

# Trabajo Fin de Máster Máster en Ingeniería Electrónica, Robótica y Automática

## Aerial co-workers: a task planning approach for multi-drone teams supporting inspection operations

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Universidad de Sevilla**

Sevilla, 2021





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supporting inspection operations

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El tribunal nombrado para juzgar el trabajo arriba indicado, compuesto por los siguientes profesores:

Presidente:

Vocal/es:

Secretario:

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*Álvaro Calvo Matos*

*Sevilla, 2021*





# Abstract

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This Master's Thesis has addressed problems arising from the recent increase in the applications of cooperative teams, which are the autonomy to operate over a long period of time with robustness to possible failures, and the difficulty of providing the team with cognitive capabilities to be able to operate in dynamic environments with humans.

Many of these applications are currently being executed by humans, making the activities much more expensive, time-consuming, and in some cases even dangerous. This is why there is currently a great deal of interest and effort being put into developing solutions to the problems posed.

The aim of the work was to develop cognitive planning techniques for coordinating fleets of quadrotors to assist human operators in inspection and maintenance tasks on high-voltage power lines. These techniques should also extend the autonomy of the system, ensure that safety requirements between drones and human workers are met, and ensure the success of the mission.

A software architecture has been proposed based on a central planner and a distributed behaviour manager. To carry out the planning, a cost has been defined, which is calculated for each task. Thus, each one is assigned to the Unmanned Aerial Vehicle (UAV) that costs the least to execute. On the other hand, to control the behaviour of the drones and ensure the safety of the aerial equipment, a behaviour tree has been implemented.

As a result, it has been possible to develop a software architecture capable of dynamically planning missions while ensuring the safety of the equipment involved. This provides a good base that can be easily adapted and from which more complex planners can be developed in the future. Compared to the typical way of implementing behaviour managers, involving complex finite state machines that are difficult to read, reuse and extend, the use of behaviour trees is a great improvement and will allow the creation of increasingly complex behaviours.



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# 1 Introduction

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## 1.1 Motivation

## 1.2 Objectives





## 2 Preliminaries

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### 2.1 Current technology

#### 2.1.1 UAVs

#### 2.1.2 Aerial co-workers

#### 2.1.3 Multi-drone teams

### 2.2 Related work

#### 2.2.1 Inspection applications with UAVs

#### 2.2.2 Task planning in multi-drone teams

#### 2.2.3 Drone behavior management

### 2.3 Tools

#### 2.3.1 ROS

#### 2.3.2 Gazebo

#### 2.3.3 Rviz

#### 2.3.4 UAL

#### 2.3.5 Behaviour Trees

#### 2.3.6 Groot



## 3 Problem Formulation

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### 3.1 Description of tasks

3.1.1 Inspection tasks

3.1.2 Monitoring tasks

3.1.3 Tool delivery tasks

### 3.2 Battery recharges

### 3.3 Connection losses

### 3.4 Task replanning situations



## 4 Design of the proposed solution

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### 4.1 Node diagram

### 4.2 Centralized module: task planner

### 4.3 Distributed module: behavior manager

#### 4.3.1 Main tree

#### 4.3.2 Inspection task tree

#### 4.3.3 Monitoring task tree

#### 4.3.4 Tool delivery task tree

### 4.4 Lower and upper level modules faker



# 5 Results

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## 5.1 Task planning

### 5.1.1 Battery

### 5.1.2 Connection lost

### 5.1.3 Replanning

## 5.2 Drone behaviour manager results

### 5.2.1 Battery management

### 5.2.2 Connection lost management

### 5.2.3 Replanning management

## 5.3 Simulations

### 5.3.1 One drone simulations

### 5.3.2 Multi-drone simulations





# **6 Conclusions and future work**

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## **6.1 Conclusions**

## **6.2 Future work**

### **6.2.1 Augmented reality**



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# Glossary

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**UAV** Unmanned Aerial Vehicle. III