

**algoritmo**

**a, l, g, o, r, i, t, m, o, ;**

**escreva**

**e, s, c, r, e, v, a, (, “, “, ), ;**

**se**

**s, e, (, !, =, >, <, =, ), {, }**

**←**

**<, -, +, -, /, \*, ;**

**leia**

**l, e, i, a, (, ), ;**

**início**

**i, n, í, c, i, o**

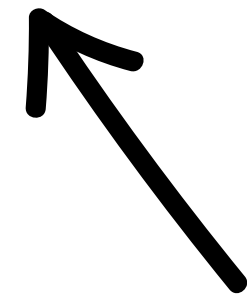
**fim**

**f, i, m**

**var**

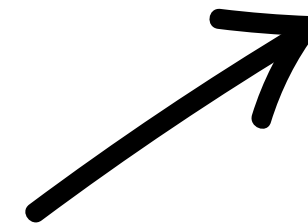
**v, a, r**

- **algoritmo.java**
- **escreva.java**
- **condicional.java**
- **atribua.java**
- **var.java**
- **objetos**



# **Byte.java**

**chamar folhas e armazenar valores**



- **nome do algoritmo**
- **nome das variáveis e valores dela**
- **comandos em ordem**