LAB REPORT

LAB #3
SECTION #2

FULL NAME
Alvin John Thomas
SUBMISSION DATE:
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DATE 9/12/2023

Problem

1: DualShock 4 Data Collection

Analysis

ds4rd.exe was downloaded and saved to lab03 folder.

Design

When I moved the controller, the outputted values changed.

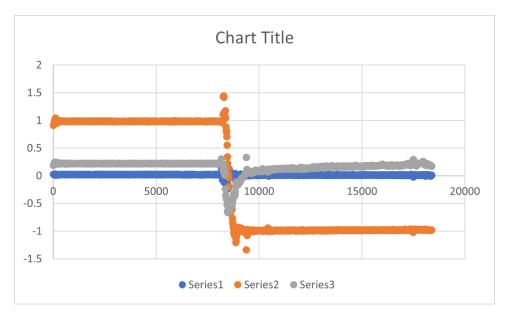
Testing

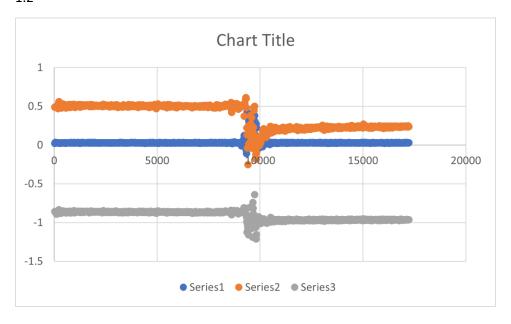
I took 3 data samples saved to a .csv file. I then opened them in a spreadsheet and created a scatter plot based on the values.

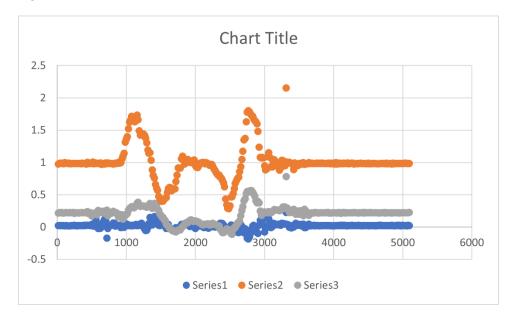
Comments

The scatter point changed as the values changed.

Screen Shots







Problem

2: Write a function to calculate magnitude of acceleration. Also write three functions to convert milliseconds to minutes, seconds and milliseconds.

Analysis

Magnitude of acceleration is $\sqrt{x^2+y+z^2}$

Design

I wrote three functions which accept milliseconds and return values of minutes, seconds and milliseconds as integers.

Testing

I moved the controller around to see if the magnitude of acceleration changed.

Comments

I did not encounter any problems.

Source Code

/*	
-	SE 185: Lab 03 - Introduction to the DS4 and Functions
-	Name: Alvin Thomas
-	Section: 2
-	NetID: alvin
-	Date: 9/12/2023
	*/

/*	
- -	Includes
*/	
#include <stdio.h></stdio.h>	
#include <math.h></math.h>	
/*	
- Prototypes*/	
double magnitude(double x, double y, double z);	
/*	
- Notes -	
// Compile with gcc lab03-1.c	
/*	
-	Implementation
*/	
int main(int argc, char *argv[])	
{	
/* DO NOT MODIFY THESE VARIABLE DECLARATIONS */	
int t;	
double ax, ay, az;	
while (1)	
{	

```
scanf("%d, %lf, %lf, %lf", &t, &ax, &ay, &az);
    /* CODE SECTION 0 */
    printf("Echoing output: %08.3lf, %07.4lf, %07.4lf, %07.4lf\n", t/1000.0, ax, ay, az);
    /* CODE SECTION 1 */
    printf("At %d ms, the acceleration's magnitude was: %lf\n", t, magnitude(ax, ay, az));
    /* CODE SECTION 2 */
      printf("At %d minutes, %d seconds, and %d milliseconds it was: %lf\n",
      minutes(t), seconds(t), milliseconds(t), magnitude(ax, ay, az));
  }
  return 0;
/* Put your functions here */
int minutes(int t)
  int m = t/60000;
  return m;
int seconds(int t)
```

