Byramid like struction

- 1. Stort
- 2. Infut n, c, si;
- 3. Enter the fyramid length
- 4. for (91 =1; 91 <= n; 24++)
- 5. for (c=1; (< n-31; (++)
- 6. forint(", ");
- 7. for(c)1', E <= 2 * 91-1', C++)
- 8. fount (" * ");
- 9. found ("\n");
- 10. Output fyromid structure
- 11. Slop

