

**Bicol University
College of Science
BSCS 3B**

Game Development Space Collider

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Space-Collider

Game Description

Protect the Earth from Alien invasion! Destroy alien ships as many as you can! Space Collider is a classic-style endless vertical scrolling space shooter game. The score is determined by how far the player is able to survive the onslaught of enemies and how many enemies the player is able to destroy.

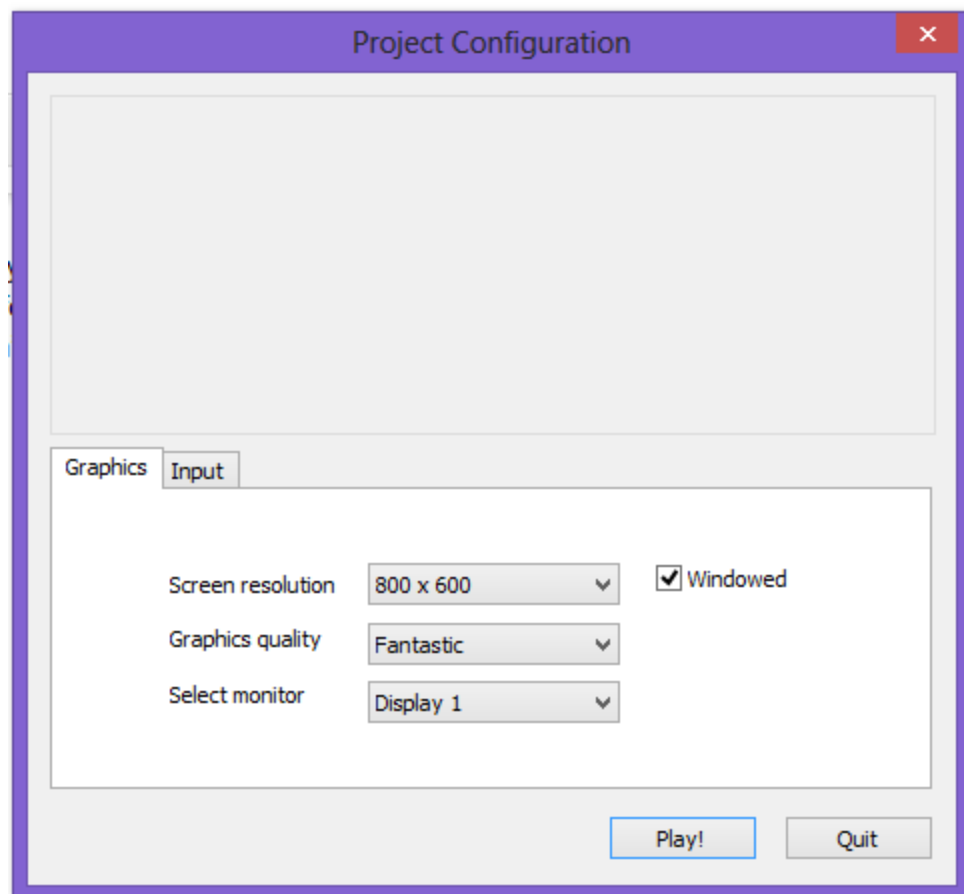
Space Collider Features

- Classic style of gaming experience
- High-quality Sound Effects
- Dramatic Collisions
- Entry-level graphics and visual effects
- One of the newest endless space shooter games
- With extra Happiness
- Built for kids who like space shooter games.

The game we make is a Space Shooting adventure. Its goal is to score high in this endless game. Defeat enemies by shooting them straight through their ships.

Be careful of them, they speed up every second of every minute. They don't shoot but they charge forward faster for every time you kill one. Destroy them before they destroy you. You can dodge but you can't hide.

