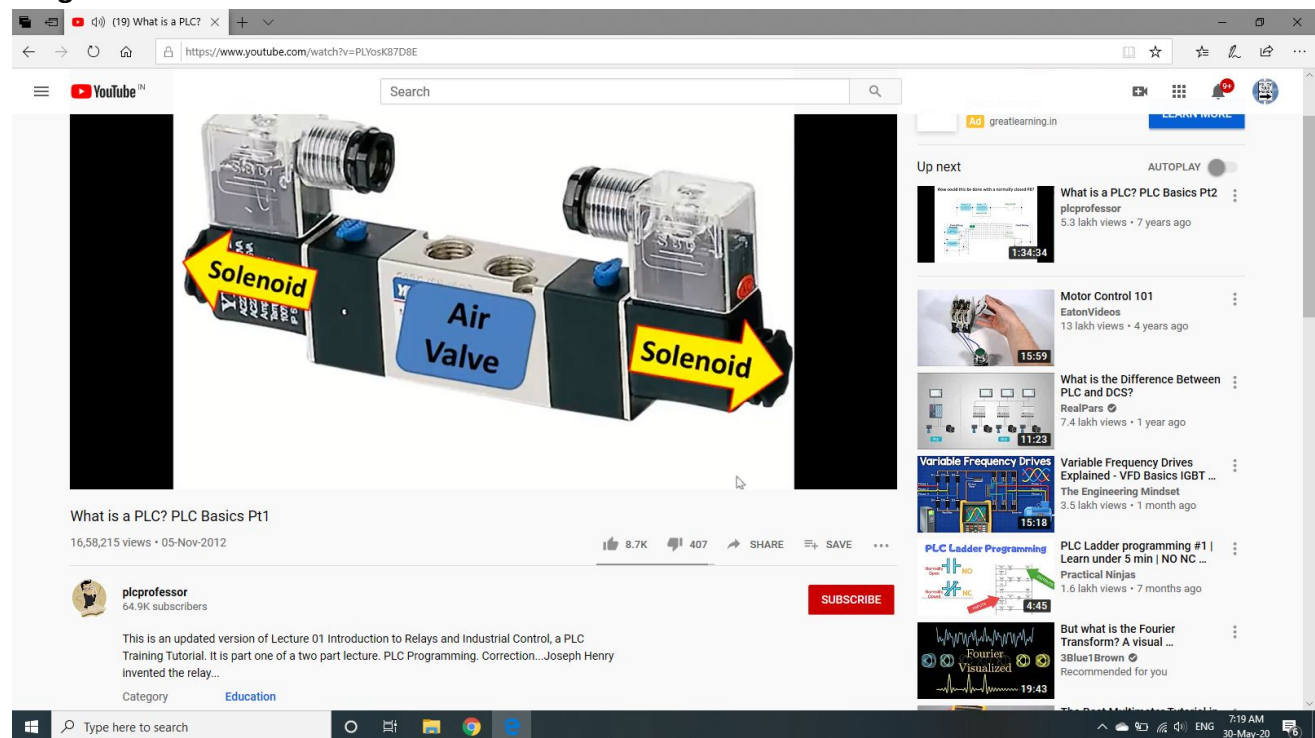


## REPORT MAY 30

Date:	30 MAY 2020	Name:	Rakshith B
Course:	Logic Design	USN:	4AL16EC409
Topic:	Applications of Programmable logic controllers.	Semester & Section:	6th SEM B
Github Repository:	Rakshith-B		

### FORENOON SESSION DETAILS

#### Image of session



#### Report –

#### Applications of Programmable logic controllers

##### What is PLC ?

A Programmable Logic Controller, or PLC, is a ruggedized computer used for industrial automation. These controllers can automate a specific process, machine function, or even an entire production line.

##### Working:

- I/O – The PLC's CPU stores and processes program data, but input and output modules connect the PLC to the rest of the machine; these I/O modules are what provide information to the CPU and trigger specific results
- Communications – In addition to input and output devices, a PLC might also need to connect with other kinds of systems; for example, users might want to export application

data recorded by the PLC to a supervisory control and data acquisition (SCADA) system, which monitors multiple connected devices.

