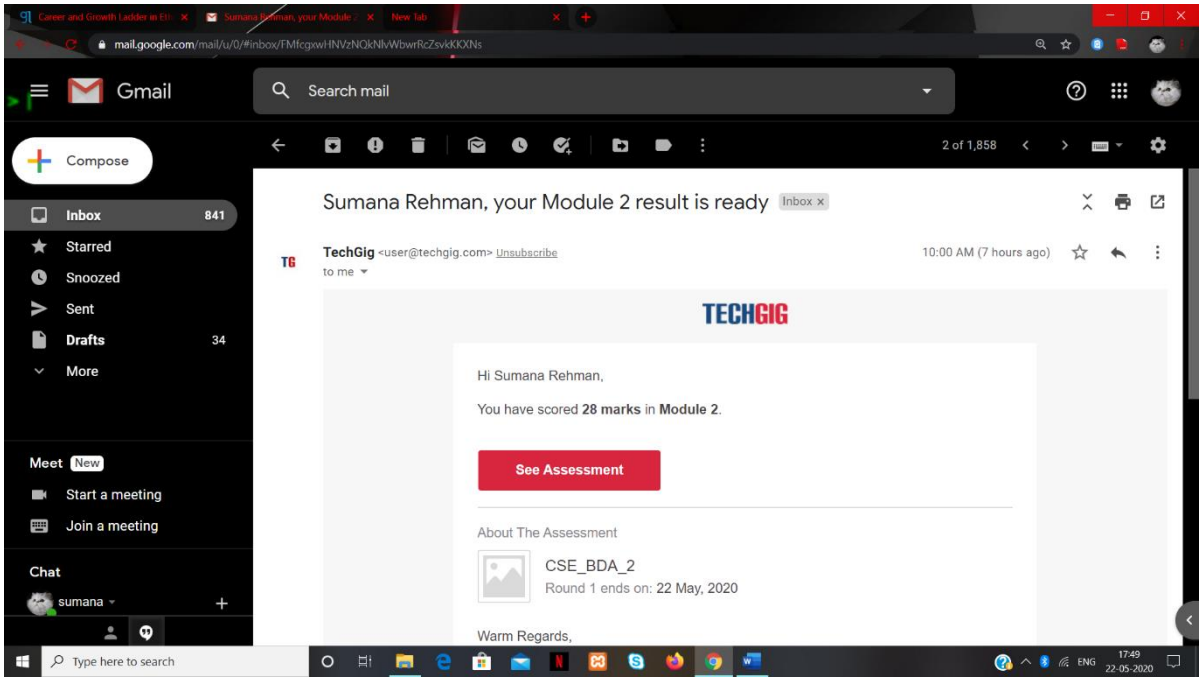
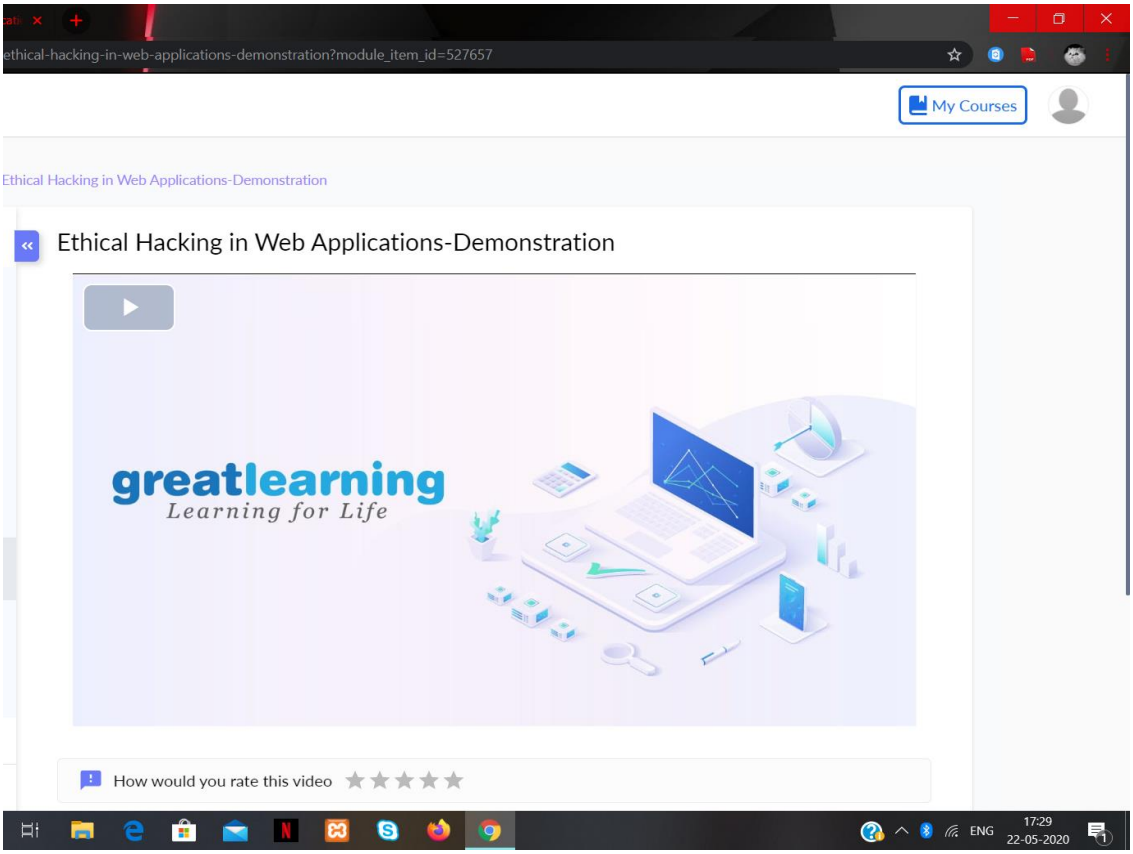
DAILY ONLINE ACTIVITIES SUMMARY

