

DAILY ONLINE ACTIVITIES SUMMARY

Date:	22/05/2020	Name:	Venkata Chandrashekar M S
Sem & Sec	8 th - B	USN:	4AL16CS119
Online Test Summary			
Subject	BDA		
Max. Marks	40	Score	30
Certification Course Summary			
Course	JAVA Tutorial Course		
Certificate Provider	SOLOLEARN	Duration	50 minutes
Coding Challenges			
Problem Statement: 1) write a C program to create singly Linked list stack with the node corresponding to the first element is the base of the stack			
Status: Executed			
Uploaded the report in Github		Yes	
If yes Repository name		venkatchandrashekar	
Uploaded the report in slack		Yes	

Online Test Details:

Venkat Chandrashekar M S, your
Module 2 result is ready ➤

Inbox



TechGig 10:00 AM
to me ▾



TECHGIG

Hi Venkat Chandrashekar M S,

You have scored **30 marks** in **Module 2**.

[See Assessment](#)

About The Assessment

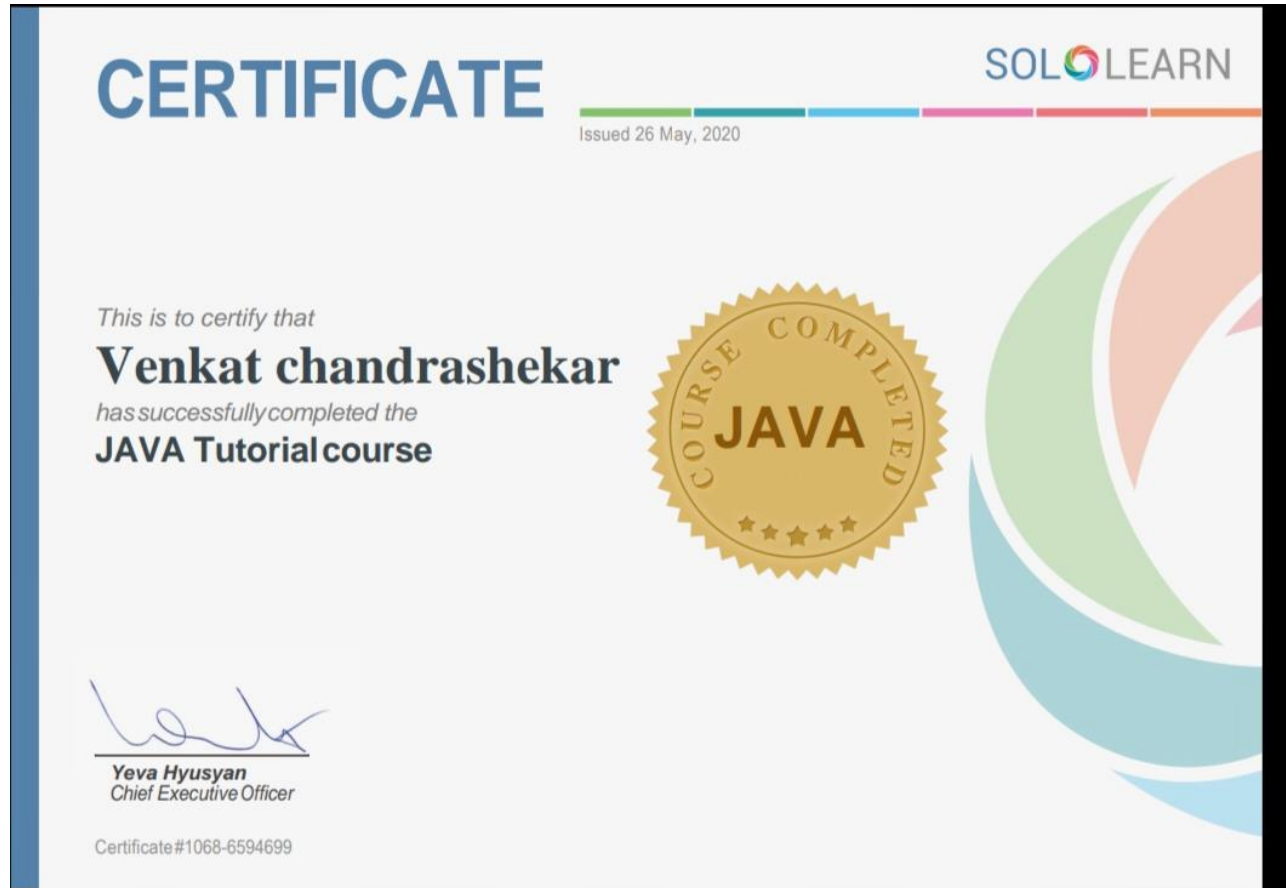


CSE_BDA_2

Round 1 ends on: 22 May, 2020

Warm Regards,
TechGig Team

Certification Course Details:



Coding Challenges Details:

```
1) #include <stdio.h>
#include <stdlib.h>

struct node
{
int info;
struct node *ptr;
}*top, *top1, *temp;

int topelement();
void push(int data);
void pop();
void empty();
void display();
void destroy();
void stack_count();
void create();

int count = 0;

void main()
{
int no, ch, e;

printf("\n 1 - Push");
printf("\n 2 - Pop");
printf("\n 3 - Top");
printf("\n 4 - Empty");
printf("\n 5 - Exit");
printf("\n 6 - Dipslay");
printf("\n 7 - Stack Count");
printf("\n 8 - Destroy stack");

create();

while (1)
{
printf("\n Enter choice : ");
scanf("%d", &ch);

switch (ch)
{
case 1:
printf("Enter data : ");
scanf("%d", &no);
push(no);
break;
case 2:
pop();
break;
case 3:
if (top == NULL)
printf("No elements in stack");
else
{
e = topelement();
