Date: 17/6/2020

Course: Statistical Learning

Name: Sneha.G

USN: 4AL18EC050

Report:

- Introduction to Probability: It is the science of how likely events are to happen. At its simplest, its concerned with the roll of a dice, or the fall of the cards in a game.

- Rules for Probability Calculation: It is the probability that Event A or Event B occurs is equal to the probability that both Events A & B occur.

- Bayes' Theorem: It describes the probability of an event, based on prior knowledge of conditions that might be related to the event.

- Normal Distribution: It is also known as Gaussian distribution, is a probability distribution that is symmetric about the mean, showing that data near the mean are more frequent.

Date: 12/6/2020                                    Name: Sneha. G

Course: JAVA                                       USN: 4AL18ECO8O

Report:

- Eclipse Shortcuts
- Getting a job Extended version
- Debugging in Eclipse
- Lambda Expressions
- Source Code

⇒ Tips for Improving your Coding:

- Have a solid understanding of OO Principles
- Practice
- Master the core APIs
- Spend more time in analyzing the problem
- You learn more by helping others
- Keep it simple
- Follow good blogs
- Keep yourself updated about the latest JAVA
- Read documentation
- Read books.