Date: 22/5/2020 Marie: Sneha. 9 Course: Python USN: HALLSECOSO Afternoon Session Topic: Numpy Sem & Sec: IV, A Gethieb Repository Sucha-GIA Report: => In thes chapter I have learnt, · What is Mumpy. Installing Open CV Converting emages to Mumpy arrays Indexing, siering & Iterating Numpy arrays Stacking & spletting Numpy assays . Create Webmaps with Dython & Follum Webmap - How output well look lete The Basemap, hote Adding poents, Adding multiple poents Popup Windows on Map popups, color poents Add & style poents Geosson data Addeng a Geotson Polygon layer Chosopicth Map Layer control panel

Name: Sneha G Date: 22/5/2020 ForeNoon Senson USN: YALI8ECOSO Course: Tes ion Bem & Sec: IV, A Tople: . understand Artificial Intelligence Github Repository - Sneha - 919 Report: > Understand Artificial Intellegence To formulate problems as state space search problems & to solve Warting game playing programs Urage of machine learning to find partierns in data Building expert systems Internet Agents Approach to Astificeal Intellegence
Hestory & background of Astificeal Entellegence If a problem setuation es given, I'm able to Identify the percepts available to the agents The actions that the agents can execute Understanding the performance measures uses to evaluate Understanding the definition of a rational agent Understanding the concept of bounded rationally

Able to analyze a problem setuation & able to.

Identify the characteristics of the environment

Recommend the archetecture of the desired agent