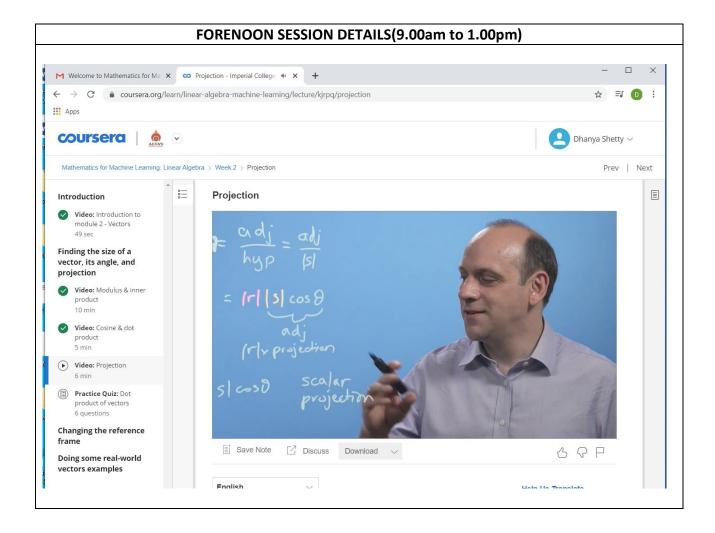
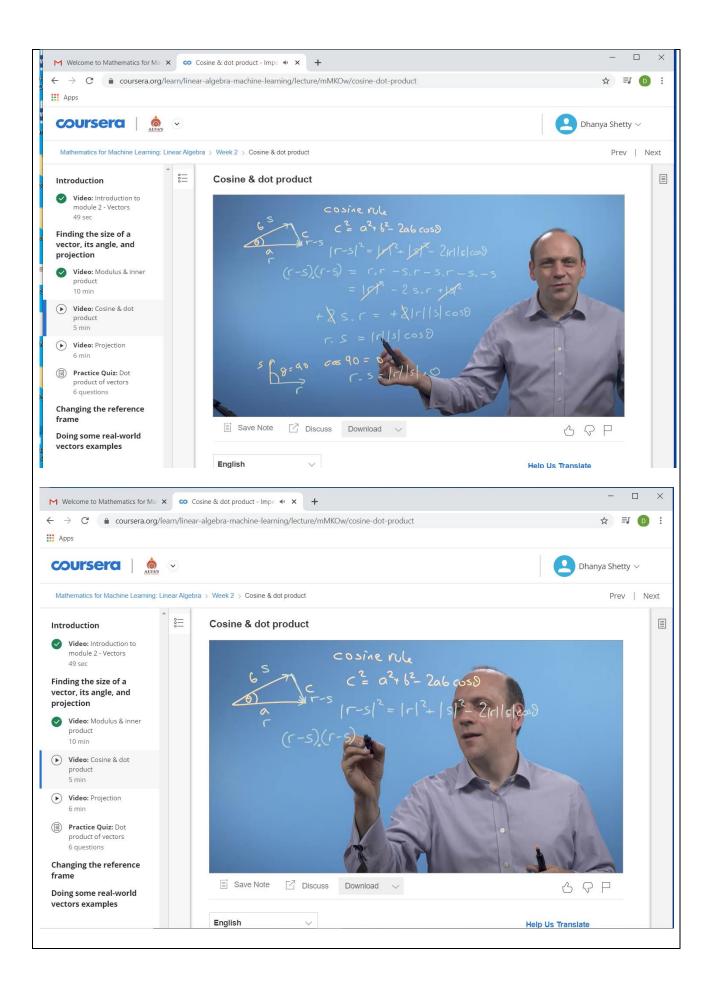
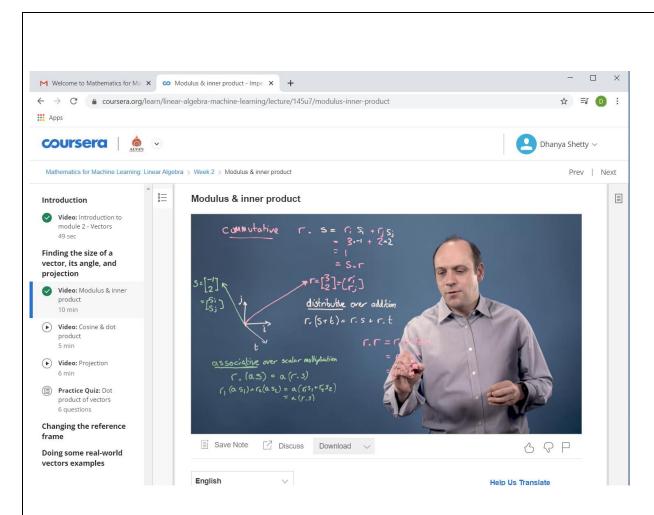
DAILY ASSESSMENT FORMAT

Date:	14-07-2020	Name:	Poorvi j gowda	
Course:	Coursera	USN:	4AL17EC071	
Topic:	Mathematics for Machine Learning: Linear Algebra	Semester & Section:	6 th b	
Github Repository:	Poorvi-2000			







The dot product may be defined algebraically or geometrically. The geometric definition is based on the notions of angle and distance (magnitude of vectors). The equivalence of these two definitions relies on having a Cartesian coordinate system for Euclidean space.

In such a presentation, the notions of length and angles are defined by means of the dot product. The length of a vector is defined as the square root of the dot product of the vector by itself, and the cosine of the (non oriented) angle of two vectors of length one is defined as their dot product. So the equivalence of the two definitions of the dot product is a part of the equivalence of the classical and the modern formulations of Euclidean geometry.

