* The fundametal principle used by photogrammetry is triangulation. By taking photographs from at least two different locations so called lines of sight can be developed from each camera to point on the object

* Digital image capturing and photogrammetric maps processing includes several well defined stages, which allows the generation of 2D or 3D digital models of the object as an end product.

* Stereophotogrammetry edit redirects here. It is not to be confused with Roentgen. Main article: 3D reconstruction from multiple images main category :- stereophotogrammetr -y, see also: computer setero vision A special case.

* Photogrammetry was used extensively to create photorealistic environmental assets for vedio games including the vanishing of Ethan Carter as well as EA DICE's .

* The main character of the game Hellblade is Senua's Sacrifice was devired from photogrammetric motion capture models taken of actress Melena especially with automobiles.

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* Its quite reasonable to conclude that some form
  of photomap will become the standard general map
  & the future go on to suggest

* The highest resolution arie aerial photomaps on
  Google Earth are approximately 2.5 cm spatial
  resoultion images.