}

{

}

{

```
int s = (t\%60000)/1000;
  return s;
}
int milliseconds (int t)
  int ms = t\%1000;
  return ms;
}
/*
* Calculates and returns the magnitude of three given values.
*
* @param x - The x-axis scanned values from the DS4 controller.
* @param y - The y-axis scanned values from the DS4 controller.
* @param z - The z-axis scanned values from the DS4 controller.
* @return - The magnitude of the given values.
*/
double magnitude(double x, double y, double z)
{
  // Step 8, uncomment and modify the next line
  return sqrt(x*x+y*y+z*z);
}
```

```
$ ./ds4rd.exe -d 054c:05c4 -D D54.BT -t -a | ./lab03-1 Echoing output: 0000.015, -0.001954, -0.002931, 0.001953 Echoing output: 0000.030, -0.002931, -0.004397, 0.001465 Echoing output: 0000.030, -0.002931, -0.004397, 0.001465 Echoing output: 0000.030, -0.002931, -0.004397, 0.001465 Echoing output: 0000.063, -0.003420, -0.004397, 0.001465 Echoing output: 0000.077, -0.003908, -0.003908, 0.001953 Echoing output: 0000.077, -0.003908, -0.003908, 0.001953 Echoing output: 0000.109, -0.002410, -0.003908, 0.003418 Echoing output: 0000.109, -0.002931, -0.003420, 0.005371 Echoing output: 0000.124, -0.003420, -0.002931, 0.003406 Echoing output: 0000.140, -0.004885, -0.002931, 0.002441 Echoing output: 0000.158, -0.004885, -0.002931, 0.002441 Echoing output: 0000.171, -0.004885, -0.003420, 0.002930 Echoing output: 0000.171, -0.003420, -0.003420, 0.001953 Echoing output: 0000.171, -0.003420, -0.003420, 0.002930 Echoing output: 0000.202, -0.003420, -0.003420, 0.002930 Echoing output: 0000.220, -0.003420, -0.003420, 0.002930 Echoing output: 0000.220, -0.003400, -0.002931, 0.001465 Echoing output: 0000.252, -0.003420, -0.003930, -0.002930 Echoing output: 0000.252, -0.002443, -0.003930, 0.002930 Echoing output: 0000.252, -0.002443, -0.003930, 0.002931 Echoing output: 0000.252, -0.002443, -0.003930, 0.002931 Echoing output: 0000.265, -0.001954, -0.004855, 0.003418 Echoing output: 0000.374, -0.002443, -0.003931, 0.003418 Echoing output: 0000.374, -0.002443, -0.003931, 0.003418 Echoing output: 0000.374, -0.002443, -0.003931, 0.003418 Echoing output: 0000.374, -0.002443, -0.003930, 0.003418 Echoing output: 0000.374, -0.002931, -0.003420, 0.003418 Echoing output: 0000.374, -0.002443, -0.003930, 0.003418 Echoing output: 0000.374, -0.002931, -0.003908, 0.003418 Echoing output: 0000.374, -0.003908, -0.003908, 0.00
```

```
lvin@C02048-22 /cygdrive/u/fall2023/se185/lab03
   ./ds4rd.exe -d 054c:05c4 -D D54_BT -t -a | ./lab03-1
Echoing output: 0000.020, -0.0029, 00.0020, -0.0029

At 20 ms, the acceleration's magnitude was: 0.004582

At 0 minutes, 0 seconds, and 20 milliseconds it was: 0.004582

Echoing output: 0000.036, -0.0005, 00.0015, -0.0024

At 36 ms, the acceleration's magnitude was: 0.002890
At 0 minutes, 0 seconds, and 36 milliseconds it was: 0.002890
Echoing output: 0000.052, -0.0020, 00.0010, -0.0010
At 52 ms, the acceleration's magnitude was: 0.002393
At 0 minutes, 0 seconds, and 52 milliseconds it was: 0.002393
Echoing output: 0000.070, -0.0024, 00.0015, -0.0015
At 70 ms, the acceleration's magnitude was: 0.003204
At 0 minutes, 0 seconds, and 70 milliseconds it was: 0.003204
Echoing output: 0000.083, -0.0010, 00.0029, -0.0010
At 83 ms, the acceleration's magnitude was: 0.003239
At 0 minutes, 0 seconds, and 83 milliseconds it was: 0.003239 Echoing output: 0000.101, -0.0005, 00.0029, -0.0010 At 101 ms, the acceleration's magnitude was: 0.003127 At 0 minutes, 0 seconds, and 101 milliseconds it was: 0.003127 Echoing output: 0000 115 00.0005 00.0030
 Echoing output: 0000.115, -0.0005, 00.0029, -0.0015
 At 115 ms, the acceleration's magnitude was: 0.003313
At 0 minutes, 0 seconds, and 115 milliseconds it was: 0.003313
Echoing output: 0000.133, -0.0020, 00.0010, -0.0010
 At 133 ms, the acceleration's magnitude was: 0.002393
At 0 minutes, 0 seconds, and 133 milliseconds it was: 0.002393
Echoing output: 0000.146, -0.0020, 00.0015, -0.0010
At 146 ms, the acceleration's magnitude was: 0.002630
At 0 minutes, 0 seconds, and 146 milliseconds it was: 0.002630
Echoing output: 0000.163, -0.0020, 00.0010, -0.0005
At 163 ms, the acceleration's magnitude was: 0.002239
At 0 minutes, 0 seconds, and 163 milliseconds it was: 0.002239
Echoing output: 0000.178, -0.0015, 00.0015, -0.0020
At 178 ms, the acceleration's magnitude was: 0.002848
At 0 minutes, 0 seconds, and 178 milliseconds it was: 0.002848
Echoing output: 0000.194, -0.0020, 00.0010, -0.0015
At 194 ms, the acceleration's magnitude was: 0.002631
```

