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HAL18EC048

- * stereophotogrammetry involves estimating 3D coordinates of points.
- * parallax shift in the position of object.
- * depth perception perceive the world in 3D & the distance.
- * Method of judging depth: captured at diff heights
- * viewing Microphotograph: produced an effect of depth for view
- * method of stereo display: split screen.
- * stereoscopy based on stereoscope or kinesthetic vision
- * split screen viewing: is used to retrieve LST based on water vapour
- * Anaglyph viewing: 3D effect achieved by mean of encoding
- * Separation: it's due to a combined effect.
- * Alternating images: shutter for 3D - stereo viewing.
- * invention of stereoscopy: existed at the time of photography.