
if (errno == 0)  
    printf("%f", result);  
else if (errno == EDOM)  
    fprintf(stderr, "%s\n", strerror(errno));  
  
errno = 0;  
result = exp(num);  
if (errno == 0)  
    printf("%f", result);  
else if (errno == ERANGE)  
    fprintf(stderr, "%s\n", strerror(errno));
```

Try It Yourself

Tap Try It Yourself to play around with the code.



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FILES & Error Handling

Working with files

Accessing files

An external file can be opened, read from, and written to by a program.

→ stdio.h library includes file handling function

→ FILE typedef for defining a file pointer

- 1) r - open for reading
w - open for writing
a - open for append
r+ - open for reading & writing

w+ → overwriting

a+ → appending reading & writing.

#include <stdio.h>

int main() {

FILE *fptr;

fptr = fopen("myfile.txt", "w");

if (fptr == NULL) {

printf("Error opening file");

return -1;

fclose(fptr);

return 0;

Reading from a file.

The stdio.h library also includes functions for reading from an open file.

fgetc(fp) → Returns next character from file pointed by fp

fgetc(buf, n, fp) reads n-1 characters

fscanf(fp, conversion-specifiers, vars) → Reads characters from character file by fp

assigns output to a list of variable pointers vars with conversion-specifiers.

Writing to a file

The stdio.h library also includes functions for writing to a file.

'\n' must be explicitly added

fputc(char, fp) → writes character char to the file pointed to by fp.

fputs(str, fp) writes string str to the file pointed to by fp.

fprintf(fp, str, vars) prints string to the file pointed to by fp.

Binary file I/O

rb - open for reading

wb - open for writing.

ab - open for append.

* rb+ open for reading & writing
* wb+ open for reading & writing & overwriting

* ab+ open for reading & writing & append to file

Binary File I/O

FILE *fptr

int arr[10];

int x[10];

int k;

for (k=0; k<10; k++)

arr[k]=k;

fptr = fopen("datafile.bin", "w");

fwrite(arr, sizeof(arr[0]), sizeof(arr)/sizeof(arr[0]), fptr);

fclose(fptr);

fptr = fopen("datafile.bin", "rb");

fread(x, sizeof(arr[0]), sizeof(arr)/sizeof(arr[0]), fptr);

fclose(fptr);

for (k=0; k<10; k++)

printf("%d", x[k]);

* Controlling the file pointer

ftell(fp) Returns long int value corresponding to the file pointer position.

fseek(fp, num_bytes, from_pos)

SEEK - SET start of file
SEEK - CUR current position
SEEK - END end of file.

Error handling

Exception handling
Central to good programming
practices is error handling techniques
It is also called error handling

Exit command

Immediately stop the
execution of a program
and send an exit code
back to the calling
process

Using the Error codes

using errno

error code is set in a
global variable named
errno, which defines error

we use errno with extern int errno; Preprocessor operator

Preprocessor Directives

The C preprocessor uses two
directives make two
substitutions in the program
source code before compila-
tion.

#include including header
#define, #undef defining
and undefining macros

#ifdef, #ifndef, #if, #else
#endif, #endif, conditional
compilation.

#pragma implementation
and compiler specific.

#error, #warning w/p.
an error or warning

conditional compilation directives

#ifdef, #ifndef, #undef =>
#define.

#ifndef TERM.

operator

macro operator called
stringification or stringizing

> ## operator is also the token pasting operator.
Because it appends, or "pastes", tokens together.

#define VAR (name, num) name##num

int x1 = 125;

int x2 = 250;

int x3 = 500;

printf ("%d\n", VAR (x, 3));

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Issued 20 June, 2020

This is to certify that

Bindushri

has successfully completed the

C Tutorial course



A blue ink signature of Yeva Hyusyan.

Yeva Hyusyan
Chief Executive Officer

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