Problem

3: Write a program to count the number of buttons being pressed on the controller

Analysis

When a button is pressed the value changes from 0 to 1.

Design

I wrote a function which added up the values to know how many buttons are being pressed.

Testing

I tried pressing different combinations of buttons on the controller to see if it outputted the correct number of buttons being pressed

Comments

I did not encounter any problems.


```
Includes
#include <stdio.h>
#include <math.h>
               Prototypes
/*-----
                  Notes
*/
// Compile with gcc lab03-2.c -o lab03-2
// Run with ./ds4rd.exe -d 054c:05c4 -D DS4_BT -b | ./lab03-2
                                              Implementation
int main(int argc, char *argv[])
{
 int triangle;
 int circle;
 int x;
 int square;
 while (1)
 {
```

```
scanf("%d, %d, %d, %d", &triangle, &circle, &x, &square);
printf("Number of buttons being pressed: %d\n", buttons(triangle, circle, x, square));
fflush(stdout);
}

return 0;
}

/* Put your functions here, and be sure to put prototypes above. */
int buttons(int triangle, int circle, int x, int square)
{ int numButtons = triangle + circle + x + square;
  return numButtons;
}
```

Screen Shots

```
Number of buttons being pressed: 2
Number of buttons being pressed: 1
Number of buttons being pressed: 1
Number of buttons being pressed: 0
Number of buttons being pressed: 0
Number of buttons being pressed: 0
Number of buttons being pressed: 1
Number of buttons being pressed: 1
Number of buttons being pressed: 3
Number of buttons being pressed: 4
Number of buttons being pressed: 5
Number of button
```