printf("\n Top element : %d", e);
}
break;
```

```

case 4:
empty();
break;
case 5:
exit(0);
case 6:
display();
break;
case 7:
stack_count();
break;
case 8:
destroy();
break;
default :
printf(" Wrong choice, Please enter correct choice ");
break;
}
}
}

```

```

/* Create empty stack */
void create()
{
top = NULL;
}

```

```

/* Count stack elements */
void stack_count()
{
printf("\n No. of elements in stack : %d", count);
}

```

```

/* Push data into stack */
void push(int data)
{
if (top == NULL)
{
top =(struct node )malloc(1sizeof(struct node));
top->ptr = NULL;
top->info = data;
}
else
{
temp =(struct node )malloc(1sizeof(struct node));
temp->ptr = top;
temp->info = data;
top = temp;
}
count++;
}

```

```

/* Display stack elements */
void display()
{
top1 = top;

if (top1 == NULL)
{
printf("Stack is empty");
return;
}

```

```

while (top1 != NULL)
{
    printf("%d ", top1->info);
    top1 = top1->ptr;
}
}

/* Pop Operation on stack */
void pop()
{
    top1 = top;

    if (top1 == NULL)
    {
        printf("\n Error : Trying to pop from empty stack");
        return;
    }
    else
    {
        top1 = top1->ptr;
        printf("\n Popped value : %d", top->info);
        free(top);
        top = top1;
        count--;
    }
}

/* Return top element */
int topelement()
{
    return(top->info);
}

/* Check if stack is empty or not */
void empty()
{
    if (top == NULL)
        printf("\n Stack is empty");
    else
        printf("\n Stack is not empty with %d elements", count);
}

/* Destroy entire stack */
void destroy()
{
    top1 = top;

    while (top1 != NULL)
    {
        top1 = top->ptr;
        free(top);
        top = top1;
        top1 = top1->ptr;
    }
    free(top1);
    top = NULL;

    printf("\n All stack elements destroyed");
    count = 0;
}

```