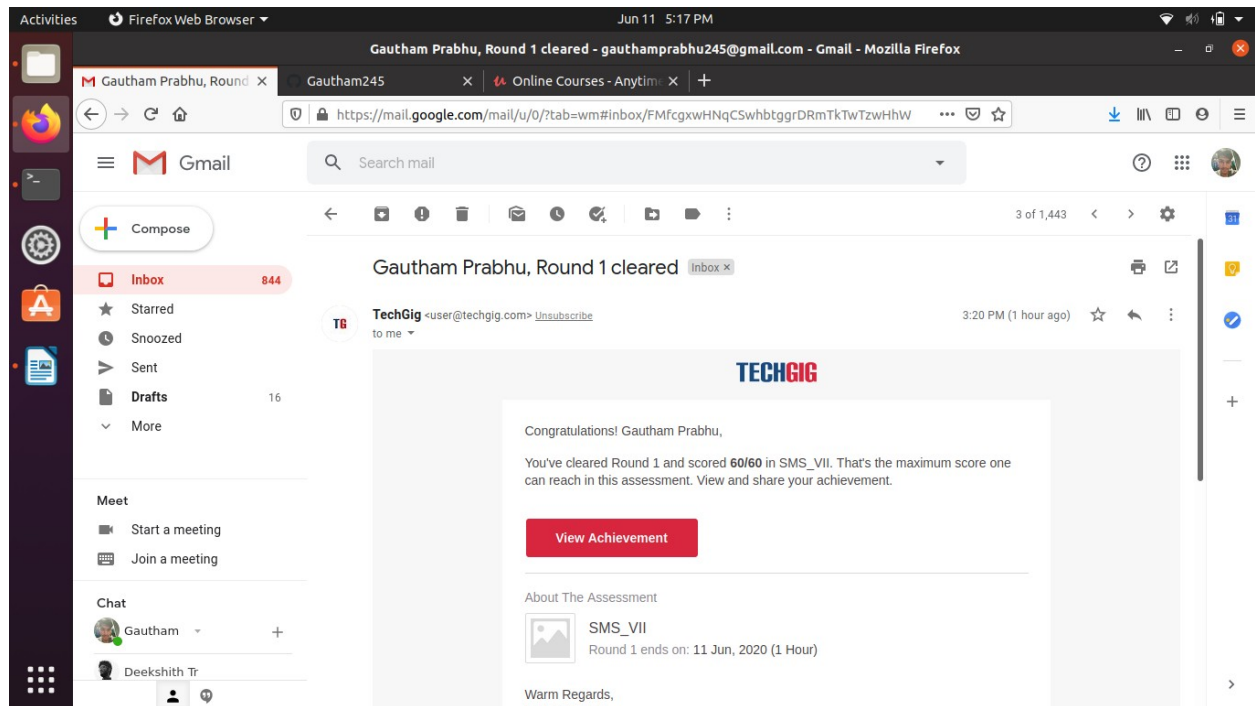


### **DAILY ONLINE ACTIVITIES SUMMARY**

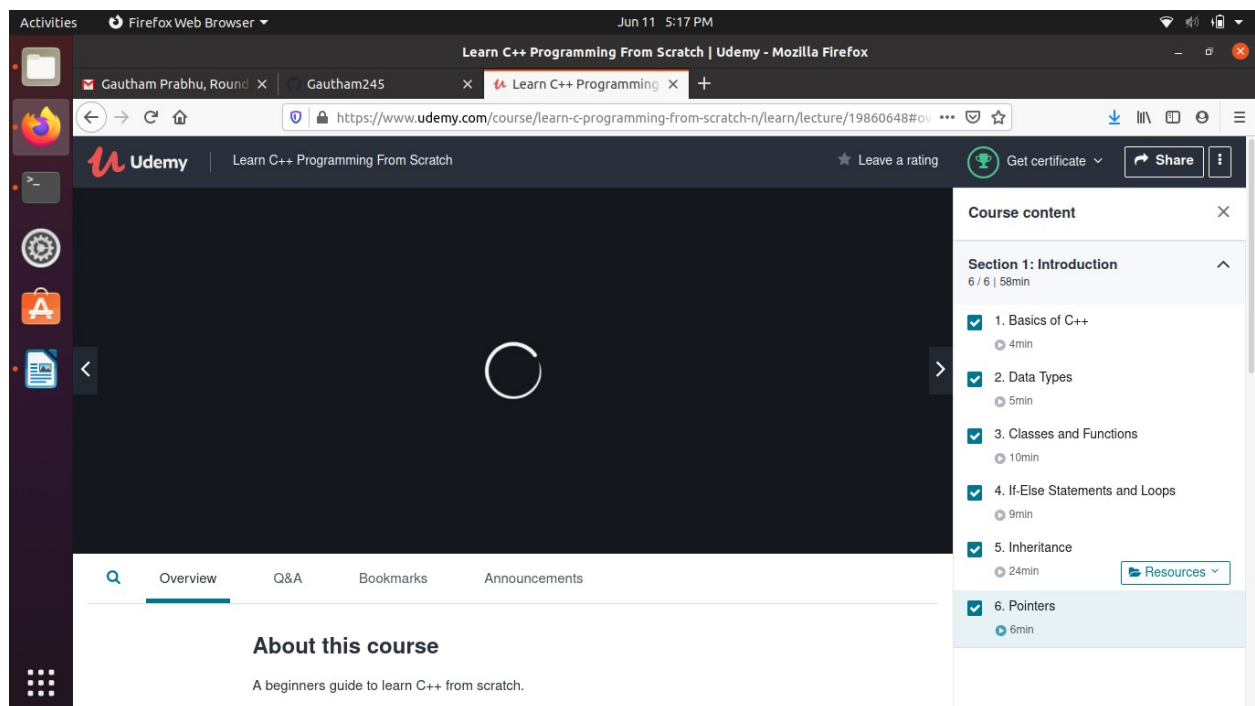
<b>Date:</b>	<b>11/06/2020</b>	<b>Name:</b>	<b>Gautham Prabhu</b>
<b>Sem &amp; Sec</b>	<b>8<sup>th</sup> Sem</b>	<b>USN:</b>	<b>4AL16CS035</b>
<b>Online Test Summary</b>			
<b>Subject</b>	<b>System Model-ling and Simulation</b>		
<b>Max. Marks</b>	<b>60</b>	<b>Score</b>	<b>60</b>
<b>Certification Course Summary</b>			
<b>Course</b>	<b>1) Learn C++ Programming From Scratch 2) Learn XML-AJAX - For Beginners</b>		
<b>Certificate Provider</b>	<b>Udemy</b>	<b>Duration</b>	<b>4 hrs</b>
<b>Coding Challenges</b>			
<b>Problem Statement: 1) Write a C Program to find given number is friendly pair or not.</b>			
<b>Status: Completed</b>			
<b>Uploaded the report in Github</b>		<b>Yes</b>	
<b>If yes Repository name</b>		<b>Daily_report</b>	
<b>Uploaded the report in slack</b>		<b>yes</b>	

## Online Test Details:



## Certification Course Details:

### 1) Learn C++ Programming From Scratch





## 2) Learn XML-AJAX - For Beginners

The screenshot shows a web browser window displaying the UdeMy course page for "Learn XML-AJAX - For Beginners". The browser's address bar shows the URL: <https://www.udemy.com/course/learn-xml-ajax-for-beginners/learn/lecture/14521048?start>. The page features the UdeMy logo and the course title. A sidebar on the right lists the course content, including sections on XML and AJAX. The main content area is currently blank, showing a loading spinner.

