### **Course Title:** Peripherals, Interfacing and Embedded Systems Lab (CSE-4640)

# Department of Computer Science and Engineering (CSE) Islamic University of Technology (IUT), Gazipur

#### Lab # 4

Getting Familiar with Dot-Matrix Display of MDA-8086 Kit.

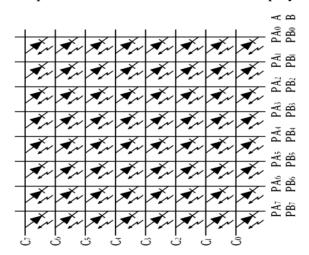
## **Objective:**

To understand MDA 8086 trainer Kit Commands to control its Dot-Matrix display.

#### **Theory:**

#### • Dot-Matrix Display

The Dot Matrix inside the MDA-8086 trainer kit can be used to display any pattern of LEDs in the dot matrix display. This requires PIO 8255 PPI ports which are already connected to the Dot Matrix internally. Through the code we can access these ports and provide binary or hex value to switch the required LEDs on and off. In order to turn an LED ON, a logical 0 should be provided to the row and a logical 1 should be provided to the column because of the following arrangement. Any particular shape or design can be formed by turning on the required LEDs on the Dot-Matrix Display.



#### • Dot-Matrix Display Data Generation Rule:

As a different Programmable Peripheral Interface (PPI) 8255A is used for Dot-Matrix display, the address of the ports also different. Hence, the addresses are:

Port A: 18h Port C: 1Ch

Port B: 1Ah Control Register: 1EH

In Dot-Matrix display, Port C will be used for the value of the COLUMNS and Port A or B will be used for the value of the ROWS. In-case of Port C, pass LOGIC '1' signal for the particular column. In-case of Port A or B pass LOGIC '0' signal for the particular row.

Port A is used for displaying GREEN light and port B for displaying ORANGE light. Column 0 is the MSB of Port C and Column 7 is the LSB of Port C. Row 0 is the MSB of Port A or B and Row 7 is the LSB.

• Example 1: To illuminate the TOP RIGHT-MOST LED with green light the values are:

• Example 2: To illuminate Column LEDs from Left-to-Right with an interval the code is

```
CODE SEGMENT
                     CS:CODE, DS:CODE, ES:CODE, SS:CODE
       ASSUME
PPIC_C EQU
                           ; Control register address
             1EH
PPIC
                                   ; Port C address
      EQU
              1CH
PPIB
       EQU
              1AH
                                   ; Port B address
PPIA
      EQU
              18H
                                   ; Port A address
       ORG
              1000H
             AL, 10000000B; Control register initialization with a 8255 Mode set
       MOV
       OUT
             PPIC_C, AL
             AL, 11111111B; Turning off Port A
       MOV
       OUT
             PPIA, AL
       MOV
             AL, 00000000B; Passing Data to Port B
       OUT
             PPIB, AL
L1:
             AL, 00000001B; Passing Data to Port C
       MOV
L2:
       OUT
             PPIC, AL
       CALL TIMER
       CLC
       ROL
             AL, 1
                           ; Changing Data of Port C
       JNC
             L2
             L1
       JMP
       INT
             3
TIMER:MOV
             CX, 0FFFFH
TIMER1:
             NOP
       NOP
       NOP
       NOP
       LOOP TIMER1
       RET
CODE ENDS
       END
```

## Tasks to do:

- 1. Write a program to illuminate rows from Top-to-Bottom with alternate colors LEDs.
- 2. Write a program to illuminate rows from Left-to-Right with alternate colors LEDs.