

## DAILY ONLINE ACTIVITIES SUMMARY

<b>Date:</b>	12/07/2020	<b>Name:</b>	Sathwik R Gutti
<b>Sem &amp; Sec</b>	8th B	<b>USN:</b>	4AL16CS086
<b>Online Test Summary</b>			
<b>Subject</b>	----		
<b>Max. Marks</b>	----	<b>Score</b>	---
<b>Certification Course Summary</b>			
<b>Course</b>	Amazon gamelift primer		
<b>Certificate Provider</b>	AWS	<b>Duration</b>	6 hrs
<b>Coding Challenges</b>			
<b>Problem Statement:</b> Python Program to Remove Punctuations From a String <div style="background-color: #e0e0e0; height: 40px; margin-top: 5px;"></div>			
<b>Status: Solved</b>			
<b>Uploaded the report in Github</b>		<b>YES</b>	
<b>If yes Repository name</b>		<b>Veekshith-Shetty</b>	
<b>Uploaded the report in slack</b>		<b>YES</b>	

## Certification Course Details:

The screenshot shows a mobile browser interface for the 'Amazon GameLift Primer' course. The browser's address bar displays 'content.aws.training/wbt/gt'. The course title 'Amazon GameLift Primer' is prominently displayed at the top, accompanied by a search icon and a '100% COMPLETE' status indicator. A sidebar on the left lists the course modules, each with a hamburger menu icon and a red checkmark indicating completion. The main content area on the right features a 'Lesson' header, a progress indicator 'Lesson 16 of 16', and a large 'Next Steps' section. Below this, a 'Congratulations' message states 'You have completed this course.' and provides a final note: 'One last important tip: We appreciate your feedback. We will use your input to improve our course materials.'

content.aws.training/wbt/gt

Amazon GameLift Primer

100% COMPLETE

Lesson

Lesson 16 of 16

Next Steps

Next Steps

Congratulations

You have completed this course.

One last important tip: We appreciate your feedback. We will use your input to improve our course materials.

- Amazon GameLift Primer (Overview)
- Game Hosting Requirements
- Key Benefits of Amazon GameLift
- Understanding GameLift
- Game Service Logic
- Infrastructure Management System
- Session Management System
- Game Session Placement System

## CODE:

### Program no:1

```
punctuations = ' '!()-[]{};:'"\,<>./?@$%^&*~'' '
my_str = "Hello!!!, he said ---and
went." no_punct = "" for char in my_str:
if char not in punctuations:
no_punct = no_punct + char
print(no_punct)
```