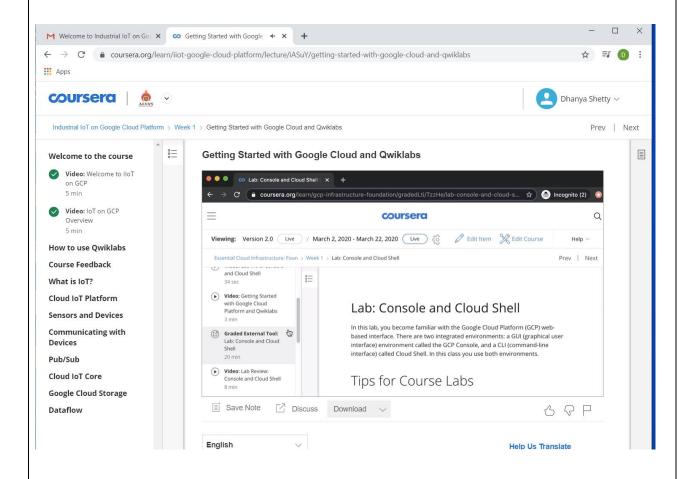
The distance is covered along one axis or in the direction of force and there is no need of perpendicular axis or sin theta. In cross **product** the angle between must be greater than 0 and less than 180 degree it is max at 90 degree. ... That's why we use **cos** theta for **dot product** and sin theta for cross **product**.

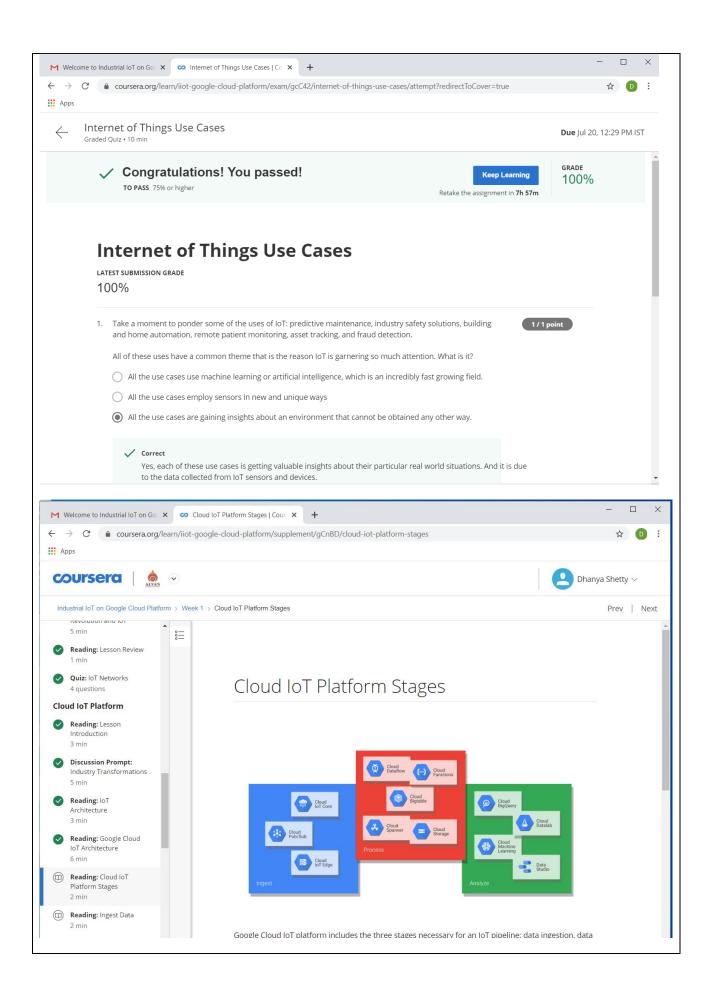
An important use of the **dot product** is to test whether or not two vectors are orthogonal. Two vectors are orthogonal if the angle between them is 90 degrees. ... Thus, two non-zero vectors have **dot product** zero if and only if they are orthogonal.

Dot products are very geometrical objects. They actually encode relative information about vectors, specifically they tell us "how much" one vector is in the direction of another. Particularly, the **dot product** can tell us if two vectors are (anti)parallel or if they are perpendicular.

The **dot product** as **projection**. The **dot product** of the vectors a (in blue) and b (in green), when divided by the magnitude of b, is the **projection** of a onto b.

Date:	14-07-2020	Name:	Poorvi j gowda
Course:	Coursera	USN:	4AL17EC071
Topic:	Industrial IoT on Google	Semester	6 th b
	Cloud Platform	& Section:	
Github	Poorvi-2000		
Repository:			





The course discusses sensors and devices but the focus is on the **cloud** side. You'll learn about the importance of scaling, device communication, and processing streaming data.

IoT cloud refers to any number of **cloud** services that power the **IoT**. These include the underlying infrastructure needed for processing and storing **IoT** data, whether in real time or not. ... Discover the power of Arm's transformative device-to-data **platform**.

Ingest data from connected devices and build rich applications that integrate with the other big data services of **Google Cloud** Platform.

Father of IoT, Kevin Ashton, says, 'if you think IoT is a buzzword, your business will fail'.

Which cloud is best for IoT?

Arduino IoT Cloud is an application that helps makers build connected objects in a quick, easy and secure way. You can connect multiple devices to each other and allow them to exchange real-time data.

IoT is essentially a platform where embedded devices are connected to the internet, so they can collect and exchange data with each other. It enables devices to interact, collaborate and, learn from each other's experiences just like humans do.M

What are examples of IoT?

Top Internet-of-Things (IoT)

- Connected appliances.
- Smart home security systems.
- Autonomous farming equipment.
- Wearable health monitors.
- Smart factory equipment.
- Wireless inventory trackers.
- Ultra-high speed wireless internet.
- Biometric cybersecurity scanners