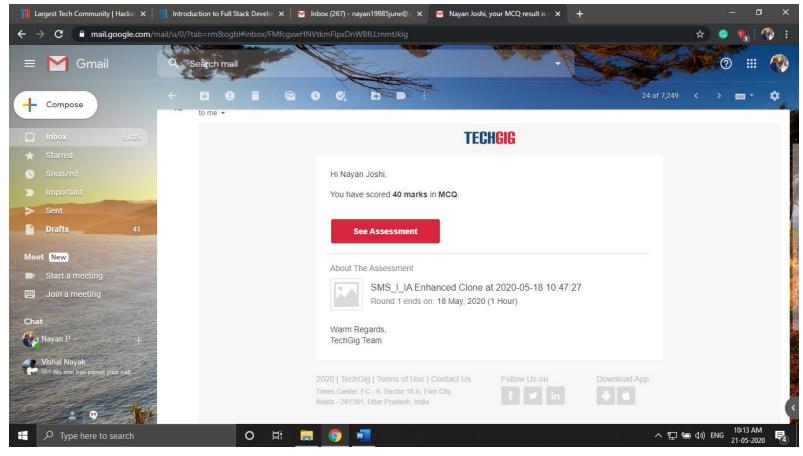
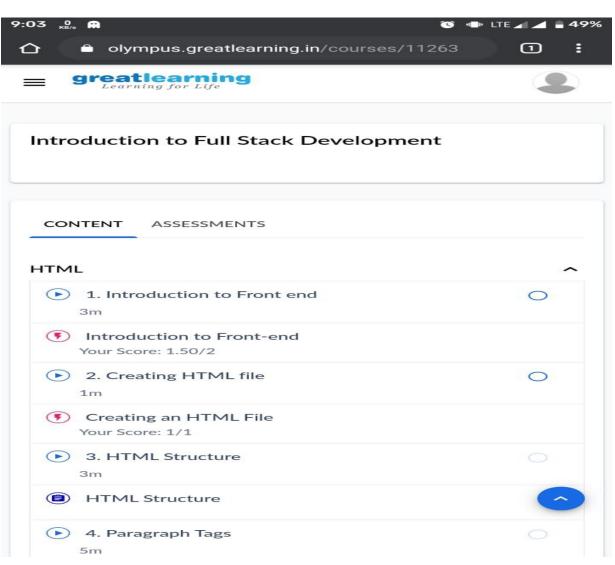
## **DAILY ONLINE ACTIVITIES SUMMARY**

Date:	18-05-20	20	Name:	Nayan. P. Joshi		
Sem & Sec	Sec 8th Sem A		USN:	4AL16CS058		
		Online Tes	t Summary	<i>,</i>		
Subject System Modeling and Simulat			tion			
Max. Marks 60			Score 40			
Certification Course Summary						
Course	Introduction to Full Stack Development					
Certificate Provider		Great learning academy	Duration		60hrs	
Coding Challenges						
<b>Problem Statement:</b> write a program to print the frequency of each character in a string a java program to print even and odd numbers series respectively from two threads:						
Status: Solved						
Uploaded the report in GitHub			yes			
If yes Repository name			nayan1998			
Uploaded the report in slack			yes			





## **Program1(** write a program to print the frequency of each character in a string)

```
package pk;
import java.util.Scanner;
public class StringOperators
   public static void main(String args[])
                int i;
                String str;
                    int counter[] = new int[256];
                    Scanner in = new Scanner(System.in);
                    System.out.print("Enter a String : ");
                    str=in.nextLine();
                     for (i = 0; i < str.length(); i++) {</pre>
                         counter[(int) str.charAt(i)]++;
                    // Print Frequency of characters
                    for (i = 0; i < 256; i++) {
                         if (counter[i] != 0) {
                               System.out.println((char) i + ":" + counter[i] + "
times");
                         }
                    }
                }
}
Write down a java program to print even and odd numbers series respectively
from two threads: t1 and t2 synchronizing on a shared object
Let t1 print message "ping — >" and t2 print message ", —-pong".
public class PingPong extends Thread {
static StringBuilder object = new StringBuilder("");
public static void main(String[] args) throws InterruptedException {
Thread t1 = new PingPong();
Thread t2 = new PingPong();
t1.setName("\nping");
t2.setName(" pong");
t1.start();
t2.start();
}
```

```
@override
public void run() {
  working();
}

void working() {
  while (true) {
    synchronized (object) {
    try {
        System.out.print(Thread.currentThread().getName());
        object.notify();
        object.wait();
    } catch (InterruptedException e) {
        e.printStackTrace();
    }
}
```