**Course content**

**Section 1: XML | AJAX Development**  
8 / 8 | 34min

- 1. Introduction to XML (5min)
- 2. XML Basics (4min)
- 3. XML Schema (2min)
- 4. XML Parsing (2min)
- 5. XML Parsing Continued (4min)
- 6. Introduction to AJAX (2min)
- 7. AJAX | Search Suggest Tutorial (5min)

**About this course**  
Learn to create interactive web applications using AJAX

Activities Firefox Web Browser Jun 11 5:22 PM

Learn XML-AJAX - For Beginners | Udem Mozilla Firefox

Gautham Prabhu, Round x Gautham245 x Learn XML-AJAX - For Be x

https://www.udemy.com/course/learn-xml-ajax-for-beginners/learn/lecture/14521048?start

Udemy Learn XML-AJAX - For Beginners Leave a rating Get certificate Share

Course content

- 8. AJAX | Database Select Menu Tutorial 9min

Section 2: Development Project 20 / 20 | 1hr 50min

- 9. Development Overview 7min
- 10. Project Setup 3min
- 11. Index Page Overview 3min
- 12. Home Page Mods 5min
- 13. About Page Mods 8min
- 14. Blog Page Mods 8min

Overview Q&A Bookmarks Announcements

### About this course

Learn to create interactive web applications using AJAX

Activities Firefox Web Browser Jun 11 5:23 PM

Learn XML-AJAX - For Beginners | Udem Mozilla Firefox

Gautham Prabhu, Round x Gautham245 x Learn XML-AJAX - For Be x

https://www.udemy.com/course/learn-xml-ajax-for-beginners/learn/lecture/14521048?start