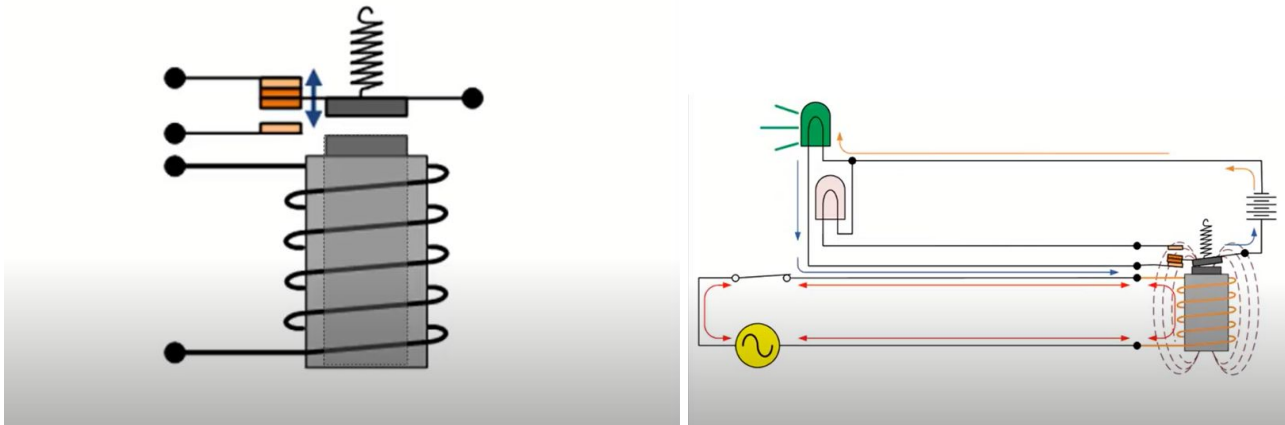
- HMI – In order to interact with the PLC in real time, users need an HMI, or Human Machine Interface.

**What are the different types of PLC?**

In addition to the traditional PLC described above, there are variations, including PLC + HMI controllers.

**Different Applications Of Relays:**

**Construction of Relay:**



**Solenoid:**

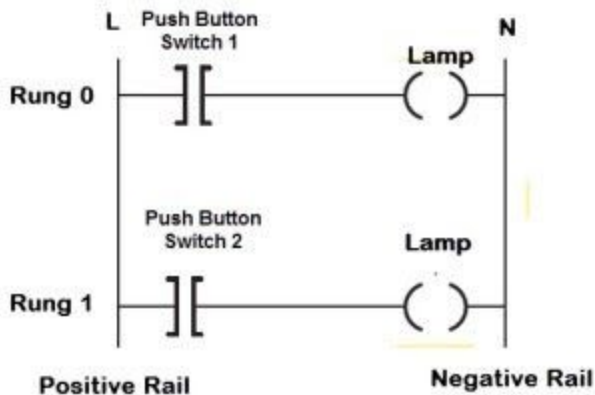


**PLC Programming Basics:**

**A CPU of the PLC executes two different programs:**

- The Operating System
- The User Program

## Ladder Logic PLC Programming



Among several programming languages, ladder logic diagram is the most basic and simplest form of programming the PLC. Before going to program the PLC with this language, one should know some basic information about it. The below figure shows the hardwired-ladder diagram wherein the same lamp load is controlled by two push button switches, In case if any one of the switches gets closed, the lamp glows. Here two horizontal lines are called rungs which are connected between two vertical lines called rails. Each rung establishes the electrical continuity between positive (L) and negative rails (N) so that the current flows from the input to output devices. Some of the symbols used in ladder logic programming are shown in the figure.

Input switches are types included normally closed and normally opened as shown above. In addition to above given functional symbols, there are several functions like timer, counter, PID, etc., which are stored in the standard library to program complex tasks.