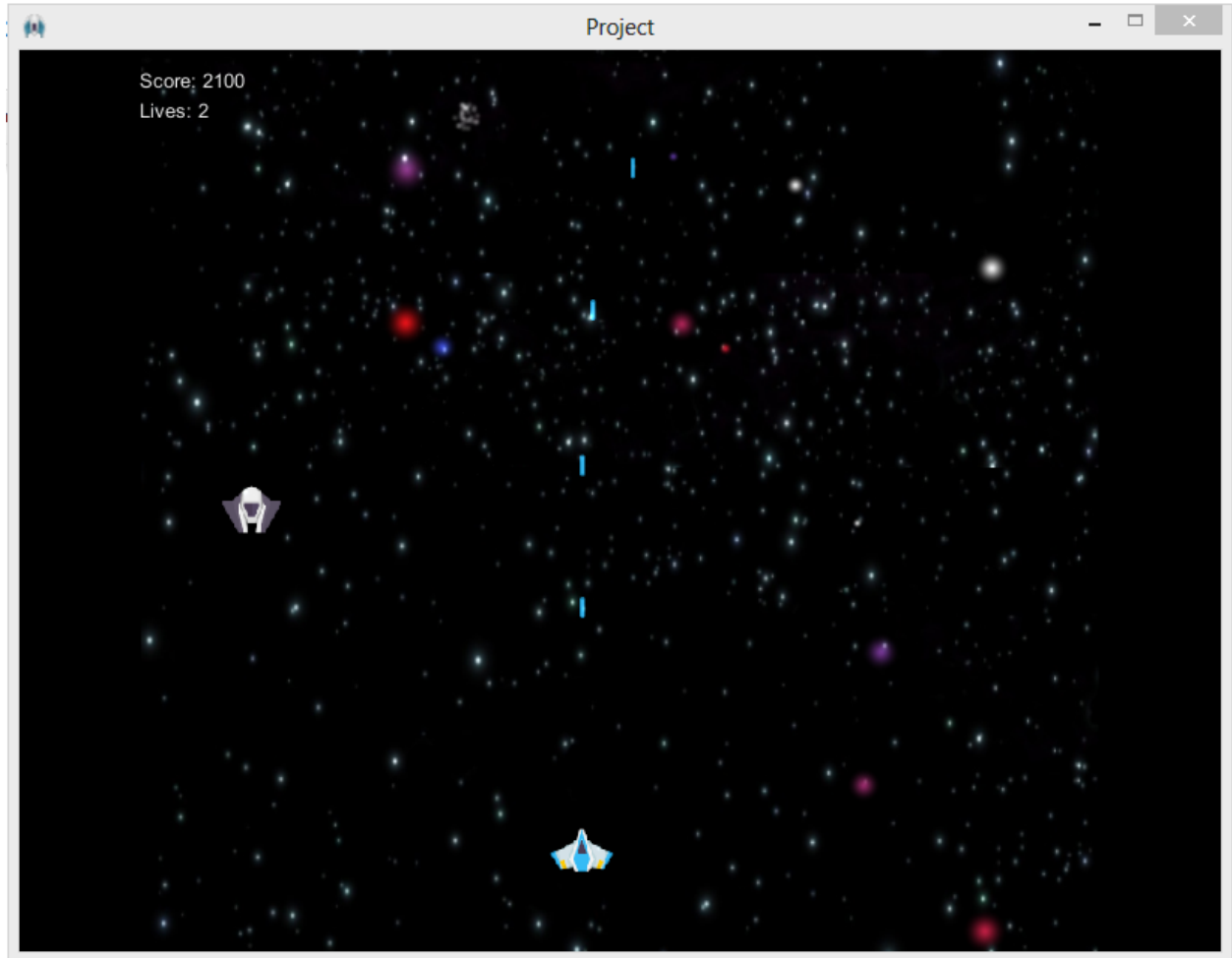
The Game



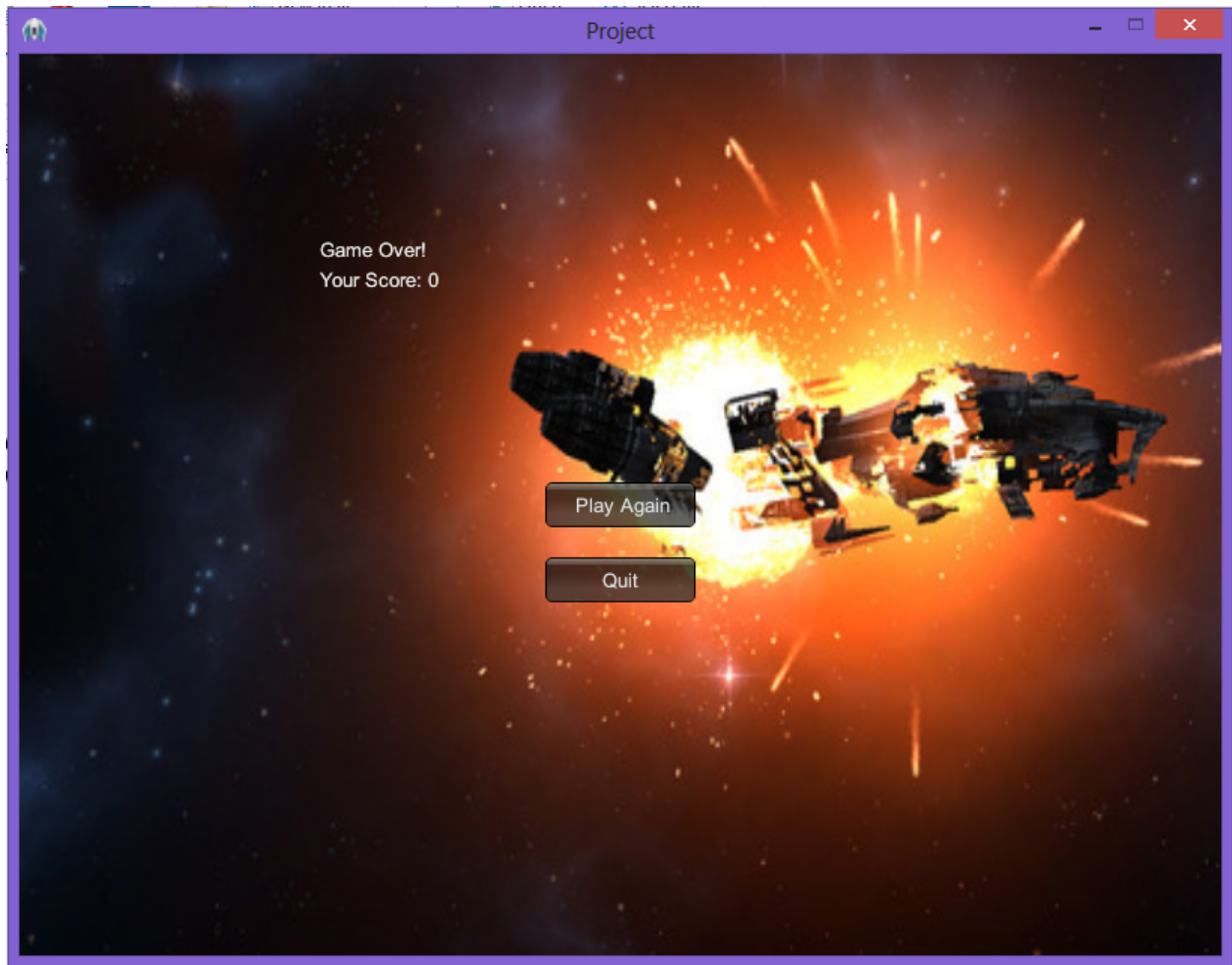
When you first open the game, you are greeted with the all too familiar unity configuration window (above), here you have the option to change the resolution, quality and edit the key bindings.



The Main Menu screen, choose whether to start the game or exit.



In the game, you are given 3 lives. Using either the WASD or arrow keys to maneuver your spaceship through deep space, try to destroy as many enemies as possible by shooting them using the Spacebar to fire lasers.



After all your lives have been expended, you are brought to the game over screen where your score is displayed. From there, you may choose to either start a new game or exit the game.