Udemy Learn XML-AJAX - For Beginners Leave a rating Get certificate Share

Course content

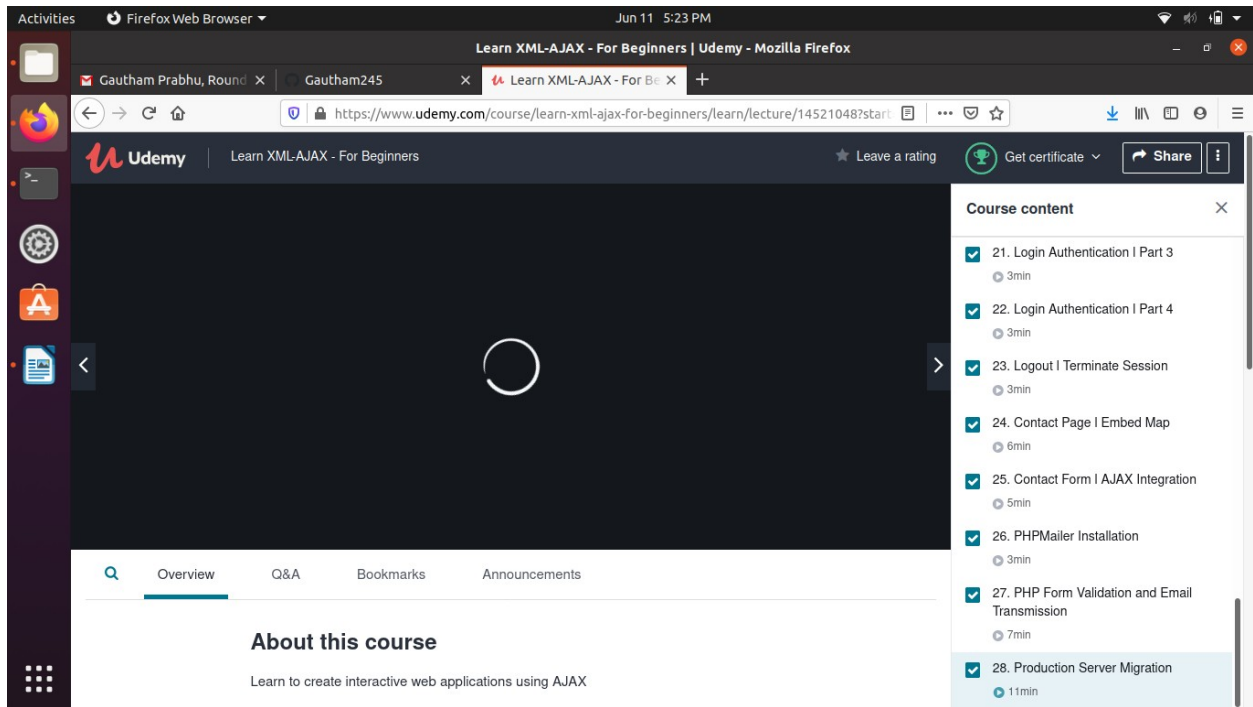
- 15. Database Creation 3min
- 16. Registration Form 8min
- 17. Registration Status using JavaScript and AJAX 8min
- 18. PHP Validation, Encryption, Session 11min
- 19. Login Authentication I Part 1 2min
- 20. Login Authentication I Part 2 6min
- 21. Login Authentication I Part 3 3min
- 22. Login Authentication I Part 4 3min

Overview Q&A Bookmarks Announcements

### About this course

Learn to create interactive web applications using AJAX





## Coding Challenges Details:

### Program 1:

```
#include<stdio.h>
```

```
int main()
```

```
{
```

```
    //fill the code
```

```
    int num1, num2;
```

```
    printf("Enter any two no : \n");
```

```
    scanf("%d",&num1);
```

```
    scanf("%d",&num2);
```

```
    int sum1 = 0, sum2 = 0;
```

```
    for(int i = 1; i < num1; i++)
```

```
    {
```

```
        if(num1 % i == 0)
```

```
        {
```

```
            sum1 = sum1 + i;
```

```
        }
```

```
    }
```

```
    for(int i = 1; i < num2; i++)
```

```
    {
```

```
        if(num2 % i == 0)
```

```
        {
```

```
            sum2 = sum2 + i;
```

```
        }
```

```

}

if(sum1 == num1 && sum2 == num2)

    printf("Friendly Pair\n");

else

    printf("Not Friendly Pair\n");

return 0;

}

```