Date: 30 MAY 2020  
Course: Python On Udemy  
Topic: Python for Video and Image  
Processing Using Open CV

Name: RAKSHITH B  
USN: 4AL16EC409  
Semester & Section: 6 B

## AFTERNOON SESSION DETAILS

### Image of session: Output

The screenshot displays a Udemy course page for 'The Python Mega Course: Build 10 Real World...' and a Visual Studio Code editor running a Python script. The course page shows the title, a rating, and a share button. The Visual Studio Code editor shows the following Python code in 'script1.py':

```
1 import cv2
2 img=cv2.imread("galaxy.jpg",0)
3 print(type(img))
4 print(img)
5 print(img.shape)
6 print(img.ndim)
7
8 resized_image=cv2.resize(img,(int(img.shape[1]/2),int(img.shape[0]/2)))
9
10 cv2.imshow("Galaxy",resized_image)
11 cv2.imwrite("Galaxy_resized.jpg",resized_image)
12 cv2.waitKey(0)
13 cv2.destroyAllWindows()
14
```

The terminal output shows the execution of the script, displaying the image type, the image itself, and the image dimensions. The output is as follows:

```
(1485, 990)
2
<class 'numpy.ndarray'>
[[14 16 14 ... 20 15 16]
 [12 16 12 ... 20 15 17]
 [12 13 16 ... 14 24 21]
 ...
 [ 0 0 0 ... 5 8 14]
 [ 0 0 0 ... 2 3 9]
 [ 1 1 1 ... 1 1 3]]
(1485, 990)
2
PS D:\python_image_processing\Demo1@-Loading,Displaying,Resizing,Writing Images> python .\script1.py
(1485, 990)
2
<class 'numpy.ndarray'>
[[14 16 14 ... 20 15 16]
 [12 16 12 ... 20 15 17]
 [12 13 16 ... 14 24 21]
 ...
 [ 0 0 0 ... 5 8 14]
 [ 0 0 0 ... 2 3 9]
 [ 1 1 1 ... 1 1 3]]
(1485, 990)
2
PS D:\python_image_processing\Demo1@-Loading,Displaying,Resizing,Writing Images>
```

The course page also includes a section titled 'About this course' and a search bar at the bottom.

## Report –

### Loading, Displaying, Resizing and Writing Images:

```
import cv2
img=cv2.imread("galaxy.jpg",0)
print(type(img))
print(img)
print(img.shape)
print(img.ndim)

resized_image=cv2.resize(img,(int(img.shape[1]/2),int(img.shape[0]/2)))

cv2.imshow("Galaxy",resized_image)
cv2.imwrite("Galaxy_resized.jpg",resized_image)
cv2.waitKey(0)
cv2.destroyAllWindows()
```

### Face Detection:

```
import cv2

face_cascade=cv2.CascadeClassifier("haarcascade_frontalface_default.xml")
img=cv2.imread("photo.jpg")
gray_img=cv2.cvtColor(img,cv2.COLOR_BGR2GRAY)
faces=face_cascade.detectMultiScale(gray_img,
scaleFactor=1.05,
minNeighbors=5)

for x,y,w,h in faces:
    img=cv2.rectangle(img,(x,y),(x+w,y+h),(0,255,0),3)

print(type(faces))
print(faces)

resized=cv2.resize(img,(int(img.shape[1]/3),int(img.shape[0]/3)))

cv2.imshow("Gray",resized)
cv2.waitKey(0)
cv2.destroyAllWindows()
```

### Video Capturing:

```
import cv2,time
video=cv2.VideoCapture(0)
a=0
while True:
    a=a+1
    check,frame=video.read()
    print(check)
    print(frame)

    gray=cv2.cvtColor(frame,cv2.COLOR_BGR2GRAY)
    # time.sleep(3)
    cv2.imshow("Capturing",gray)

    key=cv2.waitKey(1)
    if key==ord('q'):
        break
print(a)
video.release()
cv2.destroyAllWindows
```