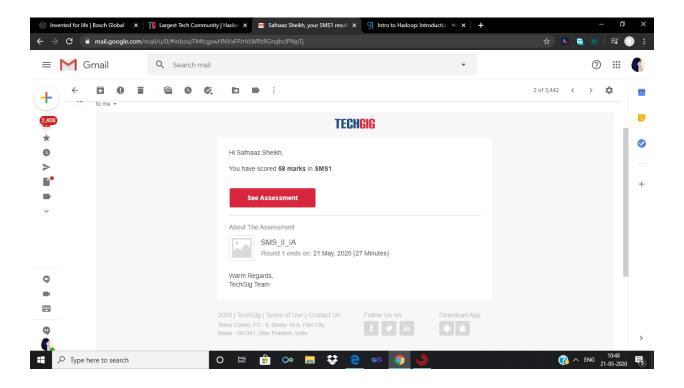
# **DAILY ONLINE ACTIVITIES SUMMARY**

Date:	21/05/20	21/05/2019		Safnaaz	
Sem & Sec	8 <sup>th</sup> B		USN:	4AL16	6CS081
Online Test Summary					
Subject SMS 2					
Max. Marks 60			Score	58	
Certification Course Summary					
Course Introduction To Hadoop					
Certificate Provider		Great Learning Academy	Duration		30 mins
Coding Challenges					
Problem Statement:1) To add some letters for a given word or letter then to find shortest palindrome possible.					
2) To check whether the given linked list is palindrome or not.					
Status: Solved					
Uploaded the report in Github			yes		
If yes Repository name			Safnaazsheikh		
Uploaded the report in slack			yes		

#### **Online Test Details:**



#### **Certification Course Details:**

#### What is distribution computing?

Distributed computing is a model in which components of a software system are shared among multiple computers to improve efficiency and performance.

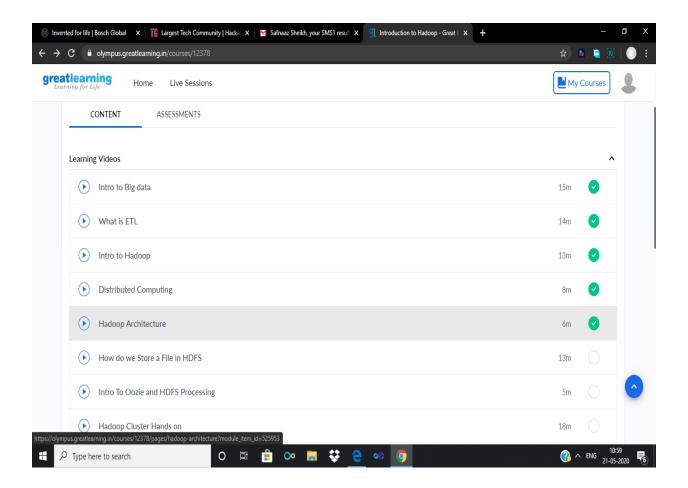
The Distributed Computing Environment (DCE) is a widely-used industry standard that supports this kind of distributed computing. On the Internet, third-party service providers now offer some generalized services that fit into this model. One of the first uses of grid computing was the breaking of a cryptographic code by a group that is now known as distributed.net. That group also describes its model as distributed computing.

#### **Hadoop Architecture**

Apache Hadoop offers a scalable, flexible and reliable distributed computing big data framework for a cluster of systems with storage capacity and local computing power by leveraging commodity hardware. Hadoop follows a Master Slave architecture for the transformation and analysis of large datasets using Hadoop MapReduce paradigm.

The 3 important hadoop components that play a vital role in the Hadoop architecture are -

- Hadoop Distributed File System (HDFS) Patterned after the UNIX file system
- Hadoop MapReduce
- Yet Another Resource Negotiator (YARN)



## **Coding Challenges Details:**

### program1:

```
#include<stdio.h>
#include<stdlib.h>
struct Node
{
int data;
struct Node* next;
};
pointer to the new head node. /
struct Node reverse (struct Node head, int k)
struct Node current = head;
struct Node next = NULL;
struct Node prev = NULL;
int count = 0;
while (current != NULL && count < k)
next = current->next;
current->next = prev;
prev = current;
current = next;
count++;
if (next != NULL)
head->next = reverse(next, k);
return prev;
void push(struct Node** head_ref, int new_data)
struct Node* new_node =
(struct Node*) malloc(sizeof(struct Node));
```