

Java :

* Programming code Java

→ A hello world program

→ using variable

```
public class Application {
    public static void main (String[] args) {
        int my number = 88;
        short my short = 847;
        long my long = 9797;
        double my double = 705243;
        float my float = 324.34;
        char my char = 'y';
        boolean my boolean = false;
        byte my byte = 127;
    }
}
```

```
System.out.println (my number);
System.out.println (my short);
System.out.println (my long);
System.out.println (my double);
System.out.println (my float);
System.out.println (my char);
System.out.println (my boolean);
System.out.println (my byte);
}
```

→ while loops:

→ while loops:

→ For loop :-

→ 'If'

Getting user input :-

→ por. while

switches: input lvl. util. sensor, ...

public debt application

public static void main (String[] args) /

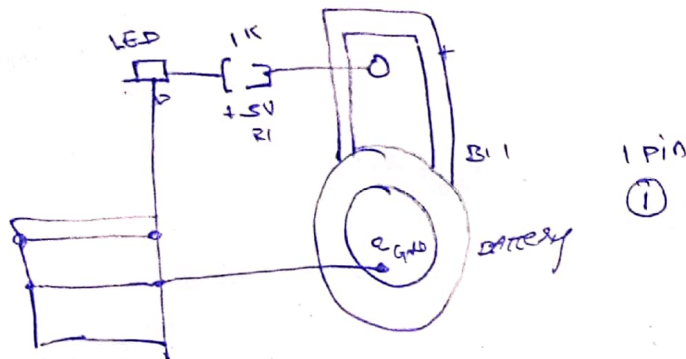
```
Scanner input = new Scanner(System.in);
```

system. out. printer ("cell enters a command")

string test = input + "milk")

```
switch (text) {
```

→ silk - screen & copper pour:



→ marking holes

In silk-screen & copper pour
enabled F.C.U
F.C.U & B.C.U

Text

LED project V1.0 & TOP

→ IN marking holes

* ReMark fill area of all zones

* 1 pin

* preference → general → millimeter → ok

* size 3-H2, thickness size → 5

* select invisible & ~~add~~ another pin of ~~same~~ size