Date:	**22/5/2020**	**Name:**	**Sumana**
Sem & Sec	**8th Sem B**	**USN:**	**4AL16CS107**
Online Test Summary			
Subject	**Big Data Analytics**		
Max. Marks	**40**	**Score**	**28**
Certification Course Summary			
Course	**Introduction to Ethical Hacking**		
Certificate Provider	**greatlearning.in**	**Duration**	**6 hrs**
Coding Challenges			
Problem Statement: Write a C Program to implement various operations of Singly Linked List Stack.			
Status: Completed			
Uploaded the report in Github	**Yes**		
If yes Repository name	**Alvas-education-foundation/Sumana**		
Uploaded the report in slack	**yes**		

Online Test Details:



Certification Course Details:



Coding Challenges Details:

C program to implement various operations of SLL Stack :

```
#include<stdio.h>

#include<conio.h>

#include<stdlib.h>

typedef struct stack {

   int data;

   struct stack *next;

} node;

void Push(int, node **);

void Display(node **);

int Pop(node **);
```

```
int Sempty(node *);
void main() {
   node *top;
   int data, item, choice;
   char ans, ch;
  top = NULL;
   printf("\nStack Using Linked List : nn");
   do {
      printf("\n\n The main menu");
      printf("\n1.Push \n2.Pop \n3.Display \n4.Exit");
      printf("\n Enter Your Choice");
      scanf("%d", &choice);
      switch (choice) {
      case 1:
         printf("\nEnter the data");
         scanf("%d", &data);
         Push(data, &top);
         break;
      case 2:
         if (Sempty(top))
            printf("\nStack underflow!");
```

```
        else {
            item = Pop(&top);
            printf("\nThe popped node is%d", item);
        }
        break;
    case 3:
        Display(&top);
        break;
    case 4:
        printf("\nDo You want To Quit?(y/n)");
        ch = getch();
        if (ch == 'y')
            exit(0);
        else
            break;
    }
printf("\nDo you want to continue?");
    ans = getch();
    getch();
  } while (ans == 'Y' || ans == 'y');
  getch();
```

```
}
void Push(int Item, node **top) {
   node *New;
   node * get_node(int);
   New = get_node(Item);
   New->next = *top;
   *top = New;
}
node * get_node(int item) {
   node * temp;
   temp = (node *) malloc(sizeof(node));
   if (temp == NULL)
      printf("\nMemory Cannot be allocated");
   temp->data = item;
   temp->next = NULL;
   return (temp);
}
int Sempty(node *temp) {
   if (temp == NULL)
      return 1;
   else
```

```
    return 0;
}
int Pop(node **top) {
   int item;
   node *temp;
   item = (*top)->data;
   temp = *top;
   *top = (*top)->next;
   free(temp);
   return (item);
}
void Display(node **head) {
   node *temp;
   temp = *head;
   if (Sempty(temp))
      printf("\nThe stack is empty!");
   else {
      while (temp != NULL) {
         printf("%d\n", temp->data);
         temp = temp->next;
      }
```

```
    } getch();

}
```