prog 1:

import java.util.Scanner;

public class Frequency1

{

public static void main(String args[])

{

int i;

String str;

int counter[] = new int[256];

Scanner in = new Scanner(System.in);

System.out.print("Enter a String : ");

str=in.nextLine();

for (i = 0; i < str.length(); i++) {

counter[(int) str.charAt(i)]++;

}

// Print Frequency of characters

for (i = 0; i < 256; i++) {

if (counter[i] != 0) {

System.out.println( (char) i + ": " + counter[i]);

}

}

}

}

prog 2:

public class PingPong extends Thread {

static StringBuilder object = new StringBuilder("");

public static void main(String[] args) throws InterruptedException {

Thread t1 = new PingPong();

Thread t2 = new PingPong();

t1.setName("\nping");

t2.setName(" pong");

t1.start();

t2.start();

}

@override

public void run() {

working();

}

void working() {

while (true) {

synchronized (object) {

try {

System.out.print(Thread.currentThread().getName());

object.notify();

object.wait();

} catch (InterruptedException e) {

e.printStackTrace();

}

}